

06 PREPARE : READING

Please read the following sections from your textbook:

- 1.4 Makefiles
- 1.0 Design Documents
- Also, read over [the steps to getting OpenGL to work](#) for your particular configuration.

Optional helpful material:

- A good discussion of a way to use makefiles in general (beyond just compilation).
<http://bost.ocks.org/mike/make/>