

# BURNING HANDS

1<sup>st</sup> level evocation

- ⚙ Casting Time: Action
- 🎯 Range: Self (15ft cone)
- ⌚ Duration: Instantaneous

As you hold your hands with thumbs touching and fingers spread, a thin sheet of flames shoots forth from your outstretched fingertips. Each creature in a 15ft cone must make a Dexterity saving throw. A creature takes 3d6 fire damage on a failed save, or half as much damage on a successful one. The fire ignites any flammable objects in the area that aren't being worn or carried.

**At Higher Levels:** When you cast this spell using a spell slot of 2<sup>nd</sup> level or higher, the damage increases by 1d6 for each slot level above 1<sup>st</sup>.

BARBARIAN  
BARD  
LIGHT DOMAIN  
DRUID  
ELDRITCH KNIGHT  
FOUR ELEMENTS  
PALADIN  
RANGER  
ARC. TRICKSTER  
SORCERER  
FIEND  
WIZARD



VERBAL



SOMATIC

MATERIAL

PLAYER'S  
HANDBOOK

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