Caleb Foss

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Education

2017 MFA, New Media Arts, University of Illinois at Chicago Chicago, IL

2012 BFA, Film, State University of New York: Purchase College

Purchase, NY

summa cum laude

Academic Appointments

DePaul University, School of Design Chicago, IL

2022 - Present Co-Chair, Game Design Program Committee

2019 - Present Professional Lecturer

2018 - 2019 Adjunct Faculty

Courses taught:

<u>Undergraduate</u> <u>Graduate</u>

UxD 101 - Design Principles for UxD GAM 420 - Creative Computation

2022: Winter, Spring 2022: Autumn GAM 240 – Playgramming 2021: Autumn

2022: Winter, Spring, Autumn GAM 550 – Incubation Studio

2021: Winter, Spring, Autumn 2020: Winter

2020: Autumn <u>GAM 599 – Independent Study</u>

2019: Autumn 2021: Spring

2018: Winter, Autumn

GAM 600 – Thesis Studio

GAM 244 – Game Development I 2022: Winter, Spring, Autumn

2021: Winter, Spring 2021: Winter, Spring, Autumn

2020: Winter, Spring 2020: Winter, Autumn

2019: Winter, Spring, Autumn

2018: Spring

GAM 245 – Game Development II

2020: Spring2019: Spring

University of Illinois at Chicago, School of Art and Art History

Chicago, IL

New Media Arts Area Coordinator

2017 - 2019 Adjunct Assistant Professor

2016 - 2017 Teaching Assistant (Instructor of Record)

Courses taught:

Undergraduate

ART 150 – Introduction to New Media Arts

2018: Spring, Fall2017: Spring, Fall

2016: Fall

ART 151 – Introduction to Creative Coding in New Media Arts

2019: Fall 2018: Spring ART 350 – Game Play 2019: Spring

ART 457 - Interactive 3D: Expanded Cinema

2018: Fall

Exhibitions

2021	Deep Feel, The Wrong Biennale	Online
	/'fub:bar/, Institut français de Croatie	Zagreb, Croatia
2019	The Annals of Hell, Zakaib	Chicago, IL
	Exquisite Control, Laboratory	Spokane, WA
2018	Apparatus, Plexus Projects	Brooklyn, NY
	No Chill, University of Illinois at Chicago	Chicago, IL
	Wake Up, Western Pole	Chicago, IL
	Piss & Vinegar, Dfbrl8r	Chicago, IL
	At A Distance, Harvester Arts	Wichita, KS
2017	TEXT, Slate Arts & Performance	Chicago, IL
	Ghost Pattern Waves, Gallery 400	Chicago, IL
2016	Apophenia, Gallery 400	Chicago, IL
	One Player Place, Chicago Underground Film Festival	Chicago, IL

Game Festivals & Events

2022	The Social Mind curated by Bit Bash, Chicago Humanities Festival	Chicago, IL
2020	WordPlay, Hand Eye Society	Online

Publications As Author

2021 "Binary." *The New River* Fall 2021, Eddy, Adam, and Amanda Hodes, eds. (December 3, 2021). https://thenewriver.us/

Film Festivals & Screenings

2019 Scritti Politti: Sousveillance, Other Cinema San Francisco, CA

	All Nuit Long Vidéodanse, Studio 303	Montreal, Canada
	Digital Futures, Labocine	Online
2018	Through the Singularity, Imagine Science Film Festival	Brooklyn, NY
	Moving_Image_00:04, ACRE	Chicago, IL
	Shorts 3: Short-Circuit Control, Chicago Underground Film Festival	Chicago, IL
	CHI-BAL, Sight Unseen	Baltimore, MD
	Songs for the Algorithm Age, FRACTO Film Festival	Berlin, Germany
	Rendr, 1871	Chicago, IL
	Experimental Works, West Virginia Mountaineer Film Festival	Morgantown, WV
	2 nd Biannual Competition, Cube Art Project	Lincoln, NE
2017	Hiding in Plain Sight, BetaBurgh	Pittsburgh, PA
	Amator 03, Millennium Film Workshop	Brooklyn, NY
	Motion, FIVC International Videodance Festival of Chile	Santiago, Chile
	Moving_Image_00:02, LATITUDE	Chicago, IL
	UIC MFA 2017 Works for the Screen, Nightingale Cinema	Chicago, IL
2016	Experimental Selections, Blowup Film Festival	Chicago, IL
	Experimental Shorts, Southern Colorado Film Festival	Alamosa, CO
	Live Performance, Cinesonika	Muncie, IN
	How To Video, Video! Video! Zine	Chicago, IL
	Amator 02, Echo Park Film Center	Los Angeles, CA
	Egresswasm, Chase Public	Cincinnati, OH
2015	Dad's Secret Tape, Video! Video! Zine	Chicago, IL
	Amator, Firehouse Art Center	Longmont, CO
2011	Student Competition, SUNYWide Film Festival	Fredonia, NY
	Film Kitchen, Pittsburgh Filmmakers	Pittsburgh, PA
2010	Student Competition, SUNYWide Film Festival	Fredonia, NY
	Competitive Shorts Program, Three Rivers Film Festival	Pittsburgh, PA
	Sleepless in Lake Placid, Lake Placid Film Forum	Lake Placid, NY
	Artsfest Film Festival	Harrisburg, PA
2009	Competitive Shorts Program, Three Rivers Film Festival	Pittsburgh, PA
	November Program, The Iron Mule	New York, NY
	Student Competition, SUNYWide Film Festival	Fredonia, NY
2007	Film Kitchen Contest, Pittsburgh Filmmakers	Pittsburgh, PA

Bibliography

2018 Ben Sachs, "CHICAGO UNDERGROUND FILM FESTIVAL," CINE-LIST,

June 8 – June 10, 2018. https://www.cinefile.info/cine-

list/2018/6/8/61418

Panel Discussions & Artist Talks

2022	Navigating the 4D Space-Time of Climate Change "TesserIce", International Symposium on Electronic Art (ISEA)	Barcelona, Spain / Online
	Collaborative Nonsense in "Distant Transmission",	Online
2018	ACM SIGGRAPH SPARKS Through the Singularity, Imagine Science Film Festival	Brooklyn, NY
2010	Amusement Parks and Machine Learning, New Media Caucus	Los Angeles, CA
	Showcase, College Art Association Annual Conference	
2017	Unboxing Criticality: Techno-Absolutism in New Media Discourse,	Baltimore, MD
	Anti-Conference Conference: Undermining the Reproduction of	
	Privilege, Johns Hopkins University	
	Mutual Interpretations, University of Illinois at Chicago	Chicago, IL
2016	Filmmakers Panel, Cinesonika, Ball State University	Muncie, IN

Community Service

2022	Mentor, Google Summer of Code, Processing Foundation	Online
	Workshop: Processing & Arduino, Creative Coding Festival	Online
	Workshop: Designing Games with "Twine" Software, Gamers Universe,	Chicago, IL
	Chicago Public Library	
2020	Contributor, Chicago New Media Artists for Racial Justice Itch.io	Online

bundle organized by Video Game Art Gallery

Academic Service

University of Illinois at Chicago		Chicago, IL
2022	Guest Speaker, Introduction to Creative Coding	
Vanderbilt University		Nashville, TN
2022	Guest Speaker, Digital Animation I	
DePaul University		Chicago, IL
2022 - Present	Co-Chair, Game Design Program Committee	
2021 - 2022	Organizer, Capstone & Thesis Games Showcase	
2021 - 2022	Conducted full review of two adjunct faculty members	
2020 - 2022	Thesis Committee Chair for four Game Design MFA candidates	
2019 - Present	Member, Game Design Program Committee	
2019 - Present	Member, Game Design MFA Subcommittee	

2019 - Present Member, School of Design Curriculum Committee

2019 - Present Member, Financial Awards Committee

2019 - 2020 Member, Interdisciplinary Design Program Committee

Academic Awards & Grants

2016 Graduate Student Council Travel Award, University of Illinois at Chicago, IL

Chicago

Lobby Competition, Gallery 400 Chicago, IL

Pittsburgh, PA

Residencies

2019 Laboratory Residency Spokane, WA

Film Awards

2007

2017 Semifinalist - Alternative Film, 44th Student Academy Awards Hollywood, CA 2011 Grand Prize, Student Competition, SUNYWide Film Festival Fredonia, NY 2010 Best Experimental Film, Student Competition, SUNYWide Film Festival Fredonia, NY Best Film Award, Sleepless in Lake Placid, Lake Placid Film Forum Lake Placid, NY 2009 First Place, Competitive Shorts Program, Three Rivers Film Festival Pittsburgh, PA Audience Award, November Program, The Iron Mule New York, NY

Juries & Selection Committees

2018 ACRE Residency Program Chicago, IL
2017 Disco Ball DJ Party Lights Magic, Video! Video! Zine Chicago, IL

Second Place, Film Kitchen Contest, Pittsburgh Filmmakers

Technical Proficiency

Creative Coding p5.js, Processing

Deep Learning Tensorflow, Keras

Digital Fabrication 3D printing, laser cutting

Digital Media Production Premiere, After Effects, Illustrator, Photoshop

Game Engines Unity, GameMaker Studio

Physical Computing Arduino, Raspberry Pi

Programming Languages C#, JavaScript, Python

Version Control Git

Web Development CSS, HTML, Node.js, React

Youth Teaching Experience

2016 Instructor, Upward Bound Chicago, IL

2013 - 14 Teaching Assistant, Convent of the Sacred Heart Greenwich, CT

2010, 11, 13	Instructor, Pittsburgh Center for the Arts	Pittsburgh, PA
2012	Counselor, New York Film Academy	Los Angeles, CA
2011	Teaching Assistant, Jacob Burns Media Arts Lab	Pleasantville, NY