

# METEOR SWARM

9<sup>th</sup> level evocation

- ⚙ Casting Time: Action
- 🎯 Range: 1 mile
- ⌚ Duration: Instantaneous

BARBARIAN  
BARD  
CLERIC  
DRUID  
FIGHTER  
MONK  
PALADIN  
RANGER  
ROGUE  
SORCERER  
WARLOCK  
WIZARD

Blazing orbs of fire plummet to the ground at four different points you can see within range. Each creature in a 40ft-radius sphere centred on each point you choose must make a Dexterity saving throw. The sphere spreads around corners. A creature takes 20d6 fire damage and 20d6 bludgeoning damage on a failed save, or half as much damage on a successful one. A creature in the area of more than one fiery burst is affected only once. The spell damages objects in the area and ignites flammable objects that aren't being worn or carried.



VERBAL



SOMATIC

MATERIAL

PLAYER'S  
HANDBOOK

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