Maury T. Líndo

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Multimedia artist turned full-stack web developer who aims to create visually stunning and interactive websites. Insatiable learner who has a passion for JavaScript, Ruby, and personal growth. Proven ability to work in a team setting while being able to prioritize work.

Languages: JavaScript, Ruby, HTML/CSS
Frameworks: Ruby on Rails, Angular
Database Tools: SQL, PostgreSQL, ActiveRecord
Libraries: jQuery, Sass, React
Adobe: After Effects, Photoshop, Illustrator

Experience

LivingSocial
Software Engineer
Jun 2015 - Mar 2016

Tasked with updating and improving LivingSocial's Merchant Portal while on the Merchant Center team. Duties included:

➔ Rotational On-Call Responsibility for triaging production issues from support, prioritizing them, then implementing and communicating fixes to numerous stakeholders
➔ Managed and maintained the Front-End for four large-scale applications
➔ Collaborated with UX and Marketing departments to create high quality site updates and redesigns
➔ Estimated effort/risk for new features and projects and provided reports/recommendations to management
➔ Released new versions of custom livingsocial gems
➔ Responsive UI for mobile and tablet screens

General Assembly
Web Development Immersive
Nov 2014 - Mar 2015

Full-Stack web development program focused on common best practices in object-oriented programming, MVC frameworks, data modeling, and test-driven development. Developed a portfolio of individually focused and collaboratively focused projects.

VueCare Media, LLC
Multimedia Producer
May 2013 - Oct 2014

Created patient education content through the use of scientific animations and broadcast-quality motion design.

➔ Web Design/Development
➔ 2D and 3D Animation
➔ UI/UX Design
➔ iPad App Development

Education

General Assembly - Web Development Immersive (Nov 2014 - Mar 2015)
University of Maryland, Baltimore County - BFA Interactive Media/Animation (Aug 2011 - May 2013)
Prince George's Community College - Graphic Design (Jan 2009 - May 2011)

Talks

Scalable Vector Graphics and Visual Storytelling - WDI @ GA (Feb 2015)