

# Caique Torres

Software Engineer

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## GOALS

As a Computer Engineer and programmer, I am constantly seeking to improve my knowledge across all stages of software development, covering various types such as applications and games. My main goal is to create exceptional experiences while continuing to grow professionally and expand my studies within the company I am part of.

I am committed to continuous learning and regularly share my results and developments on my GitHub. There, you can find projects in TypeScript, JavaScript, Svelte, Unity, C#, and Rust.

## EXPERIENCE

### Amparo

São Paulo, São Paulo  
09/2024 - Today

#### Software Engineer II

**Skills:** Golang, JavaScript, AWS

As a Software Engineer, I develop and maintain backend applications for microservices architectures, integrating AWS services such as SQS, SNS, Lambda, S3, API Gateway, and CloudFormation.

### micro1

Los Angeles, São Francisco  
03/24 - 05/24

#### Software Engineer

**Skills:** JavaScript, Python, C++

In my role as a Software Engineer, my main responsibility is to train artificial intelligence models to validate and generate code in various programming languages and frameworks.

### LIGA - Facens

Sorocaba, São Paulo  
08/2019 - 10/2023

#### Software Engineer

**Skills:** Angular, NestJS, TypeScript, JavaScript, AWS, Unity, C#

In my role as a Software Engineer, my main responsibility was to develop and maintain applications across backend, web, and mobile environments, as well as handle the maintenance of applications built with Unity.

## EDUCATION

### Facens

01/2019 - 12/2023

### Computer Engineering

I achieved first place in the Computer Engineering program and remained dedicated to my studies, completing the degree in 2023.

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## LANGUAGES

**English** - Advanced

**Portuguese** - Native

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## PROJECTS

### Vaner

02/2023 - Today

I developed a mobile application focused on personal productivity, working from the architecture and infrastructure design to the implementation of frontend and backend features. I used technologies such as TypeScript, Angular, Ionic, Kotlin, MongoDB, NestJS, Svelte, and Google Cloud Platform. The app is available on Google Play and receives regular updates.

It can be downloaded at the following link: <https://play.google.com/store/apps/details?id=com.xtend.vaner>

### Svelte

04/2024 - Today

I've been dedicating my time to contributing to the Svelte project, an open-source web development framework.

So far, five of my pull requests have been reviewed and merged into the Svelte codebase, focusing on improvements to the new version of the framework.

It's worth noting that my contributions are relatively recent, which explains the modest number of pull requests. However, I continue to work diligently on new contributions to the project every day.