

# EARTHQUAKE

8<sup>th</sup> level evocation

- ⚙ Casting Time: Action
- 🎯 Range: 500ft
- ⌚ Duration: © 1 minute

BARBARIAN  
BARD  
CLERIC  
DRUID  
FIGHTER  
MONK  
PALADIN  
RANGER  
ROGUE  
SORCERER  
WARLOCK  
WIZARD

You create a seismic disturbance at a point on the ground that you can see within range. For the duration, an intense tremor rips through the ground in a 100ft-radius circle centred on that point and shakes creatures and structures in contact with the ground in that area.

See PHB for more information.



VERBAL



SOMATIC



MATERIAL

A pinch of dirt, a piece of rock, and a lump of clay

PLAYER'S  
HANDBOOK

235