

## Caitlin Wall

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### SUMMARY

Full-stack developer with a background in Education, searching for new experiences working with interactive and responsive web applications.

### EDUCATION

**Georgia Institute of Technology**  
*Full-Stack Development Bootcamp*  
*Graduation Date: March 9th, 2022*

**Atlanta, GA**  
**Ongoing**

**Georgia State University**  
*Bachelor of Science in Education, Early Childhood Education*  
*With concentration in ESOL*  
*GPA: 4.14*

**Atlanta, GA**  
**December 2018**

### TECHNICAL SKILLS

HTML • CSS • JavaScript • Git • Github • Responsive Design • jQuery • AJAX • Node.js • TDD • Express.js • SQL

### PROFESSIONAL EXPERIENCE

**K-5 Math Interventions Teacher**  
*Alcova Elementary School, Dacula, GA*  
*Gwinnett County Public Schools*

**Jan-April 2019**

**Lifestyle Officer (Aged Care Facility)**  
*Mark Moran Vacluse*  
*NSW, Australia*

**May-July 2017**

### PROJECTS

**PlayMe** is a web-based application where the user can randomly generate an activity to fill time, or play a ready-made card game. My main role in a team of four was creating the card game components, activity generator, favorites page, and a few elements on the landing page.

- See it live at: <https://caitlinw29.github.io/PlayMe/>

**AntsGoMarching** is a browser-based game where the player tries to collect as many strawberries as they can without running into an owl, an ant, or off the edge of the blanket. Individual passion project - used Ania Kubow's Scrimba Snake Game course as base.

- See it live at: <https://caitlinw29.github.io/AntsGoMarching/>

**PokeBattle** is a browser-based game. Allows users to battle an opponent pokemon with a randomly chosen pokemon. I was responsible for generating teams on click of the "make teams" button, and taking turns with the opponent pokemon. I also helped my three team members with any stalls in our progress.

- See it live at: <https://caitlinw29.github.io/pokeBattle/>

**ACNH Random Villager Generator and Bingo Board Creator** are two applications that can be utilized together. The villager generator will show the picture of a randomly chosen villager. The bingo board creator will generate the villager images into a bingo board. This was a passion project and a first experience with JavaScript.

- See it live at: <https://caitlinw29.github.io/practiceProjects/>