

DOMINATE MONSTER

BARBARIAN
BARD
CLERIC
DRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORCERER
WARLOCK
WIZARD

8th level enchantment

⚙ Casting Time: Action

🎯 Range: 60ft

⌚ Duration: ☉ 1 hour

You attempt to beguile a creature that you can see within range. It must succeed on a Wisdom saving throw or be charmed by you for the duration. If you or creatures that are friendly to you are fighting it, it has advantage on the saving throw. While the creature is charmed, you have a telepathic link with it as long as the two of you are on the same plane of existence. You can use this telepathic link to issue commands to the creature while you are conscious (no action required), which it does its best to obey.

See PHB for more information.

At Higher Levels: When you cast this spell with a 9th level spell slot, the duration is concentration, up to 8 hours.



VERBAL



SOMATIC

MATERIAL

PLAYER'S
HANDBOOK

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