

DRUIDCRAFT

BARBARIAN
BARD
CLERIC
DRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORCERER
TOME PACT
WIZARD

Transmutation cantrip

- ⚙ Casting Time: Action
- 🎯 Range: 30ft
- ⌚ Duration: Instantaneous

Whispering to the spirits of nature, you create one of the following effects within range: • You create a tiny, harmless sensory effect that predicts what the weather will be at your location for the next 24 hours. The effect might manifest as a golden orb for clear skies, a cloud for rain, falling snowflakes for snow, and so on. This effect persists for 1 round.

- You instantly make a flower blossom, a seed pod open, or a leaf bud bloom.
- You create an instantaneous, harmless sensory effect, such as falling leaves, a puff of wind, the sound of a small animal, or the faint odor of skunk. The effect must fit in a 5ft cube.
- You instantly light or snuff out a candle, a torch, or a small campfire.



VERBAL



SOMATIC

MATERIAL

PLAYER'S
HANDBOOK

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