

```
1 //Polygon.java MrG 2018.0306
2 import java.util.ArrayList;
3 public class Polygon
4 {
5     private ArrayList<Point> corners;
6
7     public Polygon()
8     {
9         corners = new ArrayList<Point>();
10    }
11
12    public void addPoint(Point p)
13    {
14        corners.add(p);
15    }
16
17    public String toString()
18    {
19        String temp="";
20        for(Point p: corners)
21        {
22            temp+=p.toString();
23        }
24        return temp;
25        //return corners.toString();
26    }
27
28    public double perimeter()
29    {
30        double sum=0.0;
31        for(int i=0; i<corners.size(); i++)
32        {
33            sum+=corners.get(i).length(corners.get((i+1)%corners.size()));
34        }
35        return sum;
36    }
37
38    public double area()
39    {
40        double sum=0.0;
41        for(int i=0; i<corners.size(); i++)
42        {
43            sum+=corners.get(i).getX()*corners.get((i+1)%corners.size()).getY();
44            sum-=corners.get(i).getY()*corners.get((i+1)%corners.size()).getX();
45        }
```

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46         return Math.abs(sum)/2;  
47     }  
48 }
```