Name 1: .	
Name 2:	
Date: .	

Challenge #9: SUMO

Overview

Up to **two** students can work on this challenge. Remember each team member must contribute to at least one the completion of one of the physics components for one challenge and the completion of one of the engineering components for another challenge. This challenge is primarily about **forces**. You will be asked to do the following:

- Collaborate with an opposing team to create a force diagram of your rover and the forces it experiences
- 2. Determine how long it should take to win or lose
- 3. Reflect on accuracy of your calculations

Creating a Force Diagram

To create a force diagram, you and another team need to collaborate to capture a video of your rovers pushing against each other, with one rover having a lower speed compared to the other. Once you have captured the video, you will be able to determine the acceleration of the two rovers together. Please write down the acceleration below.

Net Acceleration (a_{net}):

Remember Newton's second law is as follows:

$$F_{net} = ma_{net}$$

Using the law above, determine the net force acting on your rover.

Net Force (F_{net}): _____

In the space below, draw a force diagram. Please include a calculated value for the							
vertical forces and your net force. You are not required to include calculated values for horizontal							
forces, but do make sure to label them.							
Theoretical Time to Win or Lose							
Exceeding Proficiency: If you determine the experimental time to lose for the following part on							
your own, and it is correct or reasonable, you will receive exceeding proficiency.							
Rewrite your calculated acceleration from Vernier Video Analysis below. Remember that							
you will be starting from rest and measure the distance from the back of the losing rover to the							
edge of the ring.							
Acceleration (a):							
Initial Velocity (v ₀):							
Distance to Edge of Ring (Δx):							

Experimental Time to Win or Lose

Now, starting from the same place, experimentally measure – four times – the time to win or lose and complete the table below.

Trial	Time(s)
Average Time:	

	How does the experimental time compare to the theoretical time from the previous
section	1?
	What might be some sources of error that would lead to a difference between the two
times?	

Point System (TEACHER ONLY - CIRCLE ONE)

Not Yet (0pts) (50%)	Approaching Proficiency (10pts) (60%)	Somewhat Proficient (20pts) (70%)	Proficient (30pts) (85%)	Exceeding Proficiency (40pts) (100%)
You have not correctly completed any of the elements of this challenge component.	You have correctly completed at least one element of this challenge component.	You have correctly completed half of the elements of this challenge component.	You have correctly completed all of the elements of this challenge component.	You have additionally and correctly completed the independent element of this challenge component.
Comments:				