

BST 6200 Spatial Statistics and Disease Mapping

Steven E. Rigdon

©2020

Spring 2020

Chapter 6: Point Pattern Analysis in R

A **point process** is a set of point locations $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ in some domain.

A **marked point process** is a set of point locations $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ in some domain together with some “marked” variable z_i .

6.3 Kernel Density Estimation

Objective: estimate the probability density of points.

$$\hat{f}(x,y) = \frac{1}{n h_x h_y} \sum_{i=1}^n k\left(\frac{x - x_i}{h_x}, \frac{y - y_i}{h_y}\right)$$

k is called the **kernel**. Often k is the PDF of the bivariate normal distribution with mean $\mu[0, 0]$ and covariance matrix

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Other choices: $\text{UNIF}(-1, 1)$, $t(1)$.

Multivariate Normal Distribution

$\mathbf{X} = [X_1, X_2, \dots, X_p]^t$. $\mathbf{X} \sim \mathcal{N}(\boldsymbol{\mu}, \Sigma)$ means that \mathbf{X} has a multivariate normal distribution with mean vector $\boldsymbol{\mu}$ and covariance matrix Σ with PDF

$$f(\mathbf{x}) = \frac{1}{(2\pi)^{p/2} |\Sigma|^{1/2}} \exp \left(-\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu})^t \Sigma^{-1} (\mathbf{x} - \boldsymbol{\mu}) \right)$$

Choice of h_x and h_y

Usually $h_x = h_y$.

Larger h_x and h_y lead to smoother density estimates.

Smaller h_x and h_y lead to “choppier” density estimates.

Scott's (1997) rule:

$$h_x = \sigma_x \left(\frac{2}{3n} \right)^{1/6}$$

$$h_y = \sigma_y \left(\frac{2}{3n} \right)^{1/6}$$

Trial and error can be used to get appropriate h_x and h_y .

Using R for KDE

BC_Chapter6.R

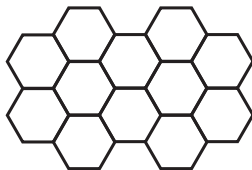
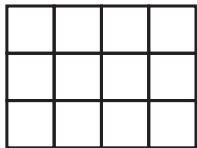
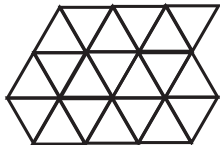
Tessellations (or Tiling the Plane)

A tessellation or a tiling of a plane is a set of geometric objects that cover the plane with no gaps and no overlap.








A regular tessellation or tiling of a plane is a set of identical (congruent) regular polygons that cover the plane with no gaps and no overlap.

There are only three regular tessellations of the plane:

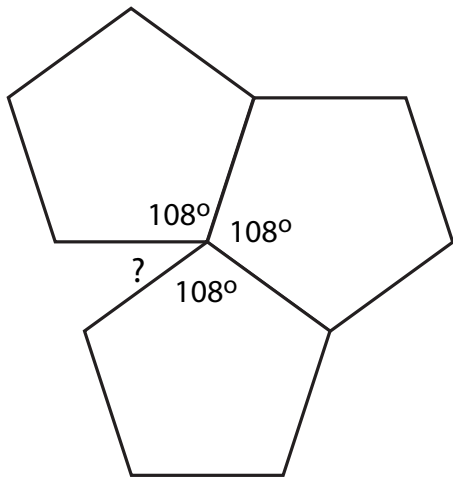
1. triangles
2. squares
3. hexagons



Why are there only three?

If it is a Regular Polygon (all sides are equal, all angles are equal)				
Shape	Sides	Sum of Interior Angles	Shape	Each Angle
<u>Triangle</u>	3	180°		60°
<u>Quadrilateral</u>	4	360°		90°
<u>Pentagon</u>	5	540°		108°
<u>Hexagon</u>	6	720°		120°
Heptagon (or Septagon)	7	900°		128.57...°
Octagon	8	1080°		135°
...
Any Polygon	n	$(n-2) \times 180^\circ$		$(n-2) \times 180^\circ / n$

Why Pentagonal Tiling Won't Work



Hexagonal Binning

BC_Chapter6.R

6.5 Second-Order Analysis of Point Patterns

N_d = number of events within a distance of d
from a randomly selected event point

Ripley's K function

$$K(d) = \frac{E(N_d)}{\lambda}, \quad d > 0$$

Complete Spatial Randomness (CSR)

The point process exhibits **complete spatial randomness** if the joint (bivariate) distribution of event locations is uniform across the domain.

Book's definition (equivalent to above only in the case of a rectangular domain). The point process exhibits **complete spatial randomness** if the x and y components are independent and the marginal distributions are uniform across the domain.

See BC_Chapter6.R

CSR is also called a **Poisson process** because the number of events that fall in a region A has a Poisson distribution with mean equal to $\lambda|A|$, where $|A|$ denotes the area of A .

K Function under CSR

If we have complete spatial randomness, then

$$K_{\text{CSR}}(d) = \frac{E(N_d)}{\lambda} = \frac{\lambda \times \text{Area}(\text{circle of rad. } d)}{\lambda} = \pi d^2$$

If $K(d) > K_{\text{CSR}}(d)$ for some d this “suggests that there is an excess of nearby points – or to put it another way, there is clustering at the spatial scale associated with the distance d .”

If $K(d) < K_{\text{CSR}}(d)$ for some d this “suggests spatial dispersion at this scale – the presence of one point suggests other points are less likely to appear nearby ...”

Estimating K

Let d_{ij} denote the distance between points \mathbf{x}_i and \mathbf{x}_j .

Let $\hat{\lambda} = \frac{n}{|A|}$.

$$\hat{K}(d) = \frac{1}{\hat{\lambda}} \sum_{i=1}^n \sum_{j=1; j \neq i}^n \frac{I(d_{ij} < d)}{n(n-1)}$$

Here $I(\text{logical}) = 1$ if `logical` is true and 0 if `logical` is false.
This is called an indicator function.

Edge Effects

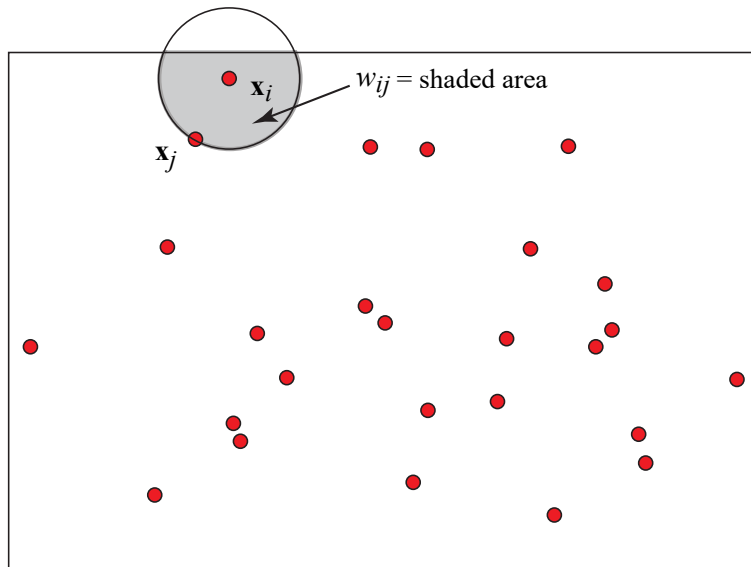
If points are close to the edge of the region A part of the circle of radius d may be outside of A , so fewer points should be expected within d .

Modified estimator:

$$\hat{K}(d) = \frac{1}{\hat{\lambda}} \sum_{i=1}^n \sum_{j=1; j \neq i}^n \frac{2I(d_{ij} < d)}{n(n-1)w_{ij}}$$

where w_{ij} is the area of that part of the circle centered at \mathbf{x}_i passing through \mathbf{x}_j that lies within the region A .

Explanation of w_{ij}

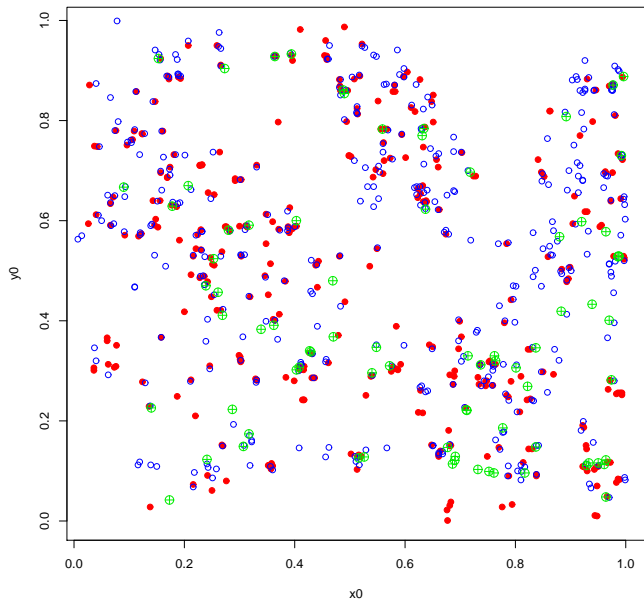


Is there evidence that the process is anything but CSR (Poisson process)

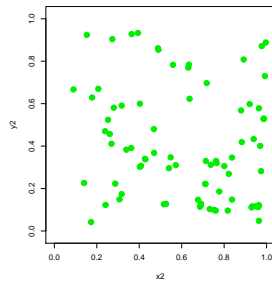
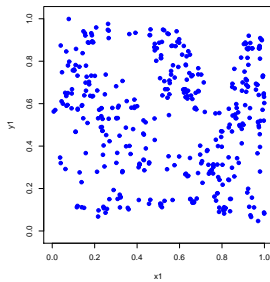
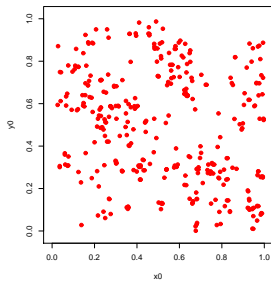
To test this, follow these steps

1. Simulate CSR on the same region A with the same number of points.
2. Compute $\hat{K}(d)$ for the simulated data set.
3. Repeat steps 1 and 2 many (say 100) times.
4. Plot the lower and upper (2.5% and 97.5%) percentiles; this is called the envelope.
5. Plot $\hat{K}(d)$ for the actual data on the same graph and see where it is not contained in the envelope.

Bramblecane Data

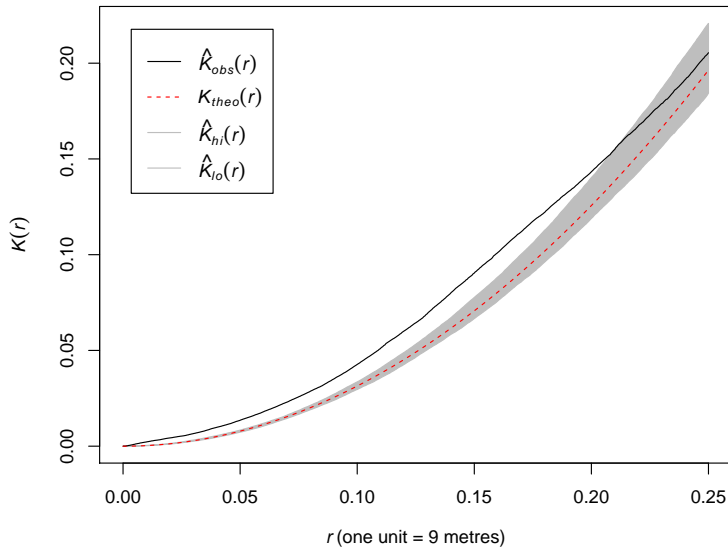


Bramblecane Data



K Function Estimate with Envelope

kf.env



Multiple Tests

If we compare $\hat{K}(d)$ with the envelope obtained by simulation, we are doing multiple tests. Thus the overall α (the probability of rejecting at least one test given CSR) is unknown.

Method 1 to compare $\hat{K}(d)$ with that expected under CSR (πd^2)

$$MAD = \max_d |\hat{K}(d) - K_{\text{CSR}}(d)| = \max_d |\hat{K}(d) - \pi d^2|$$

Method 2 finds the average squared deviation between $\hat{K}(d)$ and $K_{\text{CSR}}(d)$. This is called the dclf test (Diggle, Cressie, Loosmore, Ford).

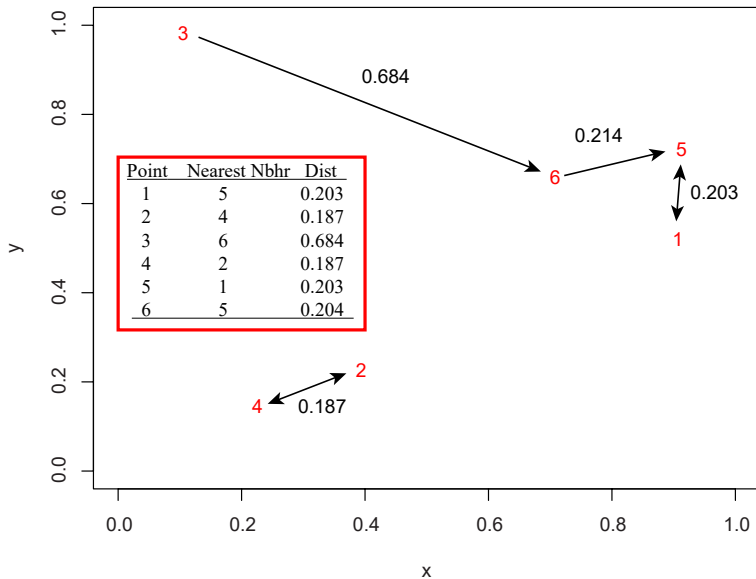
The L Function

$$L(d) = \sqrt{\frac{K(d)}{\pi}}$$

This is just a transformation of the $K(d)$ so it seems to offer no new information, but under CSR

$$L_{\text{CSR}}(d) = \sqrt{\frac{K_{\text{CSR}}(d)}{\pi}} = \sqrt{\frac{\pi d^2}{\pi}} = d$$

The G Function



The G Function

$$\hat{G}(d) = \frac{\# \text{ of pairs where min distance is } \leq d}{\text{number of points}}$$

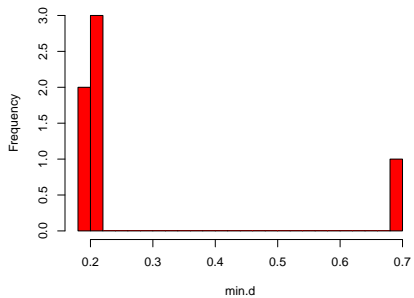
= empirical CDF of shortest distances

The probability of at least one event within a distance d is

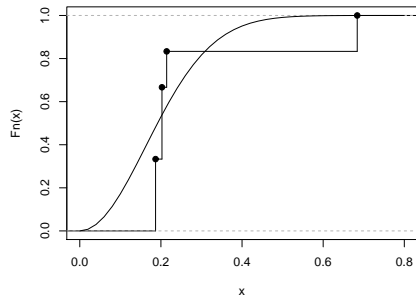
$$\begin{aligned} P(\text{nearest point is within } d) &= 1 - P(X = 0) \\ &= 1 - \frac{(\lambda A)^0 \exp(-(\lambda A))}{0!} = 1 - \exp(-\lambda \pi d^2) \end{aligned}$$

Notice error in equation (6.11) in textbook.

Histogram of min.d



G Function with Expected under CSR



The Cross K Function

For a marked point process with objects of type i and j , consider how many points of type i are within d units of points of type j .

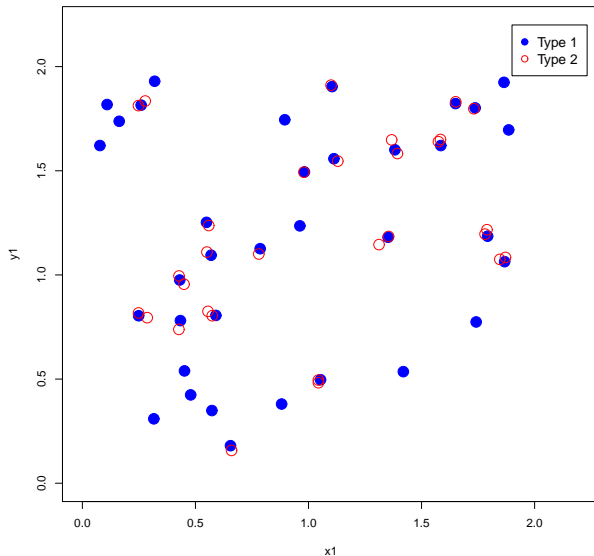
$$\hat{K}_{ij}(d) = \frac{1}{\hat{\lambda}_j} \sum_{k=1}^{n_i} \sum_{\ell=1}^{n_j} \frac{I(d_{k\ell} < d)}{n_i n_j}$$

Notes:

1. This is not symmetric in i and j .
2. There is an error in equation (6.12) in the book. The first expression to the right of the equal sign should be λ_j .

Example of Cross K Function

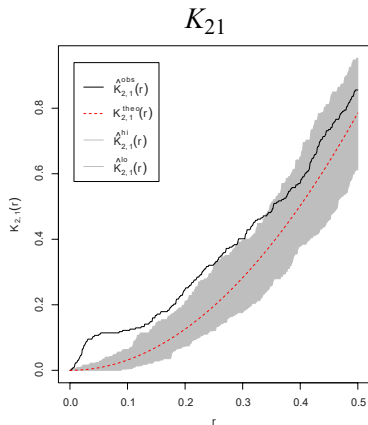
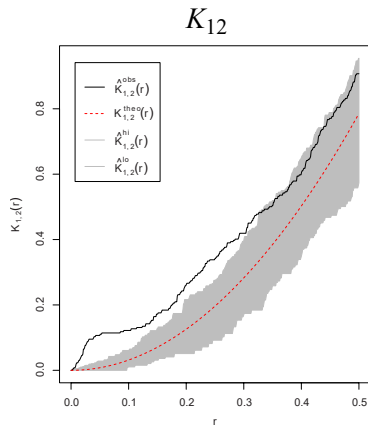
Most type 2s are near a type 1, but not conversely.



Most type 2s are near a type 1, but not conversely.

K_{12} : Do 2s tend to be near a type 1? Yes.

K_{21} : Do 1s tend to be near a type 2? Not necessarily.



Diggle-Cressie-Loosmore-Ford test of CSR
Monte Carlo test based on 500 simulations
Summary function: Kcross["1", "2"](r)
Reference function: theoretical
Alternative: two.sided
Interval of distance values: [0, 0.5]
Test statistic: Integral of squared
absolute deviation
Deviation = observed minus theoretical

data: crossEx.ppp
u = 0.011543, rank = 21, p-value = 0.04192

Diggle-Cressie-Loosmore-Ford test of CSR
Monte Carlo test based on 500 simulations
Summary function: `Kcross["2", "1"](r)`
Reference function: theoretical
Alternative: `two.sided`
Interval of distance values: `[0, 0.5]`
Test statistic: Integral of squared
absolute deviation
Deviation = observed minus theoretical

data: `crossEx.ppp`
`u = 0.0047363, rank = 82, p-value = 0.1637`