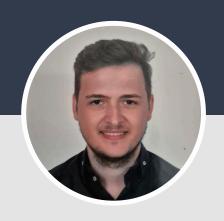
ÇAĞATAY YAPICI

GAME DEVELOPER



CONTACT

- +90-542-458-25-78
- cagatay.yapici@outlook.com
- istanbul / Turkey
- cagatayyapici linkedin
- Portfolio

SKILLS

- Project Management
- Unity Engine
- C#
- Machine Learning
- VR & AR
- Github
- Flutter
- Python
- Java
- MySQL
- Firebase
- Solidworks

LANGUAGES

- English
 - o Speaking: B1
 - Listening: B2
 - Reading: B2
 - Writing: B2
- Turkish (Native)

REFERENCE

Arda Zeytin

FitXR / Senior Unity Developer

Phone: +90-507-777-92-54
Email: ardazeytin@outlook.com

PROFILE

Highly proficient Game Developer with a strong track record of leveraging cutting-edge technologies to create engaging and immersive games. An energetic professional with over 3 years of experience, known for a meticulous eye for detail and a thorough understanding of gaming trends. Expert in various programming languages and dedicated to staying current with industry advancements. Additionally, I have self-taught experience in Flutter, Java, and SolidWorks, demonstrating adaptability and a continuous learning mindset.

WORK EXPERIENCE

Virtual Projects

March 2022 - Present

Senior Game Developer

- Used debugging techniques to identify and resolve issues with computer code.
- Developed and implemented game levels with in-game mechanics.
- Optimized game performance and loading times for mobile platforms to enhance user experience.
- Conducted research and development (R&D) to innovate and improve game development processes and technologies.

Virtual Projects

August 2021 - March 2022

Team Lead

- Evaluated employee skills and knowledge regularly, providing training and mentoring for individuals with lagging skills.
- Trained new team members by relaying information on company procedures and safety requirements.
- Mentored newly hired and junior developers in office and departmental policies and procedures.

Virtual Projects

October 2020 - August 2021

Game Developer

- Experienced Hyper-Casual Game Developer with Unity and C# expertise.
- Passionate about creating fun and addictive games.
- Expert in Unity game engine and hyper-casual game development workflows.





HOBBIES

Playing Video Games

Biking

Traveling

Playing Football

Streaming on Twitch



EDUCATION

Master 2019 - DNF

Computer Engineering | Istanbul Aydin University

GPA: 3.38 / 4.0

Completed coursework with a GPA of 3.38; left during thesis phase

Bachelor 2012 - 2017

Industrial Engineering | Kocaeli University

GPA: 2.6 / 4.0



CERTIFICATES

Learn to Develop a Game from Scratch with 3D

Becoming a Sought-after Programmer Camp Course | Python, Java, C#

Programming Design Patterns for Unity: Write Better Code

<u>Visual Effects for Games in Unity - Beginner To Intermediate</u>

Flutter & Dart - The Complete Guide [2024 Edition]