ANTIMAGIC FIELD

8th level abjuration

Casting Time: Action

Range: Self (10ft sphere)

X Duration: © 1 hour

BARD
CLERIC
DRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORGERER
WARLOCK
WIZARD

A 10ft radius invisible sphere of antimagic surrounds you. This area is divorced from the magical energy that suffuses the multiverse. Within the sphere, spells can't be cast, summoned creatures disappear, and even magic items become mundane. Until the spell ends, the sphere moves with you, centred on you. Spells and other magical effects, except those created by an artifact or a deity, are suppressed in the sphere and can't protrude into it.

See PHB for more information.









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