LIGHT

Evocation cantrip

Casting Time: Action

Range: Touch

X Duration: 1 hour

CLERIC
PRUID
FIGHTER
MONK
PALADIN
RANGER
ARC. TRICKSTER
SORCERER
TOME PACT
WIZARD

BARD

You touch one object that is no larger than 10ft in any dimension. Until the spell ends, the object sheds bright light in a 20ft radius and dim light for an additional 20ft. The light can be coloured as you like. Completely covering the object with something opaque blocks the light. The spell ends if you cast it again or dismiss it as an action. If you target an object held or worn by a hostile creature, that creature must succeed on a Dexterity saving throw to avoid the spell.



SOMATIC



A firefly or phosphorescent moss

PLAYER'S HANDBOOK

255