



# Intro to Programming

## Week 2

2-26-2019



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<http://tinyurl.com/CADIntroPySp19-2>



# Last Week's Review

```
print(1 - 4)
```

```
last = "Yu"  
first = "Sean"  
full_name = first + last  
print(full_name)
```

```
x = 13  
y = 19  
x = y - x  
y = y - x  
print(x)  
print(y)
```



## Last Week's Review

```
print(1 - 4)
```

**OUTPUT:**

-3

```
last = "Yu"
```

```
first = "Sean"
```

```
full_name = first + last
```

```
print(full_name)
```

**OUTPUT:**

SeanYu

```
x = 13
```

```
y = 19
```

```
x = y - x
```

```
y = y - x
```

```
print(x)
```

```
print(y)
```

**OUTPUT:**

6

13



# Number Operators

- Addition: +
- Subtraction: -
- Multiplication: \*
- Division: /
- Exponent: \*\*

Number operators are performed with the PEMDAS rules.

**Input:** `print(4 + 2 * (6 + 1))`

**Output:** 18

Using the + operator on strings yields a different behavior - **concatenation**.



# Strings

- Strings are a series of characters. The content of the string must be written between either double or single quotation marks.
  - `""` or `' '`
  - `stringExample = "I am a string!"` OR `'I am a string!'`
- **String Concatenation:** a way for you to combine strings together!
  - `"hello" + "world" = "helloworld"`
  - `x = "hookem"      y = "horns"      z = x + y`
    - `z` now stores `"hookemhorns"`

## Strings (cont'd)

- You can **not** add strings to other data types

- `40 + "acres"` would result in an error
- `x = "40" + "acres"`
- `print(x)` -> `"40acres"`

```
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
TypeError: must be str, not int
```

- You can change the type of a variable using the following built in functions:

- `int()`, `str()`, `bool()`, `float()`
- `x = 40`
- `y = 'acres'`
- `print(str(x) + y)` -> `'40acres'`



# String Concatenation Exercises

1. 

```
x = 5 + 5  
y = "eyes_of" + "texas"  
z = str(x) + y
```
2. 

```
con = 5 + "five" + 8  
cat = 5  
concat = con + cat
```
3. 

```
cad = str(5 + 8) +  
"three"
```





# String Concatenation Exercises Answers

1. `x = 5 + 5`  
`y = "eyes_of" + "texas"`  
`z = str(x) + y`

2. `con = 5 + "five" + 8`  
`cat = 5`  
`concat = con + cat`

3. `cad = str(5 + 8) +`  
`"three"`

1. `x = 10`  
`y = "eyes_of" + "texas"`  
`z = "10eyes_of" + "texas"`

2. `error`

3. `cad = "13three"`



# Boolean Operators

- `==` (equals) – True if both are same
- `and` – True only if all are True
- `or` – False only if all are False (True if at least one is True)
- `not` – flips the truth value

Just like PEMDAS rules, you want to always evaluate in the order:

`not`, `==`, `and`, `or`



# Boolean Operators Exercises

1. `True or True = ?`
2. `True and False = ?`
3. `True == False = ?`
4. `not False = ?`

1. `True or False and True`
2. `not False and True`
3. `True == False and not False`



# Boolean Operators Exercises Answers

1. `True or True = True`
2. `True and False = False`
3. `True == False = False`
4. `not False = True`

1. `True or False and True = True`
2. `not False and True = True`
3. `True == False and not False = False`



# Lists

- Lists are a collection of items in a particular order.
- The elements are denoted between square brackets: `[]`
  - EX: `name_list = ["Sean", "Claire"]`
  - You can also declare an empty list: `empty_list = []`
- You can store all kinds of data types (integers, strings, objects, etc.)



# Accessing List Elements

- Lists are indexed starting at 0
- EX: `list = [4, 2, 3, 1, 0]`

position	0	1	2	3	4
element	4	2	3	1	0

- You can access an element by specifying its position.
  - EX: `list[0]` represents 4

- You can also reference the back of the list using negative numbers
  - `list[-1]` represents 0

1. `list[3] = ?`
2. `list[-1] = ?`
3. `list[-4] = ?`
4. `list[6] = ?`