

THE ISEKAI ISSUE

CAL ANIMAGE ALPHA presents

# konshuu

Volume XLVI, Issue VI

Re:Zero  
Re:ゼロ

EMILIA

エミリア

Art by David Chang

OCT  
12  
2017



# THIS WEEK'S FEATURED SERIES

## ANIME SHOWING **MAHOUTSUKAI NO YOME**

Fall 2017 | Wit Studio | Directed by Norihiro Naganuma

(*The Ancient Magus' Bride*) Chise Hatori grew up with the ability to see supernatural beings. More of a curse than a blessing, this ability separated her from society and humans, particularly her caretakers. The only thing Chise wants is a place to call home. A sorcerer named Elias Ainsworth takes her under his wing to train her as his apprentice and show her that life is not all about misfortune and suffering.



## ANIME SHOWING **JUUNI TAISEN**

Fall 2017 | Graphinica | Directed by Naoto Hosoda



(*Juni Taisen: Zodiac War*) The *Juuni Taisen* is a war that takes place every 12 years. The referee has 12 representatives of the Chinese Zodiac swallow *Juseki* (Beast Jewels), lumps of poison that will kill the person in about 12 hours. Only after collecting all *Juseki* from each opponent's stomach can the victor earn the antidote and have any one wish be granted in this all-out battle royale between quirky characters!

This week's theme is **Fall Premieres!**  
We're showing the first TWO episodes of FOUR  
new series from the Fall 2017 season. Join us  
on October 15, 2-6pm in Barrows 166!



## ANIME SHOWING **KINO NO TABI**

Fall 2017 | Lerche | Directed by Tomohisa Taguchi

(*Kino's Journey -the Beautiful World-*) Kino is a wanderer and Hermes is Kino's talking motorrad companion. They meet strangers on the road throughout their journeys, each offering short stories and a glimpse into their colored lives. Kino and Hermes stay in each country for only three days, giving them ample time to learn about each one and its citizens, while avoiding the inner workings of each country so that they can continue their travels.



## ANIME SHOWING **THE iDOLM@STER SideM**

Fall 2017 | A-1 Pictures | Directed by Takatoshi Hamano



*THE iDOLM@STER* franchise returns with a non-spinoff series this season: the anime adaptation of *THE iDOLM@STER SideM* mobile game! *SideM* showcases the aspirations and struggles of male idols from various backgrounds and circumstances. Join them on their journeys with meaningful drama and development, and don't forget to enjoy the music!

# A LIVING SATIRE: KONO SUBA



by ANDREW OEUNG

3rd year, EECS

Once called a walking dictionary.

Welcome to the world of *Kono Subarashii Sekai ni Shukufuku wo* (also known as *KonoSuba*)! In this world, the main character Kazuma Satou gets screwed over, and over, and over again! This is a comedic alternate reality show with a regular guy dropped into a fantasy world. Partnered with a not-so-useful priestess named Aqua, a magician named Megumin who can only use one spell, and a useless crusader called Darkness, Kazuma has to find some way to survive in this new, dog-eat-dog world!



Megumin gives you a thumbs-up for reading this article.

It is difficult to describe *KonoSuba* to someone who has no idea what it's about. Think of it as a ridiculous satire or parody on alternate reality and fantasy games, similar to how *Rick and Morty* satirizes and parodies *Back to the Future*. With the rise of *Sword Art Online*, *Accel World*, and *Log Horizon*, *KonoSuba* exists to make light of all these shows. *KonoSuba* didn't seem outstanding or unique to me at first, but now I can see the appeal of the series through its ridiculous nature.

The plotline of *KonoSuba* begins with a NEET named Kazuma Satou. He dies in a car accident and is reborn in a new, RPG-like world. But he's still a NEET! However, he meets a water goddess named Aqua as

a partner—except she's even more useless than him! They also meet a chuunibyou magician girl named Megumin, who can only cast a single explosion spell before passing out. Despite calling herself a magician, she turns out to be the antithesis of a magician. Immediately after that, a blonde-haired knight called Darkness joins, but she always misses enemies with her attacks. The rest of the show involves the gang trying to live paycheck-to-paycheck by taking up various odd jobs, like hunting toads. The quests they accept are silly. There's even an episode where they fight a storm of sentient cabbage.

Things take a serious turn when it turns out Kazuma has to save the world by defeating the Devil King in order to return to his world! The Devil King has several generals, so how could Kazuma and his useless gang possibly defeat a group of actually competent foes?

It turns out that the army of the Devil King is just a bunch of silly idiots just like Kazuma's gang! A general named Verdia the Dullahan attempts to terrorize the town after Kazuma's gang incites his wrath, but they quickly dispatch the enemy with their ill-formed teamwork.

One of the overlooked appealing points of *KonoSuba* is the fact that its low animation budget actually makes certain scenes funnier. When there's a punchline or a stupid face, the lazy animation only makes it better.



The show is teeming with life and flavor. In the end, you should definitely give *KonoSuba* a try if you're bored and looking for a fun laugh.



# WHAT? THE DEVIL IS A PART-TIMER!?



by ANDREW OEUNG

3rd year, EECS

Avid Super Smash Bros.

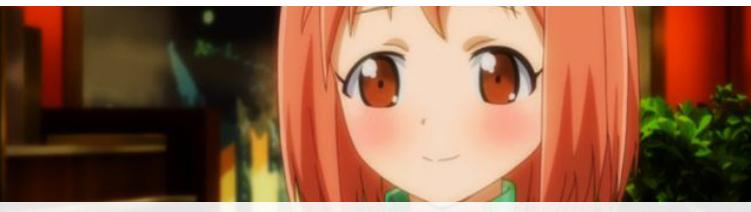
Melee player

*The Devil Is a Part-Timer!* might not be the first show to come to mind when you think of alternate reality. Indeed, it has been forgotten. Originally a light novel, *The Devil Is a Part-Timer!* received an anime adaptation in 2013, but despite a successful season, the show disappeared shortly after. Will a second season ever appear? Probably not.

*The Devil Is a Part-Timer!* is a great introduction to the source material, which you can pick up if you're enamored by the show's humor. The story begins with Satan battling humanity in a foreign world called Ente Isla. He is unexpectedly defeated by Emilia Justina, an angel and sworn protector of humanity. Satan and his servant Alciel barely escape to another dimension in critical condition. Little do they know that this new dimension is an uninviting, merciless setting—planet Earth! Satan, with no food, job, life skills, or any of his demonic powers, must quickly adapt to coexist with humanity. He adopts the name "Sadao Maou," while Alciel dubs himself "Shiro Ashiya." Together, they survive each and every grueling day with only milk, jelly, and cucumbers for sustenance. Satan finally grows tired of it all and signs up to work part-time for "McRonald's," an allusion to the famous fast-food restaurant.

Things take a turn for the worse when Emilia Justina chases after Satan and also ends up on Earth. She jumped into the same portal that Satan had taken in their battle. She secretly monitors Satan both at home and at McRonald's in an attempt to identify Satan's supposed ulterior motives, although he already figured out who Emilia was. They don't fight or kill each other in that instant; instead, they have fun adventures together (in the typical comedy plot) while they both figure out how to gain enough magic power to return to Ente Isla.

Judging *The Devil Is a Part-Timer!* with the consideration that it is an older show, it's not particularly unique or trendsetting. Apart from the hilarious references to McDonald's and Kentucky Fried Chicken, *The Devil Is a Part-Timer!* is just your run-of-the-mill comedy. But it is good at making viewers laugh at every twist and turn. The plot is simplistic, but the characters ultimately carry the show through their eccentric personalities and ridiculous decisions. For example, Satan decides to call his bicycle Dullahan because it takes him to work every day. One of the more unique aspects of this show is watching the characters misunderstand simple tasks on Earth because they are simply uninformed about the culture and customs of Japanese society. Informed yet misguided, one character only wears traditional clothes because she saw that the Japanese only wore those kinds of clothes in history books.



Overall, you should try picking up *The Devil Is a Part-Timer!* if you're looking for a ridiculous and light-hearted show. I would compare it to something like *Daily Lives of Highschool Boys*, *KonoSuba*, or *Gekkan Shoujo Nozaki-kun*, but I would say *The Devil Is a Part-Timer!* has a more interesting premise than those series.

Satan's co-worker at McRonald's



# SHIN SEKAI MORTY, PART 1



by JOSH ROQUE

4th year, English

Didn't get Mulan McNuggets  
Sauce.

The Smith's Garage. It's daytime. Rick is messing around with two glowing rocks on his usual work table. One of them is glowing scarlet red while the other is emitting an odd purple glow. Rick continues to tinker with the rocks, installing them onto his Portal Gun as he talks to Morty. There's an uninterested look on his face. Rick sighs.

Rick: "So you're finally entering your anime phase, huh, Morty?"

Rick: "Y-y-you think Japan is juuu-uuuu—uust the best because they have superior cartoons that match your sensibilities and worldview."

Morty: "Whatever, Rick, shows what you know! A-anime isn't just about the screaming powerup shows and the eccentric characters like all you old people think—and they're not cartoons!"

Rick: "La dee duh hum diddly doo. Save the world, go to highschool with your childhood best friend who'll inevitably develop feelings for you, eat ramen. Or maybe you prefer a little edge. Oh look at me, blah blah wanna be the Hokage, Morty."

Morty: "Jeez, Rick. Just because you don't understand the cultural significa—"

Rick: "I- I'm gonna stop you right there, Morty. Leave it for your YouTube rant under your riveting critical persona. There's only oooo—ooone thing anime has ever been good for, and that's entertaining the little people, Morty."

Rick's eyes widen up as he turns away from his workspace. He grabs Morty's shoulders and gives him a few vigorous shakes. Morty looks weirded out.

Rick: "Try to be a little more aware of what anime's doing to you, Morty. Look where it's gotten you. All that anime's ever done for you, Morty, is get you to come and beg me to take you to some parallel anime universe. T-t-o take you there on some random adventure when there's a whole universe already here to explore. Y-y-y-you're suddenly disenchanted with your ol' grandpa and his wacky cast of characters, Morty? Sick of that Weee-eee--eeestern style?"

Morty: "Look, Rick. You may not get it because you are who you are. I get that. N-not everyone is some god of their universe or thinks that they are. I'm not all-powerful. Maybe it's okay for the little guys to want something else. Get away from the daily stuff."

Morty: "You know, born in a different world? That ever cross your mind? Sound familiar... C-132?"

Rick stares grimly at Morty but looks away in the distance. He flashes back to a memory in his early thirties. It's Rick lying down alone in an apartment on a late night. On the table are parts to his Portal Gun and other scientific instruments. He's surrounded by *Gundam* toys on shelves and a poster of assorted anime, particularly *Akira*, in the background. He's staring at these items in sequence. He has the early blueprints for his Portal Gun.

The flashback ends and Rick is facing away from Morty, looking at his workspace and Portal Gun. Rick has a rare, sympathetic look on his face.

Rick: "Whatever. Portal's done. Let's get going so I can break you out of that phase, quick. Twenty minute adventure. Well, the opening song, then fifteen minutes of stuff happening, then an ending song. They're reeeeally into openings and endings there, Morty. Unlike us."

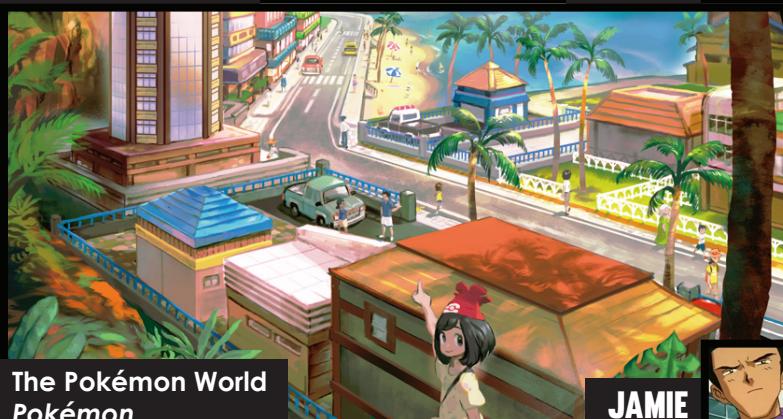
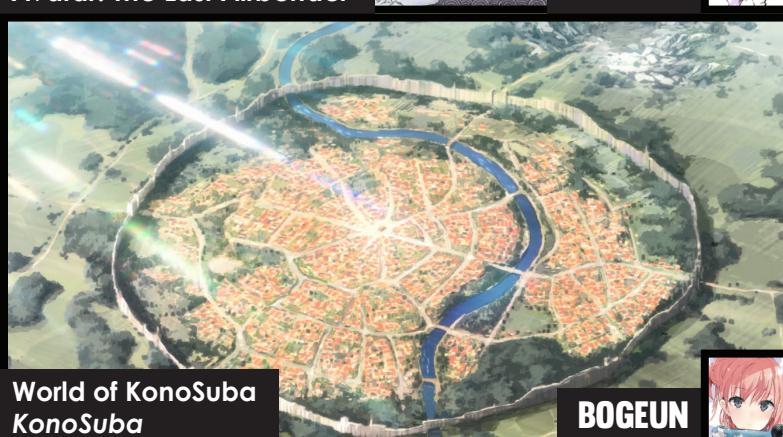
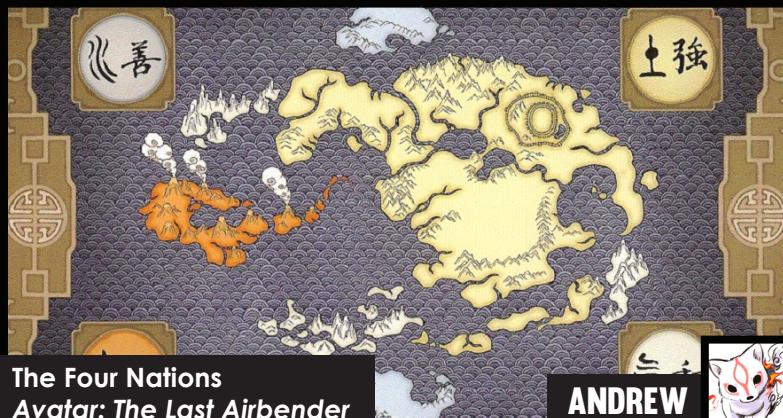
\*cue *Rick and Morty* opening\*

To Be Continued 

STAFF PICKS

# ALTERNATE WORLDS

"If you could wake up in another world, which one would you choose?"



# Volume XLVI, Issue VI — October 12, 2017

## STAFF



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Artist

## SOCIAL MEDIA

Konshuu accepts guest submissions from club members! If you'd like to have content featured, please visit:  
**J.MP/KONSUB**

[calanimagealpha.com](http://calanimagealpha.com)

[facebook.com/calanimagealpha](http://facebook.com/calanimagealpha)

[twitter.com/calanimagealpha.tumblr.com](http://twitter.com/calanimagealpha.tumblr.com)

## CLUB EVENTS

Weekly Social:

Thurs, 5:30pm - 6:30pm, Barrows 170

Game Night:

Thurs, 8pm - 10pm, Barrows 126

Next Showing:

Sun, Oct 15, 2pm - 6pm, Barrows 166



Monday (OC)  
Art by Jamie You

