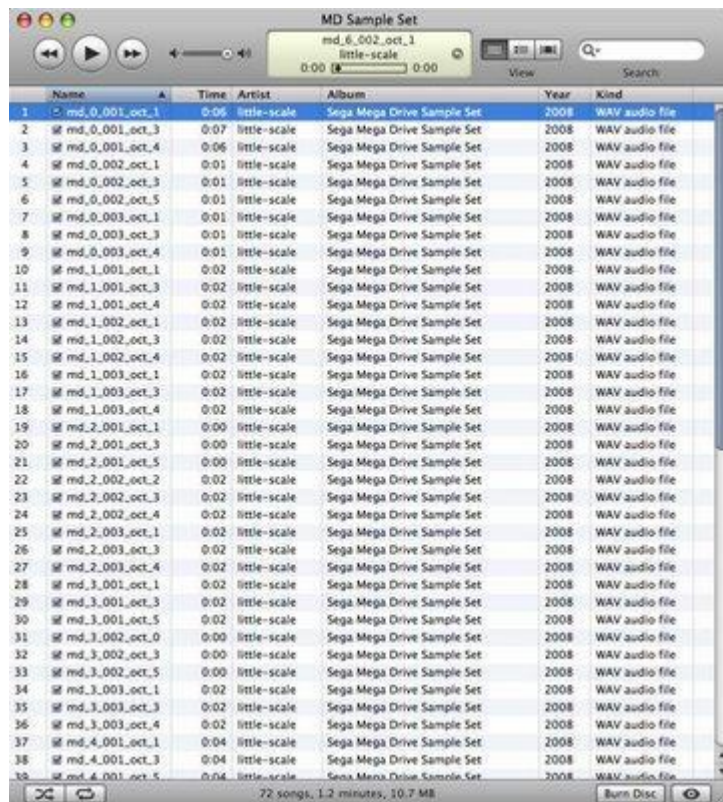


LITTLE-SCALE

[Sega Mega Drive Sample Pack](#)



I have created a set of samples that have been recorded directly from a PAL Australian Sega Mega Drive 1. I have created all of the sounds myself on the hardware (as in, these are not sounds or samples recorded from games or demo programs).

Samples

The samples cover the eight algorithms of the YM2612 sound chip, with three sounds per algorithm and three pitched notes in different octaves per sound. Three pitched notes per sound, three sounds per algorithm and eight algorithms in total make for a collection of seventy-two samples.

The naming convention of the samples is as follows:

md_X_YYY_oct_Z

Where:

X = the algorithm used to generate the sample

YYY = the sound number

Z = the octave number

Audio Format

The audio is presented as 16 bit, 44.1KHz mono .wav files. The audio has been normalised and trimmed, but not compressed nor equalised in any fashion.

Download

The sample set can be downloaded here:

http://milkcrate.com.au/other/downloads/sample_sets/little-scale_mega_drive_sample_set.zip

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