INCENDIARY CLOUD

8th level conjuration

Casting Time: Action

Range: 150ft

X Duration: © 1 minute

BARBARIAN
BARD
CLERIC
PRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORGERER
WARLOCK
WIZARD

A swirling cloud of smoke shot through with white-hot embers appears in a 20ft-radius sphere centred on a point within range. The cloud spreads around corners and is heavily obscured. It lasts for the duration or until a wind of moderate or greater speed (at least 10 miles per hour) disperses it. When the cloud appears, each creature in it must make a Dexterity saving throw. A creature takes 10d8 fire damage on a failed save, or half as much damage on a successful one. A creature must also make this saving throw when it enters the spell's area for the first time on a turn or ends its turn there. The cloud moves 10ft directly away from you in a direction that you choose at the start of each of your turns.







