

# SHAPECHANGE

BARBARIAN  
BARD  
CLERIC  
DRUID  
FIGHTER  
MONK  
PALADIN  
RANGER  
ROGUE  
SORCERER  
WARLOCK  
WIZARD

9<sup>th</sup> level transmutation

- ⚙ Casting Time: Action
- 🎯 Range: Self
- ⌚ Duration: ☉ 1 hour

You assume the form of a different creature for the duration. The new form can be of any creature with a challenge rating equal to your level or lower. The creature can't be a construct or an undead, and you must have seen the sort of creature at least once. You transform into an average example of that creature, one without any class levels or the Spellcasting trait. Your game statistics are replaced by the statistics of the chosen creature, though you retain your alignment and Intelligence, Wisdom, and Charisma scores.

See PHB for more information.



VERBAL



SOMATIC



MATERIAL

A jade circlet worth at least 1500GP