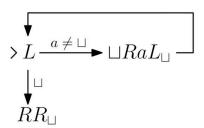
## Theory of Computation, Fall 2023 Assignment 6 Solutions

- Q1.  $M = (K, \Sigma, \delta, s, H)$  where
  - $K = K_1 \cup K_2 \cup K_3 \cup \{h\},\$
  - $s = s_1$ ,
  - $H = H_2 \cup H_3 \cup \{h\}$ , and
  - for  $q \in K H$  and for  $c \in \Sigma$ ,

$$\delta(q,c) = \begin{cases} \delta_1(q,c) & \text{if } q \in K_1 - H_1 \\ \delta_2(q,c) & \text{if } q \in K_2 - H_2 \\ \delta_3(q,c) & \text{if } q \in K_3 - H_3 \\ (s_2,a) & \text{if } q \in H_1 \text{ and } c = a \\ (s_3,b) & \text{if } q \in H_1 \text{ and } c = b \\ (h,\leftarrow) & \text{if } q \in H_1 \text{ and } c \in \Sigma - \{a,b\} \end{cases}$$

Q2. The Turing machine is as follows.



- Q3. (a) True. Every Turing machine semidecides exactly one language, which is L(M).
  - (b) False. If a Turing machines does not always halt, then it does not decides any language.
- Q4. Since M decides some language, it halts on every input. Therefore, L(M) is the set of all strings over the input alphabet.
- Q5. Since L is a recursive language, it is decided by some Turing machine  $M=(K,\Sigma,\delta,s,\{y,n\})$ . We can obtain a Turing machine that decides  $\overline{L}$  by exchanging the role of y and n, so  $\overline{L}$  is recursive.
- Q6. (a)  $A_w = \{w : D \text{ accepts } w\}$ 
  - (b) Yes.  $A_w$  can be decided by the following Turing machine.

M =on input w :

- 1. run D on w
- 2. if D accepts w
- 3. accept w
- 4. else
- 5. reject w

- (c) Note that  $A_w = L(D)$ . Since D is an arbitrary DFA, it follows that any regular language is recursive.
- Q7. Suppose Turing machine M decides  $EQ_{DFA}$ . We construct a Turing machine M' that decides  $A_L$  as follows.

$$M' =$$
on input " $D$ " :

- 1. construct a DFA  $D_0$  with  $L(D_0) = L$
- 2. run  $M_{EQ}$  on "D" " $D_0$ "
- 3. output the result

The reduction is  $f("D") = "D" "D_0"$  where  $L(D_0) = L$ .