

DOMINATE BEAST

BARBARIAN
BARD
NATURE DOMAIN
DRUID
FIGHTER
MONK
PALADIN
RANGER
ROGUE
SORCERER
ARCHFEE/Old ONE
WIZARD

4th level enchantment

⚙ Casting Time: Action

🎯 Range: 60ft

⌚ Duration: ☉ 1 minute

You attempt to beguile a beast that you can see within range. It must succeed on a Wisdom saving throw or be charmed by you for the duration. If you or creatures that are friendly to you are fighting it, it has advantage on the saving throw. While the beast is charmed, you have a telepathic link with it as long as the two of you are on the same plane of existence. You can use this telepathic link to issue commands to the creature while you are conscious (no action required), which it does its best to obey.

See PHB for more information.

At Higher Levels: When you cast this spell with a 5th level spell slot, the duration is concentration, up to 10 minutes. When you use a 6th level spell slot, the duration is concentration, up to 1 hour. When you use a spell slot of 7th level or higher, the duration is concentration, up to 8 hours.



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SOMATIC

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