Feedback — Homework 3

Help Center

Thank you. Your submission for this homework was received.

You submitted this homework on **Thu 23 Jul 2015 10:49 AM PDT**. You got a score of **100.00** out of **100.00**.

In Module 3, we will consider two methods for clustering set of points in the plane. One of these methods (hierarchical clustering) will rely on a fast divide-and-conquer method for computing the closest pair of points from a set of points.

In doing the Homework and preparing for the Project and Application, we suggest that you review the class notes on closest pairs of points and clustering methods. You may also want to print out this short summary of the pseudo-code that we will use in this Module.

Question 1

Given an array $A[0\dots n-1]$, an *inversion* is a pair of indices (i,j) such that $0\leq i< j\leq n-1$ and A[i]>A[j]. In Questions 1-5, we will consider the problem of counting the number of inversions in an array with n elements.

To begin, how many inversions are there in the array A=[5,4,3,6,7]? Enter your answer as a number in the box below.

You entered:

3

Your Answer		Score	Explanation
3	~	5.00	Correct.
Total		5.00 / 5.00	

Question 2

In an array with n elements, what is the maximum possible number of inversions? Enter your answer below as a math expression in terms of n.

You entered:





Your Answer		Score	Explanation
(n^2)/2 - n/2	~	5.00	
Total		5.00 / 5.00	

Question Explanation

Consider which class of examples generated the maximal number of inversions and derive a formula for the number of inversions as an arithmetic sum.

Question 3

What is the best case running time of a brute-force algorithm that counts the number of inversions in an array with n elements by checking every pair of elements in the array? Choose the tightest big-O bound for this best case time listed below.

Your Answer	Score	Explanation
$O(n \log n)$		
O(1)		
$lefter O(n^2)$	✓ 5.00	Correct. The brute force method compares every element to every other element so it has to be $O(n^2)$.
$\bigcirc O(n^3)$		
O(n)		

```
Total 5.00 / 5.00
```

Question 4

In Questions 4 and 5, we will consider the following divide-and-conquer algorithm for counting the number of inversions in an array A.

Algorithm 1: CountInversions.

Algorithm 2: Merge.

```
Input: Two sorted arrays B[0...p-1] and C[0...q-1], and an array A[0..p+q-1].
Output: The number of inversions involving an element from B and an element from C.
Modifies: A.
count \leftarrow 0;
i \leftarrow 0; j \leftarrow 0; k \leftarrow 0;
while i < p and j < q do
    if ... then
     A[k] \leftarrow B[i]; i \leftarrow i+1;
    else
        A[k] \leftarrow C[j]; j \leftarrow j+1;
     | count \leftarrow count + ...;
  k \leftarrow k + 1;
if i = p then
 copy C[j \dots q-1] to A[k \dots p+q-1];
    copy B[i \dots p-1] to A[k \dots p+q-1];
return count;
```

If you prefer, you can open this figure in a separate tab.

Note that lines 1 and 2 in the function **Merge** are incomplete. Which of the following options completes these two lines so that the algorithm is correct?

Hint: Note that **CountInversions** sorts A as a byproduct of counting the inversions.

Your Answer

Score

Explanation

• Line 1: $B[i] \leq C[j]$

• Line 2: *p*

• Line 1: $B[j] \leq C[i]$

• Line 2: p-i

• Line 1: $B[i] \geq C[j]$

• Line 2: i

• Line 1: $B[i] \geq C[j]$

• Line 2: q-j

~

5.00

Correct.

• Line 1: $B[i] \leq C[j]$

• Line 2: p-i

Total

5.00 / 5.00

Question Explanation

Note that line 1 should be consistent with sorting A and that line 2 should count the number of inversions that are detected when C[j] is moved to A[k].

Question 5

Which of the following gives the recurrence that results in the tightest running time for Algorithm

CountInversions?

Your Answer

Score

Explanation

 $\bigcirc T(n) = 2T(n/2) + O(n^2)$

 $\bigcirc T(n) = 2T(n/2) + O(\log n)$

~	5.00	Correct.
	5.00 / 5.00	
	~	

Question 6

Which of the following gives the tightest order of growth for the solution of the following recurrence?

•
$$T(n) = 4T(n/2) + n$$

• $T(1) = 1$

•
$$T(1) = 1$$

The video lectures and slides cover the Master Theorem. If you want access to more material on the subject, you may wish to review the Wikipedia page on the Master Theorem.

Your Answer		Score	Explanation
$O(n^2)$ $O(n)$	~	5.00	Correct.
$\bigcirc O(n)$			
$\bigcirc O(n \log n)$			
$O(\log n)$ $O(n^3)$			
$\bigcirc O(n^3)$			
Total		5.00 / 5.00	

Question Explanation

Review the Master theorem if necessary.

Question 7

Which of the following gives the tightest order of growth for the solution of the following

recurrence?

- $T(n) = 4T(n/2) + n^3$ T(1) = 1

Your Answer		Score Explanation		
$\bigcirc O(n)$				
$O(\log n)$				
$O(n \log n)$				
$O(n^2)$ $O(n^3)$				
$\odot O(n^3)$	~	5.00	Correct.	
Total		5.00 / 5.00		

Question Explanation

Review the Master theorem if necessary.

Question 8

In Questions 8-10, we will consider the following mystery algorithm:

```
Algorithm 1: Mystery.
 Input: Sorted array A[0..n-1] of distinct integers, and left/right boundaries l and r.
  Output: ...
1 if l > r then
   return -1;
2 m \leftarrow |(l+r)/2|;
3 if A[m] = m then
4 return m;
5 else
     if A[m] < m then
      return Mystery(A, m+1, r);
      return Mystery(A, l, m-1);
```

If you prefer, you can open this figure in a separate tab.

What does Mystery([-2,0,1,3,7,12,15],0,6) compute? Enter your answer as a number in the box below.

You entered:

3

Your Answer		Score	Explanation
3	~	5.00	
Total		5.00 / 5.00	

Question Explanation

You may wish to implement the mystery function in Python.

Question 9

What does Algorithm Mystery compute when run on input (A[0..n-1], 0, n-1)?

Your Answer	Score	Explanation
Returns i if there exists an i such that $A[i] > A[\lfloor (n-1)/2 \rfloor]$, and -1 otherwise.		
$\ igcirc$ Returns i if there exists an i such that $A[i]=i$, and -1 otherwise.	5.00	Correct.
igcup Returns -1 , regardless of the content of A .		
Returns i if there exists an i such that $A[i] < A[\lfloor (n-1)/2 \rfloor]$, and -1 otherwise.		
Total	5.00 / 5.00	

Question 10

What are the best case and worst case running times of Algorithm **Mystery** as a function of the input size n (and assume $l \leq r$ in the input)?

	Score	Explanation
*	5.00	Correct.
	5.00 / 5.00	
	•	✓ 5.00

Question 11

In Questions 11-14, we consider clusterings of points in preparation for the Project and Application.

Let S(n,k) denote the number of ways that a set of n points can be clustered into k non-empty clusters. Which of the following is a correct recurrence for S(n,k), for $n\geq 1$? Assume, for the base cases, that S(n,n)=S(n,1)=1.

Your Answer	Score	Explanation
$\circ S(n,k) = n \; S(n,k-1)$		
$\circ S(n,k) = k \ S(n-1,k)$		
$\bigcirc S(n,k) = k \ S(n-1,k-1)$		
$\bigcirc S(n,k) = k \ S(n,k-1)$		
$lacksquare S(n,k) = k \ S(n-1,k) + S(n-1,k-1)$	✓ 5.00	Correct.
Total	5.00 / 5.00)

Question Explanation

When deriving the recurrence, consider the case when the nth point goes into an existing non-empty cluster or when it creates a new cluster.

Question 12

Which of the following formulas gives the number of ways of clustering a set of n points into 2 non-empty clusters; that is, a solution to the recurrence from the previous question for k=2?

Your Answer		Score	Explanation
$\bigcirc\ 2^{n-1}-2$			
$\circ n-1$			
\circ $2^{n-1}-1$	~	5.00	Correct.
$\bigcirc 2^n-2$			
$\bigcirc 2^n - 1$			
Total		5.00 / 5.00	

Question Explanation

Remember that there are 2^n subsets of the n points. Try to think of one cluster as a subset of the n points and the other cluster as the complement of that subset.

Alternatively, consider implementing the recurrence in Python, computing the value of the recurrence for small values of n, and deriving a pattern.

Question 13

Consider the following pseudo-code of the hierarchical clustering algorithm:

Algorithm 1: HierarchicalClustering.

Input: A set P of points whose ith point, p_i , is a pair (x_i, y_i) ; k, the desired number of clusters. **Output**: A set C of k clusters that provides a clustering of the points in P.

```
\begin{array}{ll} \mathbf{1} & n \leftarrow |P|; \\ \mathbf{2} & \text{Initialize } n \text{ clusters } C = \{C_1, \dots, C_n\} \text{ such that } C_i = \{p_i\}; \\ \mathbf{3} & \mathbf{while} \; |C| > k \; \mathbf{do} \\ \mathbf{4} & | \; (C_i, C_j) \leftarrow \operatorname{argmin}_{C_i, C_j \in C, i \neq j} d_{C_i, C_j}; \\ \mathbf{5} & | \; C \leftarrow C \cup \{C_i \cup C_j\}; \\ \mathbf{6} & | \; C \leftarrow C \setminus \{C_i, C_j\}; \\ \mathbf{7} & \mathbf{return} \; C; \end{array}
```

If you prefer, you can open this figure in a separate tab.

Assuming that Line 4 takes h(n) time in each iteration, for some function h, which of the following gives the tightest worst-case running time of the algorithm as a function of the number of points, n, when k is one? Assume that the union and difference of two sets A and B takes O(|A|+|B|) time to compute.

Your Answer		Score	Explanation
$lefteright O(n^2 + h(n) \; n)$	~	5.00	Correct.
$\bigcirc \ O(n+h(n))$			
$\bigcirc~O(n^3+h(n)~n^2)$			
$\bigcirc O(n \log n)$			
Total		5.00 / 5.00	

Question 14

Consider the following pseudo-code of the k-means clustering algorithm:

Algorithm 2: KMeansClustering.

Input: A set P of points whose ith point, p_i , is a pair (x_i, y_i) ; k, the desired number of clusters; q, a number of iterations. **Output**: A set C of k clusters that provides a clustering of the points in P.

```
1 n \leftarrow |P|;

2 Initialize k centers \mu_1, \ldots, \mu_k to initial values (each \mu is a point in the 2D space);

3 for i \leftarrow 1 to q do

4 Initialize k empty sets C_1, \ldots, C_k;

5 for j = 0 to n - 1 do

6 \ell \leftarrow \underset{1}{\operatorname{argmin}}_{1 \leq f \leq k} d_{p_j, \mu_f};

7 \ell_\ell \leftarrow \ell_\ell \cup \{p_j\};

8 for \ell = 1 to \ell \in \ell

9 \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell

11 \ell \in \ell

12 \ell \in \ell

13 \ell \in \ell

14 \ell \in \ell

15 \ell \in \ell

16 \ell \in \ell

17 \ell \in \ell

18 \ell \in \ell

19 \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell

11 \ell \in \ell

12 \ell \in \ell

13 \ell \in \ell

14 \ell \in \ell

15 \ell \in \ell

16 \ell \in \ell

17 \ell \in \ell

18 \ell \in \ell

19 \ell \in \ell

19 \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell

11 \ell \in \ell

12 \ell \in \ell

13 \ell \in \ell

14 \ell \in \ell

15 \ell \in \ell

16 \ell \in \ell

17 \ell \in \ell

18 \ell \in \ell

19 \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell

11 \ell \in \ell

12 \ell \in \ell

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17 return \ell \in \ell

17 return \ell \in \ell

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18 return \ell \in \ell

18 return \ell \in \ell

19 return \ell \in \ell

19 return \ell \in \ell

19 return \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell

10 return \ell \in \ell
```

If you prefer, you can open this figure in a separate tab.

Which of the following gives the tightest worst-case running time of the algorithm as a function of the number of points, n, and the number of clusters k, and the number of iterations q? Assume that adding $\{p_i\}$ to C_l in line 7 takes O(1) time.

Your Answer		Score	Explanation
$\odot O(q \ k \ n)$	~	5.00	Correct.
$\bigcirc O(q \ k \ n^2)$			
$O(q \ k \ n \log n)$			
O(k n)			
Total		5.00 / 5.00	

Question 15

Consider a list of n numbers sorted in ascending order. Which of the following gives the worst-case running time of the most efficient algorithm for finding a closest pair of numbers in this list?

Your Answer	Score	Explanation
$\bigcirc O(n^2)$		
$O(\log n)$		

$O(n \log n)$		
$O(\log^2 n)$		
O(n)	✓ 5.00	Correct. Scan through the list and compute the minimum difference between consecutive numbers.
Total	5.00 / 5.00	

Question 16

In Question 16-20, we will consider methods for computing a closest pair of 2D points in the plane from a set of n points.

To begin, consider the pseudo-code of the brute-force algorithm for solving the closest pair problem:

```
Algorithm 3: SlowClosestPair.
```

```
Input: A set P of (\geq 2) points whose ith point, p_i, is a pair (x_i, y_i).

Output: A tuple (d, i, j) where d is the smallest pairwise distance of points in P, and i, j are the indices of two points whose distance is d.

1 (d, i, j) \leftarrow (\infty, -1, -1);

2 foreach p_u \in P do

3 foreach p_v \in P (u \neq v) do

4 (d, i, j) \leftarrow \min\{(d, i, j), (d_{p_u, p_v}, u, v)\}; (d, i, j) \leftarrow \min\{(d, i, j), (d_{p_u, p_v}, u, v)\}; (d, i, j) \leftarrow \min\{(d, i, j), (d_{p_u, p_v}, u, v)\}; (d, i, j) \leftarrow \min\{(d, i, j), (d_{p_u, p_v}, u, v)\}
```

If you prefer, you can open this figure in a separate tab.

Which of the following gives the tightest worst-case running time of the algorithm in terms of the number of points n?

Your Answer		Score	Explanation
$\bigcirc O(n)$			
$\bigcirc O(n^3)$			
$leftondow O(n^2)$	~	5.00	Correct.
$\bigcirc O(n \log n)$			

Total 5.00 / 5.00

Question 17

Consider the following pseudo-code of a divide-and-conquer algorithm for solving the closest pair problem:

Algorithm 4: FastClosestPair.

Input: A set P of (≥ 2) points whose ith point, p_i , is a pair (x_i, y_i) , sorted in nondecreasing order of their horizontal (x) coordinates.

Output: A tuple (d, i, j) where d is the smallest pairwise distance of the points in P, and i, j are the indices of two points whose distance is d.

If you prefer, you can open this figure in a separate tab.

If the helper function ${f ClosestPairStrip}$ used in the conquer step in line 11 has a worst case running time that is O(f(n)), which of the following recurrences models the running time of ${f FastClosestPair}$? You may assume that ${f ClosestPairStrip}$ examines all of its input and, therefore, f(n) grows at least as fast as n. (Here, d is a constant.)

Your Answer		Score	Explanation
$ullet$ $T(n)=2\ T(n/2)+f(n)$ $T(2)=d$	~	5.00	Correct.

$$egin{aligned} ullet & T(n) = T(n/2) + f(n) \ ullet & T(2) = d \end{aligned}$$

ullet $T(n)=4\ T(n/2)+f(n)$

•
$$T(2) = d$$

•
$$T(n) = 2 T(n/2) + n$$

• $T(2) = d$

•
$$T(2) = d$$

Total

5.00 / 5.00

Question 18

Consider the following pseudo-code for ClosestPairStrip:

Algorithm 5: ClosestPairStrip.

Input: A set P of points whose ith point, p_i , is a pair (x_i, y_i) ; mid and w, both of which are real numbers. **Output:** A tuple (d, i, j) where d is the smallest pairwise distance of points in P whose horizontal (x) coordinates are within w from mid.

```
1 Let S be a list of the set \{i : |x_i - mid| < w\};
```

- 2 Sort the indices in S in nondecreasing order of the vertical (y) coordinates of their associated points;
- 4 $(d, i, j) \leftarrow (\infty, -1, -1);$
- $\mathbf{5} \ \ \mathbf{for} \ u \leftarrow 0 \ \mathbf{to} \ k 2 \ \mathbf{do}$
- for $v \leftarrow u + 1$ to $\min\{u + 3, k 1\}$ do $(d, i, j) \leftarrow \min\{(d, i, j), (d_{p_{S[u]}, p_{S[v]}}, S[u], S[v])\};$
- s return (d, i, j);

If you prefer, you can open this figure in a separate tab.

If n is the size of the input P, what is the **worst case** running time of **ClosestPairStrip**?

Your Answer	Score	Explanation
$O(n \log n)$	✓ 5.00	Correct. S may include all of the points in P so the sort in line 2 costs $O(n\log n)$ time in the worst case. Note that lines 5-7 require only $O(n)$ time.
$\bigcirc O(n)$		
$O(n)$ $O(n^2)$		
$O(n^2 \log n)$		
Total	5.00 / 5.00	

Question Explanation

Review what the worst case running time of sorting is.

Question 19

Based on your answers to Questions 17 and 18, what is the worst case running time of **FastClosestPair**?

To answer this question, you will need to review the full version of the Master Theorem that is available here.

Your Answer		Score	Explanation
$lacksquare O(n\log^2 n)$	~	5.00	Correct.
$\bigcirc O(n \log n)$			
$\bigcirc O(n^2 \log n)$			
$\bigcirc O(n^2 \log^2 n)$			
Total		5.00 / 5.00	

Question Explanation

If your answer was incorrect, consult this part of the Master Theorem.

Question 20

If the algorithm for ${\bf ClosestPairStrip}$ could be modified such that its running time f(n) is O(n), what would be the worst case running time of ${\bf FastClosestPair}$? Again, use your answer from Question 17 and consult the Master Theorem.

Your Answer		Score	Explanation
$\odot O(n \log n)$	~	5.00	Correct.
$\bigcirc O(n \log^2 n)$			

$\bigcirc O(n^2 \log n)$	
$\bigcirc O(n^2 \log^2 n)$	
Total	5.00 / 5.00

Question 21

Challenge problem

Think about how to modify ${\bf FastClosestPair}$ and ${\bf ClosestPairStrip}$ such that ${\bf ClosestPairStrip}$ runs in O(n) time in the worst case. The key will be to pass two copies of the list of input points, one sorted in horizontal order and one sorted in vertical order, to each call of ${\bf FastClosestPair}$ and ${\bf ClosestPairStrip}$.

Note that this question is ungraded (counts for zero points) and does not require the input of any type of answer. We suggest that you attempt this challenge only after you have finished the entire Module since this modification is tricky.

Your Answer	Score	Explanation
Total	0.00 / 0.00	