Software suggestions for the development of the game

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I've listed the options (open source) I've found on the internet to develop 2D RPGs games

1 Godot

Runs on: Windows, Linux and Mac. **Website:** Godot. **YouTube Chanel:** YouTube chanel.

TODO: Fill the table with the advantages and disadvantages

Advantages	Disadvantages
1	1
2	2
3	3
. . .	. . .

2 EasyRPG

Runs: Windows, Linux and Mac. **Website:** EasyRPG No YouTube Chanel but there is a forum with questions and answers.

TODO: Fill the table with the advantages and disadvantages

Advantages	Disadvantages
1	1
2	2
3	3
. . .	. . .

3 Open RPG maker

Runs: Windows, Linux and Mac. **Website:** Open RPG maker. **YouTube Chanel:** YouTube chanel.

TODO: Fill the table with the advantages and disadvantages

Advantages	Disadvantages
1	1
2	2
3	3
...	...