Final Project: Rollins Class Scheduler

Team Members & Roles:
- Caitlyn: Programming Backend
- Travis: Documentation + Logic
- Jaice: Programming Frontend

Recap

Goal: Create a Java application that simulates course scheduling at Rollins using OOP principles

Core Features:

- Admin can add/edit/remove courses
- Students can view available courses
- Students can add courses to their schedule (with validation for time conflicts or duplicates)
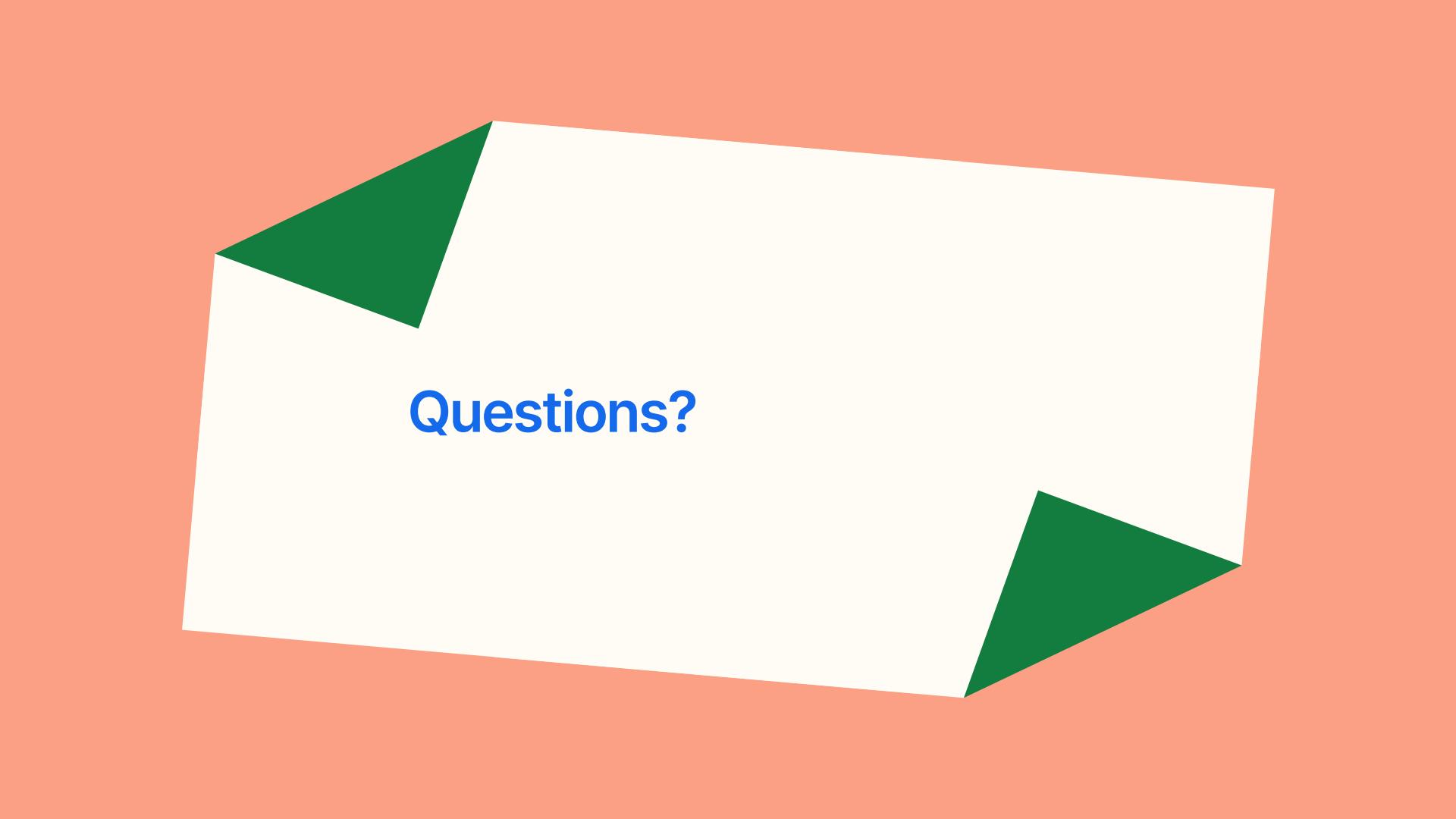- Data stored in ArrayLists

Updates from Progress 1

- Caitlyn has finished coding the backend using OOP principles
- Travis has been working on ensuring consistent logic and documentation/commenting
- Jaice has been designing and implementing the GUI

Demo

What's Left?

- Finishing the frontend/UI development
- Documenting the process and the final report
- Updating the backend accordingly

Questions?