Introduction: In progress...

Background: To introduce the nomenclature, we let \mathcal{X} be the observation space, representing all possible data you might observe. Further, we let Θ be the parameter space, capturing all conceivable "states of nature." Finally, we let \mathcal{A} be the action space, consisting of all actions or estimators you can choose in response to the observed data. For this paper, an action $a \in \mathcal{A}$ generally implies estimating $\theta \in \Theta$ with a certain formula $\alpha(x)$ known as the estimator. For simplicity, we allow all of these spaces to be discrete. The observations $x \in \mathcal{X}$ are connected to the parameter $\theta \in \Theta$ by the probability mass function $p(x|\theta)$, referred to as the data-generating process (DGP) [1]. In a discrete setting, the DGP describes the probability of an observation $x \in \mathcal{X}$ under a given parameter θ . The primary objective of statistical inference is to infer underlying properties of the DGP [2]. From a decision-theoretic perspective, the decision $a \in \mathcal{A}$ will propose a function $\alpha(x)$ to estimate the parameter θ as precisely as possible. To illustrate this concept, suppose we are flipping a fair coin and wish to recover the parameter θ corresponding to the proportion of heads, $\theta = 0.5$. Thus, the DGP $p(x|\theta)$ is a Bernoulli distribution with parameter θ . One action $a_1 \in \mathcal{A}$ is to propose the estimator $\alpha_1(x) = \frac{1}{n} \sum_{i=1}^n x_i$ (where *n* is the number of flips) whereas $a_2 \in \mathcal{A}$ is to naively propose $\alpha_2(x) = 1$ (every flip is heads). It can be shown that a_1 proposes an estimator which maximizes the likelihood of the observed data under the DGP [3], whereas a_2 's estimator is biased, thus trivially $a_1 \succ a_2$. Unless necessarily distinct, we henceforth use estimators α and the actions a proposing them interchangeably.

To quantify the preference orderings beyond the simple heuristics mentioned in the coinflipping case, statisticians leverage loss functions [4], which we denote $\mathcal{L}(\theta, \alpha)$. The loss function represents the error associated with proposing a "bad" estimation of the θ (or function of θ) of interest. Thus, the best evaluation of this function is a zero loss; therefore, $\mathcal{L}(\theta, \alpha) \geq 0$ [5]. From a decision-theoretic perspective, the objective of the decision-maker is

Given $p(x|\theta) = \prod_{i=1}^n \theta^{x_i} (1-\theta)^{1-x_i}$, the log-likelihood of the n observations is $\ell(x,\theta) = \log(\theta) \sum_{i=1}^n x_i + \log(1-\theta) \sum_{i=1}^n (1-x_i)$. Maximizing wrt θ yields $\hat{\theta}_{\text{MLE}} = \frac{1}{n} \sum_{i=1}^n x_i = \alpha_1(x)$.

to propose an estimator α which minimizes this loss. Since the actual value of parameter θ is often unknown, statisticians base their ordering of estimators on the *expected* loss. However, precisely how we define *expected* relies upon whether one takes a frequentist or Bayesian approach.

Frequentism and Minimax: Under the frequentist paradigm, the data $x \in \mathcal{X}$ are considered random because they arise from repeated sampling via the DGP $p(x|\theta)$. Meanwhile, θ is treated as a fixed but unknown constant in the parameter space Θ . In the coin-flipping example, a frequentist would assume that the coin has a fixed (unknown) probability θ of landing heads, and thus $p(x|\theta)$ governs each flip outcome. Thus, to evaluate a proposed estimator α , the frequentist approach focuses on expected loss, akin to how Peterson [6] considers the expected utility. Specifically, we define the expected loss (EL) as the product of the probability of observing $x \in \mathcal{X}$ and the loss associated with estimating θ with $\alpha(x)$,

$$EL(\theta, \alpha) = \mathbb{E}_{\theta}[\mathcal{L}(\theta, \alpha)] = \sum_{x \in \mathcal{X}} \mathcal{L}(\theta, \alpha(x)) p(x|\theta)$$
(1)

Other works refer to the above as a risk function [7]. From this definition of expected loss, we introduce the concept of "minimax" through a game-theoretic analogy of a game against Nature. In this framework, our goal is to select an estimator $\alpha \in \mathcal{A}$ that minimizes our expected loss. Meanwhile, Nature acts as an adversary, selecting a parameter $\theta \in \Theta$ (i.e., a "state of the world") in an attempt to maximize our expected loss [8]. The expected loss in such a game is known as the "minimax risk", which we define as

$$\overline{R} = \min_{\alpha \in \mathcal{A}} \max_{\theta \in \Theta} EL(\theta, \alpha)$$
 (2)

The minimax estimator is known as the estimator/decision rule $\alpha \in \mathcal{A}$ that achieves the minimax risk. While the minimax risk \overline{R} is occasionally criticized as being overly conservative [6], the ability of an estimator to be the best in the worst case scenario (which we refer to as the

"minimax guarantee") is desirable for many real-world applications including management of financial portfolios [9].

Having defined the minimax risk in Equation (2) and the corresponding guarantee, we now turn to The Bayesian Choice [5], in which Christian Robert demonstrates that under the "least favourable" prior, Bayesian decision theory achieves a Bayes risk that is at least as good (and often better than) the frequentist minimax bound. We first introduce the notion of a prior to explain the Bayesian paradigm. In a discrete parameter space, the prior is a function $\pi: \Theta \mapsto [0,1] \subseteq \mathbb{R}$ satisfying $\sum_{\theta \in \Theta} \pi(\theta) = 1$ where $\pi(\theta)$ is the probability that θ is the "true" state of the world. Vitally, the data $x \in \mathcal{X}$ still arise from the DGP $p(x|\theta)$ (now known as the "likelihood") but are treated as fixed once observed. Bayesian methods instead place uncertainty in θ , initially via $\pi(\theta)$ and later in $\pi(\theta|x)$, referred to as the "posterior," once observing the data x. In contrast, frequentist methods conceptualize $x \in \mathcal{X}$ as potentially variable under repeated sampling, while θ is fixed but unknown.

From the perspective of Decision Theory, to evaluate a proposed estimator $\alpha \in \mathcal{A}$, the Bayesian approach focuses on the posterior expected loss (PEL), which averages the loss associated with estimating θ with $\alpha(x)$ across all possible values of $\theta \in \Theta$, where the average is weighted by the posterior probability of the parameter $\pi(\theta|x)$ conditioned on the observed value x.

$$PEL(\theta, \alpha | x) = \mathbb{E}_{\pi}[\mathcal{L}(\theta, \alpha) | x] = \sum_{\theta \in \Theta} \mathcal{L}(\theta, \alpha(x)) \pi(\theta | x)$$
(3)

The equation above considers the weighted loss across all $\theta \in \Theta$ for a singular x, whereas Equation (1) weighs across all $x \in \mathcal{X}$ for a singular θ ; thus, the two measures are not necessarily commensurable. To allow for direct comparison with the Bayesian framework to the frequentist paradigm, Roberts introduces² the notion of *Bayes Risk*

Importantly, the Bayesian framework is not necessarily incommensurable with the frequentist paradigm: the combined notion of *Bayes risk* is crucial in Robert's preference of

²Note that formal definitions of Bayes Risk date as far back as the 1980s with seminal works from James O. Berger[10]. Roberts himself cites these works as part of his argument.

Bayesian decision theory over its frequentist counterpart.

Remaining Work

- Introduce Robert's Argument and proof. (Bayesianism, Integrated Risk, proof of Integrated Risk ≤ Minimax Risk using weighted sum vs. set maxima)
- 2. Introduce Stark's Counterargument: How the prior $\pi(\theta)$ is subjective, and Robert's proof is trivial since you are "adding information" to the risk problem which was previously constrained by objectivity.
- 3. Introduce the Bayesian Rebuttal: Namely, the subjectivity of choice of loss function \(\mathcal{L}(...) \) implies the frequentist construction of the problem isn't operating under such "objective constraints," so given that subjective claims need to be made on the state of Nature, a Bayesian approach gives provable optimality.
- 4. Conclusion and Introduction

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