Fiche Database

Pierre Colson

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General

- A database should allow the user to specify thery schemas usiong a **data definition language**, and allow to query and modify data using a **query/data manipulation language**
- Database transactions should respect ACID
 - Atomicity (all or nothing)
 - Consistentcy (regarding constraints & transcations preserve them)
 - Isolation (apper to be executed as if by itself)
 - **D**urability (transacations nevet lost onece competed)
- A Data Model consists of :
 - A mathematical representation if data
 - Operation on data
 - Constraints
- Attributes is the column names
- Component is an instance of an attribute (a column cell)
- tuple is a row
- A key is a sets of attributes that determine all other attributes if a tuple

Algebra

• Relational Algebra

```
Ordered by Precedence
```

```
 \begin{array}{l} -\sigma_c \; \text{Selection} \\ -\pi_L \; \text{Projection} \\ -\rho \; \text{Renamming} \\ -\\ -\times \; \text{Cartesian Product} \\ -\bowtie_c \; \text{Theta Join} \; (R\bowtie_c S=\sigma_c(R\times S) \\ -\bowtie \; \text{Natural Join} \; (R\bowtie S=\pi_L(\sigma_c(R\times S))) \\ -\\ -\cup \; \text{Union} \\ -\cap \; \text{Intersection} \end{array}
```

– DifferenceExtended Relational Algebra

```
- \delta Duplicate Elimination
```

- $-\tau$ Sorting
- $-\gamma$ Grouping and Aggregation
- $-\pi_L$ Extended Projection
- correct symbol Outer Join, Left Outer Join, Right Outer Join
- A relation under bad semantics contains a bag of tuples (allow duplicate)
- A relation under **set semantics** contains a set of tuples (no duplicate)
- NULL Values

Can be used for:

- Value Unknown
- Value Inapplicable
- Value Witheld

Other:

- Does not contributes to SUM/AVG but contributes to COUNT
- True is 1, False is 0 and Unknown is 0.5
- $-A \text{ AND } B = \min(A, B)$
- -A OR B = max(A, B)
- NOT A = 1 A

\mathbf{SQL}

• Create a realtion

```
CREATE TABLE Name(
    attribute1 type,
    attribute2 type
);
```

• Delete a relation

DROP TABLE Name

• Declare primary key

```
CREATE TABLE Name(
    attribute1 type primary key,
    attribute2 type
);
CREATE TABLE Name(
    attribute1 type,
    attribute2 type
    primary key(attribute1, attribute2)
);
  • Unique COnstraints
   • Declare primary key
CREATE TABLE Name(
    attribute1 type unique,
    attribute2 type
);
CREATE TABLE Name(
```

Key Differences Between Primary key and Unique key:

- Primary key will not accept NULL values whereas Unique key can accept one NULL value.
- A table can have only primary key whereas there can be multiple unique key on a table.
- A Clustered index automatically created when a primary key is defined whereas Unique key generates the non-clustered index.
- Foreign Keys

);

attribute1 type,
attribute2 type

unique(attribute1, attribute2)

```
CREATE TABLE name(
   attribute1 type,
   attribute2 type,
   attribute3 type,
   FOREIGN KEY (attribute1) REERENCES otherTableName(attribute1)
   FOREIGN KEY (attribute2) REERENCES otherTableName(attribute2)
)
```

• Insertion

```
INSERT INTO tableName VALUES(component1, component2, etc)
```

• Basic Queries

```
SELECT attribute1, attribute2 AS otherAttributeNAme
FROM tableName
WHERE condition;
...
WHERE LIKE 'Ma%' OR LIKE 'M_ke'
```

- Semantics
 - For Union, Intersection or Difference by default its set semantics
 - * Under set semantics

```
(SELECT ... FROM ... WHERE)
UNION
(SELECT ... FROM ... WHERE)
```

* Under bag semantics

```
(SELECT ... FROM ... WHERE)
UNION ALL
(SELECT ... FROM ... WHERE)
```

- For selections bag semantics is by default
 - * Select under ser semantics

```
SELECT DISTINCT ... FROM ... WHERE
```

• Subqueries

```
SELECT attribute1
FROM
    (SELECT ...
    FROM ...
    WHERE ...) A
WHERE A.attribute = 'smthg'
```

• EXISTS(sbuquery) evaluates to true if subquery is not empty

Have a good database

- K is a **superkey** for a realation if K functionally determines all of R
- K is a key for R if K is a superkey but no proper subset of K is a superkey
- A functional dependency $X \to Y$ such that Y is a subset of X is called **trivial**.
- Let S be a set in functional dependencies for R and let X be a set of attributes of R. The closure of X denoted X^+ is the largest set of attributes such that every tuple in R that satisfies all functional dependencies in S also satisfies $X \to X^+$
- To find keys and superkeys you have to compute all closure of all subsets of attributes
- Suppose some set of FD's S holds a relation R. Any set of equivalent FD's is called a basis for R
- A minimal Basis for a relation is a basis B such that:
 - All the FD's have singleton right hand side
 - If any FD is removed form B, the result is no longer a basis
 - If for any FD F in B we remove one or more attributes from the left hand side of F, the result is no longer a basis
- The projection $\pi_L(S)$ of FD S under π_L is the set of FD's that:
 - Follow from S
 - Involve only attributes of $\pi_L(R) = R_1$
- Goal of Decomposition:
 - NO anomalies
 - Lossless Join: we can recover R with a natural join $R = R_1 \bowtie \ldots \bowtie R_n$
 - Dependency preervations
- The Chase Test allow us to cheke if a decomposition is lossless or not:

- Apply FD's to tableau whenever possible to remove "subscripts/vairables"
 - * If we arrrive as completely subscript free row: lossless
 - * If not, resulting tuples $\{t_1,\ldots,t_n\}$ porvide an instance of R with a concrete counter example.
- Boyce Codd Normal Form **BCNF**, we say that a relation is Byyce-Codd Normal form (BCNF) if whenever $X \to Y$ is a nontrivial FD that holds in R then X is a superkey. (The left hand side of any nontrivial FD's lust contain a key)
- BCNF Algorithm

Input (R, F): Relation R and FD F

- Search for a BCNF violation $X \to Y$ in F, is there are none, R is in BCNF
- Replcae R by $R_1 = X^+, R_2 = R (X^+ X)$
- Compute projections of FD's F_1 and F_2 of the FD F onto R_1 and R_2 repectively.
- Apply the algorithm to (R_1, F_1) and (R_1, F_2) , return the union of the decomposition as result. Goal:
- BCNF avoid anonmalies
- The result is lossless
- Result may not be dependency preserving
- A **prime attribute** if this attribute is a menber of any key.
- Third Normal Form 3NF
 - We say nontrivial $X \to A$ violates 3NF if and only if X is not a superkey and A is not prime.

Algo: Input: Relation R and FD F

- Find a minimal basis for F, say G
- For each FD $X \to A$ in G use XA as the schema of one of the relations in the decomposition.
- If one of the relations in step 2 is a superkey for R, add another relation whose attributes are a key for R

Goal:

- 3NF does not always avoid anomalies
- 3NF is lossless
- 3NF is dependency preserving

Concurrency and Transactions

- ACID transactions enforce
 - Atomic: Whole transcation or nothing is executed
 - Consistent: Datatbase constraints are preserved
 - Isolated: It appears to user as if no other transaction happening concurrenlty
 - **D**urable: Robust under errors/ crash
- Isolation Level:

Transactions:

- Serializable: Transactions sees committed data state as it is at the beginning of transaction. Only modifications done by the transactions itself are visible from within transaction

```
BEGIN TRANSACTION
SET ISOLATION LEVEL SERIALIZABLE
...
COMMIT
```

 Read Uncommitted: Transaction may see even changes by other transactions that were not committed yet.

```
BEGIN ...
SET ISOLATION LEVEL READ UNCOMMITED
...
```

 Read Committed: Transaction may be see only committed changes from other transactions (however, what is committed by others's may cannge during execution of our transaction)

```
SET ISOLATION LEVEL READ COMMITED
```

 Repeatble Read: Like Read Committed, but if a row is read agian duraing transaction all original tuples are guaranted to be returned agian (but it may result in more tuples as well)

```
SET ISOLATION LEVEL REPEATABLE
```

Tuples

- Dristy Read: When data that is not yer committed by transaction 1 is read bu another trasaction
 This causes problem when transaction 1 is oborted
- A non-repeatable read occurs, when during the course of a transaction, a row is retrieved twice
 and the values within the row differ between reads.
- A phantom read occurs when, in the course of a transaction, two identical queries are executed,
 and the collection of rows returned by the second query is different from the first.

	Dirty Reads	Non-repeatable Reads	Phantoms
Read Uncommitted	yes	yes	yes
Read Committed	no	yes	yes
Repeatable Read	no	no	yes
Serializable	no	no	no

Simple example:

- User A runs the same query twice.
- In between, User B runs a transaction and commits.
- Non-repeatable read: The A row that user A has queried has a different value the second time.
- Phantom read: All the rows in the query have the same value before and after, but different rows are being selected (because B has deleted or inserted some). Example: select sum(x) from table; will return a different result even if none of the affected rows themselves have been updated, if rows have been added or deleted.

View, Constraints, Assertions, Trigger

- A View is a relation defined in terms of stored tables and toher views
 - Virtual: The view realtion is just a query referencing source realtions, not stored itself
 - Materialized: The view realtion is constructed and explicitely stored
- A Constraints Is a relationship among dataelements in DBMS that must hold at all times

• Can add a check on an attribute, works only on insertion or updated but not for deletion

```
CREATE TABLE tableName (
   attribute1 type CHECK (conditon)
   ...
   CHECK (condition on attributeX and attributeY)
)
```

• Assertions check an arbitrary boolean valued SQL condition

```
CREATE ASSERTION assertionName (
CHECK (condition)
)
```

• **Triger** or Event-Condition-Action

```
CREATE TRIGGER triggerName

AFTER INSERT IN tableName

REFERENCES NEW ROW AS newtuple

FOR EACH ROW

WHEN (newtuple.attribute NOT IN (SELECT attribute FROM otherClassName))

INSERT INTO otherClassName VALUES(newtuple.attribute, otherAttribute, etc)
```

- Row level trigger: execute once for each modified tuple
- Statement-level triggers: execute once for an SQL statement

Schema design in the real world

- Entity/Realtion Models, this model allows us to sketch database schema designs
 - Includes some constraints, but not operations
 - Designs are pictures called Entity-Relationship diagrams
 - There is a structured process to turn ER diagrams into realtional database schemas
 ER Diagrams
 - Entity set: represented by a rectangle
 - Attribute: represented by oval with a line to the entity set rectangle
 - The key attribute are underlined, they are required for every entity set
 - Relationsships represent connections between two or more entity sets, they are represented by a diamond
 - Many-one relationship indicated by arrow entering "one" side
 - One-one realtionship indicated by arrows entering both sides
 - If arrow tip rounded: each entity from source is realted to exactly one entity from the target
 - ISA triangles pointing to superclass indicate relationship
 - An entity set E is called weak ti, in order to identity entities of E uniquely
- Subclasses: Three conversion approaches
 - Use null: One relatin entitues have null in attributes that don't belong to them
 - E/R Style: one reation for each subclass with key attributes and attributes of that subclass
 - Object oriented: One relation per subtree of subclasses with all relevant attributes

Semistructured-Data Model

- A database of semistructured data is a collection of nodes. Each node is either interior or a leaf
 - Leaf nodes have associated data of atomic type
 - Interior nodes have a nimber of arcs out
 - Arcs have labels describing how nodes at head and tail of arc are related

• XML

```
Different way to store data:
```

```
- <Course code="DD1334"><Capacity>200</Capacity></Course>
- <Course code="DD1334" capacity=200></Course>
```

- <Course code="DD1334" capacity=200/>

• DTD file:

```
- Therory
```

```
* Subtags must appear in order shown
```

```
* '*' = zero or more times
```

- * '+' = one or more times
- *? = zero or once
- * used to indicate "or" alternative tags
- * #IMPLIED = optional attribute
- * #REQUIRED = necessary attribute
- * ID = a name for a unique id
- * IDREF = a reference to an ID taking that value
- * IDREFS = a reference to a set of Ids separated by space
- * CDATA = character string data with special chars escaped
- * <!DOCTYPE yourRootTagName SYSTEM "filename.dtd">

- Full example

* DTD

```
<!ELEMENT Title (#PCDATA)>
      <!ELEMENT Year (#PCDATA)>
 ]>
* XML
  <StarMovieData>
      <Star starID = "cf" starredIn = "sw">
          <Name> Carrie Fisher </name>
          <Address>
              <Street> 123 Mapple St. </Street>
              <City> Hollywood </City>
          </Adress>
      </Star>
      <Star starId = "mh" starredIn = "sw">
          <Name> Mark Hamill </Name>
              <Street> 456 Oeak Rd. </Street>
              <City> Brentwood </City>
          </Address>
      </Star>
      <Movie movieID = "sw" starsOf = "cf mh">
          <Title> Star Wars </Title>
          <Year> 1977 </Year>
      </Movie>
 </StarMovieData>
```

• XMl Schema elements

Query Languages for XML: Xpath and Xquery

- XPath
 - Simple Path expressions are sequences of slashes / and tags, starting with /. To construct result, start with doc node and process each tag left to right
 - Indicated with ? to get an attribute instead of subelement
 - Instead of searching for matches from root node, we can use //X, then the first step can begin at the root or any subelement of the root as long as the tag is X.

- We can use wildcard symbol * to match any tag.
- A condition $[\ldots]$ may follow a tag to only select results that satisfy condition. We refer to current element content with "."

```
/StarMovieData/Movie/Year[.>1976]
/StarMovieData/Movie[@movieID = "sw"]
```

• Xquery

- Each for creates a loop and let produces a local definition
- At each iteration of nested loop, if any, evaluate where clause
- If where clause returns true, or in all cases if no where clause, evaluate return clause
- For variable in expression variables begin with \$
- Surround variable name by {...} to return value held

```
let $d:=document("file.xml")
for $data in $d/root/blabla/exmaple
order by $data descending
let $temp := (
    for $data in $d/root/blabla/exmaple
    where $data/@id = $blabla
    return $data
)
return
    <NewData>
    {$data}
    </NewData>
```

• Indices

- An index on an attribute A is a datastructure making it efficient to search for tuple with a particular value for that attribute. We may also specify indices for multiple attributes at once.
- This typically comes at the cost of more expensive update/delete/ insert operations.
- In fact, indices on keys are extremely common as we expect to search by key attributes.

CREATE INDEX GradeIndex ON Grades(studentId, courseId)