

CONE OF COLD

BARBARIAN
BARD
CLERIC
ARCTIC CIRCLE
FIGHTER
FOUR ELEMENTS
PALADIN
RANGER
ROGUE
SORCERER
WARLOCK
WIZARD

5th level evocation

- ⚙ Casting Time: Action
- 🎯 Range: Self (60ft cone)
- ⌚ Duration: Instantaneous

A blast of cold air erupts from your hands. Each creature in a 60ft cone must make a Constitution saving throw. A creature takes 8d8 cold damage on a failed save, or half as much damage on a successful one. A creature killed by this spell becomes a frozen statue until it thaws.

At Higher Levels: When you cast this spell using a spell slot of 6th level or higher, the damage increases by 1d8 for each slot level above 5th.



VERBAL



SOMATIC



MATERIAL

A small crystal or glass cone