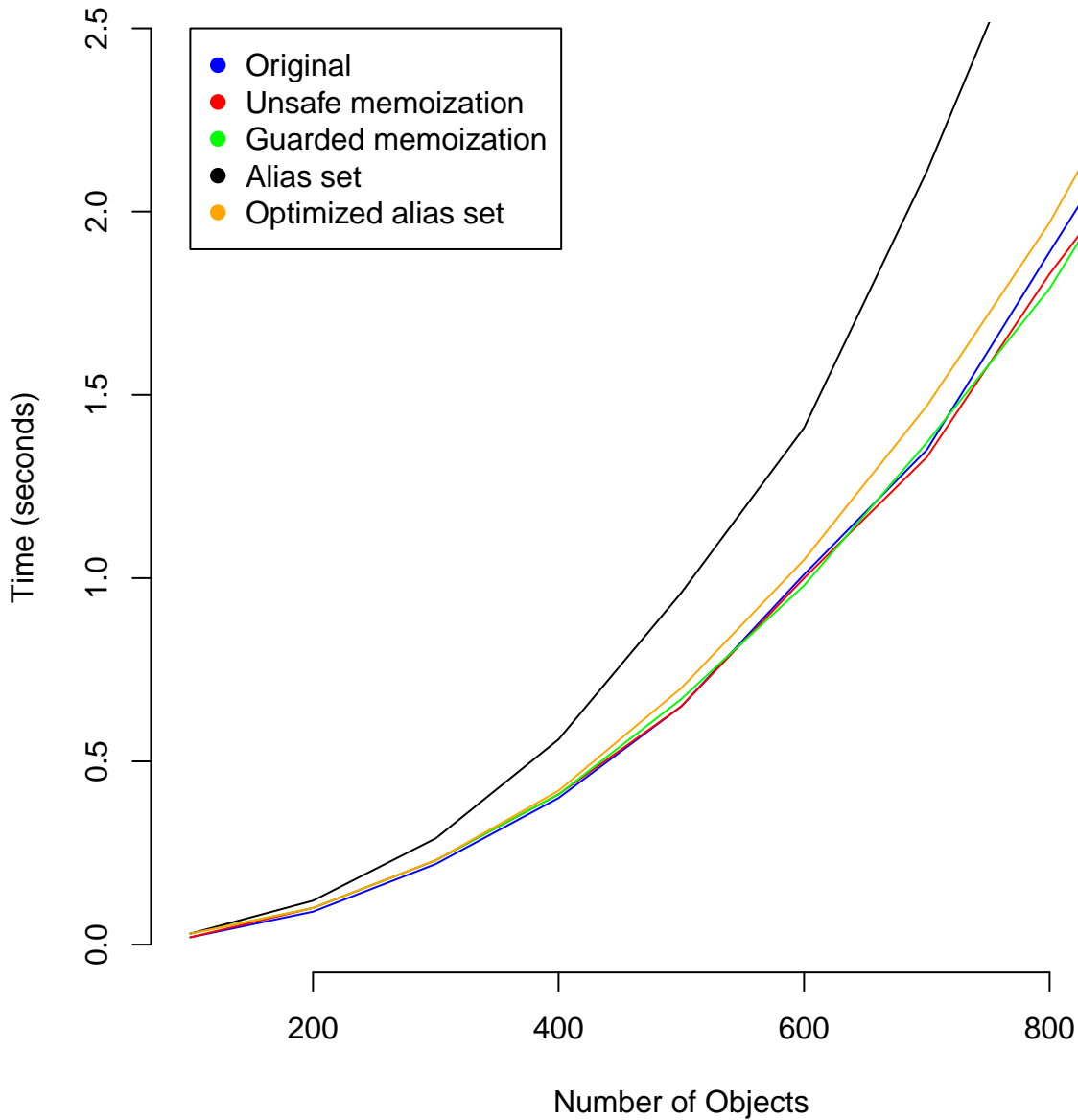


Tree Sort benchmark



Collision ratio x Input size

