

Java Review

Generics

Introduction to Generics

- Beginning with version 5.0, Java allows class and method definitions that include parameters for types
- Such definitions are called *generics*
 - Generic programming with a type parameter enables code to be written that applies to any class

Generics

- Classes and methods can have a type parameter
 - A type parameter can have any reference type (i.e., any class type) plugged in for the type parameter
 - When a specific type is plugged in, this produces a specific class type or method
 - Traditionally, a single uppercase letter is used for a type parameter, but any non-keyword identifier may be used

A Class Definition with a Type Parameter

Display 14.4 **A Class Definition with a Type Parameter**

```
1  public class Sample<T>
2  {
3      private T data;

4      public void setData(T newData)
5      {
6          data = newData;
7      }

8      public T getData()
9      {
10         return data;
11     }
12 }
```

T is a parameter for a type.

Generics

- A class definition with a type parameter is stored in a file and compiled just like any other class
- Once a parameterized class is compiled, it can be used like any other class
 - However, the class type plugged in for the type parameter must be specified before it can be used in a program
 - Doing this is said to *instantiate* the generic class

```
Sample<String> object =  
    new Sample<String>();
```

Class Definition with a Type Parameter

- A class that is defined with a parameter for a type is called a generic class or a parameterized class
 - The type parameter is included in angular brackets after the class name in the class definition heading
 - Any non-keyword identifier can be used for the type parameter, but by convention, the parameter starts with an uppercase letter
 - The type parameter can be used like other types used in the definition of a class

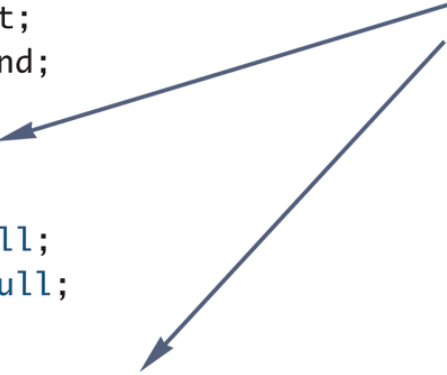
A Generic Ordered Pair Class

(Part 1 of 4)

Display 14.5 A Generic Ordered Pair Class

```
1  public class Pair<T>
2  {
3      private T first;
4      private T second;
5
6      public Pair()
7      {
8          first = null;
9          second = null;
10
11      public Pair(T firstItem, T secondItem)
12      {
13          first = firstItem;
14          second = secondItem;
15      }
```

Constructor headings do not include the type parameter in angular brackets.



(continued)

A Generic Ordered Pair Class

(Part 2 of 4)

Display 14.5 A Generic Ordered Pair Class

```
15     public void setFirst(T newFirst)
16     {
17         first = newFirst;
18     }

19     public void setSecond(T newSecond)
20     {
21         second = newSecond;
22     }

23     public T getFirst()
24     {
25         return first;
26     }
```

(continued)

A Generic Ordered Pair Class

(Part 3 of 4)

Display 14.5 A Generic Ordered Pair Class

```
27     public T getSecond()
28     {
29         return second;
30     }

31     public String toString()
32     {
33         return ( "first: " + first.toString() + "\n"
34                 + "second: " + second.toString() );
35     }
36
```

(continued)

A Generic Ordered Pair Class

(Part 4 of 4)

Display 14.5 A Generic Ordered Pair Class

```
37     public boolean equals(Object otherObject)
38     {
39         if (otherObject == null)
40             return false;
41         else if (getClass() != otherObject.getClass())
42             return false;
43         else
44         {
45             Pair<T> otherPair = (Pair<T>)otherObject;
46             return (first.equals(otherPair.first)
47                     && second.equals(otherPair.second));
48         }
49     }
50 }
```

Using Our Ordered Pair Class (Part 1 of 3)

Display 14.6 Using Our Ordered Pair Class

```
1  import java.util.Scanner;

2  public class GenericPairDemo
3  {
4      public static void main(String[] args)
5      {
6          Pair<String> secretPair =
7              new Pair<String>("Happy", "Day");
8
9          Scanner keyboard = new Scanner(System.in);
10         System.out.println("Enter two words:");
11         String word1 = keyboard.next();
12         String word2 = keyboard.next();
13         Pair<String> inputPair =
14             new Pair<String>(word1, word2);
```

(continued)

Using Our Ordered Pair Class

(Part 2 of 3)

Display 14.6 Using Our Ordered Pair Class

```
15         if (inputPair.equals(secretPair))
16         {
17             System.out.println("You guessed the secret words");
18             System.out.println("in the correct order!");
19         }
20         else
21         {
22             System.out.println("You guessed incorrectly.");
23             System.out.println("You guessed");
24             System.out.println(inputPair);
25             System.out.println("The secret words are");
26             System.out.println(secretPair);
27         }
28     }
29 }
```

(continued)

Using Our Ordered Pair Class (Part 3 of 3)

Display 14.6 Using Our Ordered Pair Class

SAMPLE DIALOGUE

Enter two words:

`two words`

You guessed incorrectly.

You guessed

first: two

second: words

The secret words are

first: Happy

second: Day

Pitfall: A Generic Constructor Name Has No Type Parameter

- Although the class name in a parameterized class definition has a type parameter attached, the type parameter is not used in the heading of the constructor definition

```
public Pair<T>()
```

- A constructor can use the type parameter as the type for a parameter of the constructor, but in this case, the angular brackets are not used

```
public Pair(T first, T second)
```

- However, when a generic class is instantiated, the angular brackets are used

```
Pair<String> pair =  
    new Pair<String>("Happy", "Day");
```

Pitfall: A Primitive Type Cannot be Plugged in for a Type Parameter

- The type plugged in for a type parameter must always be a reference type
 - It cannot be a primitive type such as `int`, `double`, or `char`
 - However, now that Java has automatic boxing, this is not a big restriction
 - Note: reference types can include arrays

Using Our Ordered Pair Class and Automatic Boxing (Part 1 of 3)

Display 14.7 Using Our Ordered Pair Class and Automatic Boxing

```
1  import java.util.Scanner;

2  public class GenericPairDemo2
3  {
4      public static void main(String[] args)
5      {
6          Pair<Integer> secretPair =
7              new Pair<Integer>(42, 24);
8
9          Scanner keyboard = new Scanner(System.in);
10         System.out.println("Enter two numbers:");
11         int n1 = keyboard.nextInt();
12         int n2 = keyboard.nextInt();
13         Pair<Integer> inputPair =
14             new Pair<Integer>(n1, n2);
```

*Automatic boxing allows you to use an **int** argument for an **Integer** parameter.*

(continued)

Using Our Ordered Pair Class and Automatic Boxing (Part 2 of 3)

Display 14.7 Using Our Ordered Pair Class and Automatic Boxing

```
15         if (inputPair.equals(secretPair))
16         {
17             System.out.println("You guessed the secret numbers");
18             System.out.println("in the correct order!");
19         }
20         else
21         {
22             System.out.println("You guessed incorrectly.");
23             System.out.println("You guessed");
24             System.out.println(inputPair);
25             System.out.println("The secret numbers are");
26             System.out.println(secretPair);
27         }
28     }
29 }
```

(continued)

Using Our Ordered Pair Class and Automatic Boxing (Part 3 of 3)

Display 14.7 **Using Our Ordered Pair Class and Automatic Boxing**

SAMPLE DIALOGUE

Enter two numbers:

42 24

You guessed the secret numbers
in the correct order!

Pitfall: A Class Definition Can Have More Than One Type Parameter

- A generic class definition can have any number of type parameters
 - Multiple type parameters are listed in angular brackets just as in the single type parameter case, but are separated by commas

Multiple Type Parameters (Part 1 of 4)

Display 14.8 Multiple Type Parameters

```
1  public class TwoTypePair<T1, T2>
2  {
3      private T1 first;
4      private T2 second;

5      public TwoTypePair()
6      {
7          first = null;
8          second = null;
9      }

10     public TwoTypePair(T1 firstItem, T2 secondItem)
11     {
12         first = firstItem;
13         second = secondItem;
14     }
```

(continued)

Multiple Type Parameters (Part 2 of 4)

Display 14.8 Multiple Type Parameters

```
15     public void setFirst(T1 newFirst)
16     {
17         first = newFirst;
18     }

19     public void setSecond(T2 newSecond)
20     {
21         second = newSecond;
22     }

23     public T1 getFirst()
24     {
25         return first;
26     }
```

(continued)

Multiple Type Parameters (Part 3 of 4)

Display 14.8 Multiple Type Parameters

```
27     public T2 getSecond()
28     {
29         return second;
30     }

31     public String toString()
32     {
33         return ( "first: " + first.toString() + "\n"
34                 + "second: " + second.toString() );
35     }
36
```

(continued)

Multiple Type Parameters (Part 4 of 4)

Display 14.8 Multiple Type Parameters

```
37     public boolean equals(Object otherObject)
38     {
39         if (otherObject == null)
40             return false;
41         else if (getClass() != otherObject.getClass())
42             return false;
43         else
44         {
45             TwoTypePair<T1, T2> otherPair =
46                 (TwoTypePair<T1, T2>)otherObject;
47             return (first.equals(otherPair.first)
48                 && second.equals(otherPair.second));
49         }
50     }
51 }
```

*The first **equals** is the equals of the type T1. The second **equals** is the equals of the type T2.*

Using a Generic Class with Two Type Parameters (Part 1 of 2)

Display 14.9 Using a Generic Class with Two Type Parameters

```
1  import java.util.Scanner;

2  public class TwoTypePairDemo
3  {
4      public static void main(String[] args)
5      {
6          TwoTypePair<String, Integer> rating =
7              new TwoTypePair<String, Integer>("The Car Guys", 8);

8          Scanner keyboard = new Scanner(System.in);
9          System.out.println(
10              "Our current rating for " + rating.getFirst());
11          System.out.println(" is " + rating.getSecond());

12          System.out.println("How would you rate them?");
13          int score = keyboard.nextInt();
14          rating.setSecond(score);
```

(continued)

Using a Generic Class with Two Type Parameters (Part 2 of 2)

Display 14.9 Using a Generic Class with Two Type Parameters

```
15         System.out.println(  
16             "Our new rating for " + rating.getFirst());  
17         System.out.println(" is " + rating.getSecond());  
18     }  
19 }
```

SAMPLE DIALOGUE

Our current rating for The Car Guys
is 8

How would you rate them?

10

Our new rating for The Car Guys
is 10

Bounds for Type Parameters

- Sometimes it makes sense to restrict the possible types that can be plugged in for a type parameter **T**
 - For instance, to ensure that only classes that implement the **Comparable** interface are plugged in for **T**, define a class as follows:

```
public class RClass<T extends Comparable>
```
 - "**extends Comparable**" serves as a *bound* on the type parameter **T**
 - Any attempt to plug in a type for **T** which does not implement the **Comparable** interface will result in a compiler error message

A Bounded Type Parameter

Display 14.10 A Bounded Type Parameter

```
1  public class Pair<T extends Comparable>
2  {
3      private T first;
4      private T second;

5      public T max()
6      {
7          if (first.compareTo(second) <= 0)
8              return first;
9          else
10             return second;
11     }
```

<All the constructors and methods given in Display 14.5
are also included as part of this generic class definition>

```
12 }
```

Bounds for Type Parameters

- A bound on a type may be a class name (rather than an interface name)
 - Then only descendent classes of the bounding class may be plugged in for the type parameters

```
public class ExClass<T extends Class1>
```

- A bounds expression may contain multiple interfaces and up to one class
- If there is more than one type parameter, the syntax is as follows:

```
public class Two<T1 extends Class1, T2 extends  
    Class2 & Comparable>
```

Generic Methods

- When a generic class is defined, the type parameter can be used in the definitions of the methods for that generic class
- In addition, a generic method can be defined that has its own type parameter that is not the type parameter of any class
 - A generic method can be a member of an ordinary class or a member of a generic class that has some other type parameter
 - The type parameter of a generic method is local to that method, not to the class

Generic Methods

- The type parameter must be placed (in angular brackets) after all the modifiers, and before the returned type

```
public static <T> T genMethod(T[] a)
```

- When one of these generic methods is invoked, the method name is prefaced with the type to be plugged in, enclosed in angular brackets

```
String s = NonG.<String>genMethod(c);
```

Inheritance with Generic Classes

- A generic class can be defined as a derived class of an ordinary class or of another generic class
 - As in ordinary classes, an object of the subclass type would also be of the superclass type
- Given two classes: **A** and **B**, and given **G**: a generic class, there is no relationship between **G<A>** and **G**
 - This is true regardless of the relationship between class **A** and **B**, e.g., if class **B** is a subclass of class **A**

A Derived Generic Class (Part 1 of 2)

Display 14.11 A Derived Generic Class

```
1  public class UnorderedPair<T> extends Pair<T>
2  {
3      public UnorderedPair()
4      {
5          setFirst(null);
6          setSecond(null);
7      }
8
9      public UnorderedPair(T firstItem, T secondItem)
10     {
11         setFirst(firstItem);
12         setSecond(secondItem);
13     }
```

(continued)

A Derived Generic Class (Part 2 of 2)

Display 14.11 A Derived Generic Class

```
13     public boolean equals(Object otherObject)
14     {
15         if (otherObject == null)
16             return false;
17         else if (getClass() != otherObject.getClass())
18             return false;
19         else
20         {
21             UnorderedPair<T> otherPair =
22                 (UnorderedPair<T>)otherObject;
23             return (getFirst().equals(otherPair.getFirst())
24                 && getSecond().equals(otherPair.getSecond()))
25                 ||
26                 (getFirst().equals(otherPair.getSecond())
27                 && getSecond().equals(otherPair.getFirst()));
28         }
29     }
30 }
```

Using UnorderedPair (Part 1 of 2)

Display 14.12 Using UnorderedPair

```
1 public class UnorderedPairDemo
2 {
3     public static void main(String[] args)
4     {
5         UnorderedPair<String> p1 =
6             new UnorderedPair<String>("peanuts", "beer");
7         UnorderedPair<String> p2 =
8             new UnorderedPair<String>("beer", "peanuts");
```

(continued)

Using UnorderedPair (Part 2 of 2)

Display 14.12 Using UnorderedPair

```
9      if (p1.equals(p2))
10     {
11         System.out.println(p1.getFirst() + " and " +
12                             p1.getSecond() + " is the same as");
13         System.out.println(p2.getFirst() + " and "
14                             + p2.getSecond());
15     }
16 }
17 }
```

SAMPLE DIALOGUE²

peanuts and beer is the same as
beer and peanuts

Another Example

```
public class Node<E> {  
  
    private E data;  
    private Node<E> next;  
  
    Node(E data, Node<E> next){  
        this.data = data;  
        this.next = next;  
    }  
  
    public void setData(E data){  
        this.data = data;  
    }  
  
    public E getData(){  
        return data;  
    }  
  
    public void setNext(Node<E> next){  
        this.next = next;  
    }  
  
    public Node<E> getNext(){  
        return next;  
    }  
}
```

Another Example (Continued)

```
public class CmpNode<E extends Comparable<E>> {
```

```
    CmpNode(E data, CmpNode<E> next){
```

```
    }
```

```
}
```

```
class CmpNode1<E extends Comparable<E>>  
extends Node<E> {
```

```
    CmpNode1(E data, CmpNode1<E> next){
```

```
        super(data, next);
```

```
    }
```

```
}
```