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1.SYSTEM REQUIREMENTS

First of all, this is a designing and implementing a city planning. Therefore we need a Street to build our buildings or structures.

```
Street LakeStreet = new Street();
LakeStreet.setLength(50);
```

As you can see, we created a Street above. After that we create some buildings and try to put into the Street.

When you add buildings you need to write which Street you want to put as a parameter.

```
House house1=new House( numberOfRooms: 5, length: 5, height: 10, Owner: "Cagri Yilmaz", Color: "Blue", Position: 0, Side: 1, LakeStreet);

LakeStreet.add(new House( numberOfRooms: 10, length: 10, height: 10, Owner: "Emir Yilmaz", Color: "Yellow", Position: 10, Side: 1, LakeStreet);

House house2=new House( numberOfRooms: 5, length: 5, height: 10, Owner: "Furkan Yilmaz", Color: "Blue", Position: 0, Side: 1, LakeStreet);

LakeStreet.add(new House( numberOfRooms: 16, length: 10, height: 10, Owner: "Onur Akbay", Color: "Red", Position: 10, Side: 2, LakeStreet);

LakeStreet.add(new House( numberOfRooms: 20, length: 10, height: 10, Owner: "Gokhan Digircibasi", Color: "Yellow", Position: 20, Side: 1, LakeStreet));

LakeStreet.add(new Office( Job: "Pharmacy", Height: 10, Length: 10, owner: "Omer Faruk Istemihan", Position: 17, Side: 1, LakeStreet));

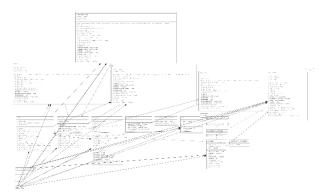
LakeStreet.add(new Market( Open: 8, Close: 20, Height: 10, Length: 10, owner: "Atakan Yilmaz", Position: 35, Side: 2, LakeStreet));
```

After this process, your Street is ready to some operations (View, delete, list of buildings).

But there is a rule you cannot build a structure in other building doesn't matter how many buildings have.

2. USE CASE AND CLASS DIAGRAMS

(You can find more HD version in folder)



3. PROBLEM SOLUTION APPROACH

Firstly, When I was doing homework 1, I thought I hold all informations because if we change array to other data structure, It will be easier for me. Thanks to that, implementing ArrayList and in Java Collections Framework is not hard for me. After that, LDLinkedList was a bit. Because I have to implement custom iterator and Node. However, thanks to Yusuf Sinan lecturer, I learnt itearator well. I studied LinkedList lecture book and I watched mr Erdogan Sevilgen's LinkedList lecturers and I understood what I will do.

Here is my solution. I draw a plan on a paper what I do or which linkedList is useful for me and I decided using doubly linkedList because Iterator has previous method so on.

I created LDLinkedList class and I have 2 classes one of them is Node the other one is LDListIter.

Node class is private and static.

I had a problem and I tried to find whole night the problem was that incompatible types Node<E> cannot be converted Node<E> I compiled at Linux and I realized that yes this problem is about referring different top level type one of them is trying to use LDListIter template other one is LDLinkedList template.

4.TEST CASES

I created a Street, length of the Street is 50.

```
Street LakeStreet = new Street();
LakeStreet.setLength(50);
```

We need to put playground

```
Playground ground=new Playground(LakeStreet.getLength(), height 2, position: 0, side: 1,LakeStreet);
LakeStreet.add(ground);
```

Add some houses

```
LakeStreet.add(new House( numberOfRooms: 10, length: 10, height: 10, Owner: "Emir <u>Yilmaz</u>", Color: "Yellow", Position: 10, Side: 1, LakeStreet));
House house2=new House( numberOfRooms: 5, length: 10, height: 5, Owner: "Furkan <u>Yilmaz</u>", Color: "Blue", Position: 0, Side: 1, LakeStreet);
LakeStreet.add(new House( numberOfRooms: 16, length: 10, height: 10, Owner: "Onur <u>Akbay</u>", Color: "Red", Position: 10, Side: 2, LakeStreet));
LakeStreet.add(new House( numberOfRooms: 20, length: 10, height: 10, Owner: "Gokhan <u>Digircibasi</u>", Color: "Yellow", Position: 20, Side: 1, LakeStreet));
```

Add office

```
LakeStreet.add(new Office( Job: "Pharmacy", Height 10, Length: 10, owner: "Omer Faruk <u>Istemihan</u>", Position: 17, Side: 1,LakeStreet));
```

Add market

```
LakeStreet.add(new Market( Open: 8, Close: 20, Height: 10, Length: 10, owner: "Atakan Yilmaz", Position: 35, Side: 2, LakeStreet));
```

And View method we can see sky silluet

```
LakeStreet.View();

LakeStreet.delete( item: 3);

LakeStreet.View();
```

5. RUNNING AND RESULTS

There are several choices. You can see menu section in this part of the report.

When the program runs.

You can add buildings

```
Enter a value
First Menu Choice 1
1-) Add a Market
2-) Add a Office
3-) Add a House
4-) Exit
Second Menu
```

You can remove building if it exists

First Menu Choice 2 Deleted Value

This is the test case

