

# DETECT POISON AND DISEASE

BARBARIAN  
BARD  
CLERIC  
DRUID  
FIGHTER  
MONK  
PALADIN  
RANGER  
ROGUE  
SORCERER  
WARLOCK  
WIZARD

*1<sup>st</sup> level divination (ritual)*

- ⚙ Casting Time: Action
- 🎯 Range: Self
- ⌚ Duration: ☉ 10 minutes

For the duration, you can sense the presence and location of poisons, poisonous creatures, and diseases within 30ft of you. You also identify the kind of poison, poisonous creature, or disease in each case. The spell can penetrate most barriers, but it is blocked by 1 foot of stone, 1 inch of common metal, a thin sheet of lead, or 3ft of wood or dirt.



VERBAL



SOMATIC



MATERIAL

*A yew leaf*

PLAYER'S  
HANDBOOK

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