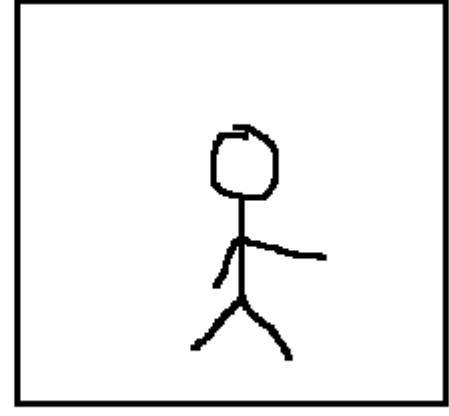
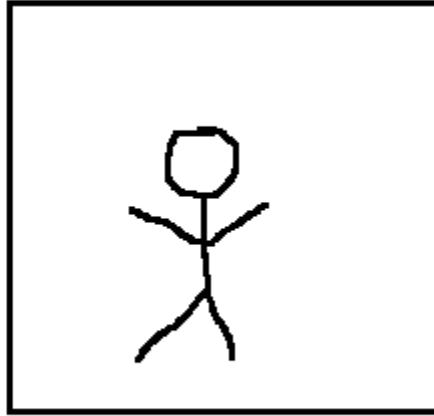
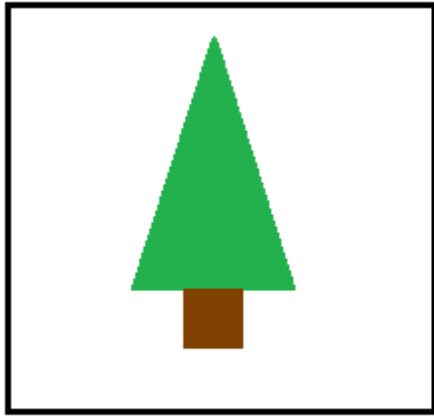
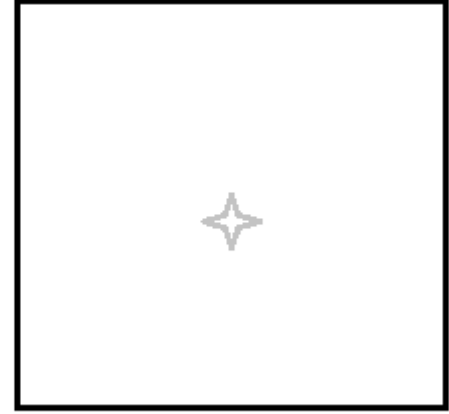
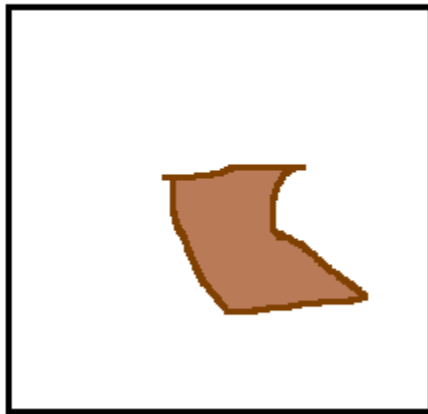
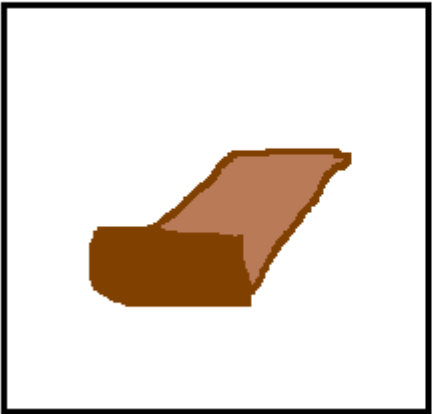


600 x 800 pixel



Alle Boxen 100x100 px



generateTrees

amount: number

let i: number = 0  
let total: array = []

i++



[i < amount]

let x: number = random  
zwischen 0 und canvas width  
let y: number = random zwischen  
0 und canvas height

return total