

# SHATTER

2<sup>nd</sup> level evocation

- ⚙ Casting Time: Action
- 🎯 Range: 60ft
- ⌚ Duration: Instantaneous

A sudden loud ringing noise, painfully intense, erupts from a point of your choice within range. Each creature in a 10ft radius sphere centred on that point must make a Constitution saving throw. A creature takes 3d8 thunder damage on a failed save, or half as much damage on a successful one. A creature made of inorganic material such as stone, crystal, or metal has disadvantage on this saving throw. A nonmagical object that isn't being worn or carried also takes the damage if it's in the spell's area.

**At Higher Levels:** When you cast this spell using a spell slot of 3<sup>rd</sup> level or higher, the damage increases by 1d8 for each slot level above 2<sup>nd</sup>.

BARBARIAN  
BARD  
TEMPEST DOMAIN  
DRUID  
ELDRITCH KNIGHT  
FOUR ELEMENTS  
PALADIN  
RANGER  
ARC. TRICKSTER  
SORCERER  
WARLOCK  
WIZARD



VERBAL



SOMATIC



MATERIAL

*A chip of mica*

PLAYER'S  
HANDBOOK

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