# Lab<sub>3</sub>

```
mininet@mininet-vm:~$ sudo ~/pox/pox.py misc.lab3controller
POX 0.2.0 (carp) / Copyright 2011-2013 James McCauley, et al.
INFO:core:POX 0.2.0 (carp) is up.
INFO:openflow.of_01:[None 1] closed
WARNING:openflow.of_01:<class 'pox.openflow.PortStatus'> raised on dummy OpenFlow.nexus
INFO:openflow.of_01:[00-00-00-00-00-01_2] connected
```

We start by running "sudo ~/pox/pox.py misc.lab3controller", followed by "sudo python ~/lab3.py".

## pingall:

```
mininet@mininet-vm:~$ sudo python ~/lab3.py
mininet> pingall
*** Ping: testing ping reachability
h1 -> X X X
h2 -> X X X
h3 -> X X X
h4 -> X X X
*** Results: 100% dropped (0/12 received)
```

When running the pingall command in Mininet, it sends ICMP echo request packets from each host to every other host in the network. Since ICMP traffic is blocked by the firewall, the pingall command fails, resulting in 12 drops.

## dpctl dump-flows:

Running dpctl dump-flows in the Mininet CLI displays the flow entries installed in the OpenFlow switch by the controller. These flow entries correspond to the firewall rules installed by the controller using ofp flow mod.

#### iperf:

```
mininet> iperf
*** Iperf: testing TCP bandwidth between h1 and h4
*** Results: ['5.11 Gbits/sec', '5.12 Gbits/sec']
```

Running iperf between two hosts in the Mininet network tests the network's performance by measuring the throughput between the hosts. A successful iperf test indicates that traffic is able to flow freely between the hosts without being blocked by the firewall.

#### CODE:

```
from pox.core import core
import pox.openflow.libopenflow 01 as of
log = core.getLogger()
class Firewall (object):
 def init (self, connection):
  self.connection = connection
  connection.addListeners(self)
  self.install rules()
 def install rules(self):
  msg = of.ofp flow mod()
  msg.priority = 10
  msg.match.dl type = 0x0806
  msg.actions.append(of.ofp action output(port=of.OFPP FLOOD))
  self.connection.send(msq)
  msg = of.ofp_flow_mod()
  msg.priority = 9
  msg.match.dl type = 0x0800
  msg.match.nw proto = 6
  msg.actions.append(of.ofp action output(port=of.OFPP FLOOD))
```

```
self.connection.send(msg)
  msg = of.ofp_flow_mod()
  msg.priority = 1
  msg.match.dl type = 0x0800
  self.connection.send(msg)
 def do firewall(self, packet, packet in):
  if packet.type == packet.ARP TYPE:
     log.debug("Allowing and flooding ARP packet")
     self.flood packet(packet in)
  elif packet.type == packet.IP TYPE:
     ip packet = packet.payload
    if ip_packet.protocol == 6:
       log.debug("Allowing and flooding TCP packet")
       self.flood_packet(packet_in)
     else:
       log.debug("Dropping non-TCP IPv4 packet")
  else:
     log.debug("Dropping packet of type %s" % packet.type)
 def flood_packet(self, packet_in):
  msg = of.ofp packet out()
  msg.data = packet in
  action = of.ofp_action_output(port=of.OFPP_FLOOD)
  msg.actions.append(action)
  self.connection.send(msg)
 def _handle_PacketIn (self, event):
  packet = event.parsed
  if not packet.parsed:
   log.warning("Ignoring incomplete packet")
   return
  packet_in = event.ofp
  self.do firewall(packet, packet in)
def launch ():
 def start_switch (event):
  log.debug("Controlling %s" % (event.connection,))
  Firewall(event.connection)
 core.openflow.addListenerByName("ConnectionUp", start_switch)
```