

# Data Structures

## Intro to Hash Tables

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- a structure that can map keys to values
- a structure for fast lookup (and insertion)

- a set of unique keys
- a set of values where each key is associated with one value or set of values. for example:

$$\{('cain', 12), ('matthew', 11)\}$$

Diagram illustrating the mapping from a word-document matrix to a sparse matrix representation.

**Word-Document Matrix:**

WORD	NDOCS	PTR
jezebel	20	
jezer	3	
jezerit	1	
jeziah	1	
jeziel	1	
jezhiah	1	
jezoar	1	
jezrahiah	1	
jezreel	39	

**Sparse Matrix Representation:**

DOCID	OCCUR	POS 1	POS 2	...
34	6	1	118	2087
44	3	215	2291	3010
56	4	5	22	134
566	3	203	245	287
67	1	132		
...				

Arrows indicate the mapping from the word-document matrix to the sparse matrix rows.

## Map Operations

so to go over the hash table operations we must first go over the map operations:

- `get(key k)`  
returns null if key is not in map
- `put(key k, val v)`  
if the key is already associated with a value, replace that value with val
- `remove(key k)`  
if key is not in the map, do nothing
- `size()`
- `isEmpty()`

the main idea of a hash table is that we can use some mathematical function that takes a input (normally number) and converts it into a unique slot number between 0 and 99,999 in an array.

**Hash Function** the main way of keeping the output of the hash within the array bounds is by using the modulus function. once we have that implemented we can then create a operation for mutating the input such that each input gives a unique output for the given application