Observations of

Metacritic Highest Rated Games (1995-2021)

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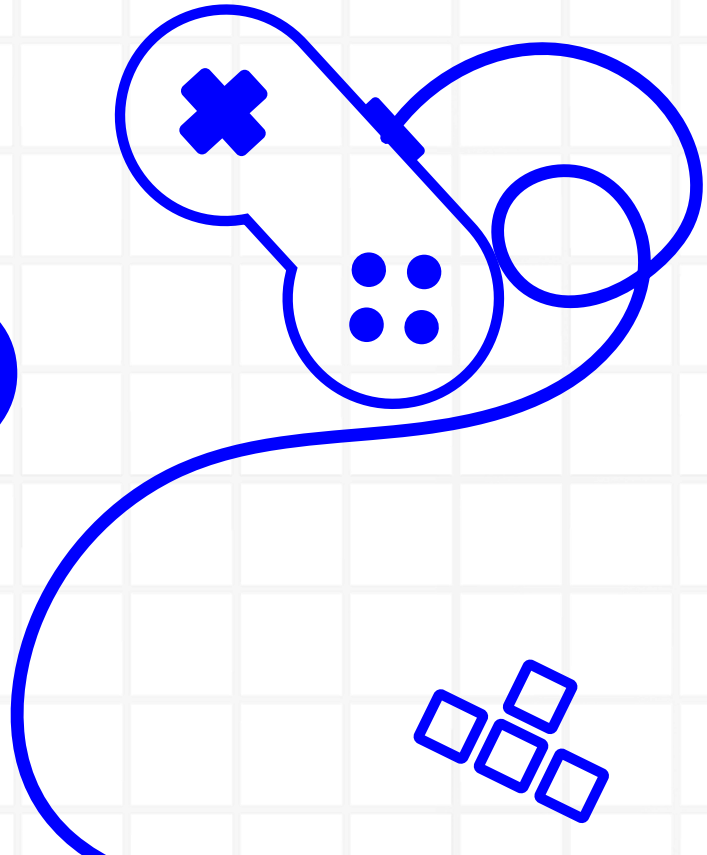
Source: Kaggle / Caíque Rezende



WHAT IS METACRITIC

Metacritic is a website that aggregates reviews of films, TV shows, music albums, video games and formerly, books. For each product, the scores from each review are averaged. Metacritic was created by Jason Dietz, Marc Doyle, and Julie Doyle Roberts in 1999. (Wikipedia)

THIS PRESENTATION

In this case study, I analyzed a dataset of all Metacritic rated games and made some observations regarding the highest rated games on the site (rating 90 or more).

19.106

Total entries

545

Number of high rated games (90 or more)

2,85%

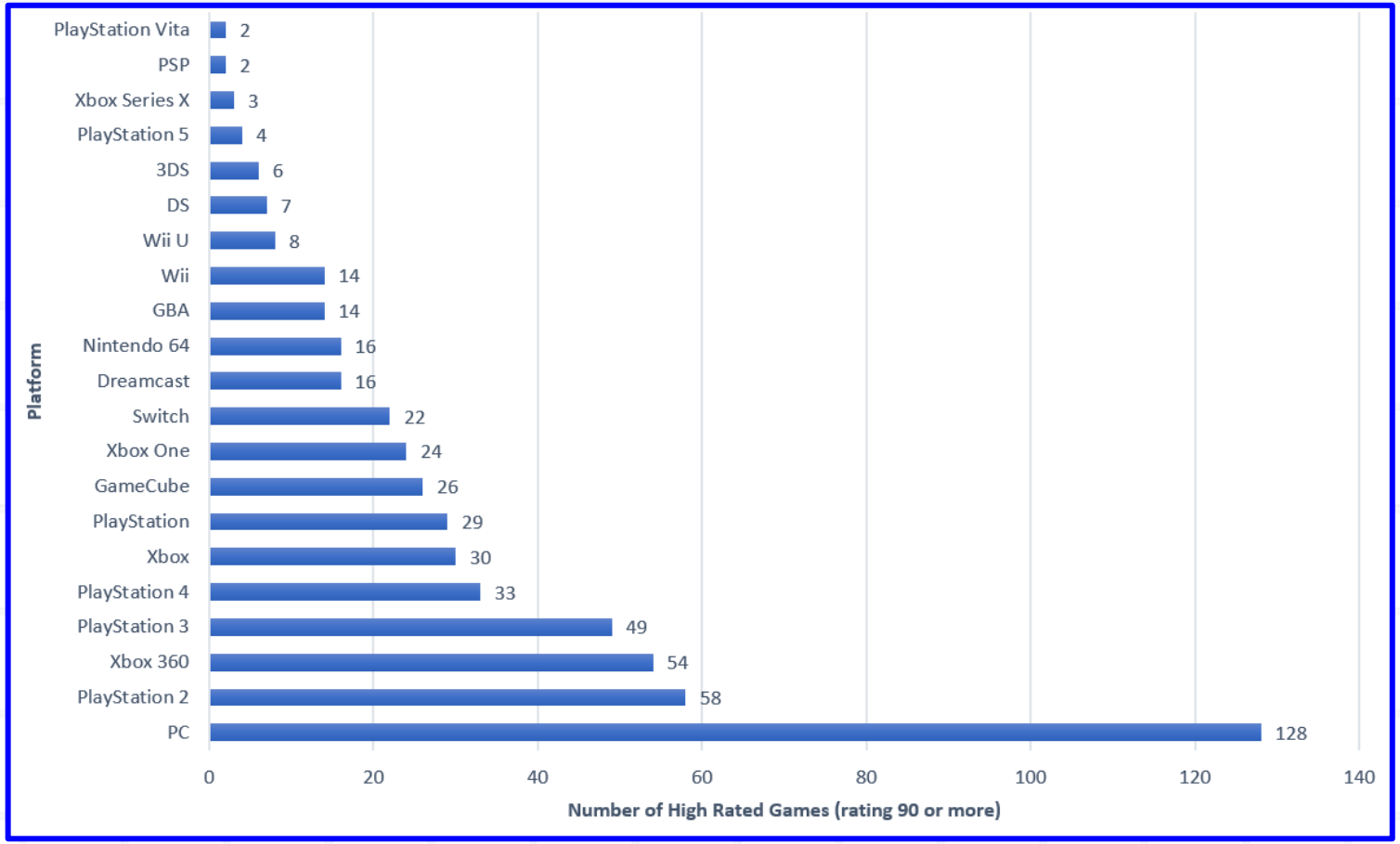
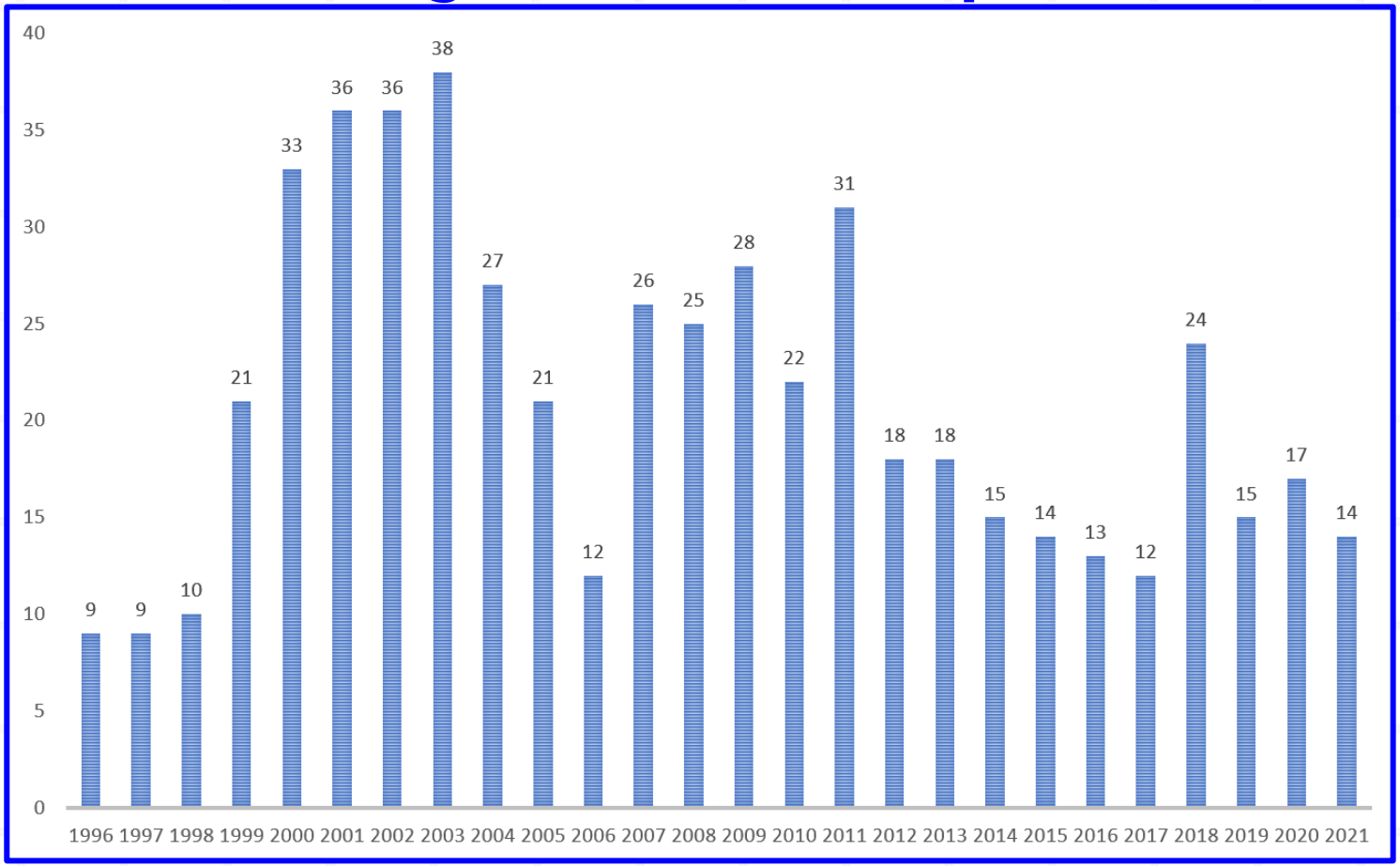
Percentage of high rated games

Ps. Many of this entries are duplicated games from different platforms.

HIGHEST RATED GAMES

1. The Legend of Zelda: Ocarina of Time
   Nintendo 64, 1998, Rating 99
2. SoulCalibur
   Dreamcast, 1999, Rating 98
3. Tony Hawk's Pro Skater 2
   Playstation, 2000, Rating 98
4. Grand Theft Auto IV
   Playstation 3, 2008, Rating 98

Number of High Rated Games by Platform



Number of High Rated Games per Year