

PROTECTION FROM EVIL AND GOOD

BARBARIAN
BARD
CLERIC
DRUID
ELDRITCH KNIGHT
MONK
PALADIN
RANGER
ARC. TRICKSTER
SORCERER
WARLOCK
WIZARD

1st level abjuration

- ⚙ Casting Time: Action
- 🎯 Range: Touch
- ⌚ Duration: ☉ 10 minutes

Until the spell ends, one willing creature you touch is protected against certain types of creatures: aberrations, celestials, elementals, fey, fiends, and undead. The protection grants several benefits. Creatures of those types have disadvantage on attack rolls against the target. The target also can't be charmed, frightened, or possessed by them. If the target is already charmed, frightened, or possessed by such a creature, the target has advantage on any new saving throw against the relevant effect.



VERBAL



SOMATIC



MATERIAL

*Holy water or
powdered silver
and iron*

PLAYER'S
HANDBOOK

270