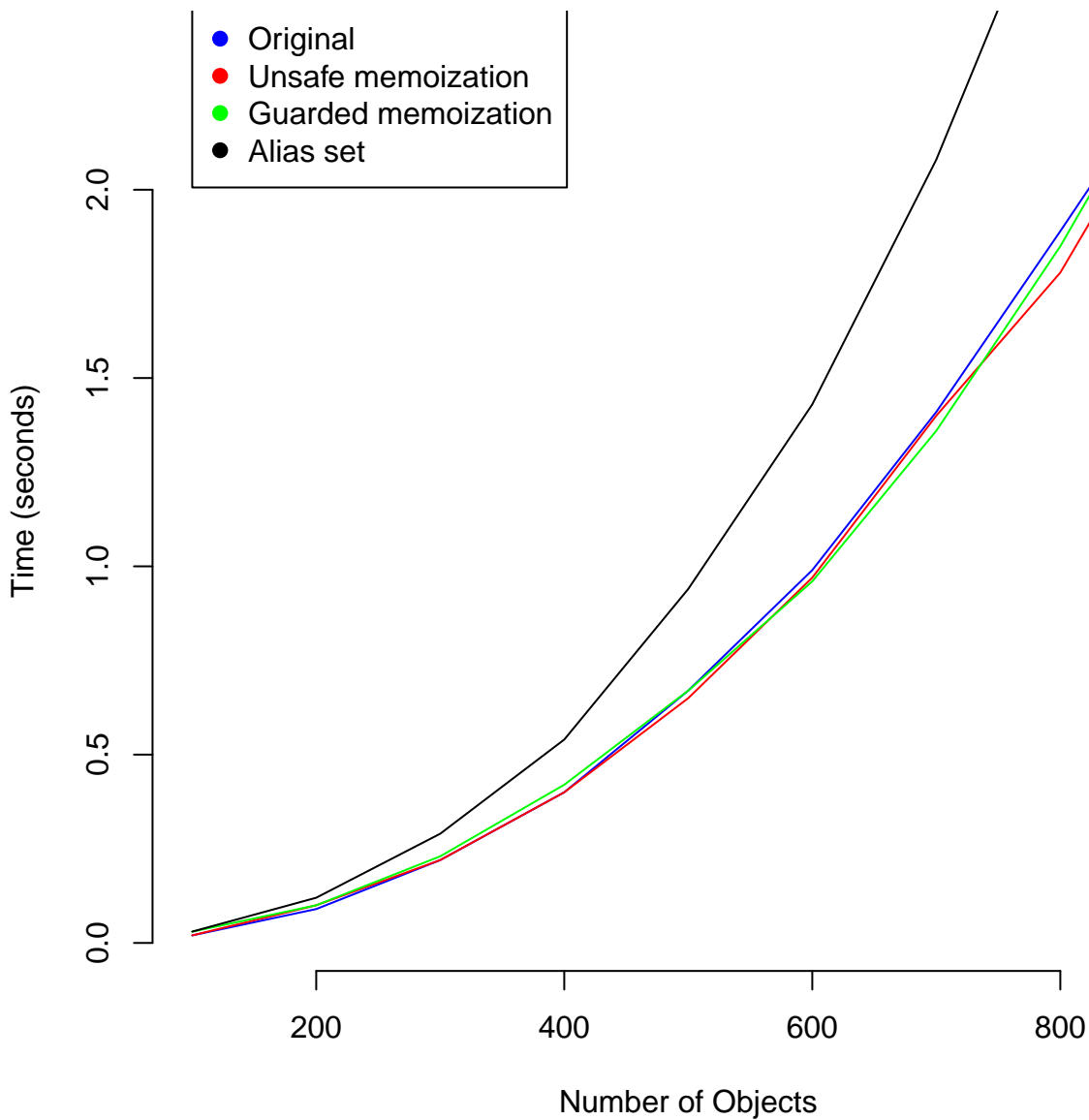


## Tree Sort benchmark



# Collision ratio x Input size

