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# Week 5

Intro Python

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<http://cadtx.pw/intropy5>

# Objectives

## Chapter 6

- Dictionaries
- Looping through dictionaries
- Nesting

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# Dictionaries

- Dictionaries in Python are collections of *key-value* pairs.
- Keys can be numbers, strings, or even tuples
- Values can be anything - numbers, strings, lists, even another dictionary
- Defined using {} with a series of key-value pairs inside
- Access values using dictionary[key]

```
In [1]: instructor_1 = {'name': 'Sean', 'major': 'ChE'}
```

```
In [2]: print(instructor_1['name'])  
Sean
```

```
In [3]: print(instructor_1['major'])  
ChE
```

# Adding new Key-Value Pairs

- Like lists, dictionaries are dynamic - you can add new key-value pairs at any time
- Uses the following syntax:
  - Dictionary\_name[new\_key] = new\_value
- Notice that the keys aren't in the same order we defined them
  - Dictionaries in Python are **unordered**
  - Keys have no index, the only connection is between keys and their values

```
In [14]: instructor_1 = {'name': 'Sean', 'major': 'ChE'}
```

```
In [15]: instructor_1['workshop'] = 'intro-py'
```

```
In [16]: instructor_1
```

```
Out[16]: {'major': 'ChE', 'name': 'Sean', 'workshop': 'intro-py'}
```

# Starting with an Empty Dictionary

- Sometimes it's convenient or even necessary to start with an empty dictionary and then add new values to do it
- To define an empty dictionary set a variable equal to {}
- Then add values like we have been doing
- You'll typically do this when storing user input or code that generates data

```
In [18]: alien_0 = {}
```

```
In [19]: alien_0['color'] = 'green'
```

```
In [20]: alien_0['points'] = 5
```

```
In [21]: print(alien_0)
{'color': 'green', 'points': 5}
```

# Modifying Values in a Dictionary

- You can modify values by simply reassigning the key to a new value
  - Dictionary[key] = new\_value
- You can remove key-value pairs using the **del** keyword
  - del dictionary[key]

```
In [23]: print("The alien is", alien_0['color'], ".")  
The alien is green .
```

```
In [25]: alien_0['color'] = 'yellow'
```

```
In [26]: print("The alien is", alien_0['color'], ".")  
The alien is yellow .
```

```
In [28]: del alien_0['points']
```

```
In [29]: alien_0
```

```
Out[29]: {'color': 'yellow'}
```

# Looping Through a Dictionary

- We can loop through dictionaries using for loops like before
- By default keys are looped over
- Typing out the dictionary's name like this everytime is cumbersome - a more efficient way to loop over dictionaries is to use `.items()`

```
1 user_0 = {  
2     'username': 'hlee',  
3     'first': 'hannah',  
4     'last': 'lee',  
5 }  
6  
7 for key in user_0:  
8     print("key:", key, " value:", user_0[key])
```

```
7 for key,value in user_0.items():  
8     print("key:", key, " value:", value)  
9
```



- You can also loop through a dictionary's values using `.values()`

```
6  
7 for value in user_0.values():  
8     print(value)  
9
```

Running: workshop5.py

```
hlee  
hannah  
lee  
>>> |
```

# Nesting

- Sometimes you'll want to store a set of dictionaries in a list or a list of items as a value
  - You can nest lists or dictionaries within a dictionary
- For example, if you wanted to keep track of all of the aliens in a game

```
2 alien_0 = {'color': 'green', 'points': 5}
3 alien_1 = {'color': 'yellow', 'points': 10}
4 alien_2 = {'color': 'red', 'points': 15}
5
6 aliens = [alien_0, alien_1, alien_2]
7 for alien in aliens:
8     print(alien)
```

Running: workshop5.py

```
{'color': 'green', 'points': 5}
{'color': 'yellow', 'points': 10}
{'color': 'red', 'points': 15}
>>> |
```

```
1 # Make an empty list for storing aliens
2 aliens = []
3
4 # Make 30 aliens
5 for x in range(30):
6     new_alien = {
7         'color': 'green',
8         'points': 5,
9         'speed': 'slow'
10    }
11    aliens.append(new_alien)
12
13 print("There are " + str(len(aliens)) + " aliens.")
```

- You can also nest lists within dictionaries

```
1 pizza = {  
2     'crust': 'thick',  
3     'toppings': ['mushrooms', 'extra cheese']  
4 }  
5  
6 print("Your ordered a {}-crust pizza.".format(pizza['crust']))  
7 print("It has the following toppings:")  
8 for topping in pizza['toppings']:  
9     print(topping)
```

Running: workshop5.py

```
Your ordered a thick-crust pizza.  
It has the following toppings:  
mushrooms  
extra cheese  
>>> |
```

# Exercises

## TRY IT YOURSELF

**6-1. Person:** Use a dictionary to store information about a person you know. Store their first name, last name, age, and the city in which they live. You should have keys such as `first_name`, `last_name`, `age`, and `city`. Print each piece of information stored in your dictionary.

## TRY IT YOURSELF

**6-7. People:** Start with the program you wrote for Exercise 6-1 (page 102). Make two new dictionaries representing different people, and store all three dictionaries in a list called `people`. Loop through your list of people. As you loop through the list, print everything you know about each person.

