SPARE THE DYING

Necromancy cantrip

Casting Time: Action

Range: Touch

▼ Duration: Instantaneous

BARD
CLERIC
DRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORCERER
TOME PACT
WIZARD

You touch a living creature that has 0 hit points. The creature becomes stable. This spell has no effect on undead or constructs.







