CADEN MARINOZZI

Full-Stack Software Engineer

330 Lowell Ave, Mill Valley, CA 94941
+1 (415) 272-9899, cadenmarinozzi@gmail.com
linkedin.com/in/caden-m, github.com/nekumelon

Technologies

Languages: JavaScript, React, Go, Python, Lua, Java, C++, HTML, CSS, SASS
Frameworks: Node.js, Express, Firebase, ThreeJS, WebGL, TensorFlow
Technologies: JSON, Git, GitHub, BitBucket, Jira, Docker, Figma

Experience

June 20, 2022 - Aug 10, 2022
NMI, Remote - **React** Software Engineering Intern

- Developed new features, fixed bugs, and migrated legacy features, in **React**
- Worked with a **large codebase**, and used **BitBucket** for version control and source control management
- Worked with a **large team** and had weekly meetings
- Used **Jira** to track issues and features
- Used **Docker** and **AWS** for credentials and deployment

2019 - 2021
Freelance Cyber Security - *Engineer Manager/Software Engineer*

- Managed a team of **~10 remote software engineers**
- Wrote unit tests to boost **code-coverage to ~85%** saving clients **thousands of dollars**
- **Patched security vulnerabilities** before they could be exploited

2017 - 2019
Freelance Software Engineer

- Wrote code for **50+ clients** in **JavaScript**, **Lua**, **Python**, and **C++**
- **Learned Version Control** and **Source Control Management**

2015 - 2021
Roblox Cheat Developer

- Developed and maintained Roblox cheats using **Lua/LuaU**
- Learned about the Lua/LuaU source code through **decompilers**, **obfuscators**, and **deobfuscators**
- Learned how to write **safe**, **scalable production code** and how to work with l**arge, unfamiliar codebases**