

WALL OF STONE

5th level evocation

- ⚙ Casting Time: Action
- 🎯 Range: 120ft
- ⌚ Duration: ☉ 10 minutes

BARBARIAN
BARD
CLERIC
DRUID
FIGHTER
FOUR ELEMENTS
PALADIN
RANGER
ROGUE
SORCERER
WARLOCK
WIZARD

A nonmagical wall of solid stone springs into existence at a point you choose within range. The wall is 6 inches thick and is composed of ten 10ft by-10ft panels. Each panel must be contiguous with at least one other panel. Alternatively, you can create 10ft by-20ft panels that are only 3 inches thick. If the wall cuts through a creature's space when it appears, the creature is pushed to one side of the wall (your choice). If a creature would be surrounded on all sides by the wall (or the wall and another solid surface), that creature can make a Dexterity saving throw. On a success, it can use its reaction to move up to its speed so that it is no longer enclosed by the wall.

See PHB for more information.



VERBAL



SOMATIC



MATERIAL

A small block of granite

PLAYER'S
HANDBOOK

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