

NYSTUL'S MAGIC AURA

2nd level illusion

⚙ Casting Time: Action

🎯 Range: Touch

⌚ Duration: 24 hours

BARBARIAN
BARD
CLERIC
DRUID
ELDRITCH KNIGHT
MONK
PALADIN
RANGER
ARC. TRICKSTER
SORCERER
WARLOCK
WIZARD

You place an illusion on a creature or an object you touch so that divination spells reveal false information about it. The target can be a willing creature or an object that isn't being carried or worn by another creature. When you cast the spell, choose one or both of the following effects. The effect lasts for the duration. If you cast this spell on the same creature or object every day for 30 days, placing the same effect on it each time, the illusion lasts until it is dispelled. False Aura. You change the way the target appears to spells and magical effects, such as detect magic, that detect magical auras.

See PHB for more information.



VERBAL



SOMATIC



MATERIAL

A small square of silk

PLAYER'S
HANDBOOK

263