

ECE-103 LAB 1 CADEN ROBERTS

1. Create the vector `x = [1,2,...,100]` . Assign the even numbers of `x` to a new vector `y`.

Summary:

We create a vector `x` with values 1 - 100. We create a true/false array with true values corresponding to even indices and false values corresponding to odd indices. A vector `y` is created with the true/false array used to select only the even numbers from the vector `x`. We print the resulting vector `y`.

Results

```
>> lab1problem1
Values in y:
2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50 52
54 56 58 60 62 64 66 68 70 72 74 76 78 80 82 84 86 88 90 92 94 96 98 100
```

Code:

```
x = 1:100; % creates a vector x with the numbers 1
- 100
y = x(mod(x,2)==0); % creates a t/f array where
true corresponds to even numbers and false
corresponds to odd numbers. x is then selected from
according to the true values, putting only even
numbers into vector y.
fprintf('Values in y:\n');
for i=1:1:50
    fprintf('%0.f ', y(i)); % print out vector y
    if i == 26
        fprintf('\n '); % newline for formatting
    end
end
end
fprintf('\n');
```

- Use **for** loop to find the values of $x(t) = 3 \cos(2\pi ft + 0.1)$ for $t = 0, 0.1, 0.2, 0.3, 0.4$ s when $f = 10, 15, \text{ and } 20$ Hz. Use one set of statements to compute the values for all three frequencies and store the results in a two-dimensional array. Use two nested for loops and double indexing.

Summary:

We create a 2D vector and store results of the function for each t and f value combination inside it using a double for loop. We then use more for loops and logic to properly format the printed results.

Results:

```
>> lab1problem2
```

Results f vs t:

t:	0.0	0.1	0.2	0.3	0.4
f:					
10	2.9850	2.9850	2.9850	2.9850	2.9850
15	2.9850	-2.9850	2.9850	-2.9850	2.9850
20	2.9850	2.9850	2.9850	2.9850	2.9850

Code:

```
tval = 0:0.1:0.4; % Define time vals
fval = [10, 15, 20]; % Define freq vals
results = zeros(length(fval), length(tval)); % 2D array to store the results
for i = 1:length(fval) % Compute for each freq, put in results
    f = fval(i); % load f value
    for j = 1:length(tval)
        t = tval(j); % load t value
        x = 3*cos(2*pi*f*t + 0.1); % Compute x(t) for given f and t
        results(i, j) = x; % Store the result in the results array
    end
end
fprintf('Results f vs t:\n t:'); % use for loops/if's to print formatted
for i = 1:5
    fprintf(' %.1f ', tval(i));
end
fprintf('\nf:\n');
n = 1;
while n < 4
    fprintf('%0f ', fval(n));
    for i = n:3:(n+12)
        if results(i) > 0
            fprintf(' ');
        end
        fprintf(' %.4f ', results(i));
    end
    n=n+1;
    fprintf('\n');
end
```

3. Use **while** loop to find the largest value of positive t for which $e^{1.2} \cos(\omega t)$ and t^3 are both less than 10. Make the computation for $\omega=35, 40$, and 45 . Find your answers to the nearest 0.01.

Summary:

We find the max value of t by rounding the cube root of 10 to the nearest 0.01. We then find the max t -value for which the function is less than 10 for $w = 35, 40$, and 45 . We store the t value and function value. Then, we display the W vals, max t vals, and max function vals.

Results:

```
>> lab1problem3
```

W vals:

```
35    40    45
```

Max t vals:

```
2.15  2.15  2.15
```

Corresponding func vals:

```
3.28  -1.27  -2.66
```

Code:

```
wvals = [35, 40, 45]; % Define the values of w
funcvals = zeros(size(wvals)); % Initialize array to store the results
maxtvals = zeros(size(wvals)); % initialize array to store max t vals
for i = 1:length(wvals) % Iterate over each value of w
    w = wvals(i); % select value of w
    t = round((10^(1/3)) * 100) / 100; % Initialize t
    while t^3 >= 0 % loop until t is negative
        if (exp(1.2)*cos(w*t)) < 10 % if func is less than 10
            maxtvals(i)=t; % update max t val
            funcvals(i)=exp(1.2)*cos(w*t); % update func val
            break % exit while loop
        end
        t = t - 0.01; % decrement t if func is > than 10, loop again
    end
end
fprintf('W vals:\n    %.0f    %.0f    %.0f\n\nMax t vals:\n    %.2f    %.2f\n    %.2f\n\nCorresponding func vals:\n    %.2f    %.2f    %.2f\n', wvals(1), wvals(2), wvals(3), maxtvals(1), maxtvals(2), maxtvals(3), funcvals(1), funcvals(2), funcvals(3)); % print results formatted
```

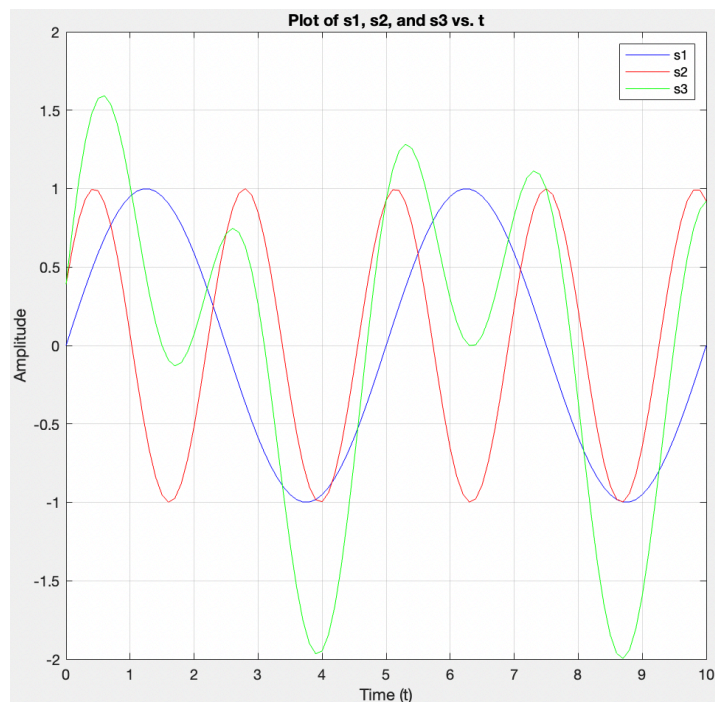
```
t = 0:(1/14):1; % initialize 15 evenly spaced t vals 0<=t<=1
x = 4*cos(2*pi*t + 0.2) + 3*sin(pi^2*t); % Compute vals of x(t)
xmax = -1000; % initialize vars for min max and ave
xmin = 1000;
xave = 0;
for i=1:length(x) % Calculate results
    if xmax < x(i) % if xmax is less than x(i), update
        xmax = x(i);
    end
    if xmin > x(i) % if xmin is greater than x(i), update
        xmin = x(i);
    end
    xave = xave + x(i); % add each x(i) to xave
end
xave = xave / 15; % divide sum of x(i)'s by 15 to get average
fprintf('Max element value: %.4f\nMin element value: %.4f\nAve of\n\n\n\n\n\n\n\n\n\nelement values: %.4f\nIndices with mag > 4:', xmax, xmin, xave); %
format results
indices=find(abs(x)>4); % find indices of elements with mag > 4
for i=1:1:(length(indices)-1) % print each index
    fprintf(' %.0f,', indices(i))
end
fprintf(' %.0f\n', indices(length(indices))); % last index and newline
```

5. Assume $s_1 = \sin(2\pi f_1 t)$, $s_2 = \sin(2\pi f_2 t + 0.4)$ and $s_3 = s_1 + s_2$, where $f_1 = 0.2$ and $f_2 = 0.425$. Plot s_1 , s_2 and s_3 v/s t with $t = 0 : 0.1 : 10$ on the same graph (you have to use `hold on` command). Label the axes and create legends for each graph.

Summary:

Using our $f_1 = 0.2$ and $f_2 = 0.425$, we iterate t from 0 to 10 in increments of 0.1 and graph s_1 , s_2 , and s_3 on the same graph in blue, red, and green. We create labels, a title, and legend for the graph as well.

Results:



Code:

```
f1 = 0.2; % Define the vals f1, f2, t
f2 = 0.425;
t = 0:0.1:10;
s1 = sin(2*pi*f1*t); % Calculate s1, s2, and s3
s2 = sin(2*pi*f2*t + 0.4);
s3 = s1 + s2;
plot(t, s1, 'b'); % plot s1 in blue
hold on; % Allow multiple plots on the same graph
plot(t, s2, 'r'); % plot s2 in red
plot(t, s3, 'g'); % plot s3 in green
xlabel('Time (t)'); % label x axis
ylabel('Amplitude'); % label y axis
title('Plot of s1, s2, and s3 vs. t'); % create title
legend('s1', 's2', 's3'); % create legend
grid on; % add a grid
hold off; % stop allowing multiple plots on the same graph
```

6. Sinc function is a function that arises frequently in our course. It is defined as

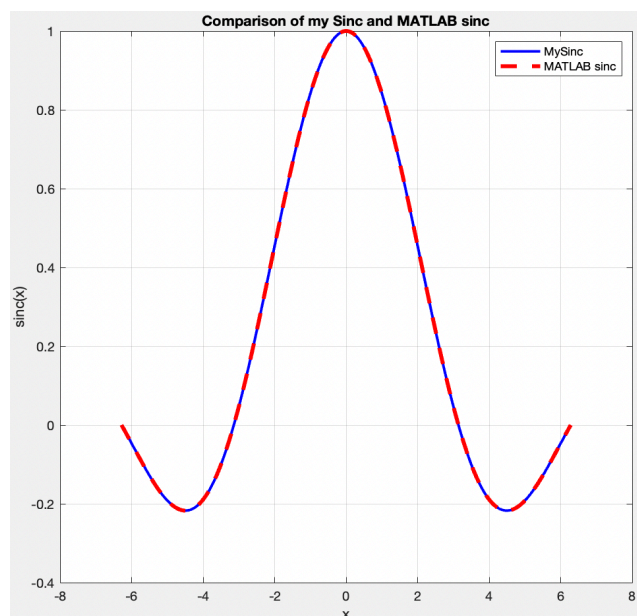
$$\text{sinc}(x) = \begin{cases} 1 & \text{for } x=0 \\ \sin(x)/x & \text{otherwise} \end{cases}$$

Create a Matlab function `MySinc ()` that defines `sinc(x)` function following the above definition. Plot the value `sinc(x)` in the interval $[-2\pi \ 2\pi]$ using `MySinc ()` function and Matlab inbuilt `sinc()` function on the same graph.

Summary:

We define the function as described above and plot through the interval -2π and 2π , and plot the Matlab `sinc()` as well. Matlab's is in dashed red and my user defined function is in solid blue. We create labels, a title, and legend for the graph as well.

Results:



Code:

```
function y = Sinc(x)
    y = sin(x) ./ x; % Define the sinc function using the given definition
    y(x == 0) = 1;  % Replace with 1 for x = 0
end
x = linspace(-2*pi, 2*pi, 1000); % Define the range of x values
mysinc = Sinc(x); % Calculate the values of my Sinc(x)
matlabsinc = sinc(x/pi); % MATLAB's function is defined sin(pi*x) / (pi*x)
plot(x, mysinc, 'b', 'LineWidth', 2); % mysinc blue width 2
hold on; % allow multiple plots on same graph
plot(x, matlabsinc, 'r--', 'LineWidth', 3); % matlabsinc dashed red width 3
xlabel('x'); % label x axis x
ylabel('sinc(x)'); % label y axis sinc(x)
title('Comparison of my Sinc and MATLAB sinc'); % create title
legend('MySinc', 'MATLAB sinc'); % create legend
grid on; % add grid
hold off; % don't allow more plots on same graph
```