

Caitlin Wall

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OBJECTIVE

To acquire a position as a full-stack developer, working with interactive and responsive web applications.

EDUCATION

Georgia State University

Bachelor of Science in Education, Early Childhood Education
With concentration in ESOL, General Curriculum
GPA: 4.14

Atlanta, GA
December 2018

TECHNICAL SKILLS

HTML • CSS • JavaScript • Git • Github • Responsive Design • jQuery • AJAX • Node.js

CERTIFICATION

Early Childhood Education P-5
ESOL Endorsement

PROFESSIONAL EXPERIENCE

K-5 Math Interventions

Alcova Elementary School, Dacula, GA
Gwinnett County Public Schools

Jan-April 2019

Student Teaching (600 hours)

Kindergarten/ESOL Student Teacher
Alcova Elementary School, Dacula, GA
Gwinnett County Public Schools

Jul-Dec 2018

Lifestyle Officer (Aged Care Facility)

Mark Moran Vacluse
NSW, Australia

May-July 2017

PROJECTS

PlayMe

- PlayMe is a web-based application where the user can randomly generate a fun activity/game to fill time, or play a ready-made card game in the app. My main role was creating the card game components.
- Team member in a group of four
- <https://caitlinw29.github.io/PlayMe/>

AntsGoMarching

- Browser-based game where the player tries to collect as many strawberries as they can without running into an owl, another ant, or off the edge of the picnic blanket.
- Individual passion project - used Scrimba Snake Game course as base
- <https://caitlinw29.github.io/AntsGoMarching/>

PokeBattle

- A web-based game played in the browser. Allows users to battle an opponent pokemon with a randomly chosen pokemon. HP bar is used to determine winner - when a pokemon faints it is game over. I was responsible for generating teams on click of the make teams button, and taking turns with the opponent pokemon. I also helped my team members with any stalls in our progress.
- Team member in a group of four
- <https://caitlinw29.github.io/pokeBattle/>

ACNH Random Villager Generator and Bingo Board Creator

- The villager generator will show the picture of a randomly chosen villager. The bingo board creator will generate the villager images into a bingo board. This was my very first experience with JavaScript - I didn't even know what JS was on the day I started the project.
- Individual passion project
- <https://caitlinw29.github.io/practiceProjects/>