

BALANCED RED BLACK TREE

In this assignment, you are expected to implement a modified red black tree named Balanced Red Black Tree in Java.

RULES

- **Input Type:**
 - V = Value of node. (Mehmet)
 - K = Key of node. (29)
- **Balancing Conditions:**
 - If *root* is not **BLACK**.
 - If two nodes in a row are **RED**.
 - If the difference of depth between any two subtrees is more than 1.
- **Balancing Transactions:**
 - If *root* = **RED** then *Recolor(root)*.
 - If *node.uncle* = **RED** then *Recolor(node.parent, node.grandparent, node.uncle)*.
 - If *node.uncle* = **BLACK** and *node_positions* = **TRIANGLE** then *Rotate(node.parent)*. (Figure 1.A)
 - If *node.uncle* = **BLACK** and *node_positions* = **LINE** then *Rotate(node.grandparent)* and *Recolor(node.parent, node.grandparent)*. (Figure 1.B)
 - If the height of the left and right subtrees of each node is more than 1 then *Rotate(node.grandgrandparent)* and *Recolor(node.grandparent, node.grandgrandparent)*.
- Usage of Abstract Data Types (ADT) is required.
- Object Oriented Principles (OOP) and try-catch exception handling must be used when it is needed.
- After balancing process, difference between depth of the right and left tree at any part of the tree should be 0 or 1.
- All Red Black Tree and balance codes must be implemented by yourself.

- **Main Functionalities:**

- **INSERT:** Insert the given inputs to the tree.
- **SEARCH:** Search a user input (word) in the tree and return word, key, color, parent, grandparent, and uncle information of the node.

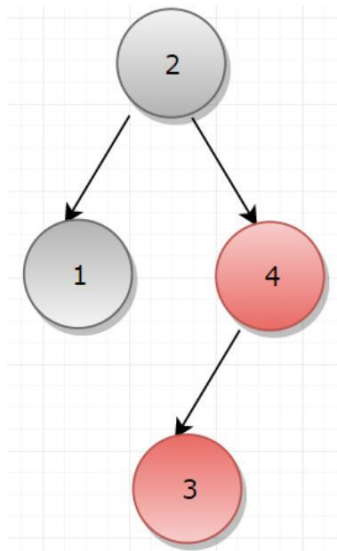


Figure 1.A – node_position = **TRIANGLE**

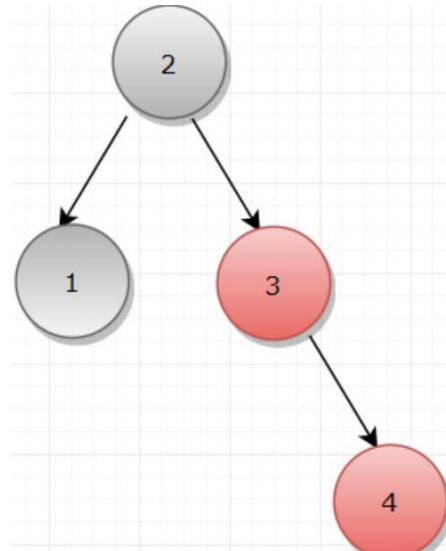


Figure 1.B – node_position = **LINE**

SEARCHING EXAMPLE

Search: Mehmet

Key: 6

Color: RED

Parent.Key: 5 -> Parent.Color: BLACK

Grandparent.Key: 4 -> Parent.Color: BLACK

Uncle.Key: 2 -> Parent.RED

INSERTION EXAMPLES

