

0.1 API

```

package com.ncalathus.sample.ring.api;

public interface IAbstractRing {

    public interface CLASS<REP extends INST> {

        REP zero ();

        REP unit ();

        REP neg_unit ();

    }

    public interface INST<REP extends INST> {

        CLASS<REP> CLASS ();

        REP add (REP elem );

        REP subst (REP elem );

        REP mult (REP elem );

    }

}

```

```

package com.ncalathus.sample.ring.api;

public interface INumericRing {
    interface CLASS<N extends Number, REP extends INST<N, REP>> extends IAbstractRing {
        REP create(N n);
    }

    interface INST<N extends Number, REP extends INST<N, REP>> extends IAbstractRing {
        @Override
        CLASS<N, REP> CLASS();
    }
}

```

```

package com.ncalathus.sample.ring.api;

import java.util.Map;

public interface IPolynomialRing {
    interface CLASS<
        C_INST extends IAbstractRing.INST<C_INST>, C_CLASS extends IAbstractRing.INST<C_CLASS>,
        REP extends INST<C_INST, C_CLASS, REP>
    > extends IAbstractRing.CLASS<REP> {

        C_CLASS coefficientRing();

        REP variable(int degree);

        REP create(int degree, C_INST c);

        REP create(final Map<Integer, C_INST> terms);

        REP create(final C_INST... coeffs);

    }

    interface INST<
        C_INST extends IAbstractRing.INST<C_INST>, C_CLASS extends IAbstractRing.INST<C_CLASS>,
        REP extends INST<C_INST, C_CLASS, REP>
    > extends IAbstractRing.INST<REP> {

        @Override
        CLASS<C_INST, C_CLASS, REP> CLASS();

        int degree();

        C_INST coefficient(int degree);

        REP r_mult(C_INST coeff);

    }

}

```

0.2 Representation

```

package com.ncalathus.sample.ring.rep;

import com.ncalathus.sample.ring.api.*;

// this class allows the all elements of NumericRing to have the same class w
// Meta class must be used to share the same generic type for static and insto
// Also these static/instance has recuresive references, so outer classes mus
// (see NumricRing in the INumericRing_Static<N, NumericRing> for NumericRing
public class NumericRing<N extends Number> implements IAbstractRing {

    protected final Class<N> _nCls;
    protected final CLASS _class;

    protected NumericRing(final Class<N> nCls) {
        this._nCls = nCls;
        this._class = new CLASS();
    }

    // this is an entry point.
    // all instance of NumericRing are cretated from NumericRingStatic
    // this gurantee, those elements has the same element type.
    public CLASS getClass() {
        return _class;
    }

    public static <N extends Number> NumericRing<N>.CLASS CLASS(Class<N> cls)
        return new NumericRing<N>(cls).getClass();
    }

    //
    public class CLASS implements INumericRing.CLASS<N, INST> {
        private final INST _zero;
        private final INST _unit;
        private final INST _neg_unit;

        CLASS() {
            this._zero = new INST(create_zero(_nCls));
            this._unit = new INST(create_unit(_nCls));
            this._neg_unit = new INST(create_neg_unit(_nCls));
        }

        public INST zero() { return _zero; }
        public INST unit() { return _unit; }
        public INST neg_unit() { return _neg_unit; }

        public INST create(N n) {

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        return new INST(n);
    }

    final N create_zero(Class<N> nCls) {
        if (nCls.equals(Short.class)) {
            return (N)new Short((short)0);
        } else if (nCls.equals(Integer.class)) {
            return (N)new Integer(0);
        } else if (nCls.equals(Long.class)) {
            return (N)new Long(0);
        } else if (nCls.equals(Float.class)) {
            return (N)new Float(0);
        } else if (nCls.equals(Double.class)) {
            return (N)new Double(0);
        } else {
            throw new RuntimeException("bug");
        }
    }

    private N create_unit(Class<N> nCls) {
        if (nCls.equals(Short.class)) {
            return (N)new Short((short)1);
        } else if (nCls.equals(Integer.class)) {
            return (N)new Integer(1);
        } else if (nCls.equals(Long.class)) {
            return (N)new Long(1);
        } else if (nCls.equals(Float.class)) {
            return (N)new Float(1);
        } else if (nCls.equals(Double.class)) {
            return (N)new Double(1);
        } else {
            throw new RuntimeException("bug");
        }
    }

    private N create_neg_unit(Class<N> nCls) {
        if (nCls.equals(Short.class)) {
            return (N)new Short((short)(-1));
        } else if (nCls.equals(Integer.class)) {
            return (N)new Integer(-1);
        } else if (nCls.equals(Long.class)) {
            return (N)new Long(-1);
        } else if (nCls.equals(Float.class)) {
            return (N)new Float(-1);
        } else if (nCls.equals(Double.class)) {
            return (N)new Double(-1);
        } else {
            throw new RuntimeException("bug");
        }
    }

```

```

    }
}

public class INST implements INumericRing.INST<N, INST> {
    // this is to enforce the interface requirement.
    @Override
    public CLASS CLASS() {
        return _class;
    }

    private final N i;

    INST(final N i) {
        this.i = i;
    }

    @Override
    public INST add(final INST elem) {
        return new INST(add(i, elem.i));
    }
    @Override
    public INST subst(final INST elem) {
        return new INST(subst(i, elem.i));
    }
    @Override
    public INST mult(final INST elem) {
        return new INST(mult(i, elem.i));
    }

    @Override
    public String toString() {
        return ""+i;
    }

    @Override
    public boolean equals(Object obj) {
        if (obj instanceof INumericRing.INST) {
            INST inst = (INST)obj;
            return i.equals(inst.i);
        } else {
            return false;
        }
    }

    @Override

```



```

public int hashCode() {
    return i.hashCode();
}

//
private N add(final N n1, final N n2) {
    if (n1 == null || n2 == null) {
        throw new RuntimeException("add_for_null_is_not_supported");
    }
    if (n1 instanceof Short) {
        final short i1 = (Short)n1;
        final short i2 = (Short)n2;
        return (N)new Short((short)(i1+i2));
    } else if (n1 instanceof Integer) {
        final int i1 = (Integer)n1;
        final int i2 = (Integer)n2;
        return (N)new Integer(i1+i2);
    } else if (n1 instanceof Long) {
        final long i1 = (Long)n1;
        final long i2 = (Long)n2;
        return (N)new Long(i1+i2);
    } else if (n1 instanceof Long) {
        final long i1 = (Long)n1;
        final long i2 = (Long)n2;
        return (N)new Long(i1+i2);
    } else if (n1 instanceof Float) {
        final float i1 = (Float)n1;
        final float i2 = (Float)n2;
        return (N)new Float(i1+i2);
    } else if (n1 instanceof Double) {
        final double i1 = (Double)n1;
        final double i2 = (Double)n2;
        return (N)new Double(i1+i2);
    } else {
        throw new RuntimeException("bug");
    }
}

private N subst(final N n1, final N n2) {
    if (n1 == null || n2 == null) {
        throw new RuntimeException("add_for_null_is_not_supported");
    }
    if (n1 instanceof Short) {
        final short i1 = (Short)n1;
        final short i2 = (Short)n2;
        return (N)new Short((short)(i1-i2));
    } else if (n1 instanceof Integer) {

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        final int i1 = (Integer)n1;
        final int i2 = (Integer)n2;
        return (N)new Integer(i1-i2);
    } else if (n1 instanceof Long) {
        final long i1 = (Long)n1;
        final long i2 = (Long)n2;
        return (N)new Long(i1-i2);
    } else if (n1 instanceof Long) {
        final long i1 = (Long)n1;
        final long i2 = (Long)n2;
        return (N)new Long(i1-i2);
    } else if (n1 instanceof Float) {
        final float i1 = (Float)n1;
        final float i2 = (Float)n2;
        return (N)new Float(i1-i2);
    } else if (n1 instanceof Double) {
        final double i1 = (Double)n1;
        final double i2 = (Double)n2;
        return (N)new Double(i1-i2);
    } else {
        throw new RuntimeException("bug");
    }
}
private N mult(final N n1, final N n2) {
    if (n1 == null || n2 == null) {
        throw new RuntimeException("add for null is not supported");
    }
    if (n1 instanceof Short) {
        final short i1 = (Short)n1;
        final short i2 = (Short)n2;
        return (N)new Short((short)(i1*i2));
    } else if (n1 instanceof Integer) {
        final int i1 = (Integer)n1;
        final int i2 = (Integer)n2;
        return (N)new Integer(i1*i2);
    } else if (n1 instanceof Long) {
        final long i1 = (Long)n1;
        final long i2 = (Long)n2;
        return (N)new Long(i1*i2);
    } else if (n1 instanceof Long) {
        final long i1 = (Long)n1;
        final long i2 = (Long)n2;
        return (N)new Long(i1*i2);
    } else if (n1 instanceof Float) {
        final float i1 = (Float)n1;
        final float i2 = (Float)n2;

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        return (N)new Float(i1*i2);
    } else if (n1 instanceof Double) {
        final double i1 = (Double)n1;
        final double i2 = (Double)n2;
        return (N)new Double(i1*i2);
    } else {
        throw new RuntimeException("bug");
    }
}

}

public static void main(String[] args) {
    //NumericRing<Integer> integerRing = new NumericRing<Integer>(Integer
    //final NumericRing<Integer>.CLASS IntegerRing = new NumericRing<Integer>
    final NumericRing<Integer>.CLASS IntegerRing = NumericRing.CLASS(Integer
    final NumericRing<Integer>.INST nr1 = IntegerRing.create(7);
    final NumericRing<Integer>.INST nr2 = IntegerRing.create(9);
    final NumericRing<Integer>.INST nr3 = nr1.mult(nr2);
    System.out.println(">>_nr3:_"+nr3);
}
}

```

```

package com.ncalathus.sample.ring.rep;

import com.ncalathus.sample.ring.api.IAbstractRing;
import com.ncalathus.sample.ring.api.IPolynomialRing;
import java.util.ArrayList;
import java.util.Collections;
import java.util.HashSet;
import java.util.List;
import java.util.Map;
import java.util.Set;

public class PolynomialRing<C_INST extends IAbstractRing.INST<C_INST>, C_CLASS>

    protected final C_CLASS _coeffCls;
    protected CLASS _class;
    protected final String variable;

    protected PolynomialRing(final C_CLASS coeffCls, final String variable) {
        this._coeffCls = coeffCls;
        this.variable = variable;
        initCLASS();
    }

    // this should be overl;oaded by subclass if CLASS is redefined thee.
    protected void initCLASS() {
        this._class = new CLASS();
    }

    // this is an entry point.
    // all instance of NumericRing are cretated from NumericRingStatic
    // this gurantee, those elements has the same element type.
    //
    // this should be overl;oaded by subclass if CLASS is redefined thee.
    public CLASS getCLASS() {
        return _class;
    }

    public static <C_INST extends IAbstractRing.INST<C_INST>, C_CLASS extends
        return new PolynomialRing<C_INST, C_CLASS>(cls, variable).getCLASS();
    }

    public class Term {
        final int degree;
        final C_INST c;
        Term(final int degree, final C_INST c) {
            this.degree = degree;

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        this.c = c;
    }

    Term r_mult(final C_INST c1) {
        final C_INST c2 = c.mult(c1);
        return new Term(degree, c2);
    }
    Term mult(final Term term) {
        return new Term(degree+term.degree, c.mult(term.c));
    }
    @Override
    public String toString() {
        return "("+c+")"+termString();
    }
    public String termString() {
        if (degree == 0) {
            return "";
        } else if (degree == 1) {
            return variable;
        } else {
            return variable+"^"+degree;
        }
    }
    public String toString(final String vars) {
        return "("+c+")"+termString(vars);
    }
    public String termString(final String vars) {
        if (degree == 0) {
            return vars;
        } else {
            return termString()+((vars.isEmpty())?" ":"("+"*"+vars));
        }
    }
}

@Override
public boolean equals(Object obj) {
    if (obj instanceof PolynomialRing.Term) {
        Term term = (Term)obj;
        return degree == term.degree && c == term.c;
    } else {
        return false;
    }
}

@Override
public int hashCode() {
    return degree+137*c.hashCode();
}

```

```

    }
}

//
public class CLASS implements IPolynomialRing.CLASS<C_INST, C_CLASS, INST>
{
    private final INST _zero;
    private final INST _unit;
    private final INST _neg_unit;

    CLASS() {
        this._zero = create(0, _coeffCls.zero());
        this._unit = create(0, _coeffCls.unit());
        this._neg_unit = create(0, _coeffCls.neg_unit());
    }

    public INST zero() { return _zero; }
    public INST unit() { return _unit; }
    public INST neg_unit() { return _neg_unit; }

    @Override
    public C_CLASS coefficientRing() {
        return _coeffCls;
    }

    @Override
    public INST variable(int degree) {
        return new INST(degree, _coeffCls.unit());
    }

    @Override
    public final INST create(int degree, C_INST c) {
        return new INST(degree, c);
    }

    @Override
    public final INST create(final Map<Integer, C_INST> terms) {
        return new INST(new ArrayList<Term>() {{
            for (final Map.Entry<Integer, C_INST> term: terms.entrySet())
                add(new Term(term.getKey(), term.getValue()));
        }});
    }

    @Override
    public final INST create(final C_INST... coeffs) {
        return new INST(new ArrayList<Term>() {{

```



```

    }
    private C_INST sumCoeff(int degree, List<Term> terms) {
        C_INST c = _coeffCls.zero();
        for (final Term term: terms) {
            if (term.degree == degree) {
                c = c.add(term.c);
            }
        }
        return c;
    }

    @Override
    public int degree() {
        if (terms.isEmpty()) {
            return 0;
        }
        return terms.get(0).degree;
    }

    @Override
    public C_INST coefficient(int degree) {
        for (final Term term: terms) {
            if (term.degree == degree) {
                return term.c;
            }
        }
        return _coeffCls.zero();
    }

    @Override
    public INST add(final INST elem) {
        return new INST(new ArrayList<Term>(){
            addAll(INST.this.terms);
            addAll(elem.terms);
        });
    }

    @Override
    public INST subst(final INST elem) {
        return add(elem.r.mult(_coeffCls.neg_unit()));
    }

    @Override
    public INST mult(final INST elem) {
        return new INST(new ArrayList<Term>(){
            for (final Term term1: terms) {
                for (final Term term2: elem.terms) {
                    add(term1.mult(term2));
                }
            }
        });
    }

```



```

    }
    }));
}

@Override
public INST r_mult(final C_INST c) {
    return new INST(new ArrayList<Term>(){
        for (final Term term: terms) {
            add(term.r_mult(c));
        }
    });
}

@Override
public String toString() {
    final StringBuilder sb = new StringBuilder();
    return toString(sb, "");
}

public String toString(final StringBuilder sb, final String vars) {
    //final StringBuilder sb = new StringBuilder();
    boolean is_first = true;
    for (final Term term: terms) {
        if (is_first) {
            is_first = false;
        } else {
            sb.append("+");
        }

        if (term.c instanceof PolynomialRing.INST) {
            final INST inst = (PolynomialRing.INST)term.c;
            final String term0 = term.termString();
            final String vars0 = (vars.isEmpty())?term0:(vars+"*"+term0);
            inst.toString(sb, vars0);
        } else {
            sb.append(term.toString(vars));
        }
    }
    return sb.toString();
}

@Override
public boolean equals(Object obj) {
    if (obj instanceof PolynomialRing.INST) {
        INST inst = (INST)obj;

```

```

        return equalTerms(inst.terms);
    } else {
        return false;
    }
}
@Override
public int hashCode() {
    int i = 0;
    for (Term term: terms) {
        i += term.hashCode();
    }
    return i;
}
private boolean equalTerms(List<Term> terms0) {
    final int size = terms.size();
    if (terms0.size() != size) {
        return false;
    }
    for (int i = 0; i < size; i++) {
        if (!terms.get(i).equals(terms0.get(i))) {
            return false;
        }
    }
    return true;
}
}

public static void main(String[] args) {
    {
        //final PolynomialRing<NIntegerRing.INST, NIntegerRing.CLASS>.CLA
        final PolynomialRing<NIntegerRing.INST, NIntegerRing.CLASS>.CLASS
        final NIntegerRing.CLASS coeffCls = IntPolynomialRing.coefficientF
        final PolynomialRing<NIntegerRing.INST, NIntegerRing.CLASS>.INST
        final PolynomialRing<NIntegerRing.INST, NIntegerRing.CLASS>.INST
        final PolynomialRing<NIntegerRing.INST, NIntegerRing.CLASS>.INST
        System.out.println(">>_nr3:_"+nr3);
    }
}
}
}

```

```

package com.ncalathus.sample.ring.rep;

import com.ncalathus.sample.ring.api.IPolynomialRing;
import java.util.HashMap;

public class NumericPolynomialRing<N extends Number> extends PolynomialRing<N>
    protected NumericPolynomialRing(final NumericRing<N>.CLASS coeffCls, final
        super(coeffCls, variable);
    }
    public class CLASS extends PolynomialRing<NumericRing<N>.INST, NumericRing<N>.INST>
    public final INST create(final N... coeffs) {
        return create(new HashMap<Integer, NumericRing<N>.INST>() {{
            int degree = coeffs.length-1;
            for (int i = 0; i <= degree; i++) {
                final NumericRing<N>.INST c = _coeffCls.create(coeffs[i])
                if (!c.equals(_coeffCls.zero())) {
                    put(degree-i, c);
                }
            }
        }});
    }
}
@Override
protected void initCLASS() {
    this._class = new CLASS();
}
@Override
public CLASS getCLASS() {
    return (CLASS)_class;
}

public static <N extends Number> NumericPolynomialRing<N>.CLASS CLASS(final
    return new NumericPolynomialRing(nCls, variable).getCLASS();
}

//
//
//
static void test_int_1() {
    System.out.println("_____test_int_1_____");
    final NumericPolynomialRing<Integer>.CLASS NIntPolynomialRing = Numer
    final NumericRing<Integer>.CLASS coeffCls = NIntPolynomialRing.coeffic
    {
        final NumericPolynomialRing<Integer>.INST nr1 = NIntPolynomialRing
        final NumericPolynomialRing<Integer>.INST nr2 = NIntPolynomialRing
        final NumericPolynomialRing<Integer>.INST nr3 = nr1.mult(nr2);
    }
}

```

```

        System.out.println(">>_nr1:_"+nr1);
        System.out.println(">>_nr2:_"+nr2);
        System.out.println(">>_nr3:_"+nr3);
    }
    // this looks strange, but it is OK, since subclass deosn ot define C
    same inner class in byte code level.
    {
        final IntPolyRing.INST nr1 = NIntPolynomialRing.create(7, coeffCls);
        final IntPolyRing.INST nr2 = NIntPolynomialRing.create(5, coeffCls);
        final IntPolyRing.INST nr3 = nr1.mult(nr2);
        System.out.println(">>_nr1:_"+nr1);
        System.out.println(">>_nr2:_"+nr2);
        System.out.println(">>>_nr3:_"+nr3);
    }
}

static void test_int_2() {
    System.out.println("_____test_int_2_____");
    final NumericPolynomialRing<Integer>.CLASS NIntPolynomialRing = Numer
    final NumericRing<Integer>.CLASS coeffCls = NIntPolynomialRing.coeffic
    {
        /*
        final NumericPolynomialRing<Integer> npr = new NumericPolynomialR
        final NumericPolynomialRing<Integer>.INST nr1 = npr.new INST() {{
            final Random rnd = new Random(10);
            for (int i = 0; i < 10; i++) {
                //int degree =
                //add();
            }
        }};
        */
        final NumericPolynomialRing<Integer>.INST nr1 = NIntPolynomialRing
        final NumericPolynomialRing<Integer>.INST nr2 = NIntPolynomialRing
        final NumericPolynomialRing<Integer>.INST nr3 = nr1.mult(nr2);
        System.out.println(">>_nr1:_"+nr1);
        System.out.println(">>_nr2:_"+nr2);
        System.out.println(">>_nr3:_"+nr3);
    }
}
// (compiler) error case
/*
static void test_int_1a() {
    final NumericPolynomialRing<Integer>.CLASS NIntPolynomialRing = Numer
    final NumericRing<Float>.CLASS coeffCls = NIntPolynomialRing.coefficie
    {
        final NumericPolynomialRing<Integer>.INST nr1 = NIntPolynomialRing

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        final NumericPolynomialRing<Integer>.INST nr2 = NIntPolynomialRing.create(5, coeffCls);
        final NumericPolynomialRing<Integer>.INST nr3 = nr1.mult(nr2);
        System.out.println(">> nr3: "+nr3);
    }
    // strange ..
    {
        final IntPolyRing.INST nr1 = NIntPolynomialRing.create(7, coeffCls);
        final IntPolyRing.INST nr2 = NIntPolynomialRing.create(5, coeffCls);
        final IntPolyRing.INST nr3 = nr1.mult(nr2);
        System.out.println(">>> nr3: "+nr3);
    }
}
*/

// this looks type checking is not working as expected..
static void test_int_1b() {
    System.out.println("_____test_int_1b_____");
    final NumericPolynomialRing<Integer>.CLASS NIntPolynomialRing = NumericPolynomialRing.INST.CLASS;
    final NIntegerRing.CLASS coeffCls = NIntPolynomialRing.coefficientRing();
    {
        final NumericPolynomialRing<Integer>.INST nr1 = NIntPolynomialRing.create(5, coeffCls);
        final NumericPolynomialRing<Integer>.INST nr2 = NIntPolynomialRing.create(5, coeffCls);
        final NumericPolynomialRing<Integer>.INST nr3 = nr1.mult(nr2);
        System.out.println(">>_nr1:_"+nr1);
        System.out.println(">>_nr2:_"+nr2);
        System.out.println(">>_nr3:_"+nr3);
    }
    // strange ..
    {
        final IntPolyRing.INST nr1 = NIntPolynomialRing.create(7, coeffCls);
        final IntPolyRing.INST nr2 = NIntPolynomialRing.create(5, coeffCls);
        final IntPolyRing.INST nr3 = nr1.mult(nr2);
        System.out.println(">>_nr1:_"+nr1);
        System.out.println(">>_nr2:_"+nr2);
        System.out.println(">>>_nr3:_"+nr3);
    }
}

static void test_float_1() {
    System.out.println("_____test_float_1_____");
    final NumericPolynomialRing<Float>.CLASS NFloatPolynomialRing = NumericPolynomialRing.INST.CLASS;
    final NumericRing<Float>.CLASS coeffCls = NFloatPolynomialRing.coefficientRing();
    {
        final NumericPolynomialRing<Float>.INST nr1 = NFloatPolynomialRing.create(5, coeffCls);
        final NumericPolynomialRing<Float>.INST nr2 = NFloatPolynomialRing.create(5, coeffCls);
        final NumericPolynomialRing<Float>.INST nr3 = nr1.mult(nr2);
    }
}

```



```
*/  
//test_int_2 ();  
test_float_2 ();    }  
}
```