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Boosting tf.data pipeline

- Rise of accelerators and parallelism
- High-performant tf.data input pipelines
- Adopt pipelines to different scenarios
- Learn better ways of using tf.data operations



Local (HDD/SSD)

Remote (GCS/HDFS)

Shuffling & Batching

Decompression Augmentation Vectorization

. . .



Transform



Local (HDD/SSD)

Remote (GCS/HDFS)

Shuffling & Batching

Decompression Augmentation Vectorization

. . .







Local (HDD/SSD)

Remote (GCS/HDFS)

Shuffling & Batching

Decompression Augmentation Vectorization

. . .







Local (HDD/SSD)

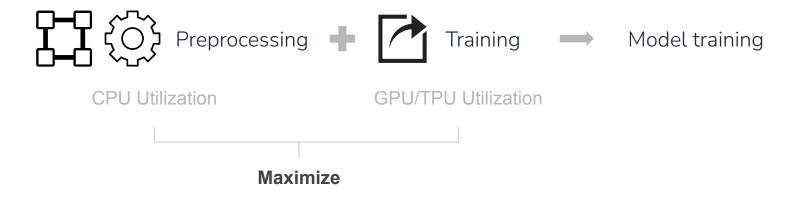
Remote (GCS/HDFS)

Shuffling & Batching

Decompression Augmentation Vectorization

. . .

What happens when you train a model?



Data and its problems

- Bound to come across fitting input data locally
- When distributed training expects distributed data
- Avoid having the same data on every machine

CPU GPU/TPU

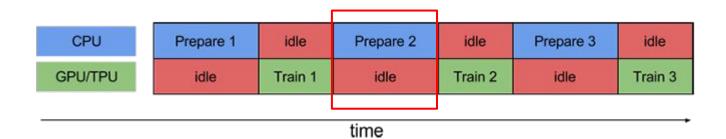
Prepare 1	idle	Prepare 2	idle	Prepare 3	idle
idle Train 1		idle	Train 2	idle	Train 3

time

CPU	Prepare 1	idle	Prepare 2	idle	Prepare 3	idle
GPU/TPU	idle	Train 1	idle	Train 2	idle	Train 3

time





CPU	Prepare 1	idle	Prepare 2	idle	Prepare 3	idle
GPU/TPU	idle	Train 1	idle	Train 2	idle	Train 3

time

Pipelining

CPU Prepare 1 idle Prepare 2 idle Prepare 3 idle Without GPU/TPU idle Train 1 idle Train 2 idle Train 3 pipelining time

With pipelining



time

Improve training time with caching

In-memorytf.data.Dataset.cache()

Disktf.data.Dataset.cache(filename=...)

Caching with tf.data

```
dataset = tfds.load('cats_vs_dogs',split=tfds.Split.TRAIN)
# In-memory caching
train_dataset = dataset.cache()
model.fit(train_dataset, epochs=...)
# Disk caching
train_dataset = dataset.cache(filename='cache')
model.fit(train_dataset, epochs=...)
```

Parallelism with tf.data



Data transformations

- Transformations can be expensive
- Time-consuming as CPU is not fully utilized

e.g., Resizing, preprocessing, augmentation in images

Consider the following transformation

```
def augment(features):
 X = tf.image.random_flip_left_right(features['image'])
 X = tf.image.random_flip_up_down(X)
 X = tf.image.random_brightness(X, max_delta=0.1)
 X = tf.image.random_saturation(X, lower=0.75, upper=1.5)
 X = tf.image.random_hue(X, max_delta=0.15)
 X = tf.image.random_contrast(X, lower=0.75, upper=1.5)
 X = tf.image.resize(X, (224, 224))
 image = X / 255.0
  return image, features['label']
```

Whats happens when you map that transformation?

```
augmented_dataset = dataset.map(augment)
```

Parallelizing data transformation

```
map(func, num_parallel_calls=...)
```

```
augmented_dataset = dataset.map(augment, num_parallel_calls=1)
```

Parallelizing data transformation

```
map(func, num_parallel_calls=...)
```

```
augmented_dataset = dataset.map(augment, num_parallel_calls=1)
```

Maximizing the utilization of CPU cores

```
# Get the number of available cpu cores
num_cores = multiprocessing.cpu_count()

# Set num_parallel_calls with 'num_cores'
augmented_dataset = dataset.map(augment, num_parallel_calls=num_cores)
```

Autotuning

- tf.data.experimental.AUTOTUNE
- Tunes the value dynamically at runtime
- Decides on the level of parallelism
- Tweaks values of parameters in transformations (tf.data)
 - O Buffer size (map, prefetch, shuffle, ...)
 - CPU budget (num_parallel_calls)
 - I/O (num_parallel_reads)

Autotune in practice

from tensorflow.data.experimental import AUTOTUNE

Maximizing utilization

With prefetch



Prepare 1	Prepare 2	Prepare 3	Prepare 4	
idle	Train 1	Train 2	Train 3	

time

Parallelizing data loading

prefetch(buffer_size)

```
# With prefetch
```

train_dataset = dataset.map(format_image).prefetch(tf.data.experimental.AUTOTUNE)

dataset = tfds.load('cats_vs_dogs', split=tfds.Split.TRAIN)

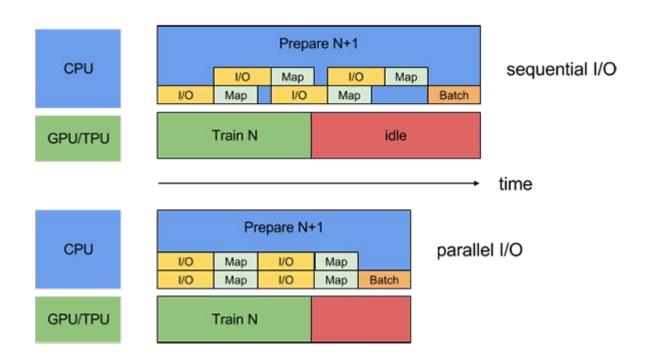
Parallelizing data loading

prefetch(buffer_size)

```
dataset = tfds.load('cats_vs_dogs', split=tfds.Split.TRAIN)

# With prefetch
train_dataset = dataset.map(format_image).prefetch(tf.data.experimental.AUTOTUNE)
```

Maximizing I/O utilization



Let's inspect TFRecords of a TFDS

tensorflow_datasets cats_vs_dogs 2.0.1 cats_vs_dogs-train.tfrecord-00000-of-00020 cats_vs_dogs-train.tfrecord-00001-of-00020 cats_vs_dogs-train.tfrecord-00002-of-00020 cats_vs_dogs-train.tfrecord-00003-of-00020 cats_vs_dogs-train.tfrecord-00004-of-00020 cats_vs_dogs-train.tfrecord-00005-of-00020 cats_vs_dogs-train.tfrecord-00006-of-00020 cats_vs_dogs-train.tfrecord-00007-of-00020 cats_vs_dogs-train.tfrecord-00008-of-00020 cats_vs_dogs-train.tfrecord-00009-of-00020 cats_vs_dogs-train.tfrecord-00010-of-00020 A cote we dogs train through 00011 of 00020

Parallelizing data extraction

```
TFRECORDS_DIR = '/root/tensorflow_datasets/cats_vs_dogs/<dataset-version>/'
files = tf.data.Dataset.list_files(TFRECORDS_DIR +
                                       "cats_vs_dogs-train.tfrecord-*")
num_parallel_reads = 4
dataset = files.interleave(
                tf.data.TFRecordDataset, # map function
                cycle_length=num_parallel_reads, # ...
                num_parallel_calls=tf.data.experimental.AUTOTUNE) # ...
```

Parallelizing data extraction

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```

Performance considerations

- The Dataset APIs are designed to be flexible
- Most operations are commutative
- Order transformations accordingly

```
e.g., map, batch, shuffle, repeat, interleave, prefetch, etc.,
```

The map transformation has overhead in terms of

- Scheduling
- Executing the user-defined function

Solution: Vectorize the user-defined function

```
dataset = dataset.batch(BATCH_SIZE).map(func)
```

or

```
options = tf.data.Options()
options.experimental_optimization.map_vectorization.enabled = True
dataset= dataset.with_options(options)
```

Solution: Vectorize the user-defined function

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dataset = dataset.batch(BATCH_SIZE).map(func)
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or

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dataset= dataset.with_options(options)
```

Map and Cache

```
# Use map before cache when the transformation is expensive
transformed_dataset = dataset.map(transforms).cache()
```

Shuffle and Repeat

- Shuffling the dataset before applying repeat can cause slow downs
- shuffle.repeat for ordering guarantees
- repeat.shuffle for better performance

Map and (Interleave / Prefetch / Shuffle)

- All transformations maintain an internal buffer
- Memory footprint is affected if map affects the size of elements
 - Generally, have order that affects the memory usage the least

Exercise

Question: Learn to classify the cats vs dogs dataset by creating an efficient training pipeline. At the end of the exercise, you would have learnt how to:

- 1. Parallelize extraction of stored TFRecords using interleave operation.
- 2. Parallelize transformation of extracted dataset using map operation.
- 3. Cache the processed dataset in memory for faster retrieval.
- 4. Parallelize the loading of cached dataset during training cycle.

Answer: Colab