ANIMAL MESSENGER

2nd level enchantment (ritual)

Casting Time: Action

Range: 30ft

▼ Duration: 24 hours

BARDARIAN
BARD
CLERIC
PRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORGERER
WARLOCK
WIZARD

By means of this spell, you use an animal to deliver a message. Choose a Tiny beast you can see within range, such as a squirret, a blue jay, or a bat. You specify a location, which you must have visited, and a recipient who matches a general description. You also speak a message of up to twenty-five words. The target beast travels for the duration of the spell toward the specified location, covering about 50 miles per 24 hours for a flying messenger, or 25 miles for other animals. When the messenger arrives, it delivers your message to the creature that you described, replicating the sound of your voice.

At Higher Levels: If you cast this spell using a spell slot of 3^{nd} level or higher, the duration of the spell increases by 48 hours for each slot level above 2^{nd} .









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