PRE-LAB

1. What command will show you which groups you are a member of?

The command 'groups' will.

2. What does the environmental variable "\$?" hold? (Hint: the command 'echo \$?' will show you this on your screen)

It holds the exit status of the last executed command.

- 3. What key combo will suspend a running process and place it as a background process? 'CTRL+Z bg' will do so.
- **4. With what command/arguments can you find out your kernel version and the "nodename"?** Use the command 'uname' with '-r' for kernel version and '-n' for nodename.
- 5. What is the difference between the paths ".", "..", and "~"? What does the path "/" refer to when not preceded by anything?
- '.' refers to the current directory, '..' refers to the parent directory, '~' refers to the home directory, and '/' refers to the root directory.
- **6.** What is a pid? Which command would you use to find the "pid" for a running process? 'pid' is the process identifier. The command 'ps' will show the pid of a running process.
- 7. Write a single command that will return every user's default shell.

"awk -F: '{print \$1, \$NF}' /etc/passwd" will do so.

8. What is the difference between "sudo" and "su root"?

'sudo' allows a permitted user to execute a command as the superuser or another user, while su root switches to the root user's environment, requiring the root password.

9. How would you tell your computer to run a program or script on a schedule or set interval on Linux? E.g. Run this program once every 30 minutes.

You would use crontab. Run 'crontab -e' to edit the crontab file, and add "*/30 * * * * /path/to/your/program" to your file to run every 30 minutes.

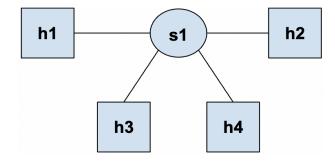
10. Write a shell script that only prints even numbered lines of files in the current directory. The output should be filename: line. You do not need to print line numbers.

```
#!/bin/bash
for file in *; do
    if [ -f "$file" ]; then
        echo "File: $file"
        awk 'NR % 2 == 0 {print FILENAME": "$0}' "$file"
    fi
done
```

LAB

1 #!/usr/bin/python 1. 2 from mininet.topo import Topo from mininet.net import Mininet 4 from mininet.cli import CLI 5 ∨ class MyTopology(Topo): def __init__(self): 7 Topo.__init__(self) 8 switch = self.addSwitch('s1') 9 host1 = self.addHost('h1') 10 host2 = self.addHost('h2') 11 host3 = self.addHost('h3') 12 host4 = self.addHost('h4') 13 self.addLink(host1, switch) 14 self.addLink(host2, switch) 15 self.addLink(host3, switch) self.addLink(host4, switch) 17 v if __name__ == '__main__': 18 topo = MyTopology() 19 net = Mininet(topo=topo) 20 net.start() 21 CLI(net)

We create the network topology below with this python script. We create a switch (s1) and 4 hosts (h1, h2, h3, h4) and link each host to the switch. We call our user defined topology and pass it into Mininet. We start the Mininet, call CLI to open the command line interface, and have a stop call following that.



2.

22

net.stop()

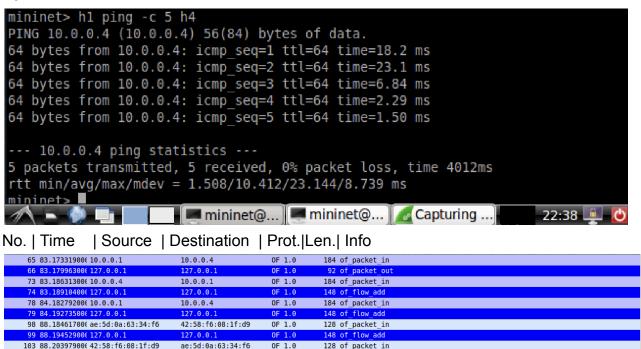
```
mininet@mininet-vm:~/Desktop$ sudo ./cadenroberts-topo.py
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3 h4
h2 -> h1 h3 h4
h3 -> h1 h2 h4
h4 -> h1 h2 h3
*** Results: 0% dropped (12/12 received)
mininet> dump
<Host h1: h1-eth0:10.0.0.1 pid=1678>
<Host h2: h2-eth0:10.0.0.2 pid=1682>
<Host h3: h3-eth0:10.0.0.3 pid=1684>
<Host h4: h4-eth0:10.0.0.4 pid=1686>
<OVSSwitch s1: lo:127.0.0.1,s1-eth1:None,s1-eth2:None,s1-eth3:None,s1-eth4:None</pre>
pid=1691>
<Controller c0: 127.0.0.1:6633 pid=1671>
```

Pingall shows each host pinging all other hosts through the switch. The results show no drops and 12/12 pings received. Dump shows us what IP address and name is assigned to each host, along with the pid for each host. The pid, name, and ip for the switch and controller is also shown.

3.

The speed is 7.78 Gbits/sec.

4a.



5 of packet in messages appear.

4b.

For of_packet_in messages we have source 10.0.0.1 and destination 10.0.0.4. We have 1 of packet out message, with source 127.0.0.1 and destination 127.0.0.1.

4c.



57 packets are displayed. Echo (ping) request and Echo (ping) reply are displayed.

No.	Time	Source	Destination	Protocol	Length	Info	
7	8.986502000	10.0.0.1	10.0.0.2	100	100	Echo (ping) request	id=0x0bs2, seq=1/256, tt1=64
11	8.997974000	10.0.0.1	10.0.0.2	IOP	100		id=0x0be2, seq=1/256, tt1=64
12	0.990005000	10.0.0.1	10.0.0.2	IOP	100		id=6x9be2, seq=1/256, tt1=64
13	8.998012000	10.0.0.1	10.0.0.2	IOP	100	Echo (ping) request	id=6x9be2, seq=1/256, tt1=64
14	8.998025000	10.0.0.1	10.0.0.2	IOP	100	Echo (ping) request	id=0x0be2, seq=1/256, tt1=64 (reply in 15)
15	8.998164000	10.0.0.2	10.0.0.1	IOP	100	Echo (ping) reply	id=0x0be2, seq=1/256, ttl=64 (request in 14)
10	9.004865000	10.0.0.2	10.0.0.1	IOP	100	Echo (ping) reply	id=0x0be2, seq=1/256, tt1=64
19	9.028406000	10.0.0.1	10.0.0.3	IOP	100	Echo (ping) request	id=0x9be3, seq=1/256, tt1=64
22	9.030509000	10.0.0.1	10.0.0.3	IOP	100	Echo (ping) request	id=6x6be3, seq=1/256, tt1=64
23	9.030606000	10.0.0.1	10.0.0.3	IOP	100	Echo (ping) request	id=6x8be3, seq=1/256, tt1=64
24	9.030611000	10.0.0.1	10.0.0.3	IOP	100	Echo (ping) request	id=0x0be3, seq=1/256, tt1=64
25	9.030614000	10.0.0.1	10.0.0.3	IOP	100	Echo (ping) request	id=0x0be3, seq=1/256, ttl=64 (reply in 26)
26	9.030691000	10.0.0.3	10.0.0.1	IOP	100	Echo (ping) reply	id=0x0be3, seq=1/256, tt1=64 (request in 25)
29		10.0.0.3	10.0.0.1	IOP	100	Echo (ping) reply	id=0x9be3, seq=1/256, tt1=64
	9.064873000	10.0.0.1	10.0.0.4	IOP	100		id=6x9be4, seq=1/256, tt1=64
	9.071295000	19.9.9.1	19.9.9.4	IOP	100		id=9x9be4, seq=1/256, tt1=64
	9.071323000	10.0.0.1	10.0.0.4	IOP	100		id=6x8be4, seq=1/256, tt1=64
	9.071329000	10.0.0.1	10.0.0.4	TOP	100		id=8x9be4, seq=1/256, tt1=64
	9.071335000	10.0.0.1	10.0.0.4	TOP	100		id=8x8be4, seq=1/256, ttl=64 (reply in 37)
	9.071454000	10.0.0.4	19.9.9.1	10P 10P	100		id=6x6be4, seq=1/256, tt1=64 (request in 16) id=6x6be4, seq=1/256, tt1=64
	9.105812000	10.0.0.2	10.0.0.1	IOP	100		id=0x0bs5, seq=1/256, tt1=64
	9.116491000	10.0.0.2	10.0.0.1	IOP	100		id=0x0bs5, seq=1/256, tt1=64 (reply in 47)
	9.116574000	10.0.0.1	10.0.0.2	IONP	100		id=8x8bs5, seq=1/256, tt1=64 (request in 46)
50	9.122992000	10.0.0.1	10.0.0.2	IOP	100		id=0x0be5, seq=1/256, tt1=64
51	9.143296000	10.0.0.2	10.0.0.3	IOP	100		id=0x0be6, seq=1/256, tt1=64
54	9.147006000	10.0.0.2	10.0.0.3	IOP	100		id=8x9be6, seq=1/256, ttl=64 (reply in 55)
55	9.147096000	10.0.0.3	10.0.0.2	IOMP	100	Echo (ping) reply	id=6x9be6, seq=1/256, tt1=64 (request in 54)
50	9.152055000	10.0.0.3	10.0.0.2	IOP	100	Echo (ping) reply	id=0x0be6, seq=1/256, tt1=64
59	9.169181000	10.0.0.2	10.0.0.4	IOP	100	Echo (ping) request	id=0x9be7, seq=1/256, ttl=64
62	9.175207000	10.0.0.2	10.0.0.4	IONP	100	Echo (ping) request	id=0x0be7, seq=1/256, ttl=64 (reply in 63)
	9.175296000	10.0.0.4	19.9.9.2	IOP	100	Echo (ping) reply	id=0x0be7, seq=1/256, ttl=64 (request in 62)
	9.177162000	10.0.0.4	10.0.0.2	100	100	Echo (ping) reply	id=0x0be7, seq=1/256, tt1=64
	9.196760000	10.0.0.3	10.0.0.1	IOP	100		id=6x8be8, seq=1/256, tt1=64
	9.202517000	10.0.0.3	10.0.0.1	IOP	100		id=6x0be8, seq=1/256, ttl=64 (reply in 71)
	9.202610000	10.0.0.1	10.0.0.3	104P	100		id=6x0be8, seq=1/256, tt1=64 (request in 70)
	9.204000000	10.0.0.1	10.0.0.3	IOP	100		id=0x0be0, seq=1/256, ttl=64
	9.229184000	10.0.0.3	10.0.0.2	TOP	100		id=0x0be9, seq=1/256, ttl=64
	9.237475000	10.0.0.3	10.0.0.2	IOP IOP	100		id=8x8be9, seq=1/256, ttl=64 (reply in 79) id=8x8be9, seq=1/256, ttl=64 (request in 78)
	9.244402000	10.0.0.2	10.0.0.3	100	100	Echo (ping) reply	id=0x0be9, seq=1/256, ttl=64
	9.258125000	10.0.0.2	10.0.0.4	100	100		id=0x0bea. sec=1/256. ttl=64
	9.261838000	10.0.0.3	19.9.9.4	IOP	100		id-6x0bea, seq=1/256, ttl=64 (reply in 87)
87	9.261920000	10.0.0.4	10.0.0.3	IOP	100	Echo (ping) reply	id=0x0bea, seq=1/256, ttl=64 (request in 86)
90	9.264932000	10.0.0.4	10.0.0.3	100	100	Echo (ping) reply	id=0x0bea, seq=1/256, ttl=64
91	9.274649000	10.0.0.4	10.0.0.1	IOP	100	Echo (ping) request	id=0x0beb, seq=1/256, tt1=64
94	9.277235000	10.0.0.4	10.0.0.1	IOP	100	Echo (ping) request	id=0x0beb, seq=1/256, ttl=64 (reply in 95)
95	9.277323000	19.9.9.1	19.9.9.4	IOP	100	Echo (ping) reply	id=0x9beb, seq=1/256, tt1=64 (request in 94)
90	9.280027000	10.0.0.1	10.0.0.4	IOP	100	Echo (ping) reply	id=6x0beb, seq=1/256, ttl=64
99	9.291600000	10.0.0.4	10.0.0.2	100	100	Echo (ping) request	id=6x0bec, seq=1/256, ttl=64
102	9.294543000	10.0.0.4	10.0.0.2	100	100	Echo (ping) request	id-0x0bec, seq=1/256, ttl=64 (reply in 103)
103	9.294614000	10.0.0.2	10.0.0.4	100	100	Echo (ping) reply	id-6x6bec, seq=1/256, ttl=64 (request in 102)
	9.298003000	10.0.0.2	10.0.0.4	IOP	100		id=0x0bec, seq=1/256, ttl=64
	9.320605000	10.0.0.4	10.0.0.3	IOP	100		id=0x0bed, seq=1/256, tt1=64
	9.323692000	10.0.0.4	10.0.0.1	10P	100		id=6x0bed, seq=1/256, ttl=64 (reply in 111)
	9.323765000	10.0.0.3	10.0.0.4	IOP	100		id=6x6bed, seq=1/256, ttl=64 (request in 110)
114	9.326884000	10.0.0.3	10.0.0.4	100	100	Echo (ping) reply	id=6x6bed, seq=1/256, tt1=64