

Causal Data Science with Directed Acyclic Graphs (DAGs)

Section 2: Structural Causal Models, Interventions, and Graphs

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Online Course at [Udemy.com](https://www.udemy.com/course/causal-data-science-with-dag/)

Course Outline

Section 1: Introduction

Section 2: **Structural Causal Models, Interventions, and Graphs**

Section 3: Causal Discovery

Section 4: Confounding Bias and Surrogate Experiments

Section 5: Recovering from Selection Bias

Section 6: Transportability of Causal Knowledge Across Domains

Directed Acyclic Graphs

- Graph theory provides a useful mathematical language to think about causality
- A graph consists of a set of *vertices* (or nodes) V and a set of *edges* (or links) E . Vertices represent variables in the model and edges the connections between them
- Edges can either be *undirected* or *directed* (denoted by arrowheads indicating the direction)



Directed Acyclic Graphs (II)

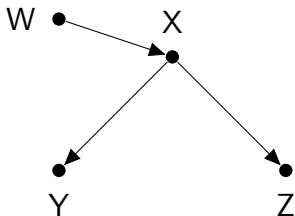
- Causal relationships are generally seen as asymmetric
 - If “A causes B” is true, then “B causes A” must be false
 - Therefore we’ll work with *directed graphs* most of the times
- We’ll sometimes use terminology of kinship
 - X is parent of Y
 - Y is child of X
 - X is ancestor of Z
 - Z is descendant of X
- A *path* is a sequence of edges connecting two vertices
 - $A \leftarrow B \leftarrow C \rightarrow D$ is a path from A to D
 - A path can go either along or against arrowheads
 - A path along the arrows is called *directed*: $A \rightarrow B \rightarrow C$

Directed Acyclic Graphs (III)

- A directed path from a node to itself is called “directed cycle” or “feedback loop”
 - $A \rightarrow B \rightarrow C \rightarrow A$
 - A graph containing such feedback loops is called *cyclic*
 - A graph with no feedback loops is called *acyclic*
- In what follows we'll work with *directed acyclic graphs* (DAG)
 - We exclude variables exerting a causal influence on themselves
 - DAGs are akin to what econometricians call a recursive model
 - “We can argue that it is only fully recursive models that can be given a causal or structural interpretation” (Maddala, 1986, p. 111)

Structural Causal Models

- A DAG represents an underlying *structural causal models*



$$W = f_1(\varepsilon_1)$$

$$X = f_2(W, \varepsilon_2)$$

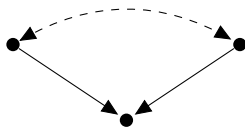
$$Y = f_3(X, \varepsilon_3)$$

$$Z = f_4(X, \varepsilon_4)$$

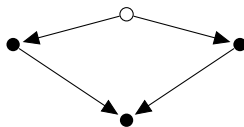
- ε_i 's represent unobserved disturbances (error terms)
- The f_i 's can be arbitrary functions. The framework is thus fully *non-parametric*
- Connection to structural equation modeling (SEM, which is mostly restricted to linear equations such as $Y = \alpha_3 + \beta_3 X + \varepsilon_3$ though)

Structural Causal Models (II)

- Structural equations differ from algebraic equations because they change meaning under solution-preserving operations. “ \leftarrow ” instead of “ $=$ ” would therefore be more adequate
 - “” $X = aW$ ” is equivalent to “ $W = \frac{1}{a}X$ ”
 - But “ $X \leftarrow W$ ” and “ $W \leftarrow X$ ” have very different meaning
- A model in which the ε_i ’s are jointly independent is called *Markovian* (Pearl, 2009, p. 30)
- Sometimes we denote dependencies due to omitted common causes by dashed bidirected edges (the resulting model is called *semi-Markovian*).



is short for



with hollow circles denoting unobserved variables

Conditional (In-)dependence in Graphs

- Graphs are useful because they encode conditional independence relationships irrespective of the specific functional relationships between variables of the structural causal model
- We can thus infer conditional independence relationships simply from the topology of the graph (no need for tedious algebra)
- Two variables that are directly connected by an edge in the graph are always stochastically dependent
- Chains: $X \rightarrow Z \rightarrow Y$
 - In a chain, X is independent Y , conditional on Z ($X \perp\!\!\!\perp Y|Z$)
 - This only holds if errors are independent
- Forks: $X \leftarrow Z \rightarrow Y$
 - In a fork, X and Y are dependent, but become independent, conditional on Z
 - $X \not\perp\!\!\!\perp Y$ and $X \perp\!\!\!\perp Y|Z$

Colliders

- Colliders: $X \rightarrow Z \leftarrow Y$
 - If Z is a collider, X and Y are unconditionally independent, but become dependent conditional on Z
 - $X \perp\!\!\!\perp Y$ and $X \not\perp\!\!\!\perp Y|Z$
- Example: “Megan Fox voted worst - but sexiest - actress of 2009” (CNN)
 - What if talent for acting and physical attractiveness are uncorrelated but both contribute equally to your chances of landing a job in Hollywood?
 - Then, $Talent \rightarrow Job \leftarrow Looks$
 - So, in a group of actors you will find many either good looking or talented people, but not likely both
 - I.e., in a sample of actors, talent and looks are negatively correlated, although both are independently distributed in the population

Colliders (II)

- Example R code

```
library(tidyverse)

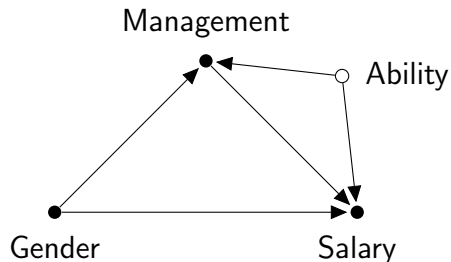
talent <- rnorm(1000)
looks <- rnorm(1000)
df <- data.frame(talent, looks)
df %>% summarize(correlation = cor(talent, looks))

x <- talent + looks
job <- 1*(x > quantile(x, c(.75)))
df <- cbind(df, job)

df %>% filter(job == 1) %>% summarize(correlation = cor(
  talent, looks))
```

Colliders (III)

- Conditioning on a collider is closely related to the problem of sample selection, which we'll see later on
- It was also the problem in our gender pay gap example in the beginning



- Conditioning on *Management* creates dependency between gender and unobserved ability

D-separation

- So far we only looked at graphs containing three variables. Can we somehow generalize these criteria?

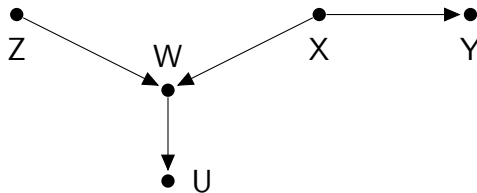
Definition: *d*-separation (Pearl et al., 2016, p. 46)

A path p is blocked by a set of nodes Z if and only if

1. p contains a chain of nodes $A \rightarrow B \rightarrow C$ or a fork $A \leftarrow B \rightarrow C$ such that the middle node B is in Z (i.e., B is conditioned on), or
2. p contains a collider $A \rightarrow B \leftarrow C$ such that the collision node B is not in Z , and no descendant of B is in Z

- Two nodes X and Y are *d*-separated if every path between them is blocked
- If two nodes are *d*-separated, the variables they represent are independent

Example: d -separation



- Z and Y are d -separated conditional on \emptyset (empty set)
- Z and Y are d -connected conditional on $\{W\}$
- Z and Y are d -connected conditional on $\{U\}$
- Z and Y are d -separated conditional on $\{W, X\}$
- U and Y are d -separated conditional on $\{X\}$, conditional on $\{W\}$, or conditional on $\{W, X\}$

A Working Definition of Causal Inference

Causal inference is concerned with a very specific kind of prediction problem: predicting the results of an action, manipulation, or intervention.

– based on Woodward (2003): “Making Things Happen”

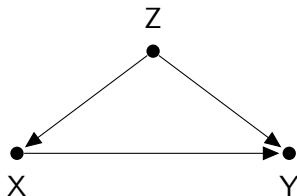
Interventions

- Interventions in structural causal models are defined by the *do-operator*
- Notation: $P(Y|do(X = x))$ stands for “the probability distribution of Y if we fix (set) X to the specific value x ”
- Many (if not most) questions we try to answer with data involve some form of intervention, manipulation, or action
 - $P(\text{Firm Growth} | do(\text{Public R\&D Grant}))$
 - $P(\text{Wages} | do(\text{Schooling}))$
 - $P(\text{Firm Performance} | do(\text{M\&A}))$
 - $P(\text{Click-through Rate} | do(\text{Advertising}))$
 - $P(\text{Air Quality} | do(\text{Banning Diesel Cars}))$

Interventions (II)

- In graphical models, intervening on a variable X is similar to a kind of surgery in which we remove all edges into that variable

Pre-intervention

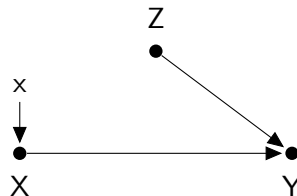


$$Z = f_Z(\varepsilon_Z)$$

$$X = f_X(Z, \varepsilon_X)$$

$$Y = f_Y(X, Z, \varepsilon_Y)$$

Post-intervention



$$Z = f_Z(\varepsilon_Z)$$

$$X = x$$

$$Y = f_Y(X, Z, \varepsilon_Y)$$

Interventions (III)

Definition: Causal Effect (Pearl, 2009, p. 70)

Given two disjoint sets of variables, X and Y , the causal effect of X on Y , denoted either as $P(y|\hat{x})$ or $P(y|do(x))$ is a function from X to the space of probability distributions on Y . For each realization x of X , $P(y|\hat{x})$ gives the probability of $Y = y$ induced by deleting from the [structural causal] model [...] all equations corresponding to variables in X and substituting $X = x$ in the remaining equations.

- Sometimes, causal effects of interventions are defined as

$$E(Y = y|do(X = x'')) - E(Y = y|do(X = x'))$$

which can always be computed from the general function $P(y|do(x))$

Interventions (IV)

- Carrying out the intervention ourselves, in a randomized control trial, is not always feasible (too expensive, impractical, or unethical)
- How can we then identify the effect of interventions purely from observational data?
 - We want to know $P(y|do(x))$ but all we have is data $P(x, y, z)$
 - And we know that $P(y|do(x)) \neq P(y|x)$ (“correlation is not causation”)
 - No fancy machine learning algorithm will ever solve this problem
- We need to find a way to transform $P(y|do(x))$ into an expression that only contains, observed, “do-free” quantities (topic of section 4)
- What if we only have data that is measured with selection bias or that stems from a different population (topic of sections 5 and 6)?

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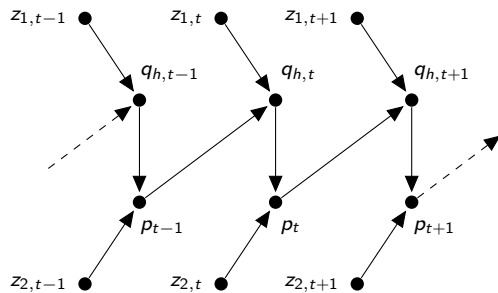
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Recursive Versus Interdependent Systems

- DAGs represent recursive systems, but many standard models in economics are interdependent (Marshallian cross, game theory, etc.)
- This connects to an old debate within econometrics about the causal interpretation of recursive versus interdependent models that emerged in the aftermath of Haavelmo's celebrated 1943 paper
- One central argument (Bentzel and Hansen, 1955; Strotz and Wold, 1960):
 - Individual equations in an interdependent model do not have a causal interpretation *in the sense of a stimulus-response relationship* (Strotz and Wold, 1960, p. 417)
 - Interdependent systems with equilibrium conditions are regarded as a *shortcut* (Wold, 1960; Imbens, 2014) description of the underlying dynamic behavioral processes

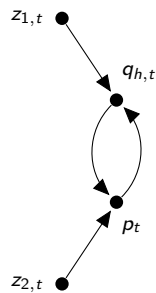
Recursive Versus Interdependent Systems

- Strotz and Wold (1960) discuss the example of the cobweb model:



$$p_{t-1} = p_t$$

$$\Rightarrow$$



$$q_{h,t} \leftarrow \gamma + \delta p_{t-1} + \nu z_{1,t} + u_{1,t},$$

$$p_t \leftarrow \alpha - \beta q_{h,t} + \varepsilon z_{2,t} + u_{2,t}.$$

$$q_{h,t} = \gamma + \delta p_t + \nu z_{1,t} + u_{1,t}$$

$$p_t = \alpha - \beta q_{h,t} + \varepsilon z_{2,t} + u_{2,t}$$

Recursive Versus Interdependent Systems

- However, equilibrium assumption $p_{t-1} = p_t$ carries no behavioral interpretation
- Individual equations in interdependent system do not represent autonomous causal relationships in the stimulus-response sense (Heckman and Pinto, 2013)
 - Endogenous variables are determined jointly by all equations in the system (Matzkin, 2013)
 - Not possible, e.g., to directly manipulate p_t to bring about change in $q_{h,t}$
- Equilibrium models can of course still be useful for learning about causal parameters
- But, if individual mechanisms are supposed to be interpreted as stimulus-response relationships, cyclic patterns need to be excluded (Woodward, 2003; Cartwright, 2007)