

Caitlin Wall

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Full-stack web developer leveraging teaching degree to target coding instruction and app development. Working toward a certificate in full stack development from the GA Tech Coding Boot Camp, where skills such as JavaScript, Node, React, and responsive web design are developed. Known as an organized and adaptable team member who is passionate about developing apps, with a focus on increasing user engagement. Excited to leverage skills as part of a collaborative, quality-driven team that is committed to improving user experiences with every app.

PROJECTS

PlayMe is a web-based application where the user can randomly generate an activity to fill time, or play a ready-made card game. My main role in a team of four was creating the card game components, activity generator, favorites page, and a few elements on the landing page. Built with HTML/CSS/JS/Materialize/jQuery.

- Live: <https://caitlinw29.github.io/PlayMe/> Github: <https://github.com/caitlinw29/PlayMe>

AntsGoMarching is a browser-based game where the player tries to collect as many strawberries as they can without running into an owl, an ant, or off the edge of the blanket. Individual passion project - used Ania Kubow's Scrimba Snake Game course as base. Built with HTML/CSS/JavaScript.

- Live: <https://caitlinw29.github.io/AntsGoMarching/> Github: <https://github.com/caitlinw29/AntsGoMarching>

PokeBattle is a browser-based game. Allows users to battle an opponent pokemon with a randomly chosen pokemon. I was responsible for generating teams on click of the "make teams" button, and taking turns with the opponent pokemon. I also helped my three team members with any stalls in our progress. Built with HTML/CSS/JS/Bootstrap.

- Live: <https://caitlinw29.github.io/pokeBattle/> Github: <https://github.com/caitlinw29/pokeBattle>

ACNH Random Villager Generator and Bingo Board Creator are two applications that can be utilized together. The villager generator will show the picture of a randomly chosen villager. The bingo board creator will generate the villager images into a bingo board. This was a passion project and a first experience with JavaScript.

- Live: <https://caitlinw29.github.io/practiceProjects/> Github: <https://github.com/caitlinw29/practiceProjects>

PROFESSIONAL EXPERIENCE

K-5 Math Interventions Teacher - GCPS

January 2019 -April 2019

Dacula, GA

- *Compiled comprehensive data while leading small-group interventions for approximately 120 students*
- *Regularly collaborated and communicated with 30+ teachers, multiple support specialists, admin, and parents/guardians of students to ensure each student's needs were being met*

Lifestyle Officer (Aged Care Facility) - Mark Moran Vacluse

May 2017-July 2017

NSW, Australia

- *Led residents in activities designed for social and emotional well-being, increasing levels of happiness*
- *Mentored new team members as they went through onboarding*

EDUCATION & TECHNICAL SKILLS

Georgia Institute of Technology - ATL, 3/9/22

Full-Stack Development Certificate

Georgia State University - ATL, 12/2018

BSE Elem. Education, ESOL concentration - 4.14 GPA

HTML • CSS • JavaScript • Git • Github • Responsive Design • jQuery • AJAX • Node.js • TDD • Express.js • SQL