

# FEAR

BARBARIAN  
BARD  
CLERIC  
DRUID  
ELDRITCH KNIGHT  
MONK  
PALADIN  
RANGER  
ARC. TRICKSTER  
SORCERER  
WARLOCK  
WIZARD

## 3<sup>rd</sup> level illusion

- ⚙ Casting Time: Action
- 🎯 Range: Self (30ft cone)
- ⌚ Duration: ☉ 1 minute

You project a phantasmal image of a creature's worst fears. Each creature in a 30ft cone must succeed on a Wisdom saving throw or drop whatever it is holding and become frightened for the duration. While frightened by this spell, a creature must take the Dash action and move away from you by the safest available route on each of its turns, unless there is nowhere to move. If the creature ends its turn in a location where it doesn't have line of sight to you, the creature can make a Wisdom saving throw. On a successful save, the spell ends for that creature.



VERBAL



SOMATIC



MATERIAL

*A white feather or the heart of a hen*