FLAME BLADE

2nd level evocation

* Casting Time: Bonus action

Range: Self

▼ Duration: © 10 minutes

BARBARIAN
BARD
CLERIC
PRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORGERER
WALLOR

You evoke a fiery blade in your free hand. The blade is similar in size and shape to a scimitar, and it lasts for the duration. If you let go of the blade, it disappears, but you can evoke the blade again as a bonus action. You can use your action to make a melee spell attack with the fiery blade. On a hit, the target takes 3d6 fire damage. The flaming blade sheds bright light in a 10ft radius and dim light for an additional 10ft.

At Higher Levels: When you cast this spell using a spell slot of 4^{th} level or higher, the damage increases by 1d6 for every two slot levels above 2^{nd} .







MATFRIAI



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