Caitlin Wall
Full-Stack Web Developer

Developer leveraging teaching degree to target coding instruction and web app development. Certificate completed from the Georgia Tech Coding Boot Camp, where skills such as JavaScript, Node, React, and responsive web design are developed. Known as an organized and helpful team member who is passionate about developing apps, with a focus on user engagement. Excited to leverage skills as part of a collaborative, quality-driven team that is committed to improving user experience.

✉ caitlinwall96@gmail.com

📍 Flowery Branch, GA, USA (remote/relocation possible)

in linkedin.com/in/caitlin-wall-82899b214

○ github.com/caitlinw29

📱 678-908-1670

◷ caitlinw29.github.io/personal-portfolio/

🐦 twitter.com/codingCait

WORK EXPERIENCE

K-5 Math Interventions Teacher
GCPS

01/2019 - 05/2019

Achievements/Tasks
- Compiled comprehensive data while leading small-group interventions for approximately 120 students.
- Regularly collaborated and communicated with 30+ teachers, multiple support specialists, admin, and parents/guardians of students to ensure each student's needs were being met.

Lifestyle Officer
Mark Moran Vaucluse

05/2017 - 08/2017   *NSW, Australia*
Aged Care Facility

Achievements/Tasks
- Coached residents in activities designed for social and emotional well-being, increasing levels of happiness.
- Mentored new team members as they went through onboarding.

EDUCATION

Full Stack Web Development
Georgia Institute of Technology

09/2021 - 03/2022   *Atlanta, GA*

BSE Elementary Education
Georgia State University

08/2015 - 12/2018   *Atlanta, GA*
Courses
- 4.14 GPA
- ESOL Concentration

SKILLS

HTML | CSS | JavaScript | Github | Git | Node.js
Express | AJAX | TDD | Jest | SQL | Sequelize
MongoDB | Mongoose | NoSQL | React
Handlebars | GraphQL

PERSONAL PROJECTS

MentorMonkey (02/2022 - 02/2022)
- MentorMonkey is a web-based application which bridges skilled developers with mentees for on-the-spot mentorship.
- Built in a team of four with **HTML/CSS/JavaScript/Bootstrap/Handlebars/Node.js/Express.js/MySQL/Sequelize/Socket.io.**
- Live: https://secret-falls-29125.herokuapp.com/
- Github: https://github.com/caitlinw29/mentor-monkey

PlayMe (01/2022 - 01/2022)
- PlayMe is a web-based application where the user can randomly generate an activity to fill time, or play a ready-made card game.
- Built with **HTML/CSS/JavaScript/Materialize/jQuery.**
- Live: https://caitlinw29.github.io/PlayMe
- Github: https://github.com/caitlinw29/PlayMe

AntsGoMarching (12/2021 - 12/2021)
- AntsGoMarching is a browser-based game where the player tries to collect as many strawberries as they can without running into an owl, an ant, or off the edge of the blanket.
- Individual passion project - used Ania Kubow's Scrimba course as base. Built with **HTML/CSS/JavaScript.**
- Live: https://caitlinw29.github.io/AntsGoMarching/
- Github: https://github.com/caitlinw29/AntsGoMarching

PokeBattle (09/2021 - 10/2021)
- PokeBattle is a browser-based game which allows users to battle an opponent pokemon with a randomly chosen pokemon.
- Built in a team of four with **HTML/CSS/JavaScript/Bootstrap.**
- Live: https://caitlinw29.github.io/pokeBattle/
- Github: https://github.com/caitlinw29/pokeBattle

ACNH Random Villager Generator and Bingo Board Creator (07/2021 - 07/2021)
- Two applications that can be utilized together. The villager generator will show the picture of a randomly chosen villager. The bingo board creator will generate the villager images into a bingo board.
- This was a passion project and my first day using JavaScript.
- Live: https://caitlinw29.github.io/practiceProjects/
- Github: https://github.com/caitlinw29/practiceProjects