## MASS CURE WOUNDS

5<sup>th</sup> level evocation

Casting Time: Action

Range: 60ft

X Duration: Instantaneous

BARD CLERIC PRUID FIGHTER MONK PALAPIN RANGER ROGUE SORGERER WARLOCK

A wave of healing energy washes out from a point of your choice within range. Choose up to six creatures in a 30ft-radius sphere centred on that point. Each target regains hit points equal to 3d8 + your spellcasting ability modifier. This spell has no effect on undead or constructs.

At Higher Levels: When you cast this spell using a spell slot of 6<sup>th</sup> level or higher, the healing increases by 1d8 for each slot level above 5<sup>th</sup>.







