

Actions:

- Start Screen
 - Buttons
 - Information(How to play)
 - Play
 - PvP
 - PvE
 - Quit
- Place Pieces
 - Randomly Place Pieces
 - Undo placement for each piece
 - Confirm Pieces
 - **Between Setup Screen(if pvp)**
- Move
 - Normal Movement 1 in any direction
 - Scout Movement
 - No Movement for bombs
 - Undo move
 - Confirm move
- Turn
 - End/Begin Turn
 - Turn Timer
 - Show current player turn (color)
 - **Between Turn Screen Hider(if pvp)**
- Capture
 - Reveal Piece
 - If lower take else die (Unless spy)
 - If flag then win
 - Good to end game
 - If bomb then die(unless you are miner then take bomb)
- If all enemy piece captured, go to end game.
- Remove Piece
- End Game
 - Reset
 - Return to menu