

TREE STRIDE

BARBARIAN
BARD
NATURE DOMAIN
DRUID
FIGHTER
MONK
ANCIENTS
RANGER
ROGUE
SORCERER
WARLOCK
WIZARD

5th level conjuration

- ⚙ Casting Time: Action
- 🎯 Range: Self
- ⌚ Duration: ☉ 1 minute

You gain the ability to enter a tree and move from inside it to inside another tree of the same kind within 500ft. Both trees must be living and at least the same size as you. You must use 5ft of movement to enter a tree. You instantly know the location of all other trees of the same kind within 500ft and, as part of the move used to enter the tree, can either pass into one of those trees or step out of the tree you're in. You appear in a spot of your choice within 5ft of the destination tree, using another 5ft of movement. If you have no movement left, you appear within 5ft of the tree you entered. You can use this transportation ability once per round for the duration. You must end each turn outside a tree.



VERBAL



SOMATIC

MATERIAL

PLAYER'S
HANDBOOK

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