



# Global Trigger firmware Specification for MP7 platform for Upgrade Phase I

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<http://globaltrigger.hephy.at>

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## Revision History

| Doc Rev | Description of Change  | Revision Date |
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| 7.6     | Updated text for "fractional prescale" values (5.5.3).   | 2022/07/05    |
| 7.5     | Inserted "Description of tests" to "Appendices" (7.5).   | 2022/03/25    |
| 7.4     | Cleaned up text and tables in section "Framework" (3).<br>Changed links to firmware modules (git branch name set in versions.tex). | 2022/03/23    |
| 7.3     | Added "Configuration of optical input links" and "Configuration of links to AMC13 (readout)" to "Appendices" (7.2 and 7.3).        | 2022/02/28    |
| 7.2     | Inserted "Appendices" (7) and added references.  | 2022/02/25    |
| 7.1     | Inserted "Simulation and build of firmware" and "Testing firmware" (2.2.2 and 2.2.3).  | 2022/02/15    |
| 7.0     | Bug fixed in labels. Updated labels.   | 2022/02/14    |
| 6.9     | Inserted "Implementation in firmware" for top-of-hierarchy of VHDL code (2.2.1). Updated labels.                                   | 2022/02/11    |
| 6.8     | Updated text of section "Implementation in firmware" for Framework (3.1), GTL (4.3) and FDL (5.4).                                 | 2022/02/10    |
| 6.7     | Inserted references and updated text in 2.2.   | 2022/02/09    |
| 6.6     | Updated text in "Implementation in firmware" (4.3).  | 2022/01/10    |
| 6.5     | Bug fixed in definition of calo eta ranges (4.4.2).  | 2021/11/30    |
| 6.4     | Updated data structure for jets with DISP bit (4.2.1).   | 2021/11/17    |
| 6.3     | Inserted "Calculation of look-up-tables (LUTs) for correlation cuts" (4.4.7).  | 2021/11/10    |
| 6.2     | Removed "VHDL-Templates for VHDL-Producer".  | 2021/09/24    |
| 6.1     | Updated (and renamed) description of "Invariant mass over delta R calculation" (see 4.4.6).  | 2021/09/14    |
| 6.0     | New structure of document for firmware versions 1.12.x and higher.   | 2021/02/10    |
| 5.7     | Fixed typo in section "Invariant mass calculation for three objects" 4.4.6.  | 2020/12/03    |
| 5.6     | Updated text in section "VHDL-Templates for VHDL-Producer".  | 2020/09/31    |
| 5.5     | Inserted links to VHDL modules.  | 2020/09/18    |
| 5.4     | Updated text in section "Correlation conditions" 4.4.13. Description is for v1.10.0 of Global Trigger Logic.                       | 2020/09/17    |
| 5.3     | Inserted description of "Invariant mass divided by delta R calculation" (see 4.4.6).   | 2020/09/10    |
| 5.2     | Fixed typo (unconstrained pt).   | 2020/09/09    |

| Doc Rev | Description of Change   | Revision Date |
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| 5.0     | Additional text in section for calo calo overlap remover condition module.  | 2020/05/25    |
| 4.9     | Inserted text in section Calorimeter Overlap Remover conditions and Calo Calo Overlap Remover Correlation conditions.   | 2020/04/16    |
| 4.8     | Updated text in sections Calorimeter conditions, Muon conditions and Correlation conditions for changes which have been done for GTL VHDL version 1.8.0 (module names without version number, "five eta cuts").   | 2019/08/13    |
| 4.7     | Inserted "Asymmetry" and "Centrality" of "Energy sums" (GTL VHDL version 1.6.0). Therefore updated sections 4.1, 4.2.1, 4.4.9 added section "Centrality condition" 4.4.12 and updated Table 4   | 2018/08/13    |
| 4.6     | Updated text in section "Global Trigger Logic" (4) according to firmware version v1.5.0 of gtl_module.vhd.  | 2018/02/21    |
| 4.5     | Updated text in section "Framework" (3) according to firmware version v1.2.3 of frame.vhd.  | 2018/01/19    |
| 4.4     | New "icons" $ET_{miss}^{HF}$ and $HT_{miss}^{HF}$ in Table 4 and Section 4. Updated glossary.   | 2016/11/11    |
| 4.3     | Updated table " $\mu$ FDL register map" (25) and section "Register map" (5.5.7.1). Moved "List of Tables" and "List of Figures" to the end of document. Inserted link to "Scales for inputs to $\mu$ GT" (4.3). Moved section "Software reset" to section "Framework" as subsection (3.2.6). Removed empty sections "IPBus", "Firmware Configuration" and "Bibliography". | 2016/11/03    |
| 4.2     | Updated sections "Calo-Layer2 optical interfaces" (4.2.1) and "Energy sum quantities conditions" (4.4.9) for tower-count trigger bits. Inserted section "Towercount condition" (4.4.11).  | 2016/10/25    |
| 4.1     | Updated section "Calo-Layer2 optical interfaces" (4.2.1) for new energy sum quantities and minimum bias trigger bits. Updated sections "Firmware" (2), "Framework" (3) and "Final Desicion Logic" (5).  | 2016/06/09    |
| 4.0     | Updated Text in section "Muon Muon Correlation condition module".   | 2016/01/15    |
| 3.9     | Removed "Double objects requirements condition with spatial correlation", because not used anymore in the future, replaced by Correlation conditions.   | 2016/01/08    |
| 3.8     | Minor changes in text and updated Figure 9.   | 2016/01/08    |

| Doc Rev | Description of Change   | Revision Date |
|---------|---|---------------|
| 3.7     | Changed colour in Figure 10 and updated text for correlation conditions (see section 4.4.13).   | 2016/01/07    |
| 3.6     | Updated Figures 9 and 8 and text in calo calo correlation condition module.   | 2015/12/21    |
| 3.5     | Inserted drawing of VHDL structure of cuts for correlation conditions (see Figure 11).  | 2015/11/18    |
| 3.4     | Updated muon $\eta$ ranges (Table 12) and inserted correlation conditions. Created scheme for conversion of calorimeter $\eta$ and $\varphi$ to muon scale for calo-muon-correlation conditions.  | 2015/11/17    |
| 3.3     | Added Text in sections calo comparator module and muon comparator module.   | 2015/10/08    |
| 3.2     | Updated Text in section "Final Desicion Logic" (5).   | 2015/10/06    |
| 3.1     | Updated Figure 13 and Tables 25. Remaned section "Calorimeter conditions module - version 2" to "Calorimeter conditions module - version 3", section "Muon conditions module" to "Muon conditions module - version 2" and section "Muon comparators module" to "Muon comparators module - version 2". | 2015/10/02    |
| 3.0     | Updated text and tables of $\eta$ ranges for Calorimeter objects (see 4.4.2).   | 2015/09/22    |
| 2.9     | Renewed Figures in GTL and FDL (see Figure 7, 8 and 9) and FDL(see Figure 13 and 14). Added register bits description of FDL Register map (see section 5.5.7.1).  | 2015/09/16    |
| 2.8     | Updated text, tables and listings of section "VHDL-Templates for VHDL-Producer".  | 2015/09/15    |
| 2.7     | Corrected calculation of muon $\eta$ step width (see 4.4.4).  | 2015/09/10    |
| 2.6     | Edited text in Table 19.  | 2015/08/28    |
| 2.5     | Updated definition of $\eta$ ranges for Calorimeter objects and Muon objects.   | 2015/08/20    |
| 2.4     | Added section Calo Muon Correlation condition.  | 2015/08/19    |
| 2.3     | Added section "Register map" (5.5.7.1) for $\mu$ FDL.   | 2015/06/26    |
| 2.2     | Updated figures (7, 8 and 9) for GTL and edited section "Correlation conditions" (see 4.4.13).  | 2015/05/08    |
| 2.1     | Added tables for calorimeter isolation-bits and for muon quality- and isolation-bits definition (11, 14 and 16). Edited section glossary and acronyms.  | 2015/05/07    |
| 2.0     | Added text for "Energy sum conditions" (4.4.9) and updated chapters for "Calorimeter conditions" for version 2. Inserted isolation bits for electron/ $\gamma$ and tau objects (4.4.2).   | 2015/05/06    |
| 1.9     | Minor changes "Demux Lane Data" (see 3.2.2) and "Muon data" (see 4.4.4).  | 2014/11/06    |

| Doc Rev | Description of Change  | Revision Date |
|---------|--|---------------|
| 1.8     | Edited Section "Energy sum quantities conditions" (see <a href="#">4.4.9</a> ).  | 2014/10/08    |
| 1.7     | Added sections "Configuration of optical connections" ( <a href="#">3.2.1</a> ), "Demux Lane Data" ( <a href="#">3.2.2</a> ) and "Lane Mapping Process" ( <a href="#">3.2.3</a> ) to framework. Removed tables of optical interfaces from gtl and referenced to tables in framework. | 2014/10/07    |
| 1.6     | Minor changes in "Calorimeter conditions" and "Muon conditions" .  | 2014/07/01    |
| 1.5     | Updated with minor changes in "Muon conditions".   | 2014/06/17    |
| 1.4     | Fixed bug in Figure <a href="#">10</a> .   | 2014/04/30    |
| 1.3     | Updated section "Muon conditions".   | 2014/04/22    |
| 1.2     | Removed section "Muon charge module" and added new section "Muon charge correlation module" (see <a href="#">4.4.6</a> ). Edited text in section and subsections "Muon conditions definition".   | 2014/04/15    |
| 1.1     | Changed Figure <a href="#">10</a> and minor changes in text for anti-clockwise behaviour in $\varphi$ .  | 2014/04/04    |
| 1.0     | Added definition for "calorimeter conditions over bx", see section.  | 2014/03/12    |
| 0.9     | Changed text of condition description in subsections Calo conditions definition and Muon conditions definition.  | 2014/02/12    |
| 0.8     | Updated calorimeter data structure in <a href="#">4.2.1</a> .  | 2013/12/03    |
| 0.7     | Updated muon data structure in <a href="#">4.2.2</a>   | 2013/12/02    |
| 0.6     | Moved decription of VHDL templates for TME to "VHDL-Templates for VHDL-Producer".  | 2013/11/18    |
| 0.5     | Subsection <a href="#">4.2</a> added to section <a href="#">4</a> .  | 2013/11/11    |
| 0.4     | GTL and FDL firmware implemented for new data structure (GTL firmware version v1.0.0 [fix part of GTL], FDL firmware version v1.0.0)   | 2013/11/06    |
| 0.3     | New framework implementation based on new object types definition. Additionally, the ROP is implemented based on production requirements.  | 2013/10/13    |
| 0.2     | First framework implementation + ROP .   | 2012/07/01    |
| 0.1     | Document created.  | 2012/02/22    |

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# 1 Global Trigger System overview

The Global Trigger System is based on uTCA technology and 10Gbps optical links. A set of 6 MP7 boards (for MP7 documentation see [1], for MP7 firmware see [2]) with FPGAs of the powerful Xilinx Virtex-7 family is available. The Global Trigger firmware is implemented on these FPGAs. Every FPGA contains a part of the VHDL representation of a L1 Menu, the partitioning is done by VHDL Producer tool. The trigger decision of every MP7 board is collected on an AMC502 board to generate the "final OR" signal which triggers the readout of the detector.

## 2 Firmware overview

The figure 1 shows the architecture of  $\mu$ GT payload. It consists of framework and the algorithm logic which consists of the following modules:

1. Global Trigger Logic Data Mapping
2.  $\mu$ GTL
3.  $\mu$ FDL

The output mux (part of framework) collects data for read-out record which are send via MP7 read-out to AMC13.

The IPBus system allows the control of hardware via a ‘virtual bus’, using a standard IP-over-gigabit-Ethernet network connection.

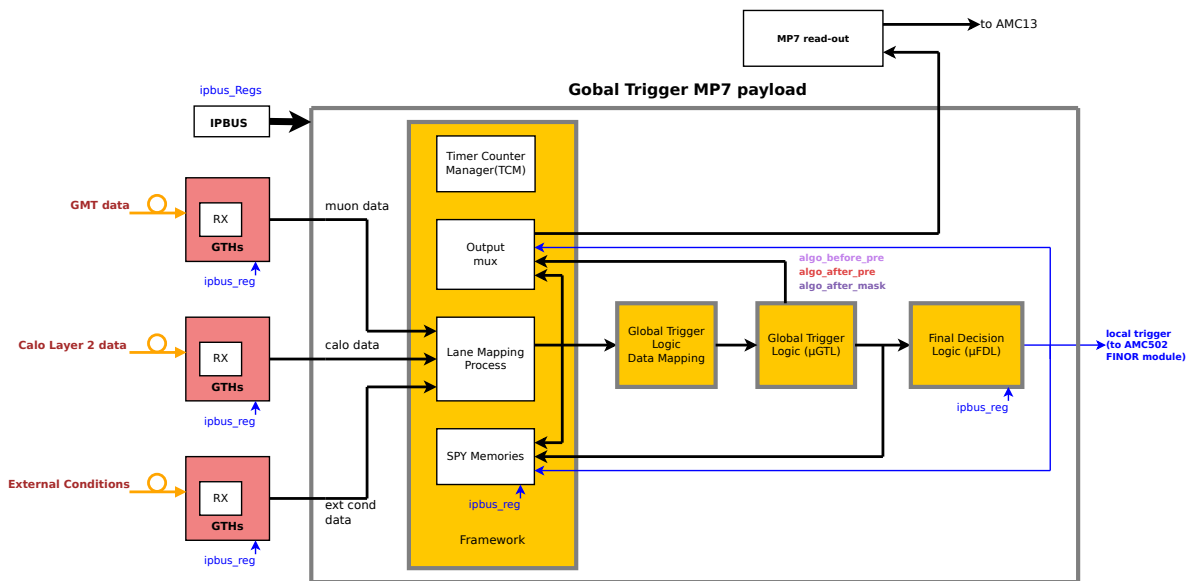


Figure 1:  $\mu$ GT payload

## 2.1 Firmware version

This firmware description is valid for version v1.20.0 of Global Trigger firmware, containing the following module versions:

- Framework: v1.3.0
- Global Trigger Logic: v1.17.2
- Final Decision Logic: v1.3.7

## 2.2 Directory structure of Global Trigger firmware

In Global Trigger repository all files for building firmware are in directory `firmware` with subdirectories for synthesis configuration files (`cfg` and `ucf`), for VHDL source files (`hdl`), for memory files build from IPs (`ngc`) and simulation files (`sim`).

All definitions for VHDL code are in `hdl/packages`, VHDL source files representing Global Trigger firmware are in `hdl/payload` with subdirectories (for `gtl`, `fdl`, `frame` and `ipbus`).

### 2.2.1 Implementation in firmware

Top-of-hierarchy of VHDL code is `mp7_payload.vhd` (in `hdl/payload`).

Listing 1 contains the entity-declaration of the top-of-hierarchy file (`mp7_payload.vhd`).

Listing 1: Entity declaration of `mp7_payload.vhd`

```
entity mp7_payload is
  port(
    clk: in std_logic; -- ipbus signals
    rst: in std_logic;
    ipb_in: in ipb_wbus;
    ipb_out: out ipb_rbus;
    clk_payload : in  std_logic_vector(2 downto 0);
    rst_payload : in  std_logic_vector(2 downto 0);
    clk_p: in std_logic; -- data clock
    rst_loc: in std_logic_vector(N_REGION - 1 downto 0);
    clken_loc: in std_logic_vector(N_REGION - 1 downto 0);
    ctrs: in ttc_stuff_array;
    l1a: in std_logic; -- L1A input
    bc0: out std_logic;
    d: in ldata(4 * N_REGION - 1 downto 0); -- data in
    q: out ldata(4 * N_REGION - 1 downto 0); -- data out
    gpio: out std_logic_vector(29 downto 0); -- IO to mezzanine connector
    gpio_en: out std_logic_vector(29 downto 0) -- IO to mezzanine connector (
      three-state enables)
  );
end mp7_payload;
```

All the declarations for arrays ('type'), parameters ('constant') and look-up-tables ('constant') used in modules are available in `gtl_pkg.vhd` package-file.

Table 2: Explanation of Listing [1](#)

| Item        | Explanation                                 |
|-------------|---|
| clk         | IPBus clock input.                          |
| rst         | IPBus reset input.                          |
| ipb_in      | IPBus data input.                           |
| ipb_out     | IPBus data output.                          |
| clk_payload | clock inputs [clk_payload(0)=lhc_clock].    |
| rst_payload | reset inputs.                               |
| clk_p       | clock 240MHz.                               |
| rst_loc     | not used.                                   |
| clken_loc   | not used.                                   |
| ctrs        | TTC signals input.                          |
| l1a         | L1A signal input.                           |
| bc0         | bunch counter reset output.                 |
| d           | data input (from optical links).            |
| q           | data output (to optical links).             |
| gpio        | signal outputs to mezzanine board.          |
| gpio_en     | enable (signal) outputs to mezzanine board. |

### 2.2.2 Simulation and build of firmware

In document [README.md](#) one can find instructions for setting up simulation and build environments. For simulating and building of firmware access rights to GitLab (MP7 firmware) are mandatory.

### 2.2.3 Testing firmware

Testing of firmware in hardware at CMS P5 is done with script "multiboard\_function\_test" ("tdf run multiboard\_function\_test -h"). Therefore a XML file of the L1Menu and a test vector file must be available at the crate. The firmware of the L1Menu which should be tested must be loaded into the 6 MP7 boards before testing ("tdf run uploadfw\_gt -h"). For checking crate status execute "tdf run crate\_status".

This testing is restricted to persons with access to uGT crates at P5.

## 3 Framework

This description is for version v1.3.0 of Framework.

### Remark:

with frame v1.2.3 "Delay Manager" (`dm.vhd`) and "Data Source Multiplexer" (`dsmux.vhd`) are removed because these features were never used in production system, only for tests. Simmem data not used anymore, because of removed dsmux. The reason of removing is to get more available resources.

Data from the GTH interfaces is demultiplexed (from 240 MHz clock domain to LHC clock domain, see Demux Lane Data 3.2.2) and mapped to objects structure in Lane Mapping Process (LMP) for  $\mu$ GTL input and SPY I memory.

### 3.1 Implementation in firmware

Listing 2 contains the entity-declaration of the `frame.vhd`.

Listing 2: Entity declaration of `frame.vhd`

```
entity frame is
  generic(
    NR_LANES : positive
  );
  port(
    ipb_clk : in std_logic;
    ipb_rst : in std_logic;
    ipb_in : in ipb_wbus;
    ipb_out : out ipb_rbus;
    ctrs : in ttc_stuff_array; --mp7 ttc ctrs
    clk240 : in std_logic;
    lhc_clk : in std_logic;
    lhc_rst_o : out std_logic;
    bc0 : in std_logic;
    ec0 : in std_logic;
    oc0 : in std_logic;
    start : in std_logic;
    lla : in std_logic;
    bres_d : out std_logic;
    bres_d_FDL : out std_logic;
    start_lumisection : out std_logic;
    lane_data_in : in ldata(NR_LANES-1 downto 0);
    lane_data_out : out ldata(NR_LANES-1 downto 0);
    lhc_data_2_gtl_o : out lhc_data_t;
    prescale_factor_set_index_rop : in std_logic_vector(7 downto 0);
    algo_after_gtLogic_rop : in std_logic_vector(MAX_NR_ALGOS-1 downto 0);
    algo_after_bxomask_rop : in std_logic_vector(MAX_NR_ALGOS-1 downto 0);
    algo_after_prescaler_rop : in std_logic_vector(MAX_NR_ALGOS-1 downto 0);
    local_finor_rop : in std_logic;
    local_veto_rop : in std_logic;
```

```
        finor_rop : in std_logic;  
        local_finor_with_veto_2_spy2 : in std_logic  
    );  
end frame;
```

Table 3: Explanation of Listing 2

| Item                         | Explanation   |
|------------------------------|---|
| NR_LANES                     | number of used optical links.                         |
| ipb_clk                      | IPBus clock input.                                    |
| ipb_rst                      | IPBus reset input.                                    |
| ipb_in                       | IPBus data input.                                     |
| ipb_out                      | IPBus data output.                                    |
| ctrs                         | TTC control signals input.                            |
| clk240                       | clock input 240 MHz.                                  |
| lhv_clk                      | clock input (LHC clock).                              |
| lhv_rst_o                    | reset output.   |
| bc0                          | TTC BGo bunch counter reset input.                    |
| ec0                          | TTC BGo event counter reset input.                    |
| oc0                          | TTC BGo orbit counter reset input.                    |
| start                        | TTC BGo start input.                                  |
| lla                          | L1 access signal input.                               |
| bcrs_d                       | delayed bunch counter reset output.                   |
| bcrs_d_FDL                   | delayed bunch counter reset output for $\mu$ FDL.     |
| start_lumisec                | begin of lumisection output.                          |
| lane_data_in                 | data from GTHs (optical links) input (240MHz domain). |
| lane_data_out                | data to GTHs (optical links) output (240MHz domain).  |
| lhv_data_2_gtl_o             | data to $\mu$ GTL output (40MHz domain).              |
| prescale_factor_set_in       | prescale factor set data input.                       |
| algo_after_gtLogic_rop       | algorithms after $\mu$ GTL input.                     |
| algo_after_bxomask_rop       | algorithms after BX mask input.                       |
| algo_after_prescaler_rop     | algorithms after prescaler input.                     |
| local_finor_rop              | local FINOR input.                                    |
| local_veto_rop               | local VETO input.                                     |
| finor_rop                    | FINOR input.  |
| local_finor_with_veto_2_spy2 | local FINOR with VETO to spy mem input.               |

## 3.2 Main parts

The top-of-hierarchy module ([frame.vhd](#)) contains

- demultiplexer of lane data
- lane mapping
- spy memories
- timer counter manager
- register

### 3.2.1 Configuration of optical connections

The configuration of the optical connections from GMT, Calo-Layer2 and External conditions is done as described in Table [4](#), where frame means 32 bits data in a 240 MHz domain.



Table 4: Configuration of optical connections

| link | frame                                 |                                       |   |   |   |   |
|------|---------------------------------------|---------------------------------------|---|---|---|---|
|      | 0                                     | 1                                     | 2                                       | 3                                       | 4   | 5   |
| 0    | reserved                              | reserved                              | muon obj. 0<br>[0..31]                  | muon obj. 0<br>[32..63]                 | muon obj. 1<br>[0..31]                                | muon obj. 1<br>[32..63]                               |
| 1    | reserved                              | reserved                              | muon obj. 2<br>[0..31]                  | muon obj. 2<br>[32..63]                 | muon obj. 3<br>[0..31]                                | muon obj. 3<br>[32..63]                               |
| 2    | reserved                              | reserved                              | muon obj. 4<br>[0..31]                  | muon obj. 4<br>[32..63]                 | muon obj. 5<br>[0..31]                                | muon obj. 5<br>[32..63]                               |
| 3    | reserved                              | reserved                              | muon obj. 6<br>[0..31]                  | muon obj. 6<br>[32..63]                 | muon obj. 7<br>[0..31]                                | muon obj. 7<br>[32..63]                               |
| 4    | electron/ $\gamma$<br>obj. 0          | electron/ $\gamma$<br>obj. 1          | electron/ $\gamma$<br>obj. 2            | electron/ $\gamma$<br>obj. 3            | electron/ $\gamma$<br>obj. 4                          | electron/ $\gamma$<br>obj. 5                          |
| 5    | electron/ $\gamma$<br>obj. 6          | electron/ $\gamma$<br>obj. 7          | electron/ $\gamma$<br>obj. 8            | electron/ $\gamma$<br>obj. 9            | electron/ $\gamma$<br>obj. 10                         | electron/ $\gamma$<br>obj. 11                         |
| 6    | jet obj. 0                            | jet obj. 1                            | jet obj. 2                              | jet obj. 3                              | jet obj. 4  | jet obj. 5  |
| 7    | jet obj. 6                            | jet obj. 7                            | jet obj. 8                              | jet obj. 9                              | jet obj. 10   | jet obj. 11   |
| 8    | tau obj. 0                            | tau obj. 1                            | tau obj. 2                              | tau obj. 3                              | tau obj. 4  | tau obj. 5  |
| 9    | tau obj. 6                            | tau obj. 7                            | tau obj. 8                              | tau obj. 9                              | tau obj. 10   | tau obj. 11   |
| 10   | ET<br>ETTEM<br>MBT0HFP                | HT<br>TOWER-<br>COUNT<br>MBT0HFM      | $ET_{\text{miss}}$<br>ASYMET<br>MBT1HFP | $HT_{\text{miss}}$<br>ASYMHT<br>MBT1HFM | $ET_{\text{miss}}^{HF}$<br>ASYM-<br>ETHF<br>CENT[3:0] | $HT_{\text{miss}}^{HF}$<br>ASYM-<br>HTHF<br>CENT[7:4] |
| 11   | free                                  | free                                  | free                                    | free                                    | free  | free  |
| 12   | external-<br>conditions<br>[0..31]    | external-<br>conditions<br>[32..63]   | reserved                                | reserved                                | reserved  | reserved  |
| 13   | external-<br>conditions<br>[64..95]   | external-<br>conditions<br>[96..127]  | reserved                                | reserved                                | reserved  | reserved  |
| 14   | external-<br>conditions<br>[128..159] | external-<br>conditions<br>[160..191] | reserved                                | reserved                                | reserved  | reserved  |
| 15   | external-<br>conditions<br>[192..223] | external-<br>conditions<br>[224..255] | reserved                                | reserved                                | reserved  | reserved  |

### 3.2.2 Demux Lane Data

Data from GTH interfaces is in the 240 MHz clock domain. The demultiplexing to the LHC clock domain (about 40 MHz) is done in `demux_lane_data.vhd`, which is instantiated in `frame.vhd` for currently 16 input links.

### 3.2.3 Lane Mapping Process

In the Lane Mapping Process module data from the links are mapped to objects structure defined in `lh_data_pkg.vhd`.

#### 3.2.3.1 Implementation

Currently lane mapping is "fixed" in `lmp.vhd` module, see Table 5 (energy sum quantities <sup>1</sup>: including minimum bias trigger bits, towercounts, asymmetry and centrality bits).

Table 5: Current lane mapping

| lane | objects                            |
|------|------------------------------------|
| 0    | muon objects 0..1                  |
| 1    | muon objects 2..3                  |
| 2    | muon objects 4..5                  |
| 3    | muon objects 6..7                  |
| 4    | electron/ $\gamma$ objects 0..5    |
| 5    | electron/ $\gamma$ objects 6..11   |
| 6    | jet object 0..5                    |
| 7    | jet object 6..11                   |
| 8    | tau object 0..5                    |
| 9    | tau object 6..11                   |
| 10   | energy sum quantities <sup>1</sup> |
| 11   | n/a (currently not used)           |
| 12   | external-conditions [0..63]        |
| 13   | external-conditions [64..127]      |
| 14   | external-conditions [128..191]     |
| 15   | external-conditions [192..255]     |

### 3.2.4 SPY Memory

**Remark:**

with frame v1.2.3 simulation memory (SIM Memory) data not useable anymore, because of removed "Data Source Multiplexer". The reason for removing "Data Source Multiplexer" is to get more available resources.

SPY memory III for ROP data is not used anymore.

Figure 2 shows the SPY memory subsystem of Framework. It is used to calibrate the system and to record results of the  $\mu$ GTL and  $\mu$ FDL.

#### 3.2.4.1 Implementation

The memory subsystem consists of four three parts, which will be discussed in more detail in the following sections:

- SPY Trigger
- SPY Memory I
- SPY Memory II

##### 3.2.4.1.1 SPY Trigger

The SPY trigger controls the SPY memories and decides when data is recorded. It can be configured and controlled using software registers 3.1 and 3.2.

Listing 3 contains the entity-declaration of the `spytrig.vhd`.

Listing 3: SPY trigger interface specification

```
entity spytrig is
  port
  (
    lhc_clk      : in  std_logic;
    lhc_rst      : in  std_logic;
    orbit_nr     : in  orbit_nr_t;
    bx_nr        : in  bx_nr_t;
    sw_reg_i     : in  sw_reg_spytrigger_in_t;
    sw_reg_o     : out sw_reg_spytrigger_out_t;
    spy1_o       : out std_logic;
    spy2_o       : out std_logic
  );
end;
```

When the SPY trigger receives a spy12 command (next or once) over the software register interface it asserts the *spy1* and *spy2* signals for the appropriate orbit. This means that the *spy* signals go high with the bunch crossing counter reaching the value zero and stay high until it reaches zero again (overflow).

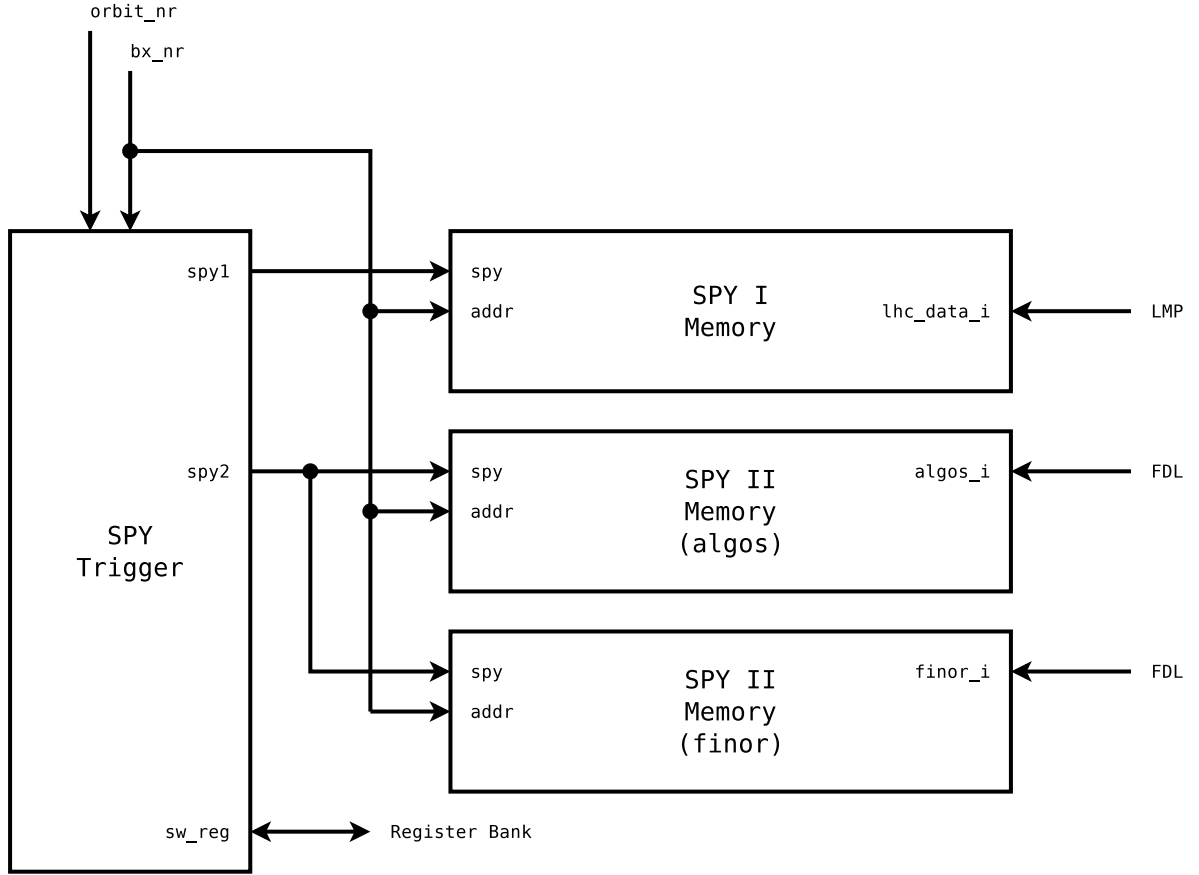


Figure 2: Memory subsystem

#### 3.2.4.1.2 SPY memory I

SPY memory I stores data from LMP (coming from GTHs) to check the alignment of the data, for simulation and test purposes. It is composed of 72 4096x32 bits memories (to cover 3564 bunch crossings with 32 bits datawidth) for all input data. The 4096x32 memory has an input port for 32 bits data at the 40MHz clock domain and an IPBus interface to read the content. Memory address is given by bunch crossing counter (40MHz clock domain).

#### 3.2.4.1.3 SPY memory II

SPY memory II is divided into two subcomponents, to store the *algos* and *finor* outputs of the  $\mu$ FDL, where memory for *algos* has 16 4096x32 bits memories (16x32=512 algos) and *finor* is made of only one (for finor with veto). Both have the same architecture as SPY memory I.

### 3.2.5 Timer Counter Manager

The Timer Counter Manager (TCM) provides different counters, listed in Table 6 and a set of registers.

### 3.2.5.1 Counter Overview

Table 6: Counters of Timer Counter Manager

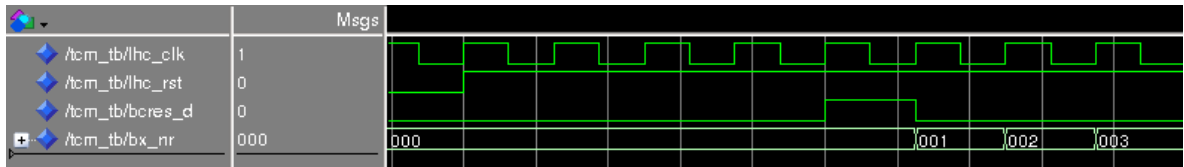
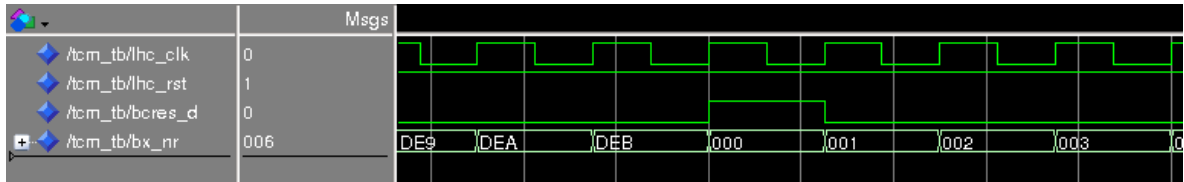
| Counter                              | range           | increase condition                                       | reset condition          | Comments |
|--------------------------------------|-----------------|--|--------------------------|----------|
| <code>bx_nr</code> (3.3)             | 0..3563         | <code>rising_edge(lhc_clk)</code>                        | overflow                 |          |
| <code>event_nr</code> (3.4)          | $0..2^{32} - 1$ | <code>lla=1</code> and <code>rising_edge(lhc_clk)</code> | BGo: event counter reset |          |
| <code>trigger_nr</code> (3.5)        | $0..2^{48} - 1$ | <code>lla=1</code> and <code>rising_edge(lhc_clk)</code> | BGo: start run           |          |
| <code>orbit_nr</code> (3.6)          | $0..2^{48} - 1$ | overflow of <code>bx_nr</code>                           | BGo: orbit counter reset |          |
| <code>luminosity_seg_nr</code> (3.7) | $0..2^{32} - 1$ | <code>rising_edge(orbit_nr(18))</code>                   | BGo: orbit counter reset |          |

### 3.2.5.2 Counters for bunch crossing-, orbit- and luminosity segment number

The counter for bunch crossing number (`bx_nr`) is zero at startup and increased at every LHC clock cycle as depicted in figure 3. Its maximal value is 3563 (0xdeb), then it automatically overflows and starts at zero again (see figure 4). Exactly when `bx_nr` = 0, delayed BC0 (`bcrs_d`) has to be asserted. Otherwise the counter is out of synchronization. If this happens, the software register `err_det` is set and the counter waits for the next `bcrs_d` to synchronize again. The value of bunch crossing number can be read from "TCM Bunch Crossing Number Register" (3.3).

The counter for orbit number (`orbit_nr`) is 1 at startup and increased at every end of orbit (`bx_nr` = 3563). It is set to 1 with orbit counter reset (TTC signal `oc0`). The value of orbit number can be read from "TCM Orbit Number Register" (3.6).

The counter for luminosity segment number (`luminosity_seg_nr`) is increased, if signal `start` (TTC signal) was applied and counter for orbit number (`orbit_nr`) is greater than a given value for length of luminosity segment period (currently = 262144 [0x40000], see `gt_mp7_core_pkg.vhd`). The value of luminosity segment number can be read from "TCM Luminosity Segment Number Register" (3.7).

Figure 3: start of the bunch crossing number with the first `bcrs_d`

### 3.2.5.3 Bunch crossing counter error

As stated above, *bcrest\_d* has to be asserted exactly when *bx\_nr* = 0, otherwise the bunch crossing counter is out of sync. Then the software register *err\_det* is set as depicted in figure 5. Signal *err\_det* can be reset via software event register *err\_det\_reset\_event* as depicted in figure 6.

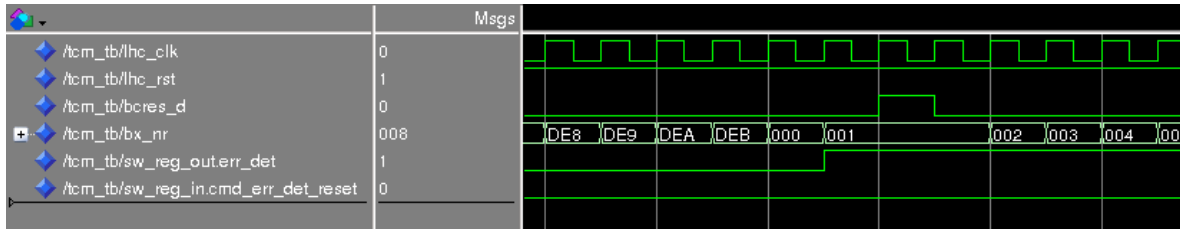


Figure 5: set of the software register *err\_det* when *bc\_res\_d* is not asserted correctly

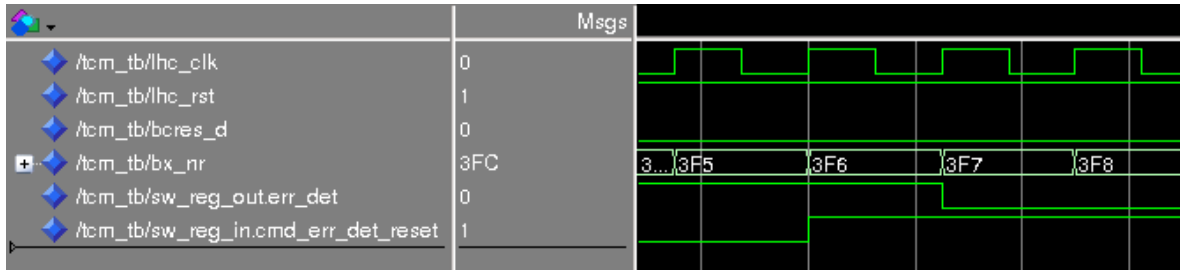


Figure 6: reset of the software register *err\_det* when *err\_det\_reset\_event* toggles

The TCM implements two additional counters (*bx\_nr\_chk* and *bx\_nr\_max*) for debugging purposes. These counters are not visible with any other module but readable via software. Counter *bx\_nr\_chk* has 32 bits that increased with every LHC clock cycle and set to 0 with *bcrest\_d*. Value *bx\_r\_max* holds the highest *bx\_nr\_chk* ever reached (should be 3563, if the link is aligned).

### 3.2.5.4 Counters for event- and trigger number

The counters for event number (*event\_nr*) and trigger number (*trigger\_nr*) are increased with L1A signal. Event number counter is set to 0 with *ec0* signal, trigger number counter with *start* (TTC signals). The values of event number and trigger number can be read from "TCM Event Number Register" (3.4) and "TCM Trigger Number Register" (3.5).

### 3.2.6 Software Reset

The software reset module provides the possibility for a software reset via the software reset register *sw\_reset\_event*, see 3.17.

### 3.2.7 Registers

#### 3.2.7.1 Register map

The register map for Framework has a base address of 0x80000000.

Table 7: Framework register map

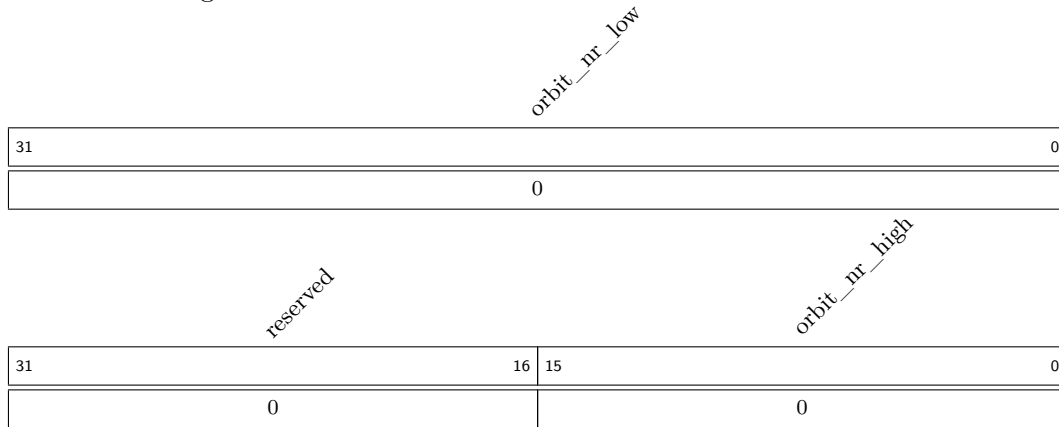
| Offset     | Register name                | Access | Description  |
|------------|------------------------------|--------|--|
| 0x80000000 | Timestamp                    | r      | read-only register for timestamp begin of synthesis.             |
| 0x80000001 | Hostname                     | r      | 4 read-only registers for hostname of synthesis platform.        |
| 0x80000009 | Username                     | r      | 4 read-only registers for username of synthesis.                 |
| 0x80000012 | Frame version                | r      | read-only register for Global Trigger firmware version.          |
| 0x80000013 | Build version                | r      | read-only register for build version of Global Trigger firmware. |
| 0x80000800 | Reset register               | r/w    | register for reset pulse and counter reset of counters.          |
| 0x80200000 | Spy mem finor                | r/w    | 4096 memory addresses for finor and veto.                        |
| 0x80240000 | Spy mem algos (0)            | r/w    | 4096 memory addresses for algos[31:0].                           |
| 0x80241000 | Spy mem algos (1)            | r/w    | 4096 memory addresses for algos[63:32].                          |
| ...        | ...                          | ...    | ...  |
| 0x8024F000 | Spy mem algos (15)           | r/w    | 4096 memory addresses for algos[511:480].                        |
| 0x80300000 | Spy mem (0)                  | r/w    | 4096 memory addresses for input data.                            |
| 0x80301000 | Spy mem (1)                  | r/w    | 4096 memory addresses for input data.                            |
| ...        | ...                          | ...    | ...  |
| 0x80347000 | Spy mem (71)                 | r/w    | 4096 memory addresses for input data.                            |
| 0x80700000 | Spytrigger:<br>orbit nr low  | r/w    | register for lower 32 bits of spy trigger orbit number.          |
| 0x80700001 | Spytrigger:<br>orbit nr high | r/w    | register for higher 32 bits of spy trigger orbit number.         |
| 0x80700002 | Spytrigger:<br>control       | r/w    | control register for spy12.                                      |
| 0x80700003 | Software reset               | r/w    | software reset register.   |
| 0x80700010 | Spytrigger status            | r      | status register of spytrigger.                                   |
| 0x80700012 | TCM status                   | r      | status register of TCM.  |
| 0x80700016 | TCM status:<br>orbit nr low  | r      | read-only register for lower 32 bits of orbit number.            |
| 0x80700017 | TCM status:<br>orbit nr high | r      | read-only register for higher 32 bits of orbit number.           |

Table 7: Framework register map

| Offset     | Register name             | Access | Description                                       |
|------------|---------------------------|--------|---|
| 0x80700019 | TCM status:<br>bx nr max  | r      | read-only register for maximum Bx number.         |
| 0x8070001C | TCM status:<br>lum seg nr | r      | read-only register for luminosity segment number. |

### 3.2.7.2 Register details

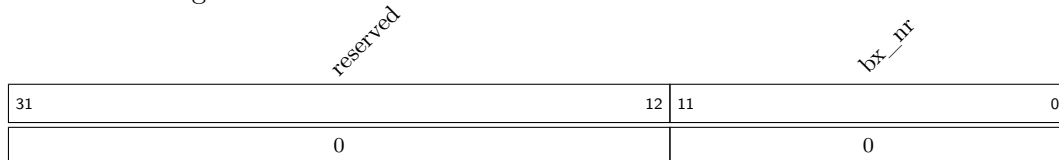
Register 3.1: SPY TRIGGER ORBIT NUMBER REGISTERS



**orbit\_nr\_low** 32 low bits of the 48 bit orbit number, used for the spy once trigger.

**orbit\_nr\_high** 16 high bits of the 48 bit orbit number, used for the spy once trigger.

Register 3.3: TCM BUNCH CROSSING NUMBER REGISTER





Register 3.2: SPY TRIGGER CONFIGURATION REGISTER

|           |    |    |    |          |  |  |  |  |  |  |  |  |  |  |   |               |   |   |   |       |   |
|-----------|----|----|----|----------|--|--|--|--|--|--|--|--|--|--|---|---------------|---|---|---|-------|---|
| spy12_bsy |    |    |    | reserved |  |  |  |  |  |  |  |  |  |  |   | clr_spy12_err |   |   |   |       |   |
| spy12_rdy |    |    |    |          |  |  |  |  |  |  |  |  |  |  |   | clr_spy3_rdy  |   |   |   |       |   |
| spy12_err |    |    |    |          |  |  |  |  |  |  |  |  |  |  |   | clr_spy12_rdy |   |   |   |       |   |
|           |    |    |    |          |  |  |  |  |  |  |  |  |  |  |   | spy12_next    |   |   |   |       |   |
|           |    |    |    |          |  |  |  |  |  |  |  |  |  |  |   | spy12_once    |   |   |   |       |   |
| 31        | 29 | 27 | 26 |          |  |  |  |  |  |  |  |  |  |  |   | 6             | 5 | 4 | 3 | 1     | 0 |
| 0         | 0  | 0  | 0  |          |  |  |  |  |  |  |  |  |  |  | 0 | 0             | 0 | 0 | 0 | Reset |   |

- spy12\_once** Triggers the recording of the selected orbit to SPY memories I and II, when written with 1.
- spy12\_next** Triggers the recording of the next whole orbit to SPY memories I and II, when written with 1.
- clr\_spy12\_rdy** Clears the ready flag of the SPY trigger for SPY memories I and II, when written with 1.
- clr\_spy3\_rdy** Clears the ready flag of the SPY trigger for SPY memory III, when written with 1.
- clr\_spy12\_err** Clears the error flag, when written with 1.
- spy12\_bsy** Indicates that the SPY trigger for SPY memories I and II is busy.
- spy12\_rdy** Indicates that one orbit has been recorded in SPY memories I and II and that the SPY trigger is ready for new commands.
- spy12\_err** Indicates an error condition (Set only when the selected orbit number for the spy once trigger lies in the past and can therefore not be recorded).

## Register 3.4: TCM EVENT NUMBER REGISTER

|                 |   |
|-----------------|---|
| <i>event_nr</i> |   |
| 31              | 0 |
| 0               |   |

## Register 3.5: TCM TRIGGER NUMBER REGISTERS

|                 |  |                     |    |
|-----------------|--|---------------------|----|
|                 |  | <i>trigger_nr_l</i> |    |
| 31              |  | 0                   |    |
|                 |  | 0                   |    |
|                 |  | <i>trigger_nr_h</i> |    |
| <i>reserved</i> |  |                     |    |
| 31              |  | 16                  | 15 |
| 0               |  | 0                   |    |

**trigger\_nr\_l**     32 low bits of the 48 bit trigger number.

**trigger\_nr\_h**     16 high bits of the 48 bit trigger number.

## Register 3.6: TCM ORBIT NUMBER REGISTERS

|    |    |            |   |
|----|----|------------|---|
|    |    | orbit_nr_l |   |
| 31 |    |            | 0 |
| 0  |    |            |   |
|    |    | orbit_nr_h |   |
| 31 | 16 | 15         | 0 |
| 0  |    | 0          |   |

**orbit\_nr\_l**     32 low bits of the 48 bit orbit number.

**orbit\_nr\_h**     16 high bits of the 48 bit orbit number.

Register 3.7: TCM LUMINOSITY SEGMENT NUMBER REGISTER

|                          |   |
|--------------------------|---|
| <i>luminosity_seg_nr</i> |   |
| 31                       | 0 |
| 0                        |   |

Register 3.8: TCM BUNCH CROSSING NUMBER  $\mu$ FDL REGISTER

|                 |  |  |  |  |  |  |  |  |  |  |  |                    |  |  |  |  |  |  |  |  |  |  |  |
|-----------------|--|--|--|--|--|--|--|--|--|--|--|--------------------|--|--|--|--|--|--|--|--|--|--|--|
| <i>reserved</i> |  |  |  |  |  |  |  |  |  |  |  | <i>bx_nr_d_fdl</i> |  |  |  |  |  |  |  |  |  |  |  |
| 31              |  |  |  |  |  |  |  |  |  |  |  | 0                  |  |  |  |  |  |  |  |  |  |  |  |
| 0               |  |  |  |  |  |  |  |  |  |  |  | 0                  |  |  |  |  |  |  |  |  |  |  |  |

Register 3.9: TCM BUNCH CROSSING NUMBER CHECK REGISTER

|                  |   |
|------------------|---|
| <i>bx_nr_chk</i> |   |
| 31               | 0 |
| 0                |   |

Register 3.10: TCM BUNCH CROSSING NUMBER MAX REGISTER

|                  |   |
|------------------|---|
| <i>bx_nr_max</i> |   |
| 31               | 0 |
| 0                |   |

Register 3.11: TCM CMD\_IGN\_BCRES

|    |  |   |  |   |  |               |
|----|--|---|--|---|--|---------------|
| 31 |  | 1 |  | 0 |  | cmd_ign_bcres |
|    |  |   |  |   |  |               |
| 0  |  | 0 |  | 0 |  | Reset         |

**cmd\_ign\_bcres** bcres is ignored (not checked) when this is set.

Register 3.12: TCM ERR\_DET

|    |  |   |  |   |  |         |
|----|--|---|--|---|--|---------|
| 31 |  | 1 |  | 0 |  | err_det |
|    |  |   |  |   |  |         |
| 0  |  | 0 |  | 0 |  | Reset   |

**err\_det** set when out of synchronization.

Register 3.13: TCM ERR\_DET\_RESET\_EVENT

|    |  |   |  |   |  |                     |
|----|--|---|--|---|--|---------------------|
| 31 |  | 1 |  | 0 |  | err_det_reset_event |
|    |  |   |  |   |  |                     |
| 0  |  | 0 |  | 0 |  | Reset               |

**err\_det\_reset\_event** resets err\_det.

Register 3.14: TCM BGo SIGNALS

|    |  |   |  |   |  |   |  |       |
|----|--|---|--|---|--|---|--|-------|
| 34 |  | 4 |  | 3 |  | 0 |  | BGo   |
|    |  |   |  |   |  |   |  |       |
| 0  |  | 0 |  | 0 |  | 0 |  | Reset |

**BGo signals** for simulation of BGo signals.

## Register 3.15: TCM BGo\_EVENT

|                 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |                  |       |
|-----------------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|------------------|-------|
| <i>reserved</i> |  |  |  |  |  |  |  |  |  |  |  |  |  |  | <i>BGo_event</i> |       |
| 31              |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 1                | 0     |
| 0               |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 0                | Reset |

**BGo\_event** replaces the BGo input signals with the sw-register BGo signals for exactly one clock cycle.

## Register 3.16: TCM LUMINOSITY\_SEG\_PERIOD\_MSK

|                                  |   |  |   |  |   |  |   |  |   |  |   |  |   |  |   |   |
|----------------------------------|---|--|---|--|---|--|---|--|---|--|---|--|---|--|---|---|
| <i>luminosity_seg_period_msk</i> |   |  |   |  |   |  |   |  |   |  |   |  |   |  |   |   |
| 31                               |   |  |   |  |   |  |   |  |   |  |   |  |   |  |   | 0 |
| 0                                | x |  | 4 |  | 0 |  | 0 |  | 0 |  | 0 |  | 0 |  | 0 | 0 |

Reset

**luminosity\_seg\_period\_msk** luminosity\_seg\_nr is increased when the orbit\_nr mod lum\_seg\_period\_mask = 0.

## Register 3.17: SOFTWARE RESET REGISTER

|                 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |                       |       |
|-----------------|--|--|--|--|--|--|--|--|--|--|--|--|--|--|-----------------------|-------|
| <i>reserved</i> |  |  |  |  |  |  |  |  |  |  |  |  |  |  | <i>sw_reset_event</i> |       |
| 31              |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 1                     | 0     |
| 0               |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 0                     | Reset |

**sw\_reset\_event** generates a reset signal for exactly one clock cycle.

## 4 Global Trigger Logic

This description is for version v1.17.2 of Global Trigger Logic.

The Global Trigger Logic ( $\mu$ GTL) firmware contains conditions and algorithms for trigger decision (see Figure 7).

Definitions are based on document [5].

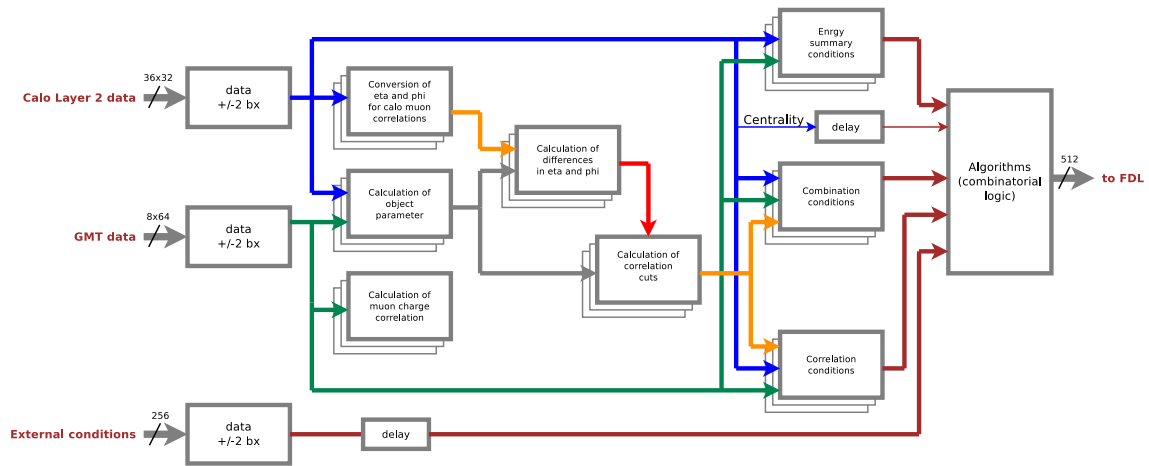


Figure 7:  $\mu$ GTL firmware

### 4.1 $\mu$ GTL Interface

#### Inputs:

- Calo-Layer2 data
  - Electron/ $\gamma$  objects
  - Jet objects
  - Tau objects
  - Energy summary information:
    - \* Total Et (ET)
    - \* total Et from ECAL only (ETTEM)
    - \* total calibrated Et in jets (HT)
    - \* missing Et ( $ET_{miss}$ )
    - \* missing Et including HF ( $ET_{miss}^{HF}$ )
    - \* missing Ht objects ( $HT_{miss}$ )
    - \* missing Ht including HF ( $HT_{miss}^{HF}$ )
    - \* "Asymmetry" information (ASYMET, ASYMHT, ASYMETHF, ASYMHTEF)
  - Minimum bias HF bits (included in energy summary information data structure)

- Towercount bits (number of firing HCAL towers, included in energy summary information data structure)
  - "Centrality" bits
- Global Muon Trigger data
- External conditions

**Outputs:**

- Algorithms

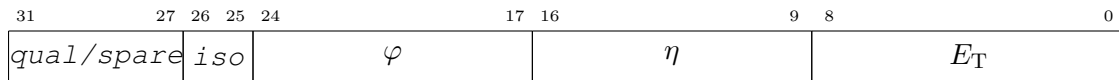
## 4.2 Definition of optical interfaces

**Remark:**

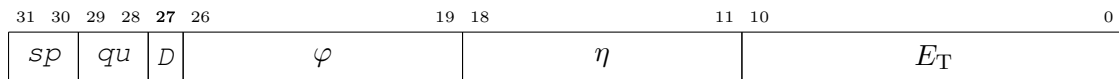
All definitions for scales in the following chapters are from a CMS Detector Note: "Scales for inputs to  $\mu$ GT" (see [5]).

### 4.2.1 Calo-Layer2 optical interfaces

The data structure of an electron/ $\gamma$  object (bits 27..31 are not defined yet, reserved for quality, ...):

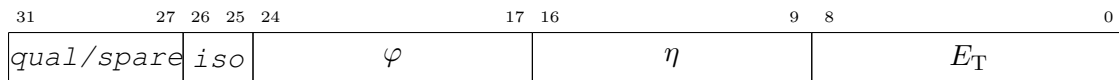


The data structure of a jet object (bits 30..31 are spare bits):

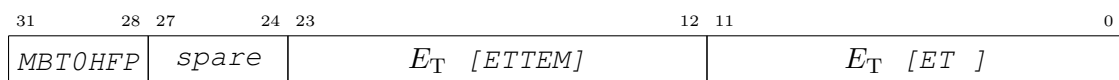


D = DISP bit, qu = quality flags, sp = spare bits.

The data structure of a tau object (bits 27..31 are not defined yet, reserved for quality, ...):



The data structure of "total Et" (ET) quantity [including "total Et from ECAL only" (ET-TEM) and "minimum bias HF+ threshold 0" bits]:



The data structure of "total calibrated Et in jets" (HT) quantity [including "towercount" and "minimum bias HF- threshold 0" bits]:

|                |    |              |    |                   |    |                      |   |
|----------------|----|--------------|----|-------------------|----|----------------------|---|
| 31             | 28 | 27           | 25 | 24                | 12 | 11                   | 0 |
| <i>MBT0HFM</i> |    | <i>spare</i> |    | <i>TOWERCOUNT</i> |    | <i>E<sub>T</sub></i> |   |

The data structure of "missing Et" ( $ET_{\text{miss}}$ ) quantity [including "Asymmetry" ASYMET and "minimum bias HF+ threshold 1" bits]:

|                |    |               |    |           |    |                      |   |
|----------------|----|---------------|----|-----------|----|----------------------|---|
| 31             | 28 | 27            | 20 | 19        | 12 | 11                   | 0 |
| <i>MBT1HFP</i> |    | <i>ASYMET</i> |    | $\varphi$ |    | <i>E<sub>T</sub></i> |   |

The data structure of "missing Ht" ( $HT_{\text{miss}}$ ) quantity [including "Asymmetry" ASYMHT and "minimum bias HF- threshold 1" bits]:

|                |    |               |    |           |    |                      |   |
|----------------|----|---------------|----|-----------|----|----------------------|---|
| 31             | 28 | 27            | 20 | 19        | 12 | 11                   | 0 |
| <i>MBT1HFM</i> |    | <i>ASYMHT</i> |    | $\varphi$ |    | <i>E<sub>T</sub></i> |   |

The data structure of "missing Et including HF" ( $ET_{\text{miss}}^{\text{HF}}$ ) quantity [including "Asymmetry" ASYMETHF and "Centrality" bits (3:0)]:

|                  |    |                 |    |           |    |                      |   |
|------------------|----|-----------------|----|-----------|----|----------------------|---|
| 31               | 28 | 27              | 20 | 19        | 12 | 11                   | 0 |
| <i>[CENT3:0]</i> |    | <i>ASYMETHF</i> |    | $\varphi$ |    | <i>E<sub>T</sub></i> |   |

The data structure of "missing Ht including HF" ( $HT_{\text{miss}}^{\text{HF}}$ ) quantity [including "Asymmetry" ASYMHTHF and "Centrality" bits (7:4)]:

|                  |    |                 |    |           |    |                      |   |
|------------------|----|-----------------|----|-----------|----|----------------------|---|
| 31               | 28 | 27              | 20 | 19        | 12 | 11                   | 0 |
| <i>CENT[7:4]</i> |    | <i>ASYMHTHF</i> |    | $\varphi$ |    | <i>E<sub>T</sub></i> |   |

#### 4.2.2 Global Muon Trigger optical interfaces

The data structure of a muon object (64 bits - bit 34 = charge sign, bit 35 = charge valid, bit 61 is a spare bit, bit 63..62 = impact parameter):

|               |    |    |                        |      |         |                |    |            |               |    |     |    |
|---------------|----|----|------------------------|------|---------|----------------|----|------------|---------------|----|-----|----|
| 63            | 62 | 61 | 60                     | 53   | 52      | 43             | 42 | 36         | 35            | 34 | 33  | 32 |
| imp           |    | s  | unconst.p <sub>T</sub> |      | φ (out) |                |    | index bits |               | ch | iso |    |
|               |    |    |                        |      |         |                |    |            |               |    |     |    |
| 31            | 23 |    |                        | 22   | 19      |                | 18 | 10         |               | 9  | 0   |    |
| η (extrapol.) |    |    |                        | qual |         | p <sub>T</sub> |    |            | φ (extrapol.) |    |     |    |

ch = charge bits, s = spare bit, imp = impact parameter.



## 4.3 Implementation in firmware

The firmware of  $\mu$ GTL consists of two main parts:

- A top-of-hierarchy file (`gtl_module.vhd`), which contains the pipeline for  $\pm 2bx$  data, the instantiations of calculators for differences in  $\eta$  and  $\varphi$ , the instantiations of conditions, the instantiations of charge correlation logic of muons and the Algorithms logic for 512 Algorithms, as well as a package file (`gtl_pkg.vhd`) for declarations. Currently 6 AMC (MP7) boards are used to contain Algorithms. A software tool called Trigger Menu Editor (TME) [3] is available to create a L1Menu with up to 512 Algorithms, which are partitioned by VHDL Producer [4] to the 6 MP7 boards. The VHDL Producer for every Trigger Menu creates VHDL snippets files (`algo_index.vhd`, `gtl_module_instances.vhd`, `gtl_module_signals.vhd`, `ugt_constants.vhd`), these snippets are inserted into templates for `gtl_module.vhd` (`gtl_module_tpl.vhd`) and `fdl_pkg.vhd` (`fdl_pkg_tpl.vhd`) during simulation and synthesis (see Figure 8).
- A set of VHDL-files exists for all the modules instantiated in top-of-hierarchy and the modules in the hierarchy. These files, called the "fixed part", are not influenced by VHDL Producer.

The latency of  $\mu$ GTL is fixed to 5 bunch-crossings, 2 bunch-crossings for the pipeline of  $\pm 2bx$  data (for data with  $+2bx$  and  $+1bx$ ), 2 bunch-crossings for conditions (fixed), also for the conditions requested in the future, 1 bunch-crossing for the logic of Algorithms (see Figure 9).

### 4.3.1 Top-of-hierarchy module

The top-of-hierarchy module (`gtl_module.vhd`) contains

- the pipeline for  $\pm 2bx$  data
- the instantiations of charge correlation logic of muons (generated by VHDL Producer)
- the instantiations of calculators for differences in  $\eta$  and  $\varphi$  (generated by VHDL Producer)
- the instantiations of conditions (generated by VHDL Producer)
- a boolean logic for Algorithms (generated by VHDL Producer)

Listing 4 contains the entity-declaration of the top-of-hierarchy file (`gtl_module.vhd`).

All the declarations for arrays ('type'), parameters ('constant') and look-up-tables ('constant') used in modules are available in `gtl_pkg.vhd` package-file.

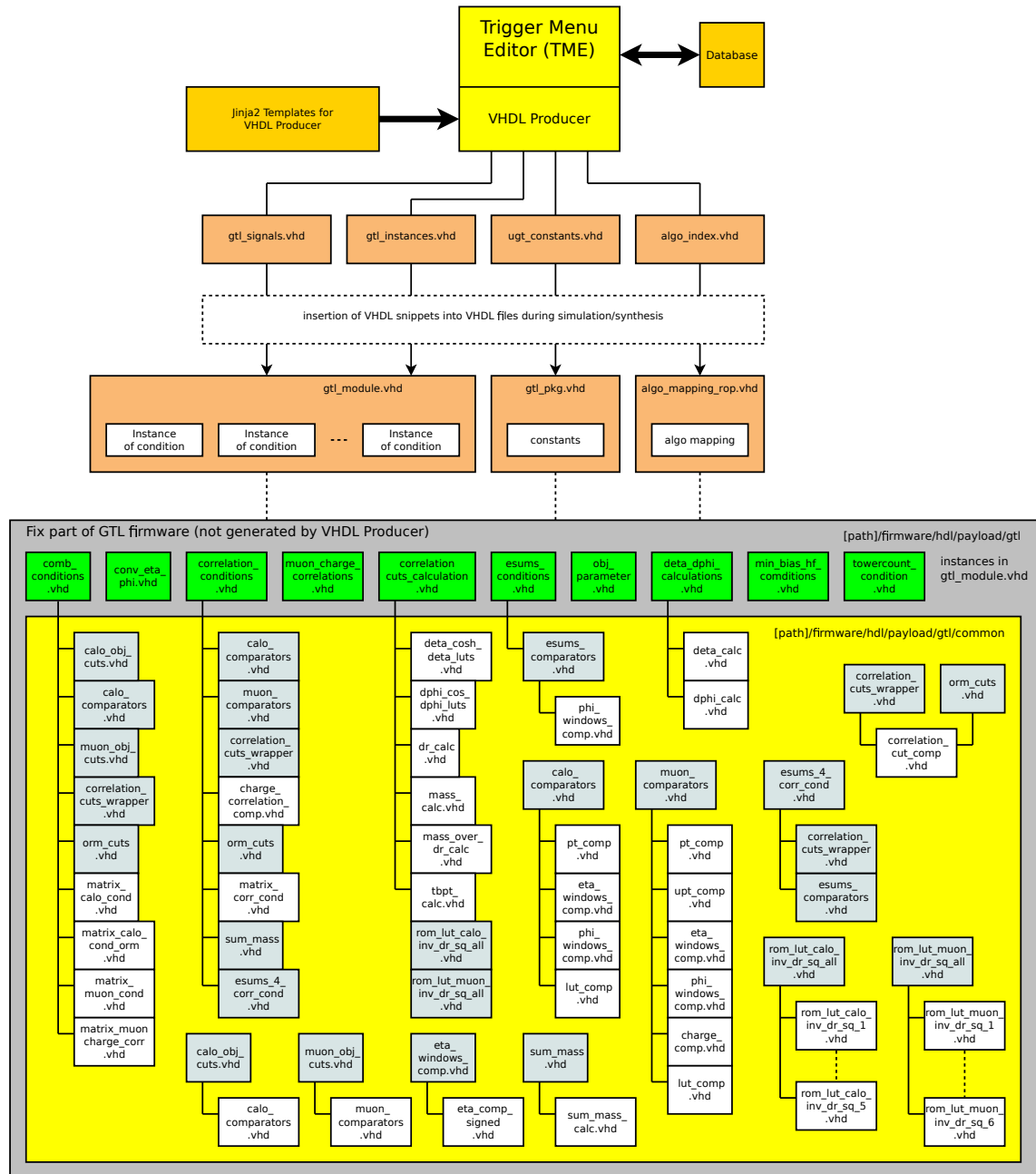


Figure 8: VHDL file generation by VHDL Producer

Table 8: Explanation of Listing 4

| Item     | Explanation                   |
|----------|-------------------------------|
| lhc_clk  | clock input (LHC clock).      |
| gtl_data | input data ( $\pm 2bx$ data). |
| algo_o   | algorithms output.            |

Listing 4: Entity declaration of gtl\_module.vhd

```
entity gtl_module is
  port(
    lhc_clk : in std_logic;
    gtl_data : in gtl_data_record;
    algo_o : out std_logic_vector(NR_ALGOS-1 downto 0));
end gtl_module;
```

## 4.4 $\mu$ GTL structure

### 4.4.1 Data $\pm 2bx$

The  $\mu$ GTL input data flow through a register pipeline of four stages. With those data it is possible to have conditions with objects from different bunch-crossings (within  $\pm 2$  bunch-crossings), electron/ $\gamma$  for Correlation conditions.

See Figure 9 for a scheme of  $\mu$ GTL pipeline structure. The data "data\_p\_1bx" and "data\_p\_-2bx" occur 1 respectively 2 bunch-crossings after data for a certain bunch-crossing, therefore we got 2 bunch-crossings of latency from those data. The data "data\_m\_1bx" and "data\_m\_-2bx" have no influence on latency, because coming before data for a certain bunch-crossing.



Figure 9: Scheme of  $\mu$ GTL pipeline structure

### 4.4.2 Definitions of Calorimeter data

The calorimeter trigger processing identifies **electron/ $\gamma$** , **jet** and **tau** objects and **energy sum quantities**.

See also [4.2](#).

**electron/ $\gamma$ :**

Twelve objects are passed to the  $\mu$ GT for each event.

For each selected object, the Calo-Layer2 sends parameters for  $p_T$  and for position and isolation - encoded in 32 bits:

- 9 bits  $p_T$ , range = 0..255 GeV (HW index = 0..0x1FF), step = 0.5, the highest bin will mark an overflow (HW index 0x1FF): meaning has to be defined
- 8 (7+1 sign) bits pseudo-rapidity ( $\eta$ ) position, range = -5.0 to 5.0, step = 0.087/2, linear scale, 230 bins (HW index = 0x8E..0x72)
- 8 bits azimuth angle ( $\varphi$ ) position, range =  $2\pi$ , step  $\approx 2\pi/144$  ( $\simeq 2.5^\circ$ ), 144 bins (HW index = 0..0x8F), HW index starting at  $0^\circ$  (anti-clockwise)
- 2 bits isolation
- 5 bits spare

**jet:**

Twelve objects are passed to the  $\mu$ GT for each event.

For each selected object, the Calo-Layer2 sends parameters:  $p_T$ , for position information, a DISP bit and quality information - encoded in 32 bits:

- 11 bits  $p_T$ , range = 0..1023 GeV (HW index = 0..0x7FF), step = 0.5, the highest bin will mark an overflow (HW index 0x7FF): meaning has to be defined
- 8 (7+1 sign) bits pseudo-rapidity ( $\eta$ ) position, range = -5.0 to 5.0, step = 0.087/2, linear scale, 230 bins (HW index = 0x8E..0x72)
- 8 bits azimuth angle ( $\varphi$ ) position, range =  $2\pi$ , step  $\approx 2\pi/144$  ( $\simeq 2.5^\circ$ ), 144 bins (HW index = 0..0x8F), HW index starting at  $0^\circ$  (anti-clockwise)
- 1 DISP bit (will be used to flag a jet as delayed / displaced based on HCAL timing and depth profiles that are indicative of a LLP decay. If this bit is set to 1, then the jet has been tagged as an LLP jet.)
- 2 bits for "quality flags" - currently not used.
- 2 bits spare

**tau:**

Twelve objects are passed to the  $\mu$ GT for each event.

For each selected object, the Calo-Layer2 sends parameters for  $p_T$  and for position information and isolation - encoded in 32 bits:

- 9 bits  $p_T$ , range = 0..255 GeV (HW index = 0..0x1FF), step = 0.5, the highest bin will mark an overflow (HW index 0x1FF): meaning has to be defined

- 8 (7+1 sign) bits pseudo-rapidity ( $\eta$ ) position, range = -5.0 to 5.0, step = 0.087/2, linear scale, 230 bins (HW index = 0x8E..0x72)
- 8 bits azimuth angle ( $\varphi$ ) position, range =  $2\pi$ , step  $\approx 2\pi/144$  ( $\simeq 2.5^\circ$ ), 144 bins (HW index = 0..0x8F), HW index starting at  $0^\circ$  (anti-clockwise)
- 2 bits isolation
- 5 bits spare

The representation of the 8 bits (called "hardware index [HW index]") in  $\eta$  is expected as Two's Complement notation as shown below.

Table 9:  $\eta$  scale of calorimeter objects

| HW index | $\eta$ range                                 | $\eta$ bin |
|----------|--|------------|
| 0x72     | $114 \cdot 0.087/2$ to $115 \cdot 0.087/2$   | 114        |
| ...      | ...  | ...        |
| 0x01     | $0.087/2$ to $2 \cdot 0.087/2$               | 1          |
| 0x00     | 0 to $0.087/2$                               | 0          |
| 0xFF     | 0 to $-0.087/2$                              | -1         |
| 0xFE     | $-0.087/2$ to $-2 \cdot 0.087/2$             | -2         |
| ...      | ...  | ...        |
| 0x8E     | $-114 \cdot 0.087/2$ to $-115 \cdot 0.087/2$ | -115       |

The representation of the 8 bits in  $\varphi$  is expected as shown in Table 10.

Table 10:  $\varphi$  scale of calorimeter objects

| HW index | $\varphi$ range                  | $\varphi$ range [degrees] | $\varphi$ bin |
|----------|----------------------------------|---------------------------|---------------|
| 0x00     | 0 to $2\pi/144$                  | 0 to 2.5                  | 0             |
| 0x01     | $2\pi/144$ to $2 \cdot 2\pi/144$ | 2.5 to 5.0                | 1             |
| ...      | ...                              | ...                       | ...           |
| 0x8F     | $143 \cdot 2\pi/144$ to $2\pi$   | 357.5 to 360              | 143           |

The representation of the 2 bits for isolation ( $e/\gamma$  and tau) is expected as shown in Table 11.

Table 11: Definition of  $e/\gamma$  and tau isolation bits

| bits [26..25] | definition   |
|---------------|--------------|
| 00            | not isolated |
| 01            | isolated     |
| 10            | TBD          |
| 11            | TBD          |

### 4.4.3 Definitions of Energy sum quantities data

See also [4.2](#).

#### **energy sum quantities:**

Consists of following quantities (naming convention see in "Glossary"):

- **ET**
- **HT**
- $ET_{\text{miss}}$
- $HT_{\text{miss}}$
- **ETTEM**
- $\mathbf{ET}_{\text{miss}}^{\text{HF}}$
- $\mathbf{HT}_{\text{miss}}^{\text{HF}}$
- **ASYMET**
- **ASYMHT**
- **ASYMETHF**
- **ASYMHTHF**
- **CENT0**
- ..
- **CENT7**

Calo-Layer2 sends 6 frames (each 32 bits) with Energy sum quantities containing the following information:

- $E_{\text{T}}$ , 12 bits, range = 0..2047 GeV (HW index = 0..0xFFF), step = 0.5, the highest bin will mark an overflow (HW index 0xFFF): meaning has to be defined
- azimuth angle ( $\varphi$ ) position, 8 bits, range =  $2\pi$ , step  $\approx 2\pi/144$  ( $\cong 2.5^\circ$ ), 144 bins (HW index = 0..0x8F), HW index starting at  $0^\circ$  (anti-clockwise)
- "Towercount", 13 bits, range = 0..8191
- "Minimum bias", 4 bits, range = 0..15
- "Asymmetry", 8 bits, range = 0..255 (used 0..100)
- "Centrality", 8 bits, used as signals



Frame 0: The data structure of "total Et" (ET) quantity [including "total Et from ECAL only" (ETTEM) and "minimum bias HF+ threshold 0" bits].

Frame 1: The data structure of "total calibrated Et in jets" (HT) quantity [including "tower-count" and "minimum bias HF- threshold 0" bits].

Frame 2: The data structure of "missing Et" ( $ET_{\text{miss}}$ ) quantity [including "Asymmetry" ASYMET and "minimum bias HF+ threshold 1" bits].

Frame 3: The data structure of "missing Ht" ( $HT_{\text{miss}}$ ) quantity [including "Asymmetry" ASYMHT and "minimum bias HF- threshold 1" bits].

Frame 4: The data structure of "missing Et including HF" ( $ET_{\text{miss}}^{\text{HF}}$ ) quantity [including "Asymmetry" ASYMETHF and "Centrality" bits (3:0)].

Frame 5: The data structure of "missing Ht including HF" ( $HT_{\text{miss}}^{\text{HF}}$ ) quantity [including "Asymmetry" ASYMHTHF and "Centrality" bits (7:4)].

#### 4.4.4 Definitions of Muon data

Eight Muon objects are provided by Global Muon Trigger. One Muon object has a 64 bits data structure with parameters for  $p_T$ , for unconstrained  $p_T$ , for impact parameter, for position, charge, quality and isolation information (see also 4.2.2):

- 10 bits azimuth angle ( $\varphi$ ) position, range =  $2\pi$ , step  $\approx 2\pi/576$  ( $\approx 0.625^\circ$ ), 576 bins (HW index = 0x23F), HW index starting at  $0^\circ$  (anti-clockwise)
- 9 bits  $p_T$ , range = 0..255 GeV (HW index = 0x1FF), step = 0.5, the highest bin will mark an overflow (HW index 0x1FF): meaning has to be defined
- 4 bits quality, 16 types for quality (meaning not defined yet!)
- 9 (8+1 sign) bits pseudo-rapidity ( $\eta$ ) position, range = -2.45 to 2.45, step = 0.087/8, linear scale, 451 bins (-225..225, HW index = 0x11F..0x0E1)
- 2 bits isolation, 4 types for isolation (meaning not defined yet!)
- 1 bit charge sign, charge sign = '0' means "positive" charge, charge sign = '1' means "negative" charge
- 1 bit charge valid (= '1' means "valid")
- 7 index bits
- 10 bits azimuth angle ( $\varphi$ ) position, raw data
- 8 bits unconstrained  $p_T$ , range = 0..255 GeV (HW index = 0xFF), step = 1.0, the highest bin will mark an overflow (HW index 0xFF)
- 1 spare bit
- 2 bits impact parameter

The representation of the 9 bits (called "hardware index [HW index]") in  $\eta$  is expected as Two's Complement notation as shown in Table 12.

The central value of the bin 0 ( $-0.010875/2$  to  $+0.010875/2$ ) = 0.0, the left edge of the bins will range from  $-255 \times 0.010875 - 0.010875/2 = -2.7785625$  to  $+255 \times 0.010875 - 0.010875/2 = 2.7676875$ . The central value of the bins will range between  $\pm 2.773125$ . The physical  $\eta$  range of the muon detectors is about  $\pm 2.45$ , so that not all possible  $\eta$  bins will be used.

The representation of the 10 bits in  $\varphi$  is expected as shown in Table 13.

The representation of the 4 bits for quality is expected as shown in Table 14.

The representation of the 2 bits for isolation is expected as shown in Table 16.

The representation of the 2 bits for impact parameter is expected as shown in Table 16.

Table 12:  $\eta$  scale of muon objects

| HW index | $\eta$ range                         | $\eta$ bin |
|----------|--------------------------------------|------------|
| 0x0E1    | $224.5*0.087/8$ to $225.5*0.087/8$   | 225        |
| 0x0E0    | $223.5*0.087/8$ to $224.5*0.087/8$   | 224        |
| ...      | ...                                  | ...        |
| 0x001    | $0.5*0.087/8$ to $1.5*0.087/8$       | 1          |
| 0x000    | $0.5*-0.087/8$ to $0.5*0.087/8$      | 0          |
| 0x1FF    | $0.5*-0.087/8$ to $1.5*-0.087/8$     | -1         |
| 0x1FE    | $1.5*-0.087/8$ to $-2.5*0.087/8$     | -2         |
| ...      | ...                                  | ...        |
| 0x11F    | $-224.5*0.087/8$ to $-225.5*0.087/8$ | -225       |

Table 13:  $\varphi$  scale of muon objects

| HW index | $\varphi$ range            | $\varphi$ range [degrees] | $\varphi$ bin |
|----------|----------------------------|---------------------------|---------------|
| 0x000    | 0 to $2\pi/576$            | 0 to 0.625                | 0             |
| 0x001    | $2\pi/576$ to $2*2\pi/576$ | 0.625 to 1.250            | 1             |
| ...      | ...                        | ...                       | ...           |
| 0x23F    | $575*2\pi/576$ to $2\pi$   | 359.375 to 360            | 575           |

Table 14: Definition of muon quality bits

| bits [22..19] | definition         |
|---------------|--------------------|
| 0000          | quality "level 0"  |
| 0001          | quality "level 1"  |
| ...           | ...                |
| 1110          | quality "level 14" |
| 1111          | quality "level 15" |

Table 15: Definition of muon isolation bits

| bits [33..32] | definition   |
|---------------|--------------|
| 00            | not isolated |
| 01            | isolated     |
| 10            | TBD          |
| 11            | TBD          |

Table 16: Definition of muon impact parameter bits

| bits [63..62] | definition |
|---------------|------------|
| 00            | TBD        |
| 01            | TBD        |
| 10            | TBD        |
| 11            | TBD        |

#### 4.4.5 Calculation of object cuts

List of object cuts:

- $p_T$
- $\eta$
- $\varphi$
- isolation
- DISP
- charge
- quality
- unconstrained  $p_T$
- impact parameter

##### 4.4.5.1 Object cuts

The comparisons for objects cuts are done by:

A comparator between the energy ( $p_T$ ) and a threshold (`pt_threshold`) with 'mode-selection'. Similar for unconstrained  $p_T$ .

The comparison in  $\eta$  is done with five "window"-comparators, so one gets max. five ranges for  $\eta$ . The  $\eta$  value (HW index) has a Two's Complement notation, the comparisons is done signed. Number of windows is given for  $\eta$ .

The comparison in  $\varphi$  is done with two "window"-comparators, so one gets two ranges for  $\varphi$ . The comparisons is done unsigned. Number of windows is given for  $\varphi$ .

There are two cases how the limits of one "window"-comparator could be set (see also Figure 10):

- Upper limit is less than lower limit  $\Rightarrow$   $\varphi$  range between the limits, including the  $\varphi$  bin with value = 0 (HW index).
- Upper limit is greater/equal than lower limit  $\Rightarrow$   $\varphi$  range between the limits, not including the  $\varphi$  bin with value = 0 (HW index).

```
phi_comp_w1 <= '1' when phi_w1_upper_limit < phi_w1_lower_limit and
    (phi <= phi_w1_upper_limit or phi >= phi_w1_lower_limit) else
    '1' when phi_w1_upper_limit >= phi_w1_lower_limit and
    (phi <= phi_w1_upper_limit and phi >= phi_w1_lower_limit)
    else '0';
```

Only one of the required ranges ("windows") must be fulfilled by  $\eta$  and  $\varphi$  values ("or").

The comparisons for isolation, quality and impact parameter are done with LUTs.  
 The comparison for charge is done with requested charge.  
 If DISP bit is set to 1, then the jet has been tagged as an LLP jet. A one bit requirement is given for DISP for comparison.

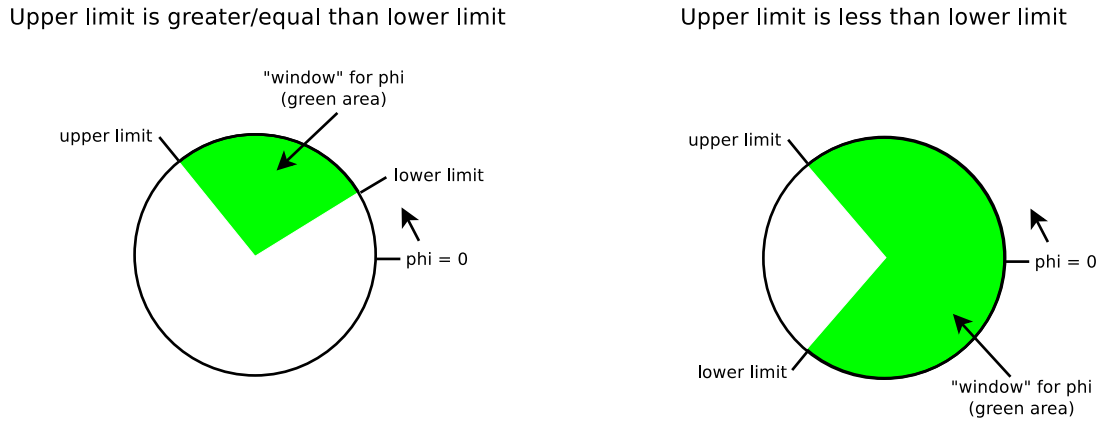


Figure 10: Setting the limits for "window"-comparators for  $\varphi$

The comparison of isolation (for electron/ $\gamma$ , tau and muon) is done with a LUT (Table 17).  
 [To ignore quality comparison, all bits in the LUT have to be '1']

The comparison of impact parameter is done with LUT (Table 18). [To ignore quality comparison, all bits in the LUT have to be '1']

The comparison of quality is done with LUT (Table 19). [To ignore quality comparison, all bits in the LUT have to be '1']

Charge valid and charge sign bits must be equal to the requested charge.

Table 17: LUT contents for isolation comparison

| LUT content (4 bits) | isolation (2 bits)   | trigger   |
|----------------------|----------------------|---|
| X"0"                 | xx                   | no trigger  |
| X"1"                 | 00                   | trigger on isolation bits = 00  |
| X"2"                 | 01                   | trigger on isolation bits = 01  |
| X"3"                 | 00 or 01             | trigger on isolation bits = 00 or 01                                    |
| X"4"                 | 10                   | trigger on isolation bits = 10  |
| X"5"                 | 00 or 10             | trigger on isolation bits = 00 or 10                                    |
| X"6"                 | 01 or 10             | trigger on isolation bits = 01 or 10                                    |
| X"7"                 | 00 or 01 or 10       | trigger on isolation bits = 00 or 01 or 10                              |
| X"8"                 | 11                   | trigger on isolation bits = 11  |
| X"9"                 | 00 or 11             | trigger on isolation bits = 00 or 11                                    |
| X"A"                 | 01 or 11             | trigger on isolation bits = 01 or 11                                    |
| X"B"                 | 00 or 01 or 11       | trigger on isolation bits = 00 or 01 or 11                              |
| X"C"                 | 10 or 11             | trigger on isolation bits = 10 or 11                                    |
| X"D"                 | 00 or 10 or 11       | trigger on isolation bits = 00 or 10 or 11                              |
| X"E"                 | 01 or 10 or 11       | trigger on isolation bits = 01 or 10 or 11                              |
| X"F"                 | 00 or 01 or 10 or 11 | trigger on isolation bits = 00 or 01 or 10 or 11 (= "ignore" isolation) |

Table 18: LUT contents for impact parameter comparison

| LUT content (4 bits) | impact parameter (2 bits) | trigger   |
|----------------------|---------------------------|---|
| X"0"                 | xx                        | no trigger  |
| X"1"                 | 00                        | trigger on impact parameter bits = 00   |
| X"2"                 | 01                        | trigger on impact parameter bits = 01   |
| X"3"                 | 00 or 01                  | trigger on impact parameter bits = 00 or 01   |
| X"4"                 | 10                        | trigger on impact parameter bits = 10   |
| X"5"                 | 00 or 10                  | trigger on impact parameter bits = 00 or 10   |
| X"6"                 | 01 or 10                  | trigger on impact parameter bits = 01 or 10   |
| X"7"                 | 00 or 01 or 10            | trigger on impact parameter bits = 00 or 01 or 10                                     |
| X"8"                 | 11                        | trigger on impact parameter bits = 11   |
| X"9"                 | 00 or 11                  | trigger on impact parameter bits = 00 or 11   |
| X"A"                 | 01 or 11                  | trigger on impact parameter bits = 01 or 11   |
| X"B"                 | 00 or 01 or 11            | trigger on impact parameter bits = 00 or 01 or 11                                     |
| X"C"                 | 10 or 11                  | trigger on impact parameter bits = 10 or 11   |
| X"D"                 | 00 or 10 or 11            | trigger on impact parameter bits = 00 or 10 or 11                                     |
| X"E"                 | 01 or 10 or 11            | trigger on impact parameter bits = 01 or 10 or 11                                     |
| X"F"                 | 00 or 01 or 10 or 11      | trigger on impact parameter bits = 00 or 01 or 10 or 11 (= "ignore" impact parameter) |



Table 19: LUT contents for quality comparison of muon objects

| LUT content (16 bits) | quality bits (4 bits) | trigger                                      |
|-----------------------|-----------------------|--|
| X"0000"               | xxxx                  | no trigger                                   |
| X"0001"               | 0000                  | trigger on quality "level 0"                 |
| X"0002"               | 0001                  | trigger on quality "level 1"                 |
| X"0003"               | 0001 or 0000          | trigger on quality "level 1" or "level 0"    |
| X"0004"               | 0010                  | trigger on quality "level 2"                 |
| ...                   | ...                   | ...  |
| X"8000"               | 1111                  | trigger on quality "level 15"                |
| X"C000"               | 1111 or 1110          | trigger on quality "level 15" or "level 14"  |
| ...                   | ...                   | ...  |
| X"FFFF"               | xx                    | trigger on all quality "levels" (= "ignore") |

#### 4.4.6 Calculation of correlation cuts

The following cuts are used for two objects correlations:

- $\Delta\eta$  (DETA).
- $\Delta\varphi$  (DPHI).
- $\Delta R$  (DR).
- charge correlation (only for muon).
- Cuts for mass (MASS) of following mass types:
  - Invariant mass.
  - Invariant mass with unconstrained pt (for muons only).
  - Invariant mass over  $\Delta R$ .
  - Transverse mass.
- Two-body pt.

There is one mass cut for correlations with three objects:

- Invariant mass for three objects (MASS).

The generation of look-up-tables (LUTs) for calculations of correlation cuts is described in chapter "Calculation of look-up-tables (LUTs) for correlation cuts" (see [4.4.7](#)).

##### Calculation of $\Delta\eta$

The calculation of  $\Delta\eta$  of two objects is done with formula:

$$\Delta\eta = \text{abs}(\eta_1 - \eta_2)$$

where  $\eta_1$  and  $\eta_2$  are represented in signed hardware indices.

##### Calculation of $\Delta\varphi$

The calculation of  $\Delta\varphi$  of two objects is done with formula:

$$\Delta\varphi = \text{abs}(\varphi_1 - \varphi_2) \text{ with } (" \varphi \text{ full bin range} - \Delta\varphi) \text{ when } (\Delta\varphi > " \varphi \text{ half bin range}).$$

where  $\varphi_1$  and  $\varphi_2$  are represented in unsigned hardware indices.

##### $\Delta R$ calculation

The calculation of  $\Delta R$  of two objects is done with formula:

$$\Delta R = \sqrt{(\eta_1 - \eta_2)^2 + (\varphi_1 - \varphi_2)^2}.$$

The calculation of  $\Delta R^2$  in VHDL (no square root in VHDL) is done by adding the square of  $\Delta\eta$  and  $\Delta\varphi$  LUT values.

##### Invariant mass calculation

The calculation of *invariant mass of two objects* is done with formula:

$$M = \sqrt{2pt_1pt_2(\cosh(\eta_1 - \eta_2) - \cos(\varphi_1 - \varphi_2))}.$$

The calculation of  $\frac{M^2}{2}$  in VHDL (no square root in VHDL) is done by multiplying LUT values of pt1, pt2 and the difference of  $\cosh(\Delta\eta)$  and  $\cos(\Delta\varphi)$ .

### Transverse mass calculation

The calculation of *transverse mass of two objects* is done with formula:

$$M = \sqrt{2pt_1pt_2(1 - \cos(\varphi_1 - \varphi_2))}.$$

Calculation similar to "Invariant mass calculation".

### Invariant mass over $\Delta R$ calculation

The formulas for *invariant mass over  $\Delta R$  of two objects* are:

$$M = \sqrt{2pt_1pt_2(\cosh(\eta_1 - \eta_2) - \cos(\varphi_1 - \varphi_2))}.$$

$$\Delta R = \sqrt{(\eta_1 - \eta_2)^2 + (\varphi_1 - \varphi_2)^2}.$$

The calculation of *invariant mass over  $\Delta R$  of two objects* is done with  $\frac{M^2}{2} \times (1/\Delta R^2)$  (no square root in VHDL).

A direct calculation of  $1/\Delta R^2$  is not possible in firmware (VHDL code), therefore the implementation of the calculation is done by LUTs. In the hardware the values of these LUTs are stored in "large" ROMs, which was realized using the Block RAMs (BRAMs) of the Virtex chip.

Due the limited number of available BRAMs there are some restrictions for creating algorithms with *invariant mass over  $\Delta R$* :

- Objects must have the same type (e.g.: "muon muon", "eg eg", ...)
- Objects must be of same bx
- Resolution of  $\Delta\eta$  and  $\Delta\varphi$ :
  - Full resolution for calos (max. deta bins=230, max. dphi bins=72)
  - Half resolution only for muons (max. deta bins=226, max. dphi bins=144)
- If  $1/\Delta R^2=0$  ( $\Delta\eta=0$  and  $\Delta\varphi=0$ ) then correlation cut *invariant mass over  $\Delta R$*  is true
- The values of LUTs are only valid for current definitions and restrictions. Every change might cause a recalculation of the values and a regeneration of IPs (representing LUTs in BRAMs) in Vivado (firmware generation tool)

The values of LUTs in firmware are listed in coe files of ROMs (created by same scripts mentioned above), currently 5 ROMs for "calo calo" and 6 ROMs for "muon muon" (see [lut\\_calor\\_inv\\_dr\\_sq\\_rom1.coe](#), etc. and [lut\\_muon\\_inv\\_dr\\_sq\\_rom1.coe](#), etc.). The addresses of the BRAMs are given by  $\Delta\eta$  and  $\Delta\varphi$ . All ROMs for calos have 4096 addresses, for muons 8192 addresses. The data width of ROMs is different depending on the highest LUT value in ROM. Because of these different data widths, the partitioning of several ROMs was done to save BRAM resources. Currently 873 BRAMs (36kb) are available per Virtex chip. Following numbers of BRAMs (36kb) are needed for:

- "calo calo": 660
- "muon muon": 672

Currently one calculation of *invariant mass over  $\Delta R$*  of "calo calo" or "muon muon" is possible in one Virtex chip, but one can have some algorithms containing *invariant mass over  $\Delta R$*  with different thresholds, but with same objects and same bx.

### Invariant mass calculation for three objects

The calculation of *invariant mass calculation for three objects* is done by calculating the invariant mass for all two-object combinations and take the sum of the three invariant masses of the two-object combinations.

### Two-body pt calculation

The calculation of *two-body pt* is done with formula:

$$pt = \sqrt{pt_1^2 + pt_2^2 + 2pt_1pt_2(\cos(\varphi_1)\cos(\varphi_2) + \sin(\varphi_1)\sin(\varphi_2))}$$

The calculation of  $pt^2$  in VHDL (no square root in VHDL) using LUTs for  $pt_1$ ,  $pt_2$ ,  $\cos(\varphi)$  and  $\sin(\varphi)$ .

### Muon charge correlation

For definition of muon charge, see [4.4.4](#).

In the muon charge correlation module ([muon\\_charge\\_correlations.vhd](#)), the charge correlations are made for different muon conditions-types. The module is instantiated in the top-of-hierarchy module ([gt1\\_module.vhd](#)) and not inside of a muon conditions module. The charges of objects (number of objects depends on muon condition type) are compared to get "like sign charge" ("LS") or "opposite sign charge" ("OS"), "LS" means that the charges (charge sign) of objects are the same, "OS" means that at least one object has different charge than the others. This information is used in all instantiated muon conditions. There is no charge correlation for single type conditions.

In all cases the "charge valid" bit of the objects must be set.

In TME one can select "LS", "OS" or ignore for charge correlation in muon conditions.

Table 20: Muon charge correlation - Double Muon

|     |  |
|-----|--|
| x x | I ignore (charge x = +, -, I)                          |
| + + | LS both positive muons                                 |
| - - | LS both negative muons                                 |
| I I | LS both muons with the same sign, positive or negative |
| + - | OS two muons of opposite sign                          |
| - + | OS idem  |
| I I | OS idem  |

Table 21: Muon charge correlation - Triple Muon

|       |  |
|-------|--|
| x x x | I ignore (charge x = +, -, I)                          |
| + + + | LS three muons of positive charge                      |
| - - - | LS three muons of negative charge                      |
| I I I | LS three muons of the same sign (positive or negative) |
| + + - | OS a pair plus a positive muon                         |
| + - - | OS a pair plus a negative muon                         |
| + - I | OS a pair plus a negative or positive muon             |

Table 22: Muon charge correlation - Quad Muon

|         |   |
|---------|---|
| x x x x | I ignore (charge x = +, -, I)                         |
| + + + + | LS four muons of positive charge                      |
| - - - - | LS four muons of negative charge                      |
| I I I I | LS four muons of the same sign (positive or negative) |
| + + + - | OS a pair plus two positive muons                     |
| + + - - | OS two pairs  |
| + - - - | OS a pair plus two negative muons                     |
| + - I I | OS a pair plus two negative or positive muons         |

#### 4.4.7 Calculation of look-up-tables (LUTs) for correlation cuts

LUTs are defined as a VHDL "constant" in `gt1_luts_pkg.vhd` (VHDL package file). The values of precision and step size are given by "scale\_set" in XML file of a L1 menu.

Overview of precision types for correlation cuts (an example for electron/ $\gamma$  electron/ $\gamma$  correlation):

- *EG-EG-Delta* relevant for DeltaEta and DeltaPhi LUTs
- *EG-EG-MassPt* relevant for pt and unconstrained pt LUTs (used in mass and two-body pt calculations)
- *EG-EG-Math* relevant for  $\cos(\text{DeltaPhi})$  and  $\cosh(\text{DeltaEta})$  LUTs (used in mass calculations)
- *EG-EG-InverseDeltaRMath* relevant for  $1/\text{DeltaR}$  LUTs (used in mass over deltaR calculations)
- *EG-EG-TwoBodyPtMath* relevant for  $\cos(\text{Phi})$  and  $\sin(\text{Phi})$  LUTs (used in two-body pt calculations)
- *EG-EG-DeltaOverlapRemoval* is obsolete, used EG-EG-Delta (same scales for  $\eta$  and  $\varphi$ )
- *EG-EG-Mass* currently not used
- *EG-EG-TwoBodyPt* is obsolete, used EG-EG-MassPt

Overview of precision names (example for "MassPt"):

EG-EG-MassPt  
EG-JET-MassPt  
EG-TAU-MassPt  
JET-JET-MassPt  
JET-TAU-MassPt  
EG-ETM-MassPt  
JET-ETM-MassPt  
TAU-ETM-MassPt  
EG-HTM-MassPt  
JET-HTM-MassPt  
TAU-HTM-MassPt  
EG-ETMHF-MassPt  
JET-ETMHF-MassPt  
TAU-ETMHF-MassPt  
EG-MU-MassPt  
JET-MU-MassPt  
TAU-MU-MassPt  
MU-MU-MassPt  
MU-ETM-MassPt  
MU-HTM-MassPt

## MU-ETMHF-MassPt

**LUTs for  $p_T$  and unconstrained  $p_T$  used in mass and two-body pt calculations**

The values of  $p_T$  or unconstrained  $p_T$  LUT are calculated by building the half difference of maximum and minimum value of a bin, adding minimum value, rounding at precision position after decimal point and multiplying with  $10^{\text{precision}}$  to get integer values.

The address input of the LUT for  $p_T$  or unconstrained  $p_T$  is the value of hardware index of  $p_T$  or unconstrained  $p_T$ .

The precision values in XML file are given by (an example for electron/ $\gamma$  electron/ $\gamma$  correlation):

```
<scale>
<object>PRECISION</object>
<type>EG-EG-MassPt</type>
...
<n_bits>1</n_bits>
</scale>
```

VHDL names of  $p_T$  and unconstrained  $p_T$  LUTs:

EG\_PT\_LUT (used also for tau)

JET\_PT\_LUT

ETM\_PT\_LUT (used also for  $HT_{\text{miss}}$  and  $ET_{\text{miss}}^{HF}$ )

MU\_PT\_LUT

MU\_UPT\_LUT

**LUTs for  $\Delta\eta$** 

The values of the LUT are calculated by multiplying  $\Delta\eta$  in hardware indices with  $\eta$  step size, rounding at precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values.

The address of the LUT is the value of  $\Delta\eta$  in hardware indices.

The precision value in XML file is given by (an example for electron/ $\gamma$  electron/ $\gamma$  correlation):

```
<scale>
<object>PRECISION</object>
<type>EG-EG-Delta</type>
...
<n_bits>3</n_bits>
</scale>
```

where  $\langle n\_bits \rangle$  is the precision value and  $\langle type \rangle$  represents a precision name.

The  $\eta$  ( $=\Delta\eta$ ) step size in XML file is given by (an example for electron/ $\gamma$ ):

```
<scale>
<object>EG</object>
<type>ETA</type>
```

...  
<step>+4.3499999999999997E-02</step>  
...  
</scale>

VHDL names of  $\Delta\eta$  LUTs:

CALO\_CALO\_DIFF\_ETA\_LUT  
CALO\_MU\_DIFF\_ETA\_LUT  
MU\_MU\_DIFF\_ETA\_LUT

### LUTs for $\Delta\varphi$

The values of the LUT are calculated by multiplying  $\Delta\varphi$  in hardware indices with  $\varphi$  step size, rounding at precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values.

The address of the LUT is the value of  $\Delta\varphi$  in hardware indices.

The precision values of  $\Delta\varphi$  are identical with  $\Delta\eta$ .

The  $\varphi$  ( $=\Delta\varphi$ ) step size in XML file is given by (an example for electron/ $\gamma$ ):

<object>EG</object>  
<type>PHI</type>  
...  
<step>+4.3633231299858237E-02</step>  
...  
</scale>

VHDL names of  $\Delta\varphi$  LUTs:

CALO\_CALO\_DIFF\_PHI\_LUT  
CALO\_MU\_DIFF\_PHI\_LUT  
MU\_MU\_DIFF\_PHI\_LUT

### LUTs for $\cosh(\Delta\eta)$ used in mass calculations

The values in the LUT are calculated by multiplying  $\Delta\eta$  in hardware indices with  $\eta$  step size, calculating cosine hyperbolic, rounding at "Math" precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values.

The address of the LUT for  $\cosh(\Delta\eta)$  is the value of  $\Delta\eta$  in hardware indices.

For calo muon correlations one has to use the muon step size.

The precision values in XML file are given by (an example for electron/ $\gamma$  electron/ $\gamma$  correlation):

<scale>  
<object>PRECISION</object>  
<type>EG-EG-Math</type>



...

`<n_bits>3</n_bits>`

`</scale>`

used for  $\cosh(\Delta\eta)$  and  $\cos(\Delta\varphi)$ .

VHDL names of  $\cosh(\Delta\eta)$  LUTs:

CALO\_CALO\_COSH\_DETA\_LUT

CALO\_MUON\_COSH\_DETA\_LUT

MU\_MU\_COSH\_DETA\_LUT

### **LUTs for $\cos(\Delta\varphi)$ used in mass calculations**

The values in the LUT are calculated by multiplying  $\Delta\varphi$  in hardware indices with  $\varphi$  step size, calculating cosine, rounding at "Math" precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values.

The address of the LUT for  $\cos(\Delta\varphi)$  is the value of  $\Delta\varphi$  in hardware indices. For calo muon correlations one has to use the muon step size.

VHDL names of  $\cos(\Delta\varphi)$  LUTs:

CALO\_CALO\_COS\_DPFI\_LUT

CALO\_MUON\_COS\_DPFI\_LUT

MU\_MU\_COS\_DPFI\_LUT

### **LUTs for $1/\Delta R^2$ used in mass over deltaR calculations**

The calculation of  $1/\Delta R^2$  is done by multiplying  $\Delta\eta$  in hardware indices with  $\eta$  step size, making the square, doing the same for  $\Delta\varphi$ , adding the squares, inverting the sum, rounding at "InverseDeltaRMath" precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values. The address of the two-dimensional LUT for  $1/\Delta R^2$  consists of values of  $\Delta\eta$  and  $\Delta\varphi$  in hardware indices.

The precision values in XML file are given by (an example for electron/ $\gamma$  electron/ $\gamma$  correlation):

`<scale>`

`<object>PRECISION</object>`

`<type>EG-EG-InverseDeltaRMath</type>`

...

`<n_bits>5</n_bits>`

`</scale>`

Precision names for "InverseDeltaRMath":

EG-EG-InverseDeltaRMath

JET-JET-InverseDeltaRMath

TAU-TAU-InverseDeltaRMath

MU-MU-InverseDeltaRMath

**LUTs for  $\cos(\varphi)$  used in two-body pt calculations**

The values in the LUT are calculated by building the half difference of maximum and minimum value of a  $\varphi$  bin, adding minimum value, calculating cosine, rounding at "TwoBodyPtMath" precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values.

The precision values in XML file are given by (an example for electron/ $\gamma$  electron/ $\gamma$  correlation):

```
<scale>
<object>PRECISION</object>
<type>EG-EG-TwoBodyPtMath</type>
```

...

```
<n_bits>3</n_bits>
```

```
</scale>
```

used for  $\cos(\varphi)$  and  $\sin(\varphi)$ .

VHDL names of  $\cos(\varphi)$  LUTs:

CALO\_COS\_PHI\_LUT

MUON\_COS\_PHI\_LUT

**LUTs for  $\sin(\varphi)$  used in two-body pt cuts**

The values in the LUT are calculated by building the half difference of maximum and minimum value of a  $\varphi$  bin, adding minimum value, calculating sine, rounding at "TwoBodyPtMath" precision position after decimal point and multiplying the result with  $10^{\text{precision}}$  to get integer values.

VHDL names of  $\sin(\varphi)$  LUTs:

CALO\_SIN\_PHI\_LUT

MUON\_SIN\_PHI\_LUT

#### 4.4.8 Combination conditions

##### 4.4.8.1 Combination conditions definition

A condition consists of input data and a set of requirements, which contain the requirements to be complied. The requirements are called "object cuts".

The requirement list contains:

thresholds for  $p_T$ , ranges for  $\eta$  and  $\varphi$ , LUTs for isolation, LUTs for quality, requested charges, thresholds for unconstrained  $p_T$ , a LUT for impact parameter. The condition is complied, if every comparison between object parameters and requirements is valid for the following object cuts (only for requested cuts):

For Calorimeter input data:

- $p_T$  greater-equal (or equal) threshold
- $\eta$  in range
- $\varphi$  in range
- iso LUT

For Muon input data:

- $p_T$  greater-equal (or equal) threshold
- $\eta$  in range
- $\varphi$  in range
- iso LUT
- requested charge
- quality LUT
- unconstrained  $p_T$  greater-equal (or equal) threshold
- impact parameter LUT

There are different types of conditions implemented, depending of how many objects have to comply the requirements.

- "Quad objects requirements condition": this condition type consists of requirements for 4 different trigger objects of the same object type. For each object the requirements can be different. To fulfill this condition, there must exist at least one set of 4 different objects, each of which fulfills at least one of the requirements.
- "Triple objects requirements condition": this condition type consists of requirements for 3 different trigger objects of the same object type. For each object the requirements can be different. To fulfill this condition, there must exist at least one set of 3 different objects, each of which fulfills at least one of the requirements.

- "Double objects requirements condition": this condition type consists of requirements for 2 different trigger objects of the same object type. For each object the requirements can be different. To fulfill this condition, there must exist at least one set of 2 different objects, each of which fulfills at least one of the requirements.<sup>2</sup>
- "Single object requirement condition": this condition type consists of one requirement for one trigger object of a given object type. To fulfill this condition, there must exist at least one object which fulfills the requirement.

The values of the requirements are given by VHDL Producer for every Trigger Menu.

The input data objects have to be of same type and same bunch-crossing.

With "Double objects requirements condition" a correlation cut of "two-body pt" can be required (calorimeter and muon objects).

Additionally charge correlation cuts with "Double objects requirements condition", "Triple objects requirements condition" and "Quad objects requirements condition" of muon objects can be required.

---

<sup>2</sup>"Double objects requirements condition with spatial correlation" not used anymore, replaced by Correlation conditions

Table 23: Explanation of Listing 5

| Item                | Explanation   |
|---------------------|---|
| et_ge_mode          | 'mode-selection' for the $E_T$ comparator. Valid strings are 'true' and 'false' (type is boolean), 'true' means comparator works on greater/equal, 'false' means equal (for tests only) |
| obj_type            | valid strings are 'ETT_TYPE', 'HTT_TYPE', 'ETM_TYPE', 'HTM_TYPE' and 'ETMHF_TYPE'.  |
| et_threshold        | threshold value for comparison in $E_T$ . The size of the std_logic_vector depends on the number of $E_T$ bits.   |
| phi_full_range      | boolean to set full range of $\varphi$ .  |
| phi_w1_upper_limits | "upper limit" of "window"-comparator 1 for $\varphi$ .  |
| phi_w1_lower_limits | "lower limit" of "window"-comparator 1 for $\varphi$ .  |
| phi_w2_ignore       | boolean to ignore "window"-comparator 2 for $\varphi$ .   |
| phi_w2_upper_limits | "upper limit" of "window"-comparator 2 for $\varphi$ .  |
| phi_w2_lower_limits | "lower limit" of "window"-comparator 2 for $\varphi$ .  |
| clk                 | clock input (LHC clock).  |
| data_i              | input data, structure defined in obj_type.  |
| condition_o         | output of condition (routed to Algorithms logic, see 4.4.15).   |

#### 4.4.9 Energy sum quantities conditions

##### 4.4.9.1 Energy sum quantities conditions module (including Asymmetry conditions)

For the entity-declaration of `esums_conditions.vhd`, see Listing 5.

Listing 5: Entity declaration of `esums_conditions.vhd`

```

entity esums_conditions is
  generic
    et_ge_mode : boolean;
    obj_type : natural := ETT_TYPE; -- ett=0, ht=1, etm=2, htm=3
    et_threshold: std_logic_vector(MAX_ESUMS_TEMPLATES_BITS-1 downto 0);
    phi_full_range : boolean;
    phi_w1_upper_limit: std_logic_vector(MAX_ESUMS_TEMPLATES_BITS-1 downto 0)
    ;
    phi_w1_lower_limit: std_logic_vector(MAX_ESUMS_TEMPLATES_BITS-1 downto 0)
    ;
    phi_w2_ignore : boolean;
    phi_w2_upper_limit: std_logic_vector(MAX_ESUMS_TEMPLATES_BITS-1 downto 0)
    ;
    phi_w2_lower_limit: std_logic_vector(MAX_ESUMS_TEMPLATES_BITS-1 downto 0)
  ;
  port(
    clk : in std_logic;
    data_i : in std_logic_vector(MAX_ESUMS_BITS-1 downto 0);
    condition_o : out std_logic
  );
end esums_conditions;

```

A comparator between  $E_T$  and a threshold (`et_threshold`) and, depending on object type, a comparison in  $\varphi$  with two "window"-comparators is done in this module. The value for  $E_T$  threshold, the 'mode-selection' for the  $E_T$  comparator and the limits for the "window"-comparators are given in the generic interface list of the module. The selection whether a comparison in  $\varphi$  is part of the condition is done with the value of the generic parameter 'obj\_type' ('ETM\_TYPE', 'ETMHF\_TYPE', 'HTM\_TYPE' and 'HTMHF\_TYPE' force a comparison). The comparison in  $\varphi$  is done in the same way as for calorimeter conditions. Additionally the data-structure of input data (`data_i` in port interface list) is provided as a record in this list. The output signal of the module is in high state, if all comparisons are true.

Data for Asymmetry trigger are received on 4 frames on bits 27..20 (8 bits). For every type a comparison with an 8-bit threshold (greater-equal [or equal]) is done. Asymmetry data are interpreted as counts.

#### 4.4.10 Minimum bias trigger conditions

Data for Minimum bias trigger are received on the 4 MSBs of 4 frames used for Energy sum quantities (see [4.4.9](#)).

- MBT0HFP: "minimum bias HF+ threshold 0" bits
- MBT0HFM: "minimum bias HF- threshold 0" bits
- MBT1HFP: "minimum bias HF+ threshold 1" bits
- MBT1HFM: "minimum bias HF- threshold 1" bits

In minimum bias trigger conditions module there is a comparison with a 4-bit threshold (greater-equal [or equal]).

#### 4.4.11 Towercount condition

Data for Towercount trigger (number of firing HCAL towers) are received on frame HT (see [4.4.9](#)) on bits 24..12 (13 bits) of HT data structure.

In towercount condition module there is a comparison with a 13-bit threshold (greater-equal [or equal]).

#### 4.4.12 Centrality condition

Centrality bits used as a signals for triggers (similar to external signals).

#### 4.4.13 Correlation conditions

The correlation conditions contain a combination of two "Single object requirement conditions" of two object types or one "Double objects requirement condition" of objects of the same type. In addition with object cuts there are correlation cuts for  $\Delta\eta$ ,  $\Delta\varphi$ ,  $\Delta R$ , mass, mass divided by  $\Delta R$  and "two-body pt".

The correlation condition of "Invariant mass for three objects" contains one "Triple objects requirement condition" of objects of the same type with one object cut for mass.

List of correlation cuts in [4.4.6](#).

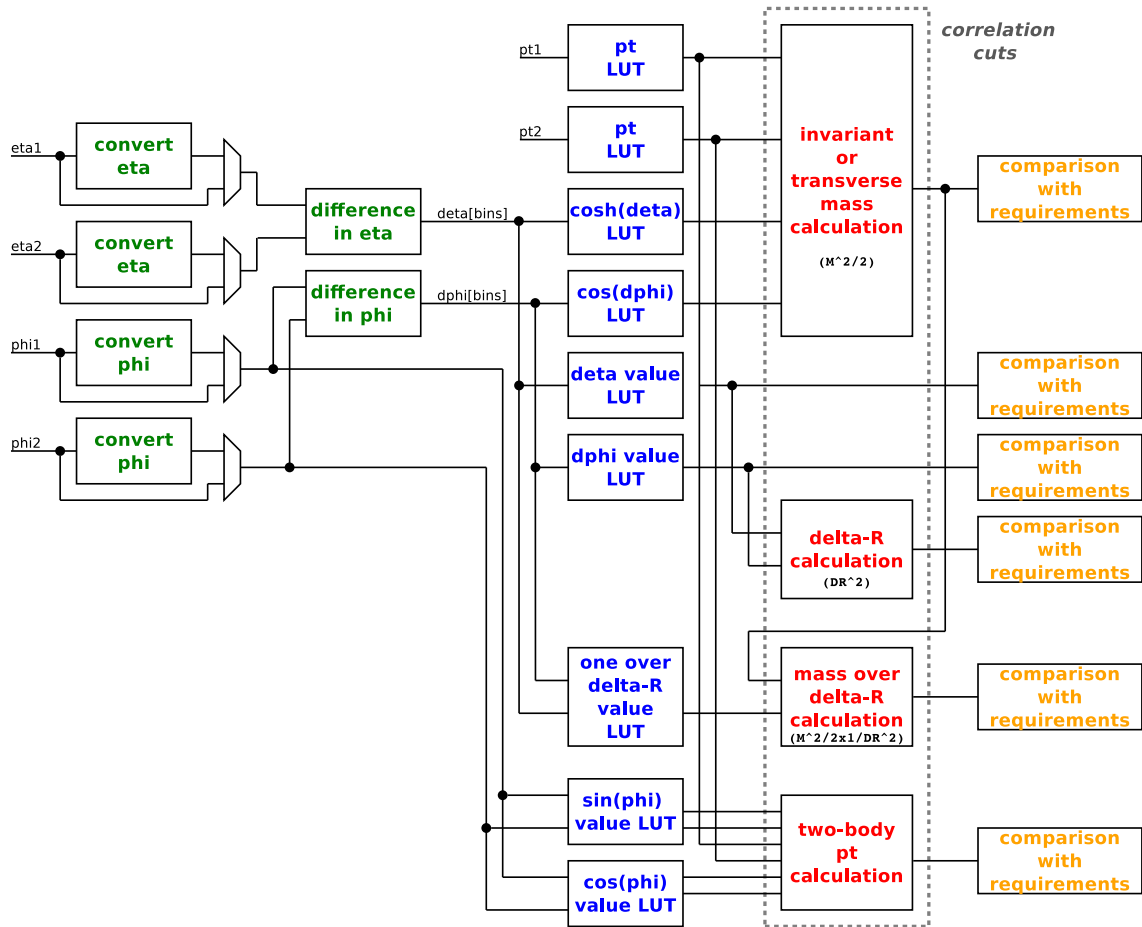


Figure 11: VHDL structure of cuts for correlation conditions

#### Overview of correlation cuts in conditions

The following list gives an overview of possible correlation cuts in conditions:

- Calo conditions:
  - two-body pt (for double condition)
- Calo conditions overlap removal:



- $\Delta\eta$  overlap removal
  - $\Delta\varphi$  overlap removal
  - $\Delta R$  overlap removal
  - two-body pt (for double condition)
- Muon conditions:
  - charge correlation
  - two-body pt (for double condition)
- Calo calo correlation condition with calo overlap removal:
  - $\Delta\eta$  overlap removal
  - $\Delta\varphi$  overlap removal
  - $\Delta R$  overlap removal
  - $\Delta\eta$
  - $\Delta\varphi$
  - $\Delta R$
  - invariant mass
  - two-body pt
- Calo calo correlation condition:
  - $\Delta\eta$
  - $\Delta\varphi$
  - $\Delta R$
  - invariant mass
  - two-body pt
- Calo calo correlation condition for invariant mass divided by  $\Delta R$ :
  - invariant mass divided by  $\Delta R$
- Calo calo correlation condition mass with three objects:
  - invariant mass with three objects
- Calo muon correlation condition:
  - $\Delta\eta$
  - $\Delta\varphi$
  - $\Delta R$
  - invariant mass
  - two-body pt
- Calo esums correlation condition:

- $\Delta\varphi$
  - transverse mass
  - two-body pt
- Muon muon correlation condition:
  - charge correlation
  - $\Delta\eta$
  - $\Delta\varphi$
  - $\Delta R$
  - invariant mass or invariant mass unconstraint pt
  - two-body pt
- Muon muon correlation condition for invariant mass divided by  $\Delta R$ :
  - charge correlation
  - invariant mass divided by  $\Delta R$
- Muon muon correlation condition mass with three objects:
  - charge correlation
  - invariant mass with three objects
- Muon esums correlation condition:
  - $\Delta\varphi$
  - transverse mass
  - two-body pt

#### 4.4.13.1 Correlation condition module

As described in section Correlation conditions (4.4.13), correlations of two object types are available. Therefore several correlations (objects 1-objects 2) are possible:

- Correlation condition with calorimeter objects  
electron/ $\gamma$ -electron/ $\gamma$ , electron/ $\gamma$ -jet, electron/ $\gamma$ -tau, jet-jet, jet-tau and tau-tau.
- Correlation condition with calorimeter objects and energy sum quantities ( $ET_{\text{miss}}$ ,  $ET_{\text{miss}}^{HF}$  and  $HT_{\text{miss}}$  only)  
electron/ $\gamma$ -etm, jet-etm, tau-etm, electron/ $\gamma$ -htm, jet-htm, tau-htm, electron/ $\gamma$ -etmhf, jet-etmhf and tau-etmhf.
- Correlation condition with calorimeter objects and muons objects  
electron/ $\gamma$ -muon, jet-muon and tau-muon.
- Correlation condition with muon objects

- Correlation condition with muon objects and energy sum quantities ( $ET_{\text{miss}}$ ,  $ET_{\text{miss}}^{HF}$  and  $HT_{\text{miss}}$  only)  
muon-etm, muon-etmhf and muon-htm.

There are two correlations for mass with three objects:

- Correlation condition for mass with three objects with calorimeter objects (same type, same bunch-crossing)
- Correlation condition for mass with three objects with muon objects

In correlation condition with calorimeter and muons objects we have different scales of calorimeter and muon objects in  $\eta$  and  $\varphi$ , therefore LUTs for conversion of the calorimeter bins to muon bins are used (in `gtl_pkg.vhd`: e.g. `EG_ETA_CONV_2_MUON_ETA_LUT` and `EG_PHI_CONV_2_MUON_PHI_LUT`).

**Remark:**

The center value of bins are used as reference value for conversion. The content of `EG_ETA_CONV_2_MUON_ETA_LUT` is calculated with formular:

"converted-calo-eta[bin] = calo-eta[bin]  $\times$  4 + 2",

of `EG_PHI_CONV_2_MUON_PHI_LUT` with formular:

"converted-calo-phi[bin] = calo-phi[bin]  $\times$  4 + 2".

Definitions of scales (see Tables 9, 10, 12 and 13):

- Calorimeter objects:

$$- \eta \text{ bin width} = \frac{0.087}{2} \text{ (bin 0 from 0.0 to } \frac{0.087}{2} \text{)}$$

$$- \phi \text{ bin width} = \frac{2\pi}{144} \text{ (bin 0 from 0.0 to } \frac{2\pi}{144} \text{)}$$

- Muon objects:

$$- \eta \text{ bin width} = \frac{0.087}{8} \text{ (bin 0 from } 0.5 \times \frac{-0.087}{8} \text{ to } 0.5 \times \frac{+0.087}{8} \text{)}$$

$$- \phi \text{ bin width} = \frac{2\pi}{576} \text{ (bin 0 from 0.0 to } \frac{2\pi}{576} \text{)}$$

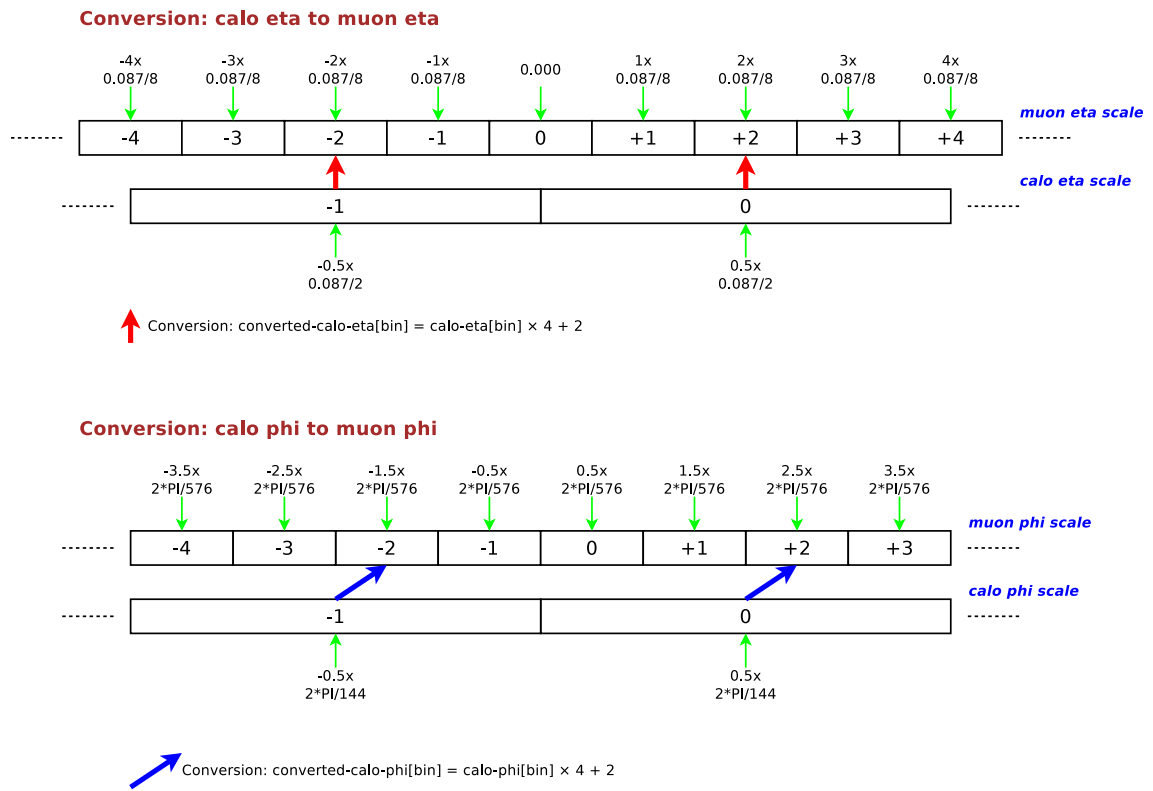


Figure 12: Conversion of calorimeter  $\eta$  and  $\varphi$  to muon scales

#### **4.4.14 External Conditions**

Maximal 256 External Conditions are possible in Global Trigger. They are provided as inputs in the Algorithms logic of  $\mu$ GTL. External Conditions will include the "Technical Trigger" of the legacy system.

#### **4.4.15 Algorithms logic**

The outputs of all the instantiated conditions are combined in the Algorithms logic with boolean algebra given by TME for every single Algorithm. These Algorithms are registered and provided as inputs for Final Decision Logic.

## 5 Final Desicion Logic

This description is for version v1.3.7 of Final Desicion Logic.

The Final Desicion Logic ( $\mu$ FDL) firmware contains algo-bx-masks, suppression of algos caused by calibration trigger, prescalers, veto-masks and rate-counters ("before prescalers", "after prescalers" and "post dead time") for each Algorithm and the local Final-OR- and veto-logic.

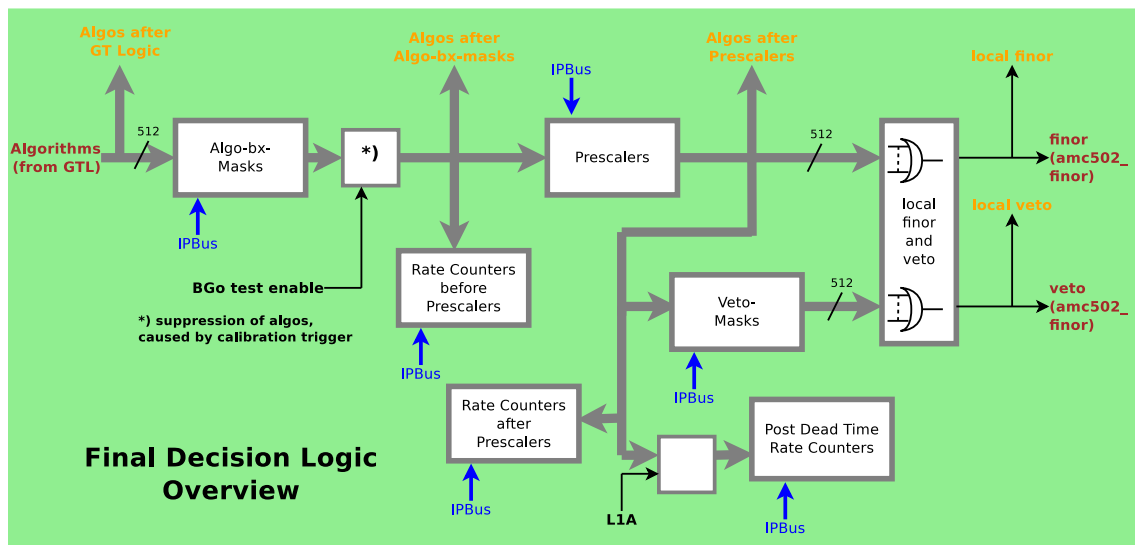


Figure 13:  $\mu$ FDL firmware

### 5.1 $\mu$ FDL Interface

#### Inputs:

- Algorithms from  $\mu$ GTL
- IPBus interface (for registers, counters and memories)
- LHC clock
- Reset signal
- BC0, BGo test-enable, L1A
- Begin of lumi-section

#### Outputs:

- Prescale factor set index to Readout-Process

- Algorithms after GTLogic to Readout-Process
- Algorithms after algo-bx-masks to Readout-Process
- Algorithms after prescalers to Readout-Process
- Algorithms after Final-OR-masks to Readout-Process
- Local Final-OR to Readout-Process
- Local veto to Readout-Process
- Local Final-OR with veto to Readout-Process
- Local Final-OR to mezzanine
- Local veto to mezzanine
- Local Final-OR with veto to mezzanine

## 5.2 MP7 Final-OR hardware solution

The firmware of  $\mu$ FDL in this document is based on a hardware configuration with maximum 6  $\mu$ GT modules.

## 5.3 Data flow

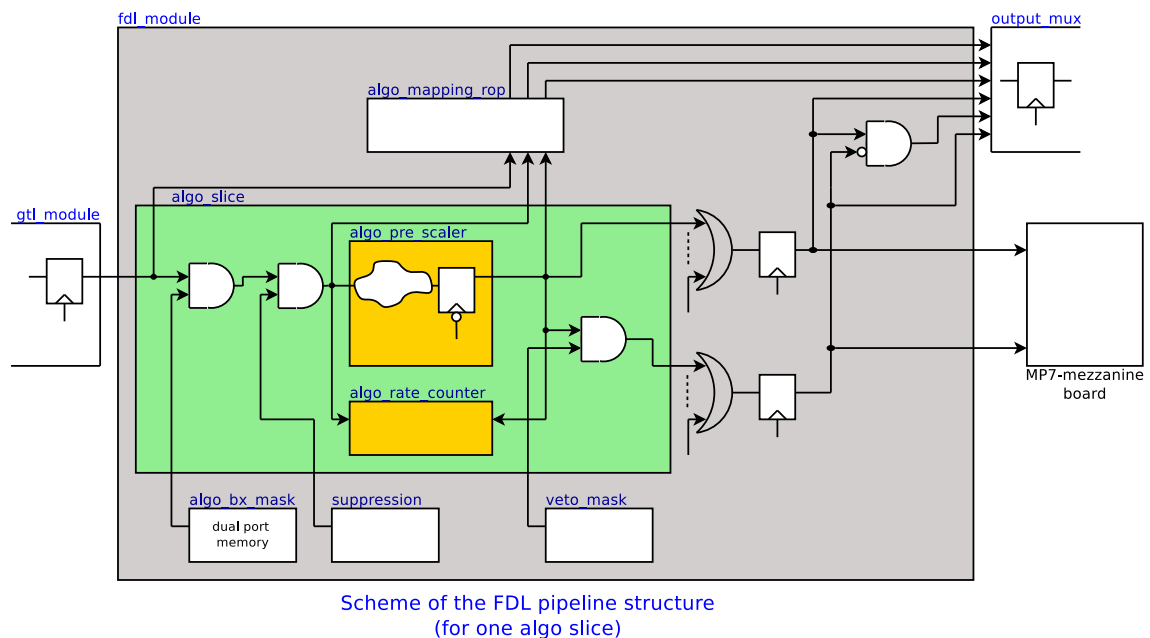


Figure 14:  $\mu$ FDL pipeline

Every Algorithm, in total 512 coming from  $\mu$ GTL, passes a algo-bx-mask, the logic for suppression of algos caused by calibration trigger (5.17) and a prescaler, which reduces the trigger rate by a given factor. The factor has a precision of two digits after comma ("fractional prescale factor"). Prescaled Algorithms signals are combined to a local final-or-signal (Final-OR). For every Algorithm there is a rate-counter before prescaler and after prescaler, which are incremented by LHC clock if the Algorithm is true. In addition there are post-dead-time counters, one for each Algorithm, which are incremented, if the Algorithm and the L1A-signal are true at the same bunch-crossing. Algorithms after GTLogic, after algo-bx-masks, after prescalers, the local Final-OR- and local Veto-signal are provided for read-out-record.

If there are not enough firmware resources in one  $\mu$ GT board, more boards could be used. Therefore the 512 Algorithms are partitioned by TME. TME will set the number of Algorithms as constant in the package module `gtl_pkg.vhd`. This means  $\mu$ GTL and  $\mu$ FDL firmware considered as a unit for synthesis. In the case of more  $\mu$ GT boards, the local Final-OR and local veto are routed via a mezzanine board on MP7 (located on "General Purpose I/O connector") to the FINOR-AMC502 module, where the total Final-OR is created and send to TCDS.

A mapping for Algorithms is provided, to give flexibility for setting the index of Algorithms:

- creating a mapping instance (`algo_mapping_rop.vhd`) by VHDL Producer, this component will be instantiated in fix part of FDL, and new calculation will done each time over TME.
- TME delivers just the number of Algorithms, which will be built on each card.
- from FDL point of view, FDL see incremented number of Algorithms indexes, e.g. 0, 1, 2, which is e.g. 69, 200, 300.
- TME should take care of assignment of each Algorithm to a number, that means if in card 1 `algo_59` is defined, nobody allows to produce the same number again.



## 5.4 Implementation in firmware

The entity-declaration of `fdl_module.vhd` is shown in 5.3.

Listing 6 contains the entity-declaration of the `fdl_module.vhd`.

Listing 6: Entity declaration of `fdl_module.vhd`

```
entity fdl_module is
  generic(
    SIM_MODE : boolean := false; -- if SIM_MODE = true, "algo_bx_mask" is
      given by "algo_bx_mask_sim".
    PRESCALE_FACTOR_INIT : ipb_regs_array(0 to MAX_NR_ALGOS-1);
    MASKS_INIT : ipb_regs_array(0 to MAX_NR_ALGOS-1);
    PRESCALE_FACTOR_SET_INDEX_WIDTH : positive := 8;
    PRESCALE_FACTOR_SET_INDEX_REG_INIT : ipb_regs_array(0 to 1) := (others =>
      X"00000000");
    L1A_LATENCY_DELAY_INIT : ipb_regs_array(0 to 1) := (others => X"00000000"
    );
    CNTRL_REG_INIT : ipb_regs_array(0 to 1) := (others => X"00000000");
    -- Input flip-flops for algorithms of fdl_module.vhd - used for tests of
      fdl_module.vhd only
    ALGO_INPUTS_FF: boolean := false
  );
  port(
    ipb_clk          : in std_logic;
    ipb_rst          : in std_logic;
    ipb_in           : in ipb_wbus;
    ipb_out          : out ipb_rbus;

    -- =====
    lhc_clk          : in std_logic;
    lhc_rst          : in std_logic;
    bcre             : in std_logic;
    test_en          : in std_logic;
    l1a              : in std_logic;
    begin_lumi_section : in std_logic;
    algo_i           : in std_logic_vector(NR_ALGOS-1 downto 0);
    bx_nr_out        : out std_logic_vector(11 downto 0);
    prescale_factor_set_index_rop : out std_logic_vector(
      PRESCALE_FACTOR_SET_INDEX_WIDTH-1 downto 0);
    algo_after_gtLogic_rop : out std_logic_vector(MAX_NR_ALGOS-1 downto 0);
    algo_after_bxomask_rop : out std_logic_vector(MAX_NR_ALGOS-1 downto
      0);
    algo_after_prescaler_rop : out std_logic_vector(MAX_NR_ALGOS-1
      downto 0);
    local_finor_rop   : out std_logic;
    local_veto_rop    : out std_logic;
    finor_2_mezz_lemo : out std_logic; -- to LEMO
    finor_preview_2_mezz_lemo : out std_logic; -- to LEMO
    veto_2_mezz_lemo  : out std_logic; -- to LEMO
    finor_w_veto_2_mezz_lemo : out std_logic; -- to tp_mux.vhd
    local_finor_with_veto_o : out std_logic; -- to SPY2_FINOR
    -- HB 2016-03-02: v0.0.21 - algo_bx_mask_sim input for simulation use with
      MAX_NR_ALGOS (because of global index).
    algo_bx_mask_sim : in std_logic_vector(MAX_NR_ALGOS-1 downto 0)
```

```
);  
end fdl_module;
```

Table 24: Explanation of Listing 6

| Item  | Explanation  |
|---|--|
| <code>SIM_MODE</code>                           | switch for simulation mode.  |
| <code>PRESCALE_FACTOR_INIT</code>               | init value for prescale factor.  |
| <code>MASKS_INIT</code>                         | init value for BX mask.  |
| <code>PRESCALE_FACTOR_SET_INDEX_WIDTH</code>    | width of prescale factor set index.  |
| <code>PRESCALE_FACTOR_SET_INDEX_REG_INIT</code> | init value prescale factor set index register.                                       |
| <code>L1A_LATENCY_DELAY_INIT</code>             | init value of L1A latency delay.   |
| <code>CNTRL_REG_INIT</code>                     | init value control register.   |
| <code>ALGO_INPUTS_FF</code>                     | switch for algos input flip-flops.   |
| <code>ipb_clk</code>                            | IPBus clock input.   |
| <code>ipb_rst</code>                            | IPBus reset input.   |
| <code>ipb_in</code>                             | IPBus data input.  |
| <code>ipb_out</code>                            | IPBus data output.   |
| <code>lhc_clk</code>                            | clock input (LHC clock).   |
| <code>lhc_rst</code>                            | reset input.   |
| <code>bcrest</code>                             | TTC BGo bunch counter reset input.   |
| <code>test_en</code>                            | TTC BGo test enable input.   |
| <code>lla</code>                                | L1A input.   |
| <code>begin_lumi_section</code>                 | begin of lumisection input.  |
| <code>algo_i</code>                             | algos input.   |
| <code>bx_nr_out</code>                          | bunch crossing number output.  |
| <code>prescale_factor_set_index</code>          | prescale factor set data output.   |
| <code>algo_after_gtLogic_rop</code>             | algos after GTL output.  |
| <code>algo_after_bxomask_rop</code>             | algos after BX mask output.  |
| <code>algo_after_prescaler_rop</code>           | algos after prescaler output.  |
| <code>local_finor_rop</code>                    | local FINOR output.  |
| <code>local_veto_rop</code>                     | local VETO output.   |
| <code>finor_2_mezz_lemo</code>                  | FINOR to MP7 mezzanine board and via LEMO connection to FINOR board.                 |
| <code>finor_preview_2_mezz_lemo</code>          | FINOR preview to MP7 mezzanine board and via LEMO connection to FINOR preview board. |
| <code>veto_2_mezz_lemo</code>                   | VETO to MP7 mezzanine board and via LEMO connection to FINOR board.                  |
| <code>finor_w_veto_2_mezz_lemo</code>           | FINOR with VETO to MP7 mezzanine board and via LEMO connection to FINOR board.       |
| <code>local_finor_with_veto_o</code>            | local FINOR with VETO output.  |
| <code>algo_bx_mask_sim</code>                   | algo-bx-mask input for simulation.   |

## 5.5 Main parts

The top-of-hierarchy module (`fdl_module.vhd`) contains

- version registers
- a command pulse register
- prescalers for all Algorithms
- registers for prescale factors
- register for prescale factor set index
- rate-counters for all Algorithms, finor, veto, L1A and post-dead-time
- read only registers for rate-counter values
- algo-bx-masks for all Algorithms
- Final-OR-masks for all Algorithms
- veto-masks for all Algorithms
- the Final-OR-logic

### 5.5.1 Algo-bx-masks

Every Algorithm passes a logic where at every bunch-crossing of the orbit the Algorithm is enabled (or not). The algo-bx-masks are implemented as dual-port memories and loaded at the begin of run. The size of the algo-bx-masks memory is number of bunch-crossings per orbit for address length and number of Algorithms for data-depth (3564 [4096] x 512 bits). The address (bx-number) of the memory for masking the Algorithm is delivered by an address-counter for algo-bx-masks memory, which is reseted with a delay-able bcres signal, to get the correct relations between Algorithms and masks from memory.

### 5.5.2 Rate-counters

Every Algorithm has rate-counters with 32 bits, because of the length of one luminosity segment period. There are counters before and after prescalers and post-dead-time counters (5.1, 5.3 and 5.4). The counters before and after prescalers are incremented, if the Algorithm signal is in high state and a positive edge of LHC clock occur. The post-dead-time counters are incremented, if the Algorithm signal, delayed by L1A latency delay (5.12), is in high state, a L1A signal and a positive edge of LHC clock occur. The content of a counter is updated into a register (for reading the counter value) and is set to 0 at the begin of a luminosity segment period. So there is one luminosity segment period time to read the registers with the counter values by software. In addition there are rate-counters for Final-OR-signal, Veto-signal and L1A-signal implemented (5.11, 5.14 and 5.13). All counters count the occurance of the signal in one luminosity segment.

### 5.5.3 Prescalers

Every Algorithm has a prescaler with a prescale factor of 24 bits (5.2). The prescaler reduces the trigger-rate per Algorithm with a factor, so e.g. a factor of 2 passes through every second trigger. A prescale factor of 0 inhibits all triggers of the certain Algorithm. Currently the logic is working with fractional prescale factor values given in interger or float in prescal tables. The precision of fractional prescale factor values is 2 (2 digits after comma). Software multiplies the fractional prescale factor with  $10^{\text{precision}}$  and load it into a register. At begin of a new luminosity segment period the factor is updated, if the update was enabled by software with setting 'request\_update\_factor\_pulse' to 1 and then to 0 in "command\_pulses" register (5.10). The prescaler works with the new factor. A register for "prescale factor set index" (5.6) contains a value which represents a certain set of prescale factors. The content of this register is seen in the Readout-record, too. The "prescale factor set index" is loaded into the register by software and updated at begin of a new luminosity segment period (5.15 and 5.16).

#### 5.5.3.1 Prescaler logic

With every occurance of the Algorithm a counter is incremented by  $10^{\text{precision}}$  as long as the incremented counter is less than the factor. If the incremented counter is equal or greater than the factor, a prescaled Algorithm is created (for one clock cycle) and the incremented counter is subtracted with the factor at the next clock cycle.

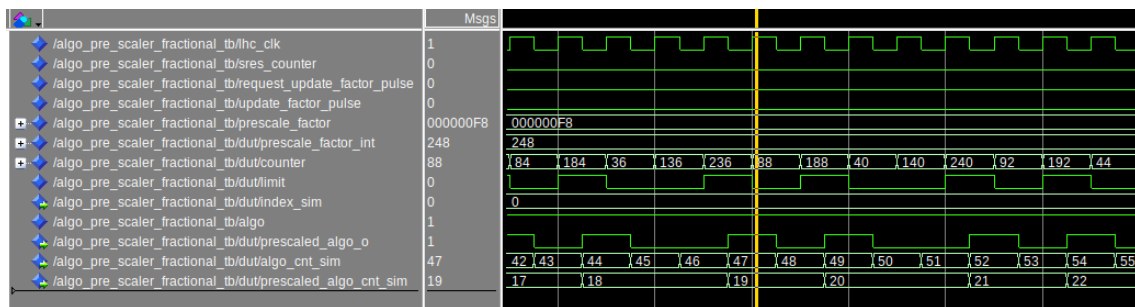


Figure 15: fractional prescaler

In Figure (15) one can see the simulation of a fractional prescaler. In this example the fractional prescale factor is 2.48, signal "prescale\_factor\_int" shows the multiplied value (248). The signal "algo" is always true, "prescaled\_algo\_o" shows the occurance of reduced Algorithm by factor. Signals "algo\_cnt\_sim" and "prescaled\_algo\_cnt\_sim" show the number of occurrences, at cursor point a factor 47/19 ( 2,4737) is reached. With higher numbers of "algo\_cnt\_sim" the factor is approaching to 2.48.

### 5.5.4 Finor-masks

Every Algorithm passes a Final-OR-mask, which enables the Algorithm for Final-OR. The Final-OR-masks are implemented as registers (5.5) and loaded at the begin of a run.

### 5.5.5 Veto-masks

Every Algorithm passes a veto-mask, if at least one Algorithm, which is enabled by veto-mask, becomes high state, then Final-OR is disabled as long as the Algorithm is in high state. The veto-masks are implemented as registers (5.5) and loaded at the begin of a run.

### 5.5.6 Finor

The Final-OR-signal is a disjunction of all Algorithms passed the Final-OR-bx-masks. An Algorithm enabled by veto-mask, disables the Final-OR. This is done on the FINOR-AMC502 module.

### 5.5.7 Registers and memories

All registers and memories are 32 bits wide. (Definition of addresses is shown in Table 25.)

- Dual-port memories for the algo-bx-masks are implemented. For each Algorithm there is a mask bit at every bunch crossing of one orbit. Therefore in total memories of 4096 x 512 bits are implemented. Because of the 32 bit data interface, 16 memories each with a size of 4096 x 32 bits are instantiated.
- Read-only registers for the value of rate-counters (before and after prescalers, post-dead-time counters) are implemented, 512 registers, one for every Algorithm. Rate-counter value has 32 bits.
- Registers for prescale factor of the prescalers are implemented, 512 registers, one for every Algorithm. A prescale factor value has 24 bits.
- Registers for masks (Final-OR- and veto-masks) are implemented, 512 registers.
- One register for prescale factors set index is implemented. This register contains a value, which is unique for a given set of prescale factors. The content of this register is part of Readout-record.
- One register for command pulses is implemented. One bit of this register (bit 0) is used for "setting the request signal for updating prescale factors high", which enables, that the prescale factors and the prescale factor set index are loaded at the begin of a luminosity segment period. (Other bits are not defined yet.)
- One control register is implemented (the content has to be defined).
- 32 register for L1 Trigger Menu name for  $\mu$ GTL is implemented.
- 4 register for L1 Trigger Menu UUID for  $\mu$ GTL is implemented.
- One register for L1 Trigger Menu compiler version is implemented.
- One register for  $\mu$ FDL firmware version is implemented.
- One register for  $\mu$ GTL firmware (fixed code) version is implemented.

#### 5.5.7.1 Register map

The register map for  $\mu$ FDL has a base address of 0x90000000.

**Remark:**

Register "SVN revision number" is used for firmware version of Framework VHDL code (SVN revision number is obsolete).

Table 25:  $\mu$ FDL register map

| Offset     | Register name                       | Access | Description  |
|------------|-------------------------------------|--------|--|
| 0x90000000 | Algo BX masks (0)                   | r/w    | 4096 memory addresses of algo-bx-masks for Algorithms 0-31.                                |
| 0x90001000 | Algo BX masks (1)                   | r/w    | 4096 memory addresses of algo-bx-masks for Algorithms 32-63.                               |
| ...        | ...                                 | ...    | ...  |
| 0x9000F000 | Algo BX masks (15)                  | r/w    | 4096 memory addresses of algo-bx-masks for Algorithms 480-511.                             |
| 0x90010000 | Rate counter before prescaler (5.1) | r      | 512 read-only registers for rate-counter values before prescalers.                         |
| 0x90010200 | Prescale factors (5.2)              | r/w    | 512 registers for prescale factors.  |
| 0x90010400 | Rate counter after prescaler (5.3)  | r      | 512 read-only registers for rate-counter values after prescalers.                          |
| 0x90010600 | Rate counter post-dead-time (5.4)   | r      | 512 read-only registers for post-dead-time rate-counter values.                            |
| 0x90010800 | Masks (5.5)                         | r/w    | 512 registers for Final-OR-masks and veto-masks. Bit 0 = Final-OR-mask, bit 1 = veto-mask. |
| 0x90091880 | Prescale factors set index (5.6)    | r/w    | Register for prescale factors set index.   |
| 0x900918C0 | L1tm name                           | r      | 32 registers for L1 Trigger Menu name for $\mu$ GTL.                                       |
| 0x900918E0 | L1tm uuid                           | r      | 4 registers for L1 Trigger Menu UUID for $\mu$ GTL.  |
| 0x900918E4 | L1tm compiler version (5.7)         | r      | Register for L1 Trigger Menu compiler version.   |
| 0x900918E5 | GTL FW version (5.8)                | r      | Register for firmware version of $\mu$ GTL VHDL code.                                      |
| 0x900918E6 | FDL FW version (5.9)                | r      | Register for firmware version of $\mu$ FDL VHDL code.                                      |
| 0x900918E7 | L1tm FW uuid                        | r      | 4 registers for L1 Trigger Menu FW UUID for $\mu$ GTL.                                     |
| 0x900918EB | SVN revision number                 | r      | Register for firmware version of framework VHDL code.                                      |
| 0x900918EC | L1tm uuid hash                      | r      | Register for L1 Trigger Menu UUID hash for $\mu$ GTL.                                      |



Table 25:  $\mu$ FDL register map

| Offset     | Register name                            | Access | Description   |
|------------|--|--------|---|
| 0x900918ED | L1tm FW uuid hash                        | r      | Register for L1 Trigger Menu FW UUID hash for $\mu$ GTL.  |
| 0x900918EE | Module ID                                | r      | Register for Module ID of L1 Trigger Menu.  |
| 0x90091900 | Command Pulses<br>(5.10)                 | r/w    | Register for command pulses (request_update_factor_pulse).  |
| 0x90091980 | Rate counter finor<br>(5.11)             | r      | One read-only registers for finor rate-counter value.   |
| 0x90092200 | L1A latency delay<br>(5.12)              | r/w    | Register for L1A latency delay value (used for post-dead-time counter).   |
| 0x90093000 | Rate counter L1A<br>(5.13)               | r      | One read-only registers for L1A rate-counter value.   |
| 0x90094000 | Rate counter veto<br>(5.14)              | r      | One read-only registers for veto rate-counter value.  |
| 0x90095000 | Current prescale<br>set index<br>(5.15)  | r      | Read-only register for prescale factors set index, which was "updated" with begin of current lumi-section ("prescale_factors_set_index_reg_updated(0)" in VHDL).                |
| 0x90095001 | Previous prescale<br>set index<br>(5.16) | r      | Read-only register for prescale factors set index, which was "updated" with begin of previous lumi-section for monitoring "prescale_factors_set_index_reg_updated(1)" in VHDL). |
| 0x90096000 | Calibration trigger<br>gap<br>(5.17)     | r/w    | Register for begin and end (in Bx) of calibration trigger gap.  |

## Register 5.1: RATE COUNTER BEFORE PRESCALER

|    |  |                                      |       |
|----|--|--------------------------------------|-------|
|    |  | <i>rate_counter_before_prescaler</i> |       |
| 31 |  |                                      | 0     |
|    |  | 0                                    | Reset |

**rate\_counter\_before\_prescaler** Rate counter before prescaler. Counts the occurance of an algo (given by register address) in one luminosity segment.

## Register 5.2: PRESCALE FACTOR

|    |    |                 |  |                        |   |
|----|----|-----------------|--|------------------------|---|
|    |    | <i>reserved</i> |  | <i>prescale_factor</i> |   |
| 31 | 24 | 23              |  |                        | 0 |
| 0  |    | 1               |  | Reset                  |   |

**prescale\_factor** Prescale factor of an algo (given by register address). Prescale factor = 0 means "disable alg". The factor has a precision of two digits after comma, therefore values in register are equal to factor \* 100 (e.g.: factor=1.00 => 100 [0x64]).

## Register 5.3: RATE COUNTER AFTER PRESCALER

|    |  |                                     |       |
|----|--|-------------------------------------|-------|
|    |  | <i>rate_counter_after_prescaler</i> |       |
| 31 |  |                                     | 0     |
|    |  | 0                                   | Reset |

**rate\_counter\_after\_prescaler** Rate counter after prescaler. Counts the occurance of an algo (given by register address) in one luminosity segment.

Register 5.4: RATE COUNTER POST-DEAD-TIME

|    |  |                                  |       |
|----|--|----------------------------------|-------|
|    |  | <i>rate_counter_postdeadtime</i> |       |
|    |  |                                  |       |
| 31 |  |                                  | 0     |
| 0  |  |                                  | Reset |

**rate\_counter\_postdeadtime** Rate counter post-dead-time. Counts the occurrence of an algo (given by register address) and L1A at the same bx in one luminosity segment.

Register 5.5: MASKS

|    |  |                 |   |                                      |       |
|----|--|-----------------|---|--------------------------------------|-------|
|    |  | <i>reserved</i> |   | <i>veto_mask</i><br><i>fnor_mask</i> |       |
|    |  |                 |   |                                      |       |
| 31 |  |                 | 2 | 1                                    | 0     |
| 0  |  |                 | 0 | 1                                    | Reset |

**veto\_mask** Selection of a veto (by an algo, given by register address) for veto-or.

**fnor\_mask** Selection of an algo (given by register address) for final-or.

Register 5.6: PRESCALE FACTORS SET INDEX

|    |  |                 |   |                                  |       |
|----|--|-----------------|---|----------------------------------|-------|
|    |  | <i>reserved</i> |   | <i>prescale_factor_set_index</i> |       |
|    |  |                 |   |                                  |       |
| 31 |  |                 | 8 | 7                                | 0     |
| 0  |  |                 | 0 |                                  | Reset |

**prescale\_factor\_set\_index** Index for a certain set of prescale factors.

Register 5.7: L1TM COMPILER VERSION

|                 |  |  |  |  |    |  |  |              |  |    |  |  |  |  |    |              |  |  |  |    |  |  |  |                 |   |  |  |  |  |   |  |       |  |  |   |
|-----------------|--|--|--|--|----|--|--|--------------|--|----|--|--|--|--|----|--------------|--|--|--|----|--|--|--|-----------------|---|--|--|--|--|---|--|-------|--|--|---|
| <i>reserved</i> |  |  |  |  |    |  |  | <i>major</i> |  |    |  |  |  |  |    | <i>minor</i> |  |  |  |    |  |  |  | <i>revision</i> |   |  |  |  |  |   |  |       |  |  |   |
| 31              |  |  |  |  | 24 |  |  |              |  | 23 |  |  |  |  | 16 |              |  |  |  | 15 |  |  |  |                 | 8 |  |  |  |  | 7 |  |       |  |  | 0 |
| 0               |  |  |  |  |    |  |  | 0            |  |    |  |  |  |  |    | 0            |  |  |  |    |  |  |  | 0               |   |  |  |  |  |   |  | Reset |  |  |   |

**major** Major version of VHDL producer.

**minor** Minor version of VHDL producer.

**revision** Revision version of VHDL producer.

Register 5.8: GTL FW VERSION

|                 |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |              |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |              |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |                 |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |       |  |  |  |  |  |  |  |
|-----------------|--|--|--|--|--|--|--|----|--|--|--|--|--|--|--|--------------|--|--|--|--|--|--|--|----|--|--|--|--|--|--|--|--------------|--|--|--|--|--|--|--|---|--|--|--|--|--|--|--|-----------------|--|--|--|--|--|--|--|---|--|--|--|--|--|--|--|-------|--|--|--|--|--|--|--|
| <i>reserved</i> |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  | <i>major</i> |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  | <i>minor</i> |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  | <i>revision</i> |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |       |  |  |  |  |  |  |  |
| 31              |  |  |  |  |  |  |  | 24 |  |  |  |  |  |  |  | 23           |  |  |  |  |  |  |  | 16 |  |  |  |  |  |  |  | 15           |  |  |  |  |  |  |  | 8 |  |  |  |  |  |  |  | 7               |  |  |  |  |  |  |  | 0 |  |  |  |  |  |  |  |       |  |  |  |  |  |  |  |
| 0               |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  | 0            |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  | 0            |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  | 0               |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  | Reset |  |  |  |  |  |  |  |

**major** Major version of GTL firmware.

**minor** Minor version of GTL firmware.

**revision** Revision version of GTL firmware.

Register 5.9: FDL FW VERSION

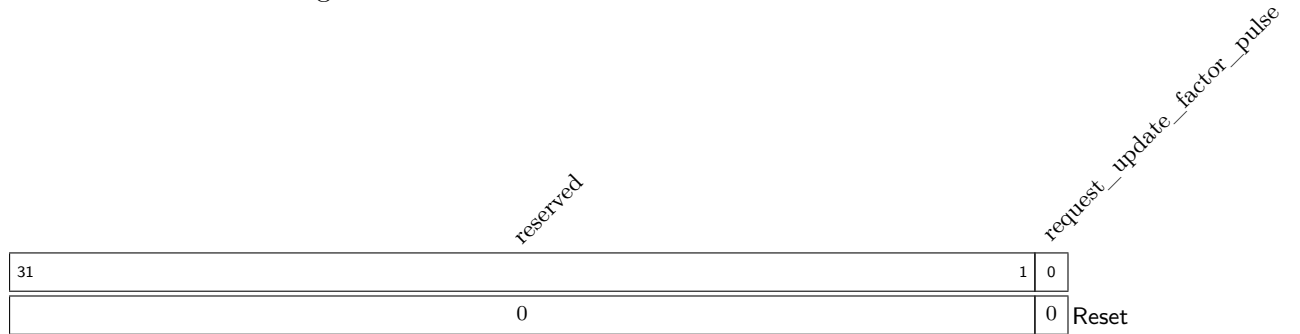
|                 |    |  |  |  |    |    |  |              |  |    |   |  |  |  |   |              |  |  |  |  |  |  |  |                 |  |  |  |  |  |  |  |       |
|-----------------|----|--|--|--|----|----|--|--------------|--|----|---|--|--|--|---|--------------|--|--|--|--|--|--|--|-----------------|--|--|--|--|--|--|--|-------|
| <i>reserved</i> |    |  |  |  |    |    |  | <i>major</i> |  |    |   |  |  |  |   | <i>minor</i> |  |  |  |  |  |  |  | <i>revision</i> |  |  |  |  |  |  |  |       |
| 31              | 24 |  |  |  | 23 | 16 |  |              |  | 15 | 8 |  |  |  | 7 | 0            |  |  |  |  |  |  |  |                 |  |  |  |  |  |  |  |       |
| 0               |    |  |  |  |    |    |  | 0            |  |    |   |  |  |  |   | 0            |  |  |  |  |  |  |  | 0               |  |  |  |  |  |  |  | Reset |

**major** Major version of FDL firmware.

**minor** Minor version of FDL firmware.

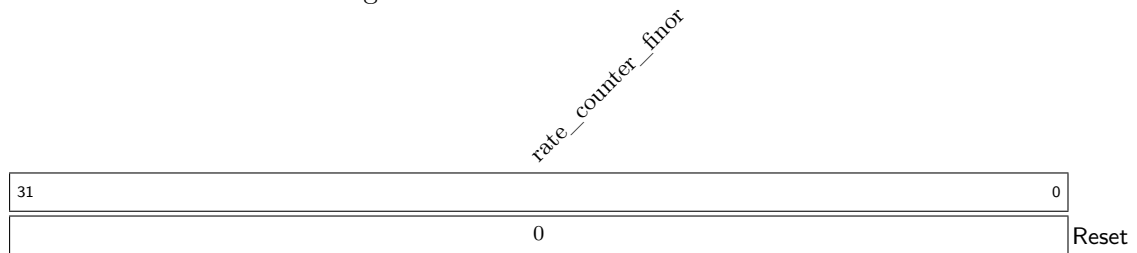
**revision** Revision version of FDL firmware.

### Register 5.10: COMMAND PULSES REGISTER



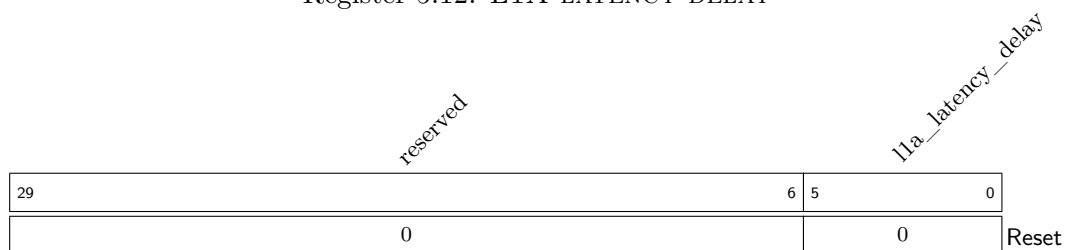
**request\_update\_factor\_pulse** A sequence of applying 1 followed by 0 generates the "request update factors pulse". (Updating is done at the next "begin of luminosity segment".)

### Register 5.11: RATE COUNTER FINOR



**rate\_counter\_finor** Rate counter finor. Counts the occurance of finor in one luminosity segment.

### Register 5.12: L1A LATENCY DELAY



**l1a\_latency\_delay** L1A latency delay value (used for post-dead-time counter).

## Register 5.13: RATE COUNTER L1A

|                  |   |
|------------------|---|
| rate_counter_l1a |   |
| 31               | 0 |
| 0                |   |
| Reset            |   |

**rate\_counter\_l1a** Rate counter L1A. Counts the occurance of L1A in one luminosity segment.

## Register 5.14: RATE COUNTER VETO

|                   |   |
|-------------------|---|
| rate_counter_veto |   |
| 31                | 0 |
| 0                 |   |
| Reset             |   |

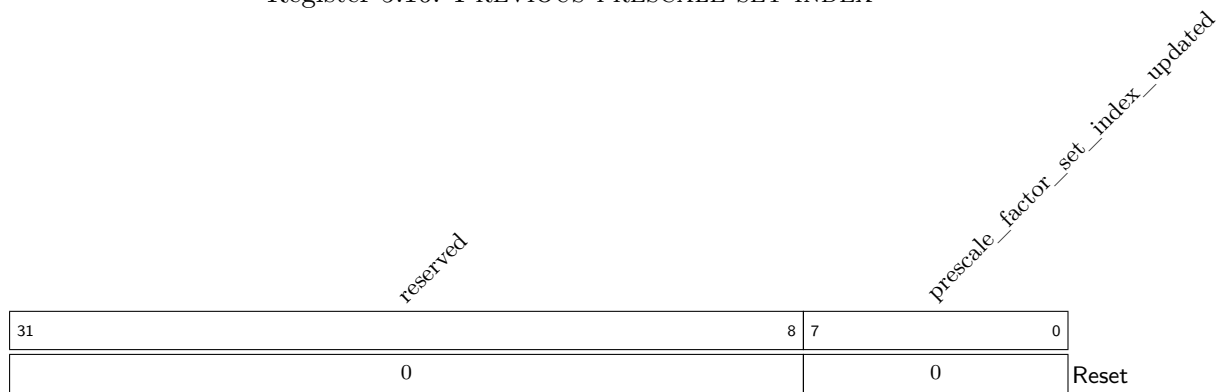
**rate\_counter\_veto** Rate counter veto. Counts the occurance of veto in one luminosity segment.

## Register 5.15: CURRENT PRESCALE SET INDEX

|          |   |                                   |   |
|----------|---|-----------------------------------|---|
| reserved |   | prescale_factor_set_index_updated |   |
| 31       | 8 | 7                                 | 0 |
| 0        |   | 0                                 |   |
|          |   | Reset                             |   |

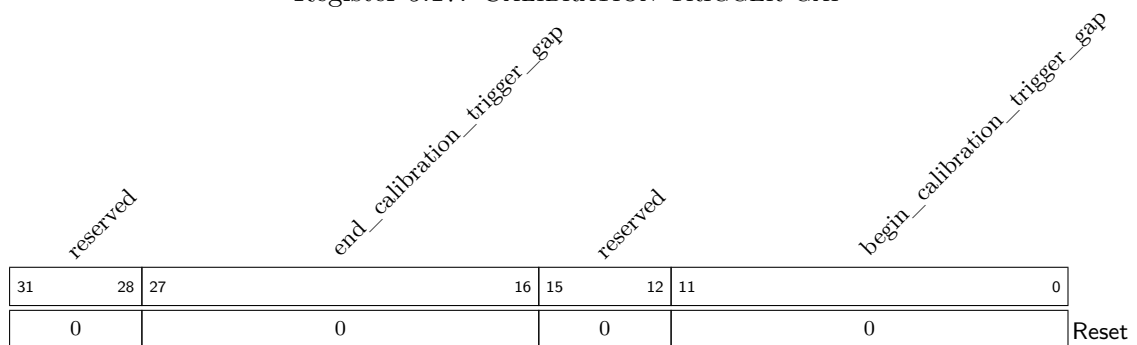
**prescale\_factor\_set\_index\_updated** Index for a certain set of prescale factors, which was "updated" with begin of current lumi-section.

Register 5.16: PREVIOUS PRESCALE SET INDEX



**prescale\_factor\_set\_index\_updated** Index for a certain set of prescale factors, which was "updated" with begin of previous lumi-section.

Register 5.17: CALIBRATION TRIGGER GAP



**begin\_calibration\_trigger\_gap** Begin of calibration trigger gap (in Bx).

|                                    |   |
|------------------------------------|---|
| <b>end_calibration_trigger_gap</b> | End of calibration trigger gap (in Bx). |
|------------------------------------|---|

## 6 Readout-Process

Data for readout are collected in [output\\_mux.vhd](#) (part of `frame.vhd`). The readout of Global Trigger data is done via GTH transmitter of MP7 to AMC13.



## 7 Appendices

### 7.1 Configuration of GTHs

The FPGA on MP7 board receives and transmits data via GTH transceivers. In Figure 16 configuration of GTHs [6] for Global Trigger is shown.

| Objects                       | Link | MGT_BANK | GTHE2_CHANNEL | RX | TX |
|-------------------------------|------|----------|---------------|----|----|
| MU0 & MU1                     | 0    | 118      | X1Y35         | x  |    |
| MU2 & MU3                     | 1    | 118      | X1Y34         | x  |    |
| MU4 & MU5                     | 2    | 118      | X1Y33         | x  |    |
| MU6 & MU7                     | 3    | 118      | X1Y32         | x  |    |
| EG0..EG5                      | 4    | 117      | X1Y31         | x  |    |
| EG6..EG11                     | 5    | 117      | X1Y30         | x  |    |
| JET0..JET5                    | 6    | 117      | X1Y29         | x  |    |
| JET6..JET11                   | 7    | 117      | X1Y28         | x  |    |
| TAU0..TAU5                    | 8    | 116      | X1Y27         | x  |    |
| TAU6..TAU11                   | 9    | 116      | X1Y26         | x  |    |
| ESUMS                         | 10   | 116      | X1Y25         | x  |    |
| free                          | 11   | 116      | X1Y24         | x  |    |
| EXT_COND[0:63]                | 12   | 115      | X1Y23         | x  |    |
| EXT_COND[64:127]              | 13   | 115      | X1Y22         | x  |    |
| EXT_COND[128:191]             | 14   | 115      | X1Y21         | x  |    |
| EXT_COND[192:255]             | 15   | 115      | X1Y20         | x  |    |
| ALGO_AFTER_GTLOGIC[0:191]     | 16   | 114      | X1Y19         |    | x  |
| ALGO_AFTER_GTLOGIC[192:383]   | 17   | 114      | X1Y18         |    | x  |
| ALGO_AFTER_GTLOGIC[384:511]   | 18   | 114      | X1Y17         |    | x  |
| ALGO_AFTER_BXMASK[0:191]      | 19   | 114      | X1Y16         |    | x  |
| ALGO_AFTER_BXMASK[192:383]    | 20   | 113      | X1Y15         |    | x  |
| ALGO_AFTER_BXMASK[384:511]    | 21   | 113      | X1Y14         |    | x  |
| ALGO_AFTER_PRESCALER[0:191]   | 22   | 113      | X1Y13         |    | x  |
| ALGO_AFTER_PRESCALER[192:383] | 23   | 113      | X1Y12         |    | x  |
| ALGO_AFTER_PRESCALER[384:511] | 24   | 112      | X1Y11         |    | x  |
| Bunchcounters, ...            | 25   | 112      | X1Y10         |    | x  |

Figure 16: Configuration of GTHs

## 7.2 Configuration of optical input links

Figure 17 shows the configuration of optical links to Global Trigger.

Links 0..3 contains muon data from GMT, links 4..11 data from GCT and links 12..15 external conditions from AMC502 boards.

| Frame/Link | Link 0 [mp7 ch 0x00]                                  | Link 1 [mp7 ch 0x02]                                  | Link 2 [mp7 ch 0x04]                                  | Link 3 [mp7 ch 0x06]                                  | Link 4 [mp7 ch 0x08] | Link 5 [mp7 ch 0x0a] | Link 6 [mp7 ch 0x0c] | Link 7 [mp7 ch 0x0e] | Link 8 [mp7 ch 0x10] | Link 9 [mp7 ch 0x12] | Link 10 [mp7 ch 0x14]                                     | Link 11 [mp7 ch 0x16] | Link 12 [mp7 ch 0x18] | Link 13 [mp7 ch 0x1a] | Link 14 [mp7 ch 0x1c] | Link 15 [mp7 ch 0x1e] |
|------------|---|---|---|---|----------------------|----------------------|----------------------|----------------------|----------------------|----------------------|---|-----------------------|-----------------------|-----------------------|-----------------------|-----------------------|
| Frame 0    | free  | free  | free  | free  | EG0                  | EG6                  | JET0                 | JET6                 | TAU0                 | TAU6                 | MBP0 & ETTEM & ETT (No HF)                                | free                  | E(31:0)               | E(95:64)              | E(159:128)            | E(223:192)            |
| Frame 1    | MU0 eta raw on bits 21:13 & MU1 eta raw on bits 30:22 | MU2 eta raw on bits 21:13 & MU3 eta raw on bits 30:22 | MU4 eta raw on bits 21:13 & MU5 eta raw on bits 30:22 | MU6 eta raw on bits 21:13 & MU7 eta raw on bits 30:22 | EG1                  | EG7                  | JET1                 | JET7                 | TAU1                 | TAU7                 | MBM0 & TOWERCNT & HTT (No HF)                             | free                  | E(63:32)              | E(127:96)             | E(191:160)            | E(255:224)            |
| Frame 2    | MU0(31:0)   | MU2(31:0)   | MU4(31:0)   | MU6(31:0)   | EG2                  | EG8                  | JET2                 | JET8                 | TAU2                 | TAU8                 | MBP1 & ETmiss (No HF) & ASYM                              | free                  | free                  | free                  | free                  | free                  |
| Frame 3    | MU0(63:32)  | MU2(63:32)  | MU4(63:32)  | MU6(63:32)  | EG3                  | EG9                  | JET3                 | JET9                 | TAU3                 | TAU9                 | MBM1 & HTmiss (No HF) & ASYM                              | free                  | free                  | free                  | free                  | free                  |
| Frame 4    | MU1(31:0)   | MU3(31:0)   | MU5(31:0)   | MU7(31:0)   | EG4                  | EG10                 | JET4                 | JET10                | TAU4                 | TAU10                | ETmiss (With HF) & ASYM & CENT                            | free                  | free                  | free                  | free                  | free                  |
| Frame 5    | MU1(63:32)  | MU3(63:32)  | MU5(63:32)  | MU7(63:32)  | EG5                  | EG11                 | JET5                 | JET11                | TAU5                 | TAU11                | [bits 19..0 reserved for: HTmiss (With HF)] & ASYM & CENT | free                  | free                  | free                  | free                  | free                  |

Figure 17: Optical link inputs to Global Trigger

## 7.3 Configuration of links to AMC13 (readout)

Figure 18 shows the configuration of links from Global Trigger to AMC13 (readout).

Links 16..24 contains algo data (after GTL, after BX mask and after prescalers), link 25 contains several counter values.

|         | #1<br>Lane 16 [mp7 ch 0x21] | #2<br>Lane 17 [mp7 ch 0x23] | #3<br>Lane 18 [mp7 ch 0x25] | #4<br>Lane 19 [mp7 ch 0x27] | #5<br>Lane 20 [mp7 ch 0x29] | #6<br>Lane 21 [mp7 ch 0x2b] | #7<br>Lane 22 [mp7 ch 0x2d]  | #8<br>Lane 23 [mp7 ch 0x2f]  | #9<br>Lane 24 [mp7 ch 0x31]  | #10<br>Lane 25 [mp7 ch 0x33]                                     |
|---------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|------------------------------|------------------------------|------------------------------|--|
| Frame 0 | algo_after_gtLogic 0-31     | algo_after_gtLogic 192-223  | algo_after_gtLogic 384-415  | algo_after_bxmask 0-31      | algo_after_bxmask 192-223   | algo_after_bxmask 384-415   | algo_after_prescaler 0-31    | algo_after_prescaler 192-223 | algo_after_prescaler 384-415 | tcn bunch counter (on bits 11..0)                                |
| Frame 1 | algo_after_gtLogic 32-63    | algo_after_gtLogic 224-255  | algo_after_gtLogic 416-447  | algo_after_bxmask 32-63     | algo_after_bxmask 224-255   | algo_after_bxmask 416-447   | algo_after_prescaler 32-63   | algo_after_prescaler 224-255 | algo_after_prescaler 416-447 | mp7 tic bunch counter (on bits 11..0)                            |
| Frame 2 | algo_after_gtLogic 64-95    | algo_after_gtLogic 256-287  | algo_after_gtLogic 448-479  | algo_after_bxmask 64-95     | algo_after_bxmask 256-287   | algo_after_bxmask 448-479   | algo_after_prescaler 64-95   | algo_after_prescaler 256-287 | algo_after_prescaler 448-479 | tcn bunch counter for FDL (on bits 11..0)                        |
| Frame 3 | algo_after_gtLogic 96-127   | algo_after_gtLogic 288-319  | algo_after_gtLogic 480-511  | algo_after_bxmask 96-127    | algo_after_bxmask 288-319   | algo_after_bxmask 480-511   | algo_after_prescaler 96-127  | algo_after_prescaler 288-319 | algo_after_prescaler 480-511 | [coming soon for scouting: orbit counter 47..32 (on bits 15..0)] |
| Frame 4 | algo_after_gtLogic 128-159  | algo_after_gtLogic 320-351  | 32bit hash of menu name     | algo_after_bxmask 128-159   | algo_after_bxmask 320-351   | spare                       | algo_after_prescaler 128-159 | algo_after_prescaler 320-351 | veto + finor [0]             | [coming soon for scouting: orbit counter 31..0]                  |
| Frame 5 | algo_after_gtLogic 160-191  | algo_after_gtLogic 352-383  | 32bit hash of firmware uuid | algo_after_bxmask 160-191   | algo_after_bxmask 352-383   | spare                       | algo_after_prescaler 160-191 | algo_after_prescaler 352-383 | prescale_factor_index [1]    | free   |

[0]: In this field, the finor and veto information is stored (1 bit each): "00000000000000000000" & "00000000" & local\_veto & "00000000" & local\_finor

The local\_finor & local\_veto are the values from the local MP7 uGT module.

[1]: In this field, the 8 bit prescale factor index is stored: "000000000000000000000000" + prescale\_factor\_index.

Algorithm results:

- algo\_after\_gtLogic: algorithm result after applying the criteria from uGT algorithm expression
  - algo\_after\_bxmask: algorithm result after applying the mask of BX number in an orbit - in hardware, the mask is applied on the algo\_after\_gtLogic
  - algo\_after\_prescaler: algorithm result after applying the prescale factor - in hardware, prescaling is done after applying the BX in orbit mask.
- This is the final algorithm result, used to compute the finor (together with the veto masks)

Figure 18: Outputs from Global Trigger to AMC13

## 7.4 Optical patch panel

Figure 19 shows the connections on Global Trigger patch panel for optical links.

Fiber cabling 28.2.2022

**UGT Patchpanel #1:**

for production crate

| Module | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
|--------|-----|-----|-----|----------|----------|----------|----------|
| Mu0    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu1    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu2    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu3    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |

**MP7 slot1 & slot2**  
modules 1 & 2

from uGMT from demux from ExtCond boards

| Module | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
|--------|-----|-----|-----|----------|----------|----------|----------|
| Mu0    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu1    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu2    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu3    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |

**MP7 slot3 & slot4**  
modules 3 & 4

from uGMT from demux from ExtCond boards

| Module | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
|--------|-----|-----|-----|----------|----------|----------|----------|
| Mu0    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu1    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu2    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu3    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |

**UGT Patchpanel #3:**

for test crate

| Module | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
|--------|-----|-----|-----|----------|----------|----------|----------|
| Mu0    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu1    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu2    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu3    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |

**MP7 slot1 & slot2**  
modules 1 & 2

from uGMT from demux from ExtCond boards

| Module | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
|--------|-----|-----|-----|----------|----------|----------|----------|
| Mu0    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu1    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu2    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu3    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |

**MP7 slot3 & slot4**  
modules 3 & 4

from uGMT from demux from ExtCond boards

| Module | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
|--------|-----|-----|-----|----------|----------|----------|----------|
| Mu0    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu1    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu2    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |
| Mu3    | EG0 | EG1 | EG2 | ExtCond0 | ExtCond1 | ExtCond2 | ExtCond3 |

Note that logic is marked by plastic clip & yellow strain relief

**new 50p1 fibre**

Figure 19: Global Trigger patch panel for optical link

## 7.5 Description of tests

Workflow for simulation and synthesis of firmware is described in [README](#) file.

List of useful TDF routines and commands for hardware tests:

- Check crate status  

```
$ tdf run crate_status
```
- Enable TTC signals on AMC13 for all MP7 modules  

```
$ tdf run ttc_enable
```
- Check lock of BC0 and LHC clock  

```
$ tdf unittest <module> default
```
- Reset module  

```
$ tdf mp7butler reset <module> -clksrc external -clkcfg default-ext
```
- Load firmware to scansd card on all MP7 modules [and load it into FPGAs]  

```
$ tdf run uploadfw_gt <tar file path> [-rebootfpga]
```
- Load firmware from scansd card into FPGAs  

```
$ tdf run loadfw_gt <fw build nr> <nr modules>
```
- Compare hardware results with test vector pattern (for a certain firmware build)  

```
$ tdf run multiboard_function_test -h
```
- Setup links (GTHs)  

```
$ tdf mp7butler rxmgts <module> -e <links>
```

- Align links (GTHs)

```
$ tdf mp7butler rxalign <module> -e <links> [-to-bx <alignment point>]
```

- Check minipods

```
$ tdf mp7butler minipods <module>
```

- ... (other routines are available in `/nfshome0/ugtddev/software/tdf/etc/routines`)

## 8 Glossary

**electron/ $\gamma$**  = electron/gamma objects over Calo-Layer2 (VHDL: eg)

**jet** = jet objects over Calo-Layer2 (VHDL: jet)

**tau** = tau objects over Calo-Layer2 (VHDL: tau)

**muon** = muon objects over  $\mu$ GMT (VHDL: muon)

**ET** = Scalar sum of transverse energy components over Calo-Layer2 (VHDL: ett)

**ETTEM** = Scalar sum of transverse energy components from ECAL only over Calo-Layer2 (VHDL: ettem)

**MBTxHFy** = Minimum bias HF bits (VHDL: MBT0HFP, MBT0HFM, MBT1HFP, MBT1HFM)

**HT** = Magnitude of the vectorial sum of transverse energy of jets (hadronic) over Calo-Layer2 (VHDL: htt)

**TOWERCOUNT** = tower counts (VHDL: towercount)

$ET_{\text{miss}}$  = 2-vector sum of transverse energy over Calo-Layer2 (VHDL: etm)

$HT_{\text{miss}}$  = Missing Total transverse energy of jets over Calo-Layer2 (VHDL: htm)

$\mathbf{ET}_{\text{miss}}^{\text{HF}}$  = 2-vector sum of transverse energy including HF over Calo-Layer2 (VHDL: etmhf)

$\mathbf{HT}_{\text{miss}}^{\text{HF}}$  = Missing Total transverse energy of jets including HF over Calo-Layer2 (VHDL: htmhf)

**ASYMET** = Asymmetry of ET over Calo-Layer2 (VHDL: asymet)

**ASYMHT** = Asymmetry of HT over Calo-Layer2 (VHDL: asymht)

**ASYMETHF** = Asymmetry of ET including HF over Calo-Layer2 (VHDL: asymethf)

**ASYMHthf** = Asymmetry of HT including HF over Calo-Layer2 (VHDL: asymhthf)

**CENTx** = Centrality bits [7:0] over Calo-Layer2 (VHDL: cent7, cent6, ...)

$p_{\text{T}}$  = transverse momentum of muon objects (VHDL: pt)

$E_{\text{T}}$  = energy of calorimeter objects (VHDL: et)

$\eta$  = pseudo-rapidity position (VHDL: eta)

$\varphi$  = azimuth angle position (VHDL: phi)

**isolation** = isolation information (VHDL: iso)

**quality** = quality information (VHDL: qual)

**charge** = charge information of muon objects (VHDL: ch)

**unconstrained  $p_T$**  = transverse momentum of muon objects (VHDL: upt)

**impact parameter** = impact parameter information of muon objects (VHDL: ip)

**hadronic shower** = hadronic shower (muon shower [mus]) information, on bit 61 of MU0, MU2, MU4 and MU6 (VHDL: mus)

**DISP** = displaced bit of jet objects (VHDL: disp)

**index bits** = index bits of muon objects - currently not used

## 9 Acronyms

**AMC13** AMC board in uTCA crate for several features (readout, ...)

**DAQ** Data Acquisition

**FDL** Final Decision Logic Module

**GCT** Calorimeter Trigger Layer-2

**GMT** Global Muon Trigger

**GT** Global Trigger

**GTL** Global Trigger Logic Module

**ROP** Readout Process Module

**TCM** Timing Counter Manager Module

**TCDS** Trigger, Control and Distribution System

**TDF** Test and Development Framework

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