Caleb Kan

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EDUCATION

Imperial College London

London, United Kingdom

Degree: Bachelor of Engineering - BEng, Computing

Sep. 2023 – Jun. 2026

Grade: First-Class Honours (Predicted)

Work Experience

Software Engineer Intern

Aug. 2024 – Present

London, United Kingdom

Midas Advisory | Python

 Architected modular app using open-source LLMs to process financial data from web scraping (Playwright, BeautifulSoup4, Selenium) and APIs (FastAPI, Requests) for top 15 US banks. Automated manual processes, reducing data collection time by 95% and increasing accuracy by 80%.

- Engineered dual-model system: small LLM for 95% accurate non-operating expense filtering, large LLM (LLama 3.1) for comprehensive reporting based on given schema; implemented vector database (Milvus) with embeddings, accelerating data retrieval by 85%.
- Designed adaptable architecture enabling seamless integration of new models, enhancing company's market intelligence and banking sector analysis capabilities, supporting more informed decision-making across departments.

Research Intern

Jul. 2023 – Jul. 2023

Department of Computer Science, City University of Hong Kong | Python

Kowloon, Hong Kong

- Led development of GDPR compliance checker extension with distinguished professor, utilising BeautifulSoup4, LangChain, and OpenAI's LLM for automated analysis. Achieved 85% accuracy and reduced manual review time by 75%.
- Designed user-friendly interface displaying website GDPR compliance status, enhancing data privacy awareness. Increased user engagement by 25% and improved compliance understanding by 60% based on user surveys.
- Created one-click feature for automated data erasure requests, streamlining GDPR rights exercise. Resulted in a 300% increase in successful data erasure requests.

Projects

ARMv8 Emulator, Assembler, and Visualiser | C

May. 2024 – Jun. 2024

- Engineered ARMv8 architecture emulator and two-pass assembler in C, accurately simulating CPU operations and memory management per ARMv8 instruction set.
- Implemented efficient fetch-decode-execute pipeline, processing binary files to replicate ARMv8 behavior using advanced parsing and instruction algorithms.
- Developed SDL2-based GUI in C for real-time visualisation of emulator execution, featuring drag-and-drop assembly file loading and dynamic display of architecture components.

Chess AI | Kotlin

Dec. 2023 - Jan. 2024

- Engineered Chess AI in Kotlin for pawn race game, implementing game logic and ASCII-based terminal GUI.
- Designed user interaction system with move validation and feedback, enhancing gameplay experience.
- Implemented minimax algorithm with alpha-beta pruning for AI decision-making, creating an efficient and challenging opponent.

AI Research Agent | Python, NoSQL

Jul. 2023 – Aug. 2023

- Engineered AI web research agent using Python, LangChain, and OpenAI models; integrated BeautifulSoup4 for scraping and generating cited summaries.
- Implemented Twitter API for automated content posting and MongoDB Atlas for secure geolocation tracking, enhancing analytics capabilities.
- Contributed to global visualisation project, mapping AI agent usage worldwide to derive insights on geographical reach and user engagement.

TECHNICAL SKILLS

Languages: Native: English \cdot Mandarin \cdot Cantonese

 $\textbf{Programming Languages:} \ \ C \cdot \ \ \text{Haskell} \cdot \ \ \text{HTML/CSS} \cdot \ \ \text{Java} \cdot \ \ \text{Kotlin} \cdot \ \ \text{Python} \cdot \ \ \text{SQL}$

 $\textbf{Frameworks}: \ Bootstrap \cdot FastAPI \cdot Firebase \cdot Flask \cdot LangChain \cdot MongoDB \cdot MySQL \cdot PostgreSQL \cdot SQLite$

 $\textbf{Libraries:} \ \, \textbf{Matplotlib} \cdot \textbf{Numpy} \cdot \textbf{OpenCV} \cdot \textbf{Pandas} \cdot \textbf{TensorFlow}$

 $\textbf{Developer Tools} : \text{Android Studio} \cdot \text{Atom} \cdot \text{BitBucket} \cdot \text{CLion} \cdot \text{Git} \cdot \text{GitHub} \cdot \text{GitLab} \cdot \text{GNU Debugger} \cdot \text{Google Colab} \cdot \text{Hugging}$

Face · IntelliJ · LATEX· Ollama · PyCharm · Unix · Valgrind · Visual Studio · Visual Studio Code · Xcode

Last Update: September 11, 2024