ARCANE EYE

BARD KNOWLEDGE

ELDRITCH KNIGHT Monk

MUNK PALAPIN RANGER ARC. TRICKSTER

WIZARD

4th level divination

Casting Time: Action

Range: 30ft

▼ Duration: © 1 hour

You create an invisible, magical eye within range that hovers in the air for the duration. You mentally receive visual information from the eye, which has normal vision and darkvision out to 30ft. The eye can look in every direction. As an action, you can move the eye up to 30ft in any direction. There is no limit to how far away from you the eye can move, but it can't enter another plane of existence. A solid barrier blocks the eyes movement, but the eye can pass through an opening as small as 1 inch in diameter.









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