Cailin Shaffer

Software Engineer Fellow

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I am a full-stack developer with a desire to learn and creating innovative and effective solutions that deliver exceptional user experiences. I am pursuing a career in software engineering because I believe that technology has the power to transform businesses and improve people's lives. With that being said I am passionate about being apart of that change. With the use of vanilla Java Script, React, Node.js, and Next.js as well as implementing those skills I plan to advance in every way possible. My exceptional problem solving skills, along with my fast learning capabilities makes me flexible to any environment. My previous experience in the General Assembly SEI Immersive course has built myself into someone who can work efficiently and effectively, with a team or individually. Having the devotion and adaptability to learning new things including C++, Unity, and Python to overcome any obstacles, guarantees my ability to succeed. Overall, my qualities and experience make me a great software engineer because I am committed to delivering exceptional results while maintaining a strong focus on collaboration and user-friendly design.

SKILLS

Creative thinking, problem-solving, adaptability, teamwork & organizational skills.

SOFTWARE

HTML, CSS, Vanilla Java Script, Node.Js, React, Next.JS & practical knowledge of SQL/MongoDB database concepts.

RELEVANT EXPERIENCE

User Experience Design Immersive Fellow | General Assembly | Remote | 12/2022 - 2/2023

Successfully completed 500+ hours of expert led instruction in General Assembly and hands on learning of Java Script fundamentals. Developed projects, including:

- **Pet Finder API:** Using Node.Js, Express.Ejs, & SQL I built a full stack website pulling data from the PetFinder API where users can log in and explore all the adoptable pets. (https://ga-cs-petfinder.herokuapp.com/)
- **Memory Game:** Using Vanilla Java Script, CSS, & HTML I built a Memory tile game where two players can play against each other for the winning score. (https://cailinshaffer.github.io/Memory-Game)
- **Sustain-ABLE:** Using React and MongoDB I assisted in building a blog with the main mission to inspire and encourage the adoption of sustainable practices for a healthier planet. (https://main--vermillion-melba-389997.netlify.app/)

Manager | Euflora | Denver | 03/2019 - 11/2022

- Promoted from sales associate, to Inventory Manager, to one of the store managers based on my dedication for success and doing an explementary job in each role.
- Helped create an enjoyable and smoothly ran work environment for all employees.
- Completed managerial task such as inputting product orders as well as taking on the role of Inventory manager.
- Proficient in the use of our POS system to overcome any bugs or complications through out the work day.

Server/Bartender | Barbara Jean's Restaurant | Ponte Vedra Beach | 05/2011-08/2018

- Promoted from hostess, to server, to bartender based on exceptional skills in team work, critical thinking and collaboration.
- Perfected my time management skills by prioritizing list of task.
- Responsible for managing customer expectations in delivering superior levels of customer service.

EDUCATION

General Assembly | User Experience Design Immersive | Remote | 22/23