

Software Specifications
Predictive Recursive Descent Parsing Example

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Recall

given the set of balanced strings, the grammar for this set is:

$$\langle balanced \rangle \rightarrow 0 \langle balanced \rangle 1 \mid \epsilon$$

thus, the parser operations for the set are:

- if next token is 0, use $\langle balanced \rangle \rightarrow 0 \langle balanced \rangle 1$
- if next token is 1 or EOS, then use $\langle balanced \rangle \rightarrow \epsilon$

This is the process commonly used in program compilers.

Limitations there are, however, limitations to what languages can use Recursive Descent Parsing.

take for example, the language of palendromes $L_{pal} = \{w \in \{0,1\} \mid w = w^r\}$ where if $w = 110$ then $w^r = 011$

the Grammar would thus be:

$$S \rightarrow 0S0 \mid 1S1 \mid 0 \mid 1 \mid \epsilon$$

which outlines the problems of predictive parsing with L_{pal} :

- two productions for same variable begin with the same token

$$S \rightarrow 0S0 \mid 0$$

- the variable S has productions that begin with 0 *and* 0 can occur directly after S **and** S has a erasing production:

$$S \rightarrow 0S0 \quad S \rightarrow \epsilon$$

the problem is there is no way for the parser to know which production to use and there is more than 1 option.