# CMPE264 Proyect 1: High Dynamic Range (HDR) System

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#### 1 Introduction

#### 2 Camera Radiometric Calibration

First we need to reverse-engineer the function  $f(\cdot)$  and invert it, obtaining an approximation of the true (linear) brightness B = f - 1(B').

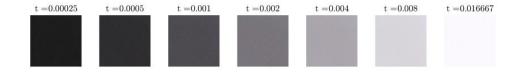


Figure 1: Fuji X-E2 white calibration images and exposure times. All images taken at ISO 800.

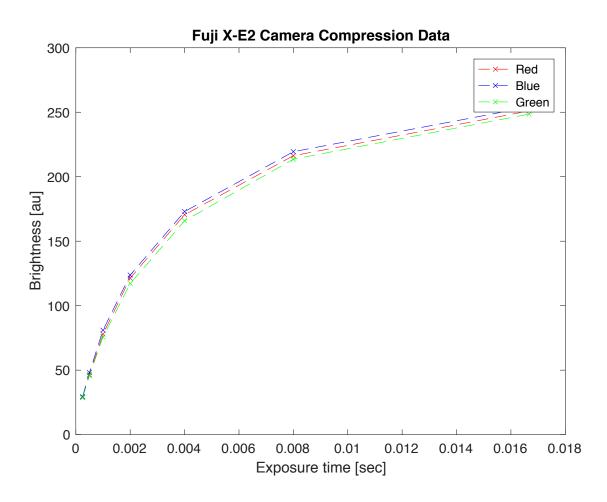


Figure 2: Fuji X-E2 brightness values versus exposure time at ISO 800.

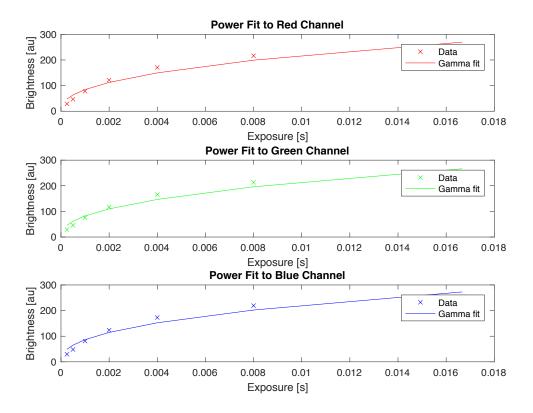


Figure 3: Power fit to the exposure data for each color channel

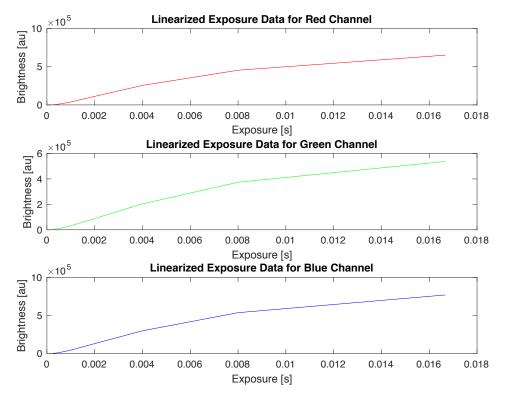


Figure 4: Linearization results on exposure data for each channel

### 3 Picture Stack Acquisition

Now weed to take a stack of 3 images of a high-dynamic (high contrast) scene, so we proceed to take a stack of multiple pictures at different exposure time T with fixed ISO gain G and based on their corresponding histograms we can decide which 3 pictures to extract from this stack.

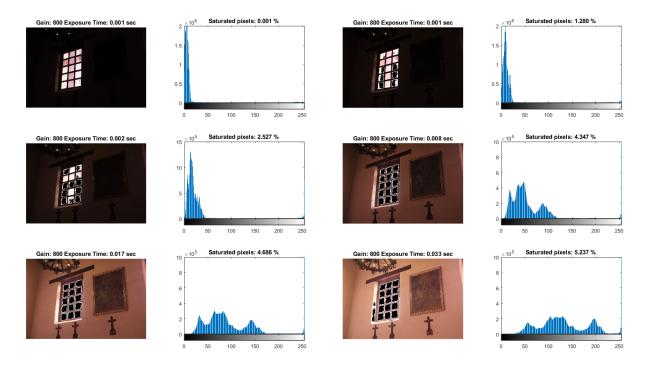


Figure 5: Picture Stack with ISO gain fixed at G=800

### 4 Composite Image Creation

We proceed to create a composite HDR image from our stack of three linearized pictures. We will compose the images using two different algorithms.

#### 4.1 Composition Algorithm 1

#### 4.2 Composition Algorithm 2

## 5 Composite Image Reproduction

Now we need to revert the linearization by applying a non-linear function that will amplify the small values and reduce the large values



Figure 6: Composite image 1 after tone map function

- 6 Script Execution
- 6.1 Requirements
- 7 Conclusions