

Education

Carnegie Mellon University
August 2021 — May 2025
Bachelor of Design and Human-Computer Interaction
Dean's List 2021, 2022, 2023, Student Merit Award
GPA: 3.93

Experience

CSL Behring
UX/UI Design Contractor | September — December 2023
UX/UI Design Intern | June — August 2023

- › Evaluated and enhanced the **scalability of the Plasma design system and component library**, ensuring long-term viability and development workflow.
- › Collaborated with a team of four designers to reconstruct the Figma-based Plasma Digital Experience design system, **prioritizing accessibility and consistency** with wider organization branding standards.
- › Conducted a comprehensive audit of current digital products, documenting past work while enhancing and **crafting fresh UI flows for Plasma's digital experiences** in a cross-functional SCRUM team.
- › Took the lead in a **significant redesign initiative** aimed at enhancing and simplifying the design workflow.

Relational Design for Transitions Within US Suburbs
Print Designer | January 2024 — Present

- › Transformed visual style and basic layout of doctoral dissertation defense by Erica Dorn, **bringing credibility, legibility, and clarity to the paper.**

Samsung X Phantasma
Visual Design Contractor | August — September 2023

- › Created iconography and representative illustrations that **combined research findings with client's visual branding style.** Further details about this project are protected under NDA.

Freelance Brand/Web Design Projects
Visual Design Contractor | February 2023 — Present

- › Leveraging the unique qualities of various clients to **construct identities** and **adapt them to different mediums**, including print, digital, and interactive while prioritizing longevity of deliverables.

Other

CMU User Experience Association
VP of Content | May 2023 — Present

- › Lead a team of 6 editors to **craft a weekly UX newsletter** reaching an audience of more than 1000 readers.
- › Collaborated with UXA board to enhance and iterate upon the existing newsletter format and delivery methods, resulting in a **30% boost in readership over 4 months.**
- › Designed a thumbnailing system for newsletter publication that aligned seamlessly with the broader organizational branding objectives.

Skills	Software		
	Software	Product	Design
	Figma, Adobe Creative Suite, Webflow, HTML/CSS, Miro, Solidworks, Microsoft Office Suite, Jira/Confluence	Persona building, wire-framing, generative research, usability testing, user interviews, design-developer handoff	Motion design, brand design, branded experiences, logo design, design systems, graphic design, print design, type design