

VPU Encoder Product Data Sheet

V1.2

Updated: July 30, 2012

Features

- Support for multi-threaded environment
- Conformant to applicable standards.
- Encoding support from camera, file or streaming protocol
- Support for CBR and VBR
- Support for configuration of frame reduction
- Support for configuration of gop sizes and quality settings
- GStreamer plugin wrapper for Linux® platforms
- DirectShow filter wrapper for Windows® CE platforms
- OpenMAXIL layer component

Supported Platforms

- Hardware i.MX which includes VPU Hardware
- Software eLinux, Windows® Embedded CE operating systems

VPU Chip Details	
i.MX27 Platform	Supported Codecs
Max Encode Resolution: D1	H.264 Baseline Profile Level 3
• Max number of Instances: 2	 MPEG-4 Simple Profile Level 5
	H.263 Profile 0 and Profile 3 Level 70
i.MX51 Platform	
Max Encode Resolution: D1	H.264 Baseline Profile Level 3
Max number of Instances: 4	MPEG-4 Simple Profile Level 5 H 263 Profile O and Profile 3 Level 70
	H.263 Profile 0 and Profile 3 Level 70 INCORPORT INCORPORT
	JPEG Baseline Profile
1.3 (Y/70 P) - 0	MJPEG Baseline Profile
i.MX53 Platform	•
• Max Encode Resolution: D1 (720p)	 H.264 Baseline Profile Level 3.1
 Max number of Instances: 4 (up to 16) 	• MPEG-4 Simple Profile Level 5 (6)
	• H.263 Profile 0 and Profile 3 Level 70
	 JPEG Baseline Profile
	 MJPEG Baseline Profile
iMX6Q/D Platform	•
Max Encode Resolution: 1080p	H.264 Baseline Profile Level 4.0
Max number of Instances: 4 (up to 16)	• MPEG-4 Simple Profile Level 7 and up to 720p
	 H.263 Profile 0 and Profile 3 Level 70 and up to 720p
	JPEG/MJPEG Baseline Profile

Encoding latency is affected by the configuration of the bitrate, gop size and quality settings.

For further details, contact a Freescale customer representative.

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