Game Manual

Game Name: Galaxy Attack: Alien Shooter

This is an interactive multiplayer video game. You control a spaceship and try to kill all aliens on the scene. You control an auto-fire spaceship with using mouse.

Purpose of the game is kill all the aliens and pass four different game levels. There will be three types of aliens on the scene such as "simple alien", "shooter alien" and "tank alien". Each alien has different abilities. For example, "shooter alien" tries to shoot you spaceship and "tank alien" has more than one health unlike others.

In the game, there are four different game levels. The difficulty of the game is different at each game level. The difficulty of the game increases at each level.

- At level 1, there will be four "simple alien", four "tank alien" and four "shooter alien".
- At level 2, there will be five "simple alien", five "tank alien" and five "shooter alien".
- At level 3, there will be six "simple alien", six "tank alien" and six "shooter alien".
- At level 4, there will be seven "simple alien", seven "tank alien" and seven "shooter alien".

While playing the game, you can take advantage of the game status indicators. At the upper left, there will be kill indicator that shows total number of kills taken by the player. At the upper center, there will be remaining time indicator that shows time to game end. Finally, at the upper right, there will be remaining health indicator that shows remaining health of the player.

Remember that the difficulty level will increase gradually while playing the game. All aliens in the game scene will try to escape from you by moving left and right. Also, as the game's difficulty level increases, the number of aliens will increase, and the speed and size of the bullets they send to you will also increase

To give a hint about the game's scoring mechanism, keep in mind that your speed of completing the game is just as important as the number of enemies you hit and the level at which you ended the game.

Good luck, Have Fun!