LOCATE OBJECT

BARD CLERIC DRUID ELDRITCH KNIGHT

MONK
PALAPIN
RANGER
ARC. TRICKSTER
SORGERER
WARLOCK

WIZARD

2nd level divination

- Casting Time: Action
- Range: Self
- X Duration: © 10 minutes

Describe or name an object that is familiar to you. You sense the direction to the object's location, as long as that object is within 1,000ft of you. If the object is in motion, you know the direction of its movement. The spell can locate a specific object known to you, as long as you have seen it up closewithin 30ft—at least once. Alternatively, the spell can locate the nearest object of a particular kind, such as a certain kind of apparel, jewellery, furniture, tool, or weapon. This spell can't locate an object if any thickness of lead, even a thin sheet. blocks a direct oath between you and the object.









PLAYER'S HANDBOOK 256