Caitlin Wall

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Portfolio: https://caitlinw29.github.io/personal-portfolio/ Github: https://github.com/caitlinw29

Twitter: @codingCait LinkedIn: https://linkedin.com/in/caitlin-wall-82899b214/

Full-stack web developer leveraging teaching degree to target coding instruction and app development. Certificate completed from the GA Tech Coding Boot Camp, where skills such as JavaScript, Node, React, and responsive web design are developed. Known as an organized and helpful team member who is passionate about developing apps, with a focus on user engagement. Excited to leverage skills as part of a collaborative, quality-driven team that is committed to improving user experience.

PROJECTS

MentorMonkey is a web-based application which bridges skilled developers with mentees for on-the-spot mentorship. Built with HTML/CSS/JavaScript/Bootstrap/Handlebars/Node.js/Express.js/MySQL/Sequelize/Socket.io
- Live: https://secret-falls-29125.herokuapp.com/   Github: https://github.com/caitlinw29/mentor-monkey

PlayMe is a web-based application where the user can randomly generate an activity to fill time, or play a ready-made card game. My main role in a team of four was creating the card game components, activity generator, favorites page, and a few elements on the landing page. Built with HTML/CSS/JS/Materialize/jQuery.
- Live: https://caitlinw29.github.io/PlayMe/   Github: https://github.com/caitlinw29/PlayMe

AntsGoMarching is a browser-based game where the player tries to collect as many strawberries as they can without running into an owl, an ant, or off the edge of the blanket. Individual passion project - used Ania Kubow's Scrimba Snake Game course as base. Built with HTML/CSS/JavaScript.
- Live: https://caitlinw29.github.io/AntsGoMarching/   Github: https://github.com/caitlinw29/AntsGoMarching

PokeBattle is a browser-based game. Allows users to battle an opponent pokemon with a randomly chosen pokemon. I was responsible for generating teams on click of the "make teams" button, and taking turns with the opponent pokemon. I also helped my three team members with any stalls in our progress. Built with HTML/CSS/JS/Bootstrap.
- Live: https://caitlinw29.github.io/pokeBattle/   Github: https://github.com/caitlinw29/pokeBattle

ACNH Random Villager Generator and Bingo Board Creator are two applications that can be utilized together. The villager generator will show the picture of a randomly chosen villager. The bingo board creator will generate the villager images into a bingo board. This was a passion project and a first experience with JavaScript.
- Live: https://caitlinw29.github.io/practiceProjects/   Github: https://github.com/caitlinw29/practiceProjects

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PROFESSIONAL EXPERIENCE

K-5 Math Interventions Teacher - GCPS   **January 2019 -April 2019**

Dacula, GA

- *Compiled comprehensive data while leading small-group interventions for approximately 120 students*
- *Regularly collaborated and communicated with 30+ teachers, multiple support specialists, admin, and parents/guardians of students to ensure each student's needs were being met*

Lifestyle Officer (Aged Care Facility) - Mark Moran Vaucluse   **May 2017-July 2017**

NSW, Australia

- *Coached residents in activities designed for social and emotional well-being, increasing levels of happiness*
- *Mentored new team members as they went through onboarding*

EDUCATION & TECHNICAL SKILLS

Georgia Institute of Technology - ATL; Graduation: 3/9/22   **Georgia State University - ATL; Graduation: 12/2018**

Full-Stack Development Certificate   *BSE Elem. Education, ESOL concentration - 4.14 GPA*

HTML • CSS • JavaScript • Git • Github • AJAX • Node.js • TDD • Express.js • SQL • Sequelize • NoSQL • MongoDB • React • Handlebars • GraphQL