

ECE2036: Week1_B – I/O Manipulator and Sequential File I/O

Today we will continue to discuss the concept of basic I/O to the terminal screen and keyboard input. We will talk about some basic I/O manipulators that we can add to the instruction stream to format the output. You will need to include a new library.

```
#include <iomanip>
```

These manipulators can be put into the instruction stream for cout, for example.

```
cout << setw(15) << "Hello" << endl;
```

Using text files to store or read in data to your programs is extremely useful. We will look at a couple of basic examples. The syntax to declare file objects:

```
#include <fstream>
```

```
ifstream inFileExample( "filename.txt", ios::in); //constructor to have an  
input file object
```

```
ofstream outFileExample("filename.txt", ios::out); //This will destroy file.. you  
can use ios::app to append data
```

Use << or >> operator to read or write in data just like cout and cin. Notice the use of the member function close() to close the file.

```
1  //----- Example 1
2  #include <iostream>
3  #include <iomanip>
4  using namespace std;

5  int main()
6  {
7  cout << "Hello" << endl;
8  cout << setw(15) << "Hello" << endl;
9  cout << "Hello" << endl;
10 cout << setw(15) << "Hello" << "Hello" << endl;

11 //example of sticky

12 cout << setfill('*');
13 cout << setw(15) << "Hello" << endl;
14 cout << setw(30) << "Hello" << endl;
15 return 0;

16 }

17 //----- Example 2

18 #include <iostream>
19 #include <iomanip>
20 using namespace std;

21 int main()
22 {
23 int intValue; // notice the use of camel style
24 float floatValue;

25 cout << "Input an integer: ";
26 cin >> intValue;
```

```

27 //now output the number
28 cout << "The value you entered in hex is: " << hex << intValue << endl;
29 cout << dec; // remove temporarily to show it is sticky

30 cout << " The value in decimal is: " << intValue << endl;
31 cout << "Input a float number: ";
32 cin >> floatValue;
33 cout << setprecision(2);
34 cout << scientific << "The float value with scientific: " << floatValue << endl;
35 cout << fixed << "The float value with fixed is: " << floatValue << endl;

36 return 0;

37 }

38 //----- Example 3
39 #include <iostream>
40 #include <fstream>
41 using namespace std;

42 int main()
43 {
44     ofstream outputFileExample("output.txt", ios::out);
45     //ios::out deletes current contents of files
46     //ios::app this will append to the file

47     int number = 10;

48     outputFileExample << "Hello File!!" << endl;
49     outputFileExample << number << endl;

50     outputFileExample.close(); //This is an interesting function call that
51     // we have not cover yet...

52     return 0;
53 }

54 //----- Example 4

55 #include <iostream>
56 #include <fstream>
57 using namespace std;

58 int main()
59 {
60     ifstream inFileExample("input.txt", ios::in);
61     int x;
62     int y;
63     bool goodInput;

64     //checking to see if we opened the file
65     if (inFileExample == false) //note that we could also use -- if (!inFileExample)
66     cout << "Error in opening the file" << endl;
67     else
68     {
69         inFileExample >> x >> y;
70         goodInput = inFileExample;
71         while (goodInput) //first use of a while loop like in MATLAB
72         {
73             cout << "x = " << x << " y = " << y << endl;
74             goodInput = inFileExample >> x >> y; // notice combination
75         }

76     }

77     inFileExample.close(); //This closes the file object
78 }

```