

HELLISH REBUKE

BARBARIAN
BARD
CLERIC
DRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORCERER
WARLOCK
WIZARD

1st level evocation

- ⚙ Casting Time: Reaction
- 🎯 Range: 60ft
- ⌚ Duration: Instantaneous

You point your finger, and the creature that damaged you is momentarily surrounded by hellish flames. The creature must make a Dexterity saving throw. It takes 2d10 fire damage on a failed save, or half as much damage on a successful one.

At Higher Levels: When you cast this spell using a spell slot of 2nd level or higher, the damage increases by 1d10 for each slot level above 1st.



VERBAL



SOMATIC

MATERIAL

PLAYER'S
HANDBOOK

250