## FLAME STRIKE

5<sup>th</sup> level evocation

Casting Time: Action

Range: 60ft

X Duration: Instantaneous

BARD CLERIC PRUID FIGHTER MONK PEVOTION RANGER ROGUE SORGERER FIEND

A vertical column of divine fire roars down from the heavens in a location you specify. Each creature in a 10ft-radius, 40ft-high cylinder centred on a point within range must make a Dexterity saving throw. A creature takes 4d6 fire damage and 4d6 radiant damage on a failed save, or half as much damage on a successful one.

At Higher Levels: When you cast this spell using a spell slot of 6<sup>th</sup> level or higher, the fire damage or the radiant damage (your choice) increases by 1d6 for each slot level above 5<sup>th</sup>.







Pinch of sulfur

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