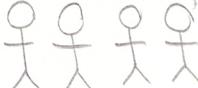


Storyboard 1

lets have a fundraising event



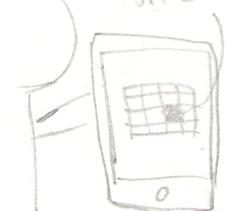
IN CLUB

OK, we should make it so that all students know about it




submitting info in app

info on event



submitted

i'm bored today, let's check if there are any events

? random student

oh hey there's a fundraiser today, I'll go!



Storyboard 2

lets have an event that let students know about it.



IN CLUB



submitting



submitted

event

I want to be involved in clubs

Random student

check if interested



in app

oh theres an event for (club) on (date)! I think I'll go.



Storyboard

In my first storyboard, I set it in a club where they want to create an event and let all students know about it, so they input it in the app. Then a student who wants to get involved in clubs checks the app and sees the event and is interested in going. Some feedback I got from that storyboard was that it could have a sorting system so that it would be easier to find certain clubs or events. In my second storyboard, I included more detail on how to input event information and how other students could find them. I included a list of clubs that students would be able to look at and check on the clubs that sound interesting and then see the events on the ones that they are interested in. Some feedback I got from the second storyboard was that the clubs could be sorted in categories instead of having a whole list to look at.