PIONEERS





Thrust	•	3yro	Telemetry	Health	Impu	lse	Kit
3		1	2				
Name				Pronouns			
Colony				Colony Talent			
Notes				Weapon	Range	Harm	Tags
				☐ Pulse Rifle			EMP, Heavy (+1 Harm with Thrust)
Fire in the Hole Spend 1 Impulse to ignore your weapons'				☐ Rocket Launcher	er 🗆 close 🗹 mid 🗀 far Harm 3 Exploding, Heavy (with Thrust), Reload		
Friendly-Fire tag	gs this turn.			☐ Slug Rifle	☐ close ☑ mid ☑ far	Harm 2	Heavy (+1 Harm with Thrust)
	-	_	vith an Autofire weapon. your weapons' Reload	☐ Frag Grenade	\square close \square mid \square far	Harm 1	Exploding, Friendly-Fire, Single-Use
and Single-Use			your weapons reload	☐ Laser Grenade	\square close \square mid \square far		AOE, Burn, Friendly-Fire, Single-Use
Shrug It Off any source.	React Talent S	Spend 1 Impulse	to ignore 1 Harm from	☐ Pulse Grenade	☑ close ☐ mid ☐ far		AOE, EMP, Friendly-Fire, Single-Use
Gunner Ship To	•	•	Ship-Harm on a hit.		\square close \square mid \square far		July 1
Armor	Charges	Protection			☐ close ☐ mid ☐ far		
☐ Assault Armor		Ignore 1 Harm			□ ciose □ mia □ far		
☐ Tactical Vest		Ignore Harm fr	om a Mid source	Other Gear			Med Patch □
			cut				

PIONTERS

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by LUMEN—	

		Œ					by LUMEN—
Thrust	Thrust Gyro Telemetry				Impu	lse	Kit
1	2 3						
Name				Pronouns			
Colony				Colony Talent			
Notes				Weapon	Range	Harm	Tags
				☐ Sniper Rifle	□ close □ mid ☑ far		Scope (+1 Harm if stationary), Tactical (+1 Harm with Telemetry)
Electronic Cour down 1 Pion until you Weapon Modifie	ur next turn.			☐ Grenade Mortar	□ close ☑ mid □ far	Harm 3	Tactical (+1 Harm with
Autofire, Burn, EMP,		•		☐ Taser Pistol	☐ close ☐ mid ☐ far	Harm 1	Telemetry) Handgun (+1 Harm with Gyro),
Armorer Spend 1		-	_	idsel Fistor	□ close □ mia □ jai	TIGITII I	Shock
Flak Shield React source.	<i>Talent</i> Spend	1 Kit to ignor	e 1 Harm from a Far	☐ Pulse Pistol	☑ close ☐ mid ☐ far Harm 1 EMP, Handgun (+: with Gyro)		
Damage Contro Health.	Ship Talei	pulse to repair 1 Ship-		\square close \square mid \square far			
Armor Cha	rges Pr	otection			\square close \square mid \square far		
☐ Energy Siphon ☐☐	_	nore 1 Harm լ nore Burn, Pu	oer attack lse, or Shock Harm	Other Gear			Med Patch □

PIONEERS

☐ Stealthsuit

☐ Tactical Vest

MERCURY



				X Y	By LUMEN =			
Thrust	Gyro	Telemetry	Health	Impulse	Kit			
1	3	2						
Name			Pronouns					
Colony			Colony Talent					
Notes			Weapon ☐ Laser Pistol	Range Harm ☐ close ☐ mid ☐ far Harm 1	Tags Burn, Handgun (+1 Harm with Gyro)			
Mobility Spend during your Turn.	1 Impulse to instantly chan	ge your Range band	☐ Pulse Pistol	☑ close ☐ mid ☐ far Harm 1				
Rapid Fire Spe	nd 1 Impulse to make anot	her attack at -1 Harm.	☐ Slug Pistol	☑ close ☐ mid ☐ far Harm 1	•			
-	Spend 1 Kit to use two Pis		☐ Taser Pistol	☑ close ☐ mid ☐ far Harm 1	Handgun (+1 Harm with Gyro) Shock			
•	 React Talent Spend 1 Imp 	ulse to ignore Harm	□ Bow	☐ close ☑ mid ☑ far Harm 1 Reload				
	ofire, or Exploding attack.	raise to ignore marin	☐ Flamethrower	\square close \square mid \square far Harm 2 AOE, Burn				
	Ce Ship Talent Spend 1 In	moulse to add +1 to a		\square close \square mid \square far				
ship roll.		ripuise to add +1 to a		□ close □ mid □ far				
☐ Energy Siphon ☐ Stealthsuit ☐		Pulse, or Shock Harm rom a far source	Other Gear		Med Patch [
PIONEER	25	5 O Y	U Z	2	DY LUMEN-			
Thrust	Gyro	Telemetry	Health	Impulse	Kit			
2	2	2						
Name			Pronouns					
Colony			Colony Talent					
Notes			Weapon	Range Harm				
			☐ Autolaser	☐ close ☑ mid ☐ far Harm 2				
	d 1 Vit to roctors up to 2 to	anyono olco/c Vit total	□ SMG	☑ close ☑ mid ☐ far Harm 1				
within Close range		•	☐ Pulse Pistol	☑ close ☐ mid ☐ far Harm 1	wtih Gyro)			
Pousing Pen T	Spend 1 Impulse to	restore up to 2 to else's	☐ Clug Dictol	□ does □ mid □ for Harm 1	Handaun (11 Harm with Come)			

 \square close \square mid \square far Harm 1 Handgun (+1 Harm with Gyro) ☐ Slug Pistol Impulse total within Close or Mid range. \square close \square mid \square far Field Medic Spend 1 Kit to restore up to 2 anyone else's Kit total \square close \square mid \square far within Close range. Adaptable React Talent Spend 1 Health, Impulse or Kit to ignore 1 \square close \square mid \square far Harm from a Mid-range or Far source. Fleet Tactics Ship Talent Spend 1 Impulse to give any ship in \square close \square mid \square far radio contact +1 on their next ship roll. Other Gear Med Patches Charges Armor **Protection**

Ignore Harm from a far source

Ignore Harm from a **mid** source

Name			Pilot	Name				Pilot	
Thrust	Gyro Tel	emetry	Ship-Health	Thrust	Gyro	Teleme	etry	Ship-He	alth
1	2	3		3	1	1			
Resist sh	nock	Vulner	able pulse	Resist	pulse		Vulnera	able b u	ırn
Mount Poir	nts 2			Mount F	Points 2	4			
Ship Tags	Network	æd		Ship Tag	S Ram	ming S	Speed,	Tailgur	ner
Weapon	Range	Harm		Weapon		_	Harm	Tags	
☐ Microwave Scrambler	∐ close ⊻ m	<i>id</i>	Ship-1 Pulse	□ Docking C□ Escape Po	•	ose \square mid \square		hip-1	
☐ EMP Burster	☑ close ☐ m	id □ far Harm	Ship-4 Pulse, Single- Use	☐ Fuel Reser		ose \square mid \square	far Harm S	<i>hip-</i> 3 Explo <i>hip-</i> 3 Single	
	□ close □ m	id 🗆 far	O3C			ose 🗆 mid 🗆		mp 3 single	. 030
	□ close □ m	id 🗆 far			□ cle	ose 🗆 mid 🗀	far		
Notes					□ cle	ose 🗆 mid 🗀	far		
				Notes					
PIONEERS Name	MINU	ng Ri	G ILLUMINATED	PIONEERS Name	OR	e H/		R	TILLUMINATED by LUMEN-
TABILIC			1 1100	TVALLE				1 1100	
Thrust	Gyro Tel	emetry	Ship-Health	Thrust	Gyro	Telemet	ry :	Ship-Hea	lth
2	2	2		3	1	1			
Resist ex	plosive	Vulner	able burn	Resist	everyt	hing	Vulnera	able no	thing
Mount Poir	nts 2			Mount F	oints 2	2			
Ship Tags	Compact	e, EVA		Ship Tag Tailgun i	Car	go x2, I	Rammi	ng Spe	ed,
Weapon	Range	Harm		Weapon		_	Harm	Tags	
☐ Asteroid Drill ☐ Ore Extractor		id □ far Harm id □ far Harm	•	☐ Escape Po		ose \square mid \square		۸٥٤	Exploding
	□ close □ m		SIIIP-S SHOCK			ose \square mid \square		AUE,	Exploding
	□ close □ m	id 🗆 far			□ cl	ose 🗆 mid 🗀	far		
Notes				Notes					

ILLUMINATED by LUMEN -

LH2 TANKER

PIONEERS

PIONEERS COMMS RELAY

IONEERS RACINO	g yacht	by LUMEN PIC	DNEERS		K PU	
Name	Pilot	N	lame			Pilot
Thrust Gyro Tel	lemetry Ship-H	lealth T	Thrust G	yro Telem	etry	Ship-Health
2 3	1 000		1	2 3	3	
Resist shock	Vulnerable p	ulse	lesist sho	ck	Vulnera	ble burn
Nount Points 2		N	1ount Point	s 2		
hip Tags Atmospl assengers, Tailgu	heric, Nimble, unner	SI	hip Tags c	compact,	EVA	
/eapon Range	Harm Tags		/eapon	Range	Harm	Tags
Escape Pods \Box close \Box m Laser Cannon \Box close \Box m	nid □ far nid ☑ far Harm Ship-1 Burr		Patch Kit Jumpstart	☐ close ☐ mid ☐ ☑ close ☐ mid ☐		nin-1 Shock
$\Box close \Box m$	· · · · · · · · · · · · · · · · · · ·		Hawsers			"P I SHOCK
□ close □ m	nid 🗆 far			□ close □ mid □	far	
otes				□ close □ mid □	far	
		Ν	lotes			
ONEERS SHI	JTTLE Pilot		DNEERS 5 (OLAR	GLID	ER (SYLUMEN-)
lame		N	ame	OLAR yro Telem		ER DY LUMEN-V
ame	Pilot	lealth T	ame Thrust G		etry	Pilot
hrust Gyro Tel	Pilot Ship-H	lealth T	ame Thrust G	yro Telem	etry	Pilot Ship-Health
ame nrust Gyro Tel 2 2 esist nothing	Pilot Ship-H	lealth T	lame Thrust G	yro Telem 3 1	etry	Pilot Ship-Health
lame Thrust Gyro Tel 2 2 Resist nothing Mount Points 4	Pilot Ship-H	ealth T othing	lame Thrust G Resist bur Mount Point	yro Telem 3 1 n	etry Vulnera	Pilot Ship-Health Dible shock
esist nothing ount Points 4 nip Tags Atmosplessengers eapon Range	Pilot Ship-H Understand Pilot Vulnerable not heric, Cargo, Harm Tags	ealth T Othing Si Si	lame Thrust G Resist bur Mount Point hip Tags E	yro Telem 1 n S 1 VA, Nimb Range	Vulnera	Pilot Ship-Health Dible shock alth Tags
lame Thrust Gyro Tel 2 2 Resist nothing Mount Points 4 Thip Tags Atmosphassengers Meapon Range	Pilot Ship-H 2	ealth othing s move	lame Thrust G Resist bur Mount Point hip Tags E Yeapon Seeker Mines	yro Telem 1 1 1 1 1 1 1 1 1 1 1 1 1	Vulnera Harm far Harm Sh	Pilot Ship-Health Dible shock alth Tags
ame Thrust Gyro Tel 2 2 Tesist nothing Mount Points 4 Thip Tags Atmosple assengers Manipulator Arm 2 close 1	Pilot Ship-H Ship-H Vulnerable heric, Cargo, Harm Tags for Harm Ship-1 Can obje	s W move ects	lame Thrust G Resist bur Mount Point Thip Tags E Meapon Seeker Mines	yro Telem 1 n S 1 VA, Nimb Range	Vulnera Harm far Harm Sh	Pilot Ship-Health Dible shock alth Tags
lame Chrust Gyro Tel 2 2 Resist nothing Mount Points 4 Chip Tags Atmosples	Pilot Pemetry Ship-H Ship-H Vulnerable no Harm Tage heric, Cargo, Harm Ship-1 Can obje nid far Harm Ship-2 Burn nid far Harm Ship-5 Expl	s w move cets n losive,	lame Thrust G Resist bur Mount Point hip Tags E Yeapon Seeker Mines	yro Telem 1 1 1 1 1 1 1 1 1 1 1 1 1	Vulnera Harm far Harm Sh	Pilot Ship-Health Dible shock alth Tags
hrust Gyro Tel 2 2 esist nothing ount Points 4 nip Tags Atmosplessengers eapon Range Manipulator Arm 2 close 2 m asser Refractor 2 close 2 m	Pilot Ship-H Ship-H Ship-H Ship-H Ship-H Ship-H Pilot P	s w move cts n losive, gle-Use losive,	lame Thrust G Resist bur Mount Point Thip Tags E Meapon Seeker Mines	yro Telem 1 1 1 1 1 1 1 1 1 1 1 1 1	Vulnera Harm far Harm Sh	Pilot Ship-Health Dible shock alth Tags
me frust Gyro Tel 2 2 ssist nothing bunt Points 4 ip Tags Atmosph ssengers apon Range lanipulator Arm \(\text{close} \) coster Rocket \(\text{close} \) coster Rocket	Pilot Pilot Ship-H	s W move cts n losive, gle-Use	lame Thrust G Resist bur Mount Point Thip Tags E Meapon Seeker Mines	yro Telem 1 1 1 1 1 1 1 1 1 1 1 1 1	Vulnera Harm far Harm Sh	Pilot Ship-Health Dible shock alth Tags
esist nothing Dunt Points 4 Anip Tags Atmosphassengers Bapon Range Manipulator Arm 2 close 2 m Booster Rocket 2 close 2 m Booster Rocket 2 close 2 m	Pilot Ship-H Ship-H Ship-H Ship-H Ship-H Ship-H Pilot P	s w move cts n losive, gle-Use losive,	lame Thrust G Resist bur Mount Point Thip Tags E Meapon Seeker Mines	yro Telem 1 1 1 1 1 1 1 1 1 1 1 1 1	Vulnera Harm far Harm Sh	Pilot Ship-Health Dible shock alth Tags

PIONEERS			by LUMEN-	ı	PIONEERS				Dy LUMEN-
Name		F	Pilot		Name				Pilot
Thrust Gy	yro Telemeti	ry Sh	ip-Health		Thrust	Gyro	Telemet	ry	Ship-Health
Resist		Vulnerabl	le		Resist			Vulnera	able
Mount Poin	nts				Mount F	Points			
Ship Tags					Ship Tag	js			
Weapon	Range	Harm	Tags	,	Weapon		Range	Harm	Tags
	□ close □ mid □						□ close □ mid □		
	□ close □ mid □	far				[□ close □ mid □	far	
	□ close □ mid □	far				[□ close □ mid □	far	
	□ close □ mid □	far				[☐ close ☐ mid ☐	far	
PIONEER5			Dy LUMEN -		PIONEERS				TILLUMINATED by LUMEN-
Name		F	Pilot		Name				Pilot
Thrust Gy	ro Telemeti	ry Sh	ip-Health		Thrust	Gyrc	Telemet	ry	Ship-Health
Resist		Vulnerabl	le		Resist			Vulner	able
Mount Poin	nts				Mount F	Points			
Ship Tags					Ship Tag	js			
Weapon	Range	Harm	Tags		Weapon		Range	Harm	Tags
	□ close □ mid □	far					□ close □ mid □	far	
	\square close \square mid \square	far				[□ close □ mid □	far	
	□ close □ mid □	far				[☐ close ☐ mid ☐	far	
	□ close □ mid □	far				[□ close □ mid □	far	
Notes					Notes				