

Caitlin Wall

Full-Stack Web Developer

Full stack web developer skilled in solving problems with HTML, CSS, Javascript, React, and SQL! Focused on being an organized, dependable, and adaptable team member. I am always happy to shift gears and assist the team wherever required. I highly value teamwork, coding is a collaborative effort. Enthusiastic about continued learning and spending time on my passion projects! I am a former elementary school teacher, so I'm no stranger to wearing many hats at work.

✉ caitlinwall96@gmail.com

📍 Flowery Branch, GA, USA (remote/relocation possible)

🌐 linkedin.com/in/caitlin-wall-82899b214

🐙 github.com/caitlinw29

📞 678-908-1670

📄 caitlinw29.github.io/personal-portfolio/

🐦 twitter.com/codingCait

WORK EXPERIENCE

K-5 Math Interventions Teacher GCPS

01/2019 - 05/2019

Achievements/Tasks

- Compiled comprehensive data while leading small-group interventions for approximately 120 students.
- Regularly collaborated and communicated with 30+ teachers, multiple support specialists, admin, and parents/guardians of students to ensure each student's needs were being met.

Lifestyle Officer

Mark Moran Vacluse

05/2017 - 08/2017

Aged Care Facility

NSW, Australia

Achievements/Tasks

- Coached residents in activities designed for social and emotional well-being, increasing levels of happiness.
- Mentored new team members as they went through onboarding.

EDUCATION

Full Stack Web Development Georgia Institute of Technology

09/2021 - 03/2022

Atlanta, GA

Details

- Certificate

BSE Elementary Education Georgia State University

08/2015 - 12/2018

Atlanta, GA

Details

- 4.14 GPA
- ESOL Concentration

SKILLS

HTML

CSS

JavaScript

Github

Git

Node.js

Express.js

AJAX

TDD

Jest

SQL

Sequelize

MongoDB

Mongoose

NoSQL

React

Handlebars

GraphQL

Bootstrap

Materialize

SASS

jQuery

NPM

Socket.io

Webpack

JWT

Insomnia

Heroku

Figma

Gimp

ESLint

PERSONAL PROJECTS

MentorMonkey (02/2022 - 02/2022)

- MentorMonkey is a web-based application which bridges skilled developers with mentees for on-the-spot mentorship.
- Built in a team of four with **HTML/CSS/JavaScript/Bootstrap/Handlebars/Node.js/Express.js/MySQL/Sequelize/Socket.io**.
- Live: <https://secret-falls-29125.herokuapp.com/>
- Github: <https://github.com/caitlinw29/mentor-monkey>

PlayMe (01/2022 - 01/2022)

- PlayMe is a web-based application where the user can randomly generate an activity to fill time, or play a ready-made card game.
- Built with **HTML/CSS/JavaScript/Materialize/jQuery**.
- Live: <https://caitlinw29.github.io/PlayMe>
- Github: <https://github.com/caitlinw29/PlayMe>

AntsGoMarching (12/2021 - 12/2021)

- AntsGoMarching is a browser-based game where the player tries to collect as many strawberries as they can without running into an owl, an ant, or off the edge of the blanket.
- Individual passion project - used Ania Kubow's Scrimba course as base. Built with **HTML/CSS/JavaScript**.
- Live: <https://caitlinw29.github.io/AntsGoMarching/>
- Github: <https://github.com/caitlinw29/AntsGoMarching>

PokeBattle (09/2021 - 10/2021)

- PokeBattle is a browser-based game which allows users to battle an opponent pokemon with a randomly chosen pokemon.
- Built in a team of four with **HTML/CSS/JavaScript/Bootstrap**.
- Live: <https://caitlinw29.github.io/pokeBattle/>
- Github: <https://github.com/caitlinw29/pokeBattle>

ACNH Random Villager Generator and Bingo Board Creator (07/2021 - 07/2021)

- Two applications that can be utilized together. The villager generator will show the picture of a randomly chosen villager. The bingo board creator will generate the villager images into a bingo board.
- This was a passion project and my first day using JavaScript.
- Live: <https://caitlinw29.github.io/practiceProjects/>
- Github: <https://github.com/caitlinw29/practiceProjects>