

WATER BREATHING

BARBARIAN
BARD
CLERIC
DRUID
ELDRITCH KNIGHT
MONK
PALADIN
RANGER
ARC. TRICKSTER
SORCERER
WARLOCK
WIZARD

3rd level transmutation (ritual)

⚙ Casting Time: Action

🎯 Range: 30ft

⌚ Duration: 24 hours

This spell grants up to ten willing creatures you can see within range the ability to breathe underwater until the spell ends. Affected creatures also retain their normal mode of respiration.



VERBAL



SOMATIC



MATERIAL

A short reed or piece of straw

PLAYER'S
HANDBOOK

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