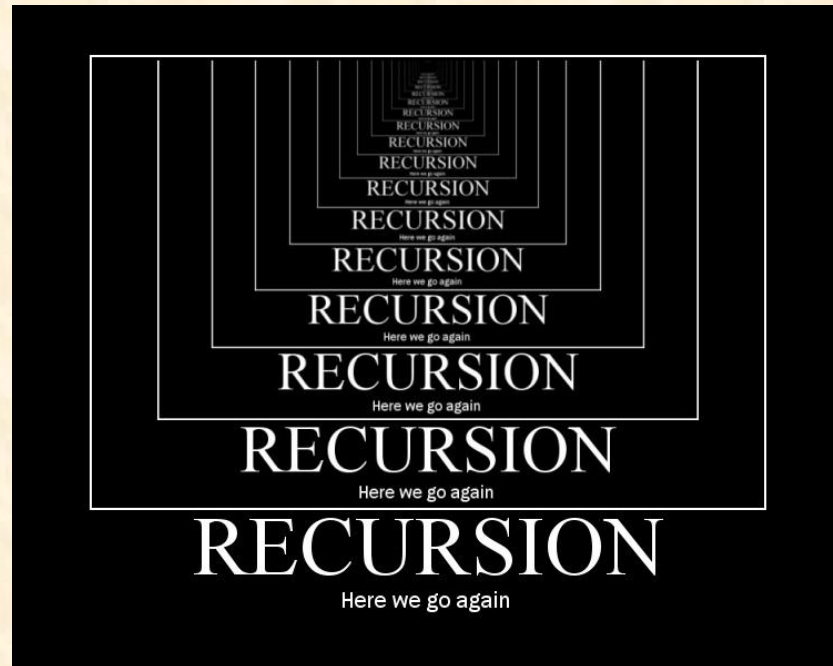


Lecture 4

Recursion



EECS 281: Data Structures & Algorithms

What Counts as One Step in a Program ?

Primitive operations

- **a)** Variable assignment
- **b)** Arithmetic operation
- **c)** Comparison
- **d)** Array indexing or pointer reference
In reality: $a[i]$ is the same as $*(a + i)$
- **e)** Function call (not counting the data)
- **f)** Function return (not counting the data)

Runtime of 1 step is independent of input

Counting Steps

```
1 int myFunc(  
    char* p,  
    int aN,  
    int ar[]) {  
2 ...  
3     return  
        zzz;  
4 }
```

← 1 step
← 1 step
← 1 step
← 1 step
← 1 steps
← 1 steps

(myFunc as a callee)

Passing every datum to/from a function takes time. Passing larger objects and containers *by value* takes longer

When passing objects, count copy-constructors

```
1 char *course = "EECS281";  
2 int HWKs[4] = {100, 110, 120, 140};  
3 int retCode =  
    myFunc(  
        course, 4, HWKs);
```

← 8 steps (copy chars at run time)
← 4 steps (copy at run time)
← 1 step
← 2 steps (call and return)
← 4 steps (one for each parameter and return value)

The Program Stack (1)

- When a function call is made
 - 1a.** All local variables are saved in a special storage called *the program stack*
 - 2a.** Then argument values are pushed onto *the program stack*
- When a function call is received
 - 2b.** Function arguments are popped off the stack
- When **return** is issued within a function
 - 3a.** The return value is pushed onto *the program stack*
- When **return** is received at the call site
 - 3b.** The return value is popped off the *the program stack*
 - 1b.** Saved local variables are restored

The Program Stack (2)

- Program stack supports nested function calls
 - Five nested calls would save five sets of local variables and five sets of arguments on the P.S.
- There is only one program stack (per thread)
 - Different from *the program heap*, where dynamic memory is allocated
- *Program stack* size is limited in practice
- The number of nested function calls is limited
- Example: a bottomless (buggy) recursion function will exhaust *program stack* very quickly

Important Practical Considerations



- Program stack is very limited in size
- For a large data set
 - "Plain" recursion over every element is a bad idea
 - Use tail recursion or iterative algorithms instead
- Problems solvable with $O(1)$ additional memory do not favor "plain" recursive algorithms

Step-Counting For Recursion

```
1 int factorial(int n) {  
2     return (n ? n * factorial(n - 1) : 1);  
3 }
```

```
1 int factorial(int n) {  
2     if (n == 0)  
3         return 1;  
4     return n * factorial(n - 1);  
5 }
```

← 2 steps
← 1 step
← 2 step
← 6 steps

Total steps: #calls * steps in 1 function call

Challenge: what if the number of steps per call depends on the argument values?

Recurrence Equations

- A *recurrence equation* describes the overall running time on a problem of size n in terms of the running time on smaller inputs. [CLRS]

Recurrence Equation Example

```
1  int factorial (int n) {  
2      if (n == 0)  
3          return 1;  
4      return n * factorial(n - 1);  
5  }
```

$$T(n) = \begin{cases} c_0 & n == 0 \\ T(n-1) + c_1 & n > 0 \end{cases}$$

- $T(n)$ is the running time of `factorial()` with input size n
- $T(n)$ is expressed in terms of the running time of `factorial()` with input size $n - 1$
- c_0 and c_1 are constants

Solving Recurrences

- Recursion tree method [CLRS]
- AKA Telescoping method
 1. Write out $T(n)$, $T(n - 1)$, $T(n - 2)$
 2. Substitute $T(n - 1)$ and $T(n - 2)$ into $T(n)$
 3. Look for a pattern
 4. Use a summation formula

Exercise

```
int power(int x, unsigned y);  
// returns  $x^y$ 
```

Write two versions:

1. With recursion (or tail recursion) and $O(n)$ complexity
 - Write the recurrence equation
2. With a loop and $O(\log n)$ complexity
 - Hint: $2^8 = ((2^2)^2)^2$

Does it work for 2^0 ? 0^2 ? 0^0 ?

Another solution

Write the recurrence equation:

```
1 int power(int x, unsigned y, int result = 1) {  
2     if (y == 0)  
3         return result;  
4     else if (y % 2)  
5         return power(x * x, y / 2, result * x);  
6     else  
7         return power(x * x, y / 2, result);  
8 }
```

Common Recurrence Equations

Recurrence	Example	Big-O Solution
$T(n) = T(n / 2) + c$	Binary Search	$O(\log n)$
$T(n) = T(n - 1) + c$	Sequential Search	$O(n)$
$T(n) = 2T(n / 2) + c$	Tree Traversal	$O(n)$
$T(n) = T(n - 1) + c_1 * n + c_2$	Selection/etc. Sorts	$O(n^2)$
$T(n) = 2T(n / 2) + c_1 * n + c_2$	Merge/Quick Sorts	$O(n \log n)$

Solving Recurrences

- We have used the recursion tree (AKA telescoping) method to solve recurrence equations
- Another way to solve recurrence equations is the Master Method (AKA Master Theorem)

Master Theorem Basis

Let $T(n)$ be a monotonically increasing function that satisfies:

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

$$T(1) = 1$$

Where $a \geq 1$, $b \geq 2$. If $f(n) \in \Theta(n^c)$, then:

$$T(n) = \begin{cases} \Theta(n^{\log_b a}) & \text{if } a > b^c \\ \Theta(n^c \log_2 n) & \text{if } a = b^c \\ \Theta(n^c) & \text{if } a < b^c \end{cases}$$

When Not to Use

- You cannot use the Master Theorem if:
 - $T(n)$ is not monotonic, such as $T(n) = \sin(n)$
 - $f(n)$ is not a polynomial, i.e. $f(n)=2^n$
 - b cannot be expressed as a constant, i.e.

$$T(n) = \sqrt{n}$$

- There is also a special fourth condition if $f(n)$ is not a polynomial; see later in slides

When Not to Use

Example:

$$T(n) = T(n - 1) + n$$

Master Theorem not applicable

$$T(n) \neq aT(n / b) + f(n)$$

Example

$$T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1 \quad \text{What are the parameters?}$$

$$a =$$

$$b =$$

$$c =$$

Example

$$T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1 \quad \text{What are the parameters?}$$

$$a = 3$$

$$b =$$

$$c =$$

Example

$$T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1 \quad \text{What are the parameters?}$$

$$a = 3$$

$$b = 2$$

$$c =$$

Example

$T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1$ What are the parameters?

$$a = 3$$

$$b = 2$$

$$c = 1$$

Therefore which condition?

Example

$T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1$ What are the parameters?

$$a = 3$$

$$b = 2$$

$$c = 1$$

Therefore which condition? Since $3 > 2^1$, case 1

Example

$$T(n) = 3T\left(\frac{n}{2}\right) + \frac{3}{4}n + 1 \quad \text{What are the parameters?}$$

$$a = 3$$

$$b = 2$$

$$c = 1$$

Therefore which condition? Since $3 > 2^1$, case 1

Thus we conclude that:

$$T(n) \in \Theta(n^{\log_b a}) = \Theta(n^{\log_2 3})$$

Exercise

$$T(n) = 2T\left(\frac{n}{4}\right) + \sqrt{n} + 7 \quad \text{What are the parameters?}$$

$$a =$$

$$b =$$

$$c =$$

Solve the recurrence equation

Exercise

$$T(n) = T\left(\frac{n}{2}\right) + \frac{1}{2}n^2 + n \quad \text{What are the parameters?}$$

$$a =$$

$$b =$$

$$c =$$

Solve the recurrence equation

Fourth Condition

- There is a 4th condition that allows polylogarithmic functions

If $f(n) \hat{=} O(n^{\log_b a} \log^k n)$ for some $k \geq 0$,

Then $T(n) \hat{=} O(n^{\log_b a} \log^{k+1} n)$

- This condition is fairly limited, and not one you need to memorize/write down

Fourth Condition Example

- Say that we have the following recurrence:

$$T(n) = 2T\left(\frac{n}{2}\right) + n \log n$$

- Clearly $a=2$, $b=2$, but $f(n)$ is not polynomial
- However: $f(n) \in O(n \log n)$ and $k = 1$

$$T(n) = O(n \log^2 n)$$

Job Interview Question

Write an efficient algorithm that searches for a value in an $n \times m$ table (two-dim array).

This table is sorted along the rows and columns — that is,

$$\begin{aligned} \text{table}[i][j] &\leq \text{table}[i][j + 1], \\ \text{table}[i][j] &\leq \text{table}[i + 1][j] \end{aligned}$$

- Obvious ideas: linear or binary search in every row
 - nm or $n \log m$... too slow

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

Solution #1: Quad Partition

Split the region into four quadrants – one can be eliminated.

Then recurse

$$T(n) = 3T(n/2) + c$$

By the Master Theorem (or telescoping),

$$T(n) = \Theta(n^{\log_2(3)}) \approx \Theta(n^{1.58})$$

Not competitive enough!

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

Solution #2: Binary Partition

Split the region into four quadrants:

- scan a middle row/column/diagonal for the target element
- if not found, split where it would have been
- eliminate 2 of 4 sub-regions

Then recurse:

$$T(n) = 2T(n/2) + cn \quad \underline{\text{or}} \quad T(n) = 2T(n/2) + \log n$$

By the Master Theorem (or by telescoping),

$$T(n) = \Theta(n \log n) \quad \underline{\text{or}} \quad T(n) = \Theta(n)$$

Not entirely rigorous because sub-arrays may differ in size. What happens to complexity then?

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

1	4	7	11	15
2	5	8	12	19
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1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

Solution #3:

Stepwise Linear Search

```
1 bool stepWise(int mat[][N_MAX], int N, int target, int &row, int &col) {
2     if (target < mat[0][0] || target > mat[N - 1][N - 1])
3         return false;
4     row = 0; col = N - 1;
5     while (row <= N - 1 && col >= 0) {
6         if (mat[row][col] < target)
7             row++;
8         else if (mat[row][col] > target)
9             col--;
10        else
11            return true;
12    }
13    return false;
14 }
```

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

Runtime Comparisons

- Source code and data ($M = N = 100$) available at
<http://www.leetcode.com/2010/10/searching-2d-sorted-matrix.html>
<http://www.leetcode.com/2010/10/searching-2d-sorted-matrix-part-ii.html>
<http://www.leetcode.com/2010/10/searching-2d-sorted-matrix-part-iii.html>
- Runtime for 1,000,000 searches

Algorithm	Runtime
Binary search	31.62s
Diagonal Binary Search	32.46s
Step-wise Linear Search	10.71s
Quad Partition	17.33s
Binary Partition	10.93s
Improved Binary Partition	6.56s

Linear Recurrences

- Fibonacci sequence: 0 1 1 2 3 5 8 13 ...
 - $F_0 = 0, F_1 = 1$
 - $F_n = F_{n-1} + F_{n-2}$, where $n \geq 2$
- Appears frequently in many contexts
 - Illustrates several types of algorithms
 - Stock-trading strategies
 - Nice-looking architectural proportions
- Often used in interview questions

Linear Recurrences

- Fibonacci sequence: 0 1 1 2 3 5 8 13 ...
 - $F_0 = 0, F_1 = 1$
 - $F_n = F_{n-1} + F_{n-2}$, where $n \geq 2$
- Closed-form solution:

$$\begin{pmatrix} F_{n+1} \\ F_n \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} F_n \\ F_{n-1} \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}^n \begin{pmatrix} F_1 \\ F_0 \end{pmatrix}$$

- Can be computed in $O(\log n)$ time

Questions for Self-Study

- Consider a recursive function that only calls itself. Explain how one can replace recursion by a loop and an additional stack.
- Go over the Master Theorem in the CLRS textbook
- Which cases of the Master Theorem were exercised for different solutions in the 2D-sorted-matrix problem ?
- Solve the same recurrences by telescoping w/o the Master Theorem
- Write (and test) programs for each solution idea, time them on your data

