CALEB KAN

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EDUCATION

Imperial College London

London, United Kingdom

Degree: Master of Engineering - MEng, Computing (Artificial Intelligence and Machine Learning)

Sep 2023 – Jun 2027

Grade: First-Class Honours (Year 1, Year 2)

SKILLS

Languages: Native: English, Mandarin, Cantonese

Programming Languages: C, Haskell, HTML/CSS, Java, Kotlin, Prolog, Python, Scala, SQL, TypeScript

Databases: Firebase, Milvus, MongoDB, MySQL, Qdrant, Snowflake, Supabase

Frameworks & Tech: Django, Expo, FastAPI, Flask, Jest, JUnit, Kafka, LangChain, React Native, ScalaTest, Streamlit Developer Tools: CI/CD, CMake, Docker, GDB, Git, JetBrains, Jupyter, Linux, Node.js, Valgrind, Vercel, VS Code

EXPERIENCE

Software Engineer Intern HubSpot

Jul 2025 – Sep 2025

London, United Kingdom

- Enabled AI agents memory by architecting an end-to-end refinement platform using Kafka, Snowflake, Qdrant (semantic search), and Python APIs, capturing 11k+ daily executions and applying LLM preference learning for personalised outputs.
- Improved AI agent research company web page tool reliability by 97.5% (error rate 40% to 1%) via resilient domain parsing and URL normalisation; performed statistical timeout analysis on the generate image tool, achieving 0% error rate.
- Enhanced platform robustness with JSON Schema validation and strict type checking, eliminating 40% of prior execution errors by blocking hallucinated parameters, which significantly improved reliability across HubSpot's AI agent ecosystem.

Software Engineer Intern Midas Advisory

Aug 2024 - Oct 2024

London, United Kingdom

- Automated non-operating expense data processing from the top 15 U.S. banks using open-source LLMs, web scraping, data-source APIs, and Ray parallelisation, cutting processing time from hours to minutes and boosting accuracy to 97%.
- Implemented a Milvus vector-database with BAAI/bge-m3 embeddings and RRFRanker hybrid search, pairing a 93% accurate small LLM for data retrieval with a large LLM to deliver structured insights at enterprise scale reliably.

PROJECTS

Team Up London | TypeScript, React Native, Expo, Supabase, Google Maps API, Vercel

May 2025 – Jun 2025

- Built a full-stack mobile application using React Native and TypeScript with Supabase backend, enabling recent graduates and working professionals to discover social sports communities and impromptu games, serving 20+ active users.
- Established a complete CI/CD pipeline with Jest testing, Expo EAS Build for cross-platform app generation, and Vercel-hosted distribution platform, implementing agile methodology with iterative design-feedback cycles.

WACC (Compiler Project) | Scala

Jan 2025 – Mar 2025

- Developed a WACC compiler frontend, building a lexer and parser for syntax analysis, creating an abstract syntax tree
 representation, implementing a symbol table for semantic checks, and designing descriptive error reporting to aid debugging.
- Implemented the backend using TAC intermediate representation with ARM32/AArch64 support, architecture-specific dependencies, code optimisations (constant propagation, folding, control flow analysis), and a standard math library.

PintOS (Operating Systems Project) | C

 $Oct\ 2024-Dec\ 2024$

- Enhanced OS kernel functionality by implementing timer-based thread synchronisation, advanced priority scheduling with priority donation, and the BSD scheduler, ensuring efficient multitasking and thread management.
- Developed a virtual memory subsystem, including paging, frame management with second-chance eviction, and supplementary page tables, enabling support for user programs, memory-mapped files, and stack growth.

ARMv8 Emulator, Assembler, and Visualiser | C

May 2024 - Jun 2024

- Engineered a cycle-accurate ARMv8 emulator and two-pass assembler, implementing precise register, memory, and instruction management including robust error handling in compliance with ARMv8 specifications.
- Developed a SDL2-based GUI for real-time emulation visualisation, featuring drag-and-drop assembly parsing and dynamic rendering of CPU states, registers, memory maps, and ALU.

AI Research Agent | Python

Aug 2023 – Sep 2023

- Developed a AI research agent using LangChain, OpenAI's LLM, Serper API, BeautifulSoup4, and X API for automated search, web scraping, cited summaries, and content posting. Integrated MongoDB Atlas for geolocation tracking.
- Implemented a Streamlit web app enabling anyone to use the AI research agent, integrating geospatial visualisation to map worldwide usage using geolocation data stored in MongoDB Atlas. Analysed engagement patterns of 70+ global users.