

# TENSER'S FLOATING DISK

BARBARIAN  
BARD  
CLERIC  
DRUID  
ELDRITCH KNIGHT  
MONK  
PALADIN  
RANGER  
ARC. TRICKSTER  
SORCERER  
WARLOCK  
WIZARD

*1<sup>st</sup> level conjuration (ritual)*

⚙ Casting Time: Action

🎯 Range: 30ft

⌚ Duration: 1 hour

This spell creates a circular, horizontal plane of force, 3ft in diameter and 1 inch thick, that floats 3ft above the ground in an unoccupied space of your choice that you can see within range. The disk remains for the duration, and can hold up to 500 pounds. If more weight is placed on it, the spell ends, and everything on the disk falls to the ground. The disk is immobile while you are within 20ft of it. If you move more than 20ft away from it, the disk follows you so that it remains within 20ft of you. It can move across uneven terrain, up or down stairs, slopes and the like, but it can't cross an elevation change of 10ft or more. For example, the disk can't move across a 10ft deep pit, nor could it leave such a pit if it was created at the bottom. If you move more than 100ft from the disk (typically because it can't move around an obstacle to follow you), the spell ends.



VERBAL



SOMATIC



MATERIAL

*A drop of mercury*

PLAYER'S  
HANDBOOK

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