

SANCTUARY

BARBARIAN
BARD
CLERIC
DRUID
FIGHTER
MONK
DEVOTION
RANGER
ROGUE
SORCERER
WARLOCK
WIZARD

1st level abjuration

⚙ Casting Time: Bonus action

🎯 Range: 30ft

⌚ Duration: 1 minute

You ward a creature within range against attack. Until the spell ends, any creature who targets the warded creature with an attack or a harmful spell must first make a Wisdom saving throw. On a failed save, the creature must choose a new target or lose the attack or spell. This spell doesn't protect the warded creature from area effects, such as the explosion of a fireball. If the warded creature makes an attack or casts a spell that affects an enemy creature, this spell ends.



VERBAL



SOMATIC



MATERIAL

A small silver mirror

PLAYER'S
HANDBOOK

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