

Cambridge International Examinations

Cambridge International General Certificate of Secondary Education

CANDIDATE NAME					
CENTRE NUMBER			CANDIDATE NUMBER		

COMPUTER SCIENCE

0478/22

Paper 2 Problem-solving and Programming

May/June 2015

1 hour 45 minutes

Candidates answer on the Question Paper.

No Additional Materials are required.

No calculators allowed.

READ THESE INSTRUCTIONS FIRST

Write your Centre number, candidate number and name in the spaces at the top of this page.

Write in dark blue or black pen.

You may use an HB pencil for any diagrams, graphs or rough working.

Do not use staples, paper clips, glue or correction fluid.

DO NOT WRITE IN ANY BARCODES.

Answer all questions.

DO NOT ATTEMPT TASKS 1, 2 AND 3 in the pre-release material; these are for information only.

You are advised to spend no more than 40 minutes on Section A (Question 1).

No marks will be awarded for using brand names of software packages or hardware.

At the end of the examination, fasten all your work securely together.

The number of marks is given in brackets [] at the end of each question or part question.

The maximum number of marks is 50.



Section A

You are advised to spend no longer than 40 minutes answering this section.

Here is a copy of the pre-release material.

DO NOT attempt Tasks 1, 2 and 3 now.

Use the pre-release material and your experience from attempting the tasks before the examination to answer Question 1.

Pre-release Material

Write and test a program to complete the **three** tasks.

TASK 1

A school keeps records of the weights of each pupil. The weight, in kilograms, of each pupil is recorded on the first day of term. Input and store the weights and names recorded for a class of 30 pupils. You must store the weights in a one-dimensional array and the names in another one-dimensional array. All the weights must be validated on entry and any invalid weights rejected. You must decide your own validation rules. You may assume that the pupils' names are unique. Output the names and weights of the pupils in the class.

TASK 2

The weight, in kilograms, of each pupil is recorded again on the last day of term. Calculate and store the difference in weight for each pupil.

TASK 3

For those pupils who have a difference in weight of more than 2.5 kilograms, output, with a suitable message, the pupil's name, the difference in weight and whether this is a rise or a fall.

Your program must include appropriate prompts for the entry of data. Error messages and other outputs need to be set out clearly and understandably. All variables, constants and other identifiers must have meaningful names. Each task must be fully tested.

1

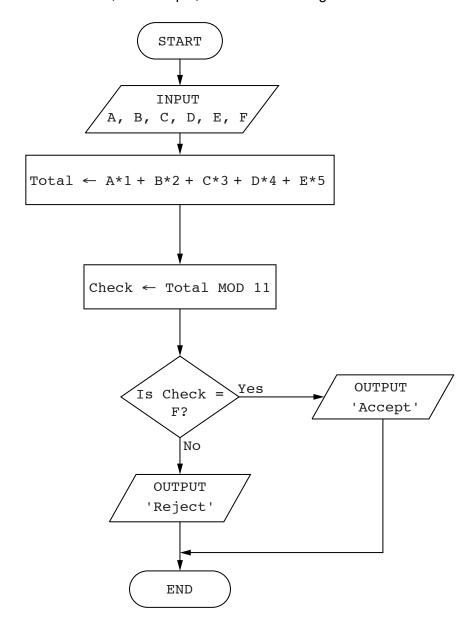
(a) All variables, constants and other identifiers should have meaningful names.						
	(i)	Declare the array to store the pupils' names.				
		[1]				
	(ii)	Declare the array to store the pupils' weights.				
	(iii)	It has been decided to record the weights for the whole school of 600 pupils rather than one class. Write suitable new declarations for these two arrays.				
		[1]				
(b)	or a	te an algorithm to complete Task 2 , using either pseudocode, programming statements a flowchart. Use weights for the whole school . You should assume that Task 1 has already en completed.				
		[5]				

(c)	(i)	Describe suitable validation rules for Task 1 .
		[2]
	(ii)	Give two pupil weights that you could use to check the validation used in Task 1 . Explain why you chose each weight.
		Weight 1
		Reason for choice
		Weight 2
		Reason for choice
		[4]
(d)		lain how you select the pupils with a fall in weight of more than 2.5 kilograms (part of k 3). You may include pseudocode or programming statements as part of your explanation.

Section B

2		ad this section of program code that should input 30 positive numbers and then output the gest number input.
	1	Large = 9999
	2	Counter = 0
	3	WHILE Counter > 30
	4	DO
	5	INPUT Num
	6	IF Num < Large THEN Large = Num
	7	Counter = Counter - 1
	8	ENDWHILE
	9	PRINT Large
	The	ere are four errors in this code.
	Loc	cate these errors and suggest a corrected piece of code for each error.
	1.	
	2 .	
	3.	
	4.	
	,	[4]

3 (a) The flowchart below inputs six single digit numbers. The predefined function MOD gives the value of the remainder, for example, $Y \leftarrow 10$ MOD 3 gives the value Y = 1



Complete a trace table for each of the two sets of input data.

Set 1 5, 2, 4, 3, 1, 5

Set 2 3, 2, 1, 0, 7, 3

Trace table set 1 5, 2, 4, 3, 1, 5

Α	В	С	D	E	F	Total	Check	Output

Trace table set 2 3, 2, 1, 0, 7, 3

Α	В	С	D	E	F	Total	Check	Output

[4]

(b)	State the purpose of the flowchart in part (a) .
	[1]
(c)	Identify a problem with this flowchart and explain how to correct it.
	Problem
	Solution
	[3]

4 Four programming concepts and four examples of programming code are shown below.

Draw a line to link each programming concept to the correct example of programming code.

concept	Example of programming code
Counting	Sum = Sum + Value[n]
Repetition	IF Value = 10 THEN PRINT 'X'
Selection	FOR Counter = 1 TO 10
Totalling	Amount = Amount + 1
	Sum = Num1 + Num2
	·

[4]

5	(a)	Write an algorithm, using pseudocode and a FOR TO NEXT loop structure, to input 1000 numbers into an array.
		[2]
	(b)	Rewrite your algorithm using another loop structure.

Question 6 begins on page 10.

6 A database, MARKS, was set up to record the test results for a class of students. Part of the database is shown below.

Student Name	Class ID	Maths	English	Science	History	Geography
Paul Smith	0017	70	55	65	62	59
Ravi Gupta	0009	29	34	38	41	44
Chin Hwee	0010	43	47	50	45	52
John Jones	0013	37	67	21	28	35
Diana Abur	0001	92	88	95	89	78
Rosanna King	0016	21	13	11	27	15

State	which field you would o	choose for the primary key	y.		
Give a	a reason for choosing th	nis field.			
	Ũ				
		pelow selects all students	with more than 60 marks in Geography		
more t	uery-by-example grid b than 60 marks in Geog	pelow selects all students raphy.	with more than 60 marks in		
more t	uery-by-example grid bethan 60 marks in Geog	pelow selects all students raphy. History	with more than 60 marks in Geography		
more t Field: Table:	uery-by-example grid bethan 60 marks in Geog Student Name	pelow selects all students raphy. History	with more than 60 marks in Geography		
more to Field: Table: Sort:	uery-by-example grid bethan 60 marks in Geogo	pelow selects all students raphy. History	with more than 60 marks in Geography		

(d) Complete the query-by-example grid below to select and show the student names only of all students with less than 40 marks in both Maths and English.

Field:		
Table:		
Sort:		
Show:		
Criteria:		
or:		

[3]

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