

Problems

1) In class, we showed that

$$p_{k+1} = r_{k+1} - \frac{\langle p_k, r_{k+1} \rangle_A}{\|p_k\|_A^2} p_k. \quad (1)$$

(a) Using the fact that $r_{k+1} = r_k - \alpha_k A p_k$ and $r_{k+1}^T r_k = 0$, show that $\langle p_k, r_{k+1} \rangle_A = -\frac{\|r_{k+1}\|_2^2}{\alpha_k}$.

$$\begin{aligned} 0 &= r_{k+1}^T r_k = r_{k+1}^T (r_k + \alpha_k A p_k) \\ &= r_{k+1}^T r_k + \alpha_k r_{k+1}^T A p_k \\ \implies r_{k+1} A p_k &= -\frac{r_{k+1}^T r_k}{\alpha_k} \end{aligned}$$

which implies

$$\langle p_k, r_{k+1} \rangle_A = -\frac{\|r_{k+1}\|_2^2}{\alpha_k}.$$

(b) Rewrite $\|p_k\|_A^2$ in terms of r_k and α_k .

$$\begin{aligned} \|p_k\|_A^2 &= p_k^T A p_k \\ &= \left(r_k - \frac{\langle p_{k-1}, r_k \rangle}{\|p_{k-1}\|_A^2} p_{k-1} \right)^T \frac{1}{\alpha_k} (r_k - r_{k+1}) \\ &= \frac{1}{\alpha_k} (r_k^T r_k - r_k^T r_{k+1}) \quad \text{because } p_{k-1} \text{ is orthogonal to } r_k \text{ and } r_{k+1} \\ &= \frac{1}{\alpha_k} r_k^T r_k \\ &= \frac{1}{\alpha_k} \|r_k\|_2^2. \end{aligned}$$

(c) Plug these expressions into (1) to get a technique for evaluating the next basis vector for the residual space without any applications of the matrix A .

$$\begin{aligned} p_{k+1} &= r_{k+1} - \left(-\frac{\|r_{k+1}\|_2^2}{\alpha_k} \right) \left(\frac{\alpha_k}{\|r_k\|_2^2} \right) p_k \\ &= r_{k+1} + \left(\frac{\|r_{k+1}\|_2^2}{\|r_k\|_2^2} \right) p_k. \end{aligned}$$

2) Consider a sparse 500×500 matrix A constructed as follows.

- Put a 1 in each diagonal entry.
- In each off-diagonal entry put a random number from the uniform distribution on $[-1, 1]$ but make sure to maintain symmetry. Then replace each off-diagonal entry with $|A_{ij}| > \tau$ by 0, where τ for $\tau = 0.01, 0.05, 0.1$, and 0.2 .

Take the right hand side to be a random vector b and set the tolerance to 10^{-10} .

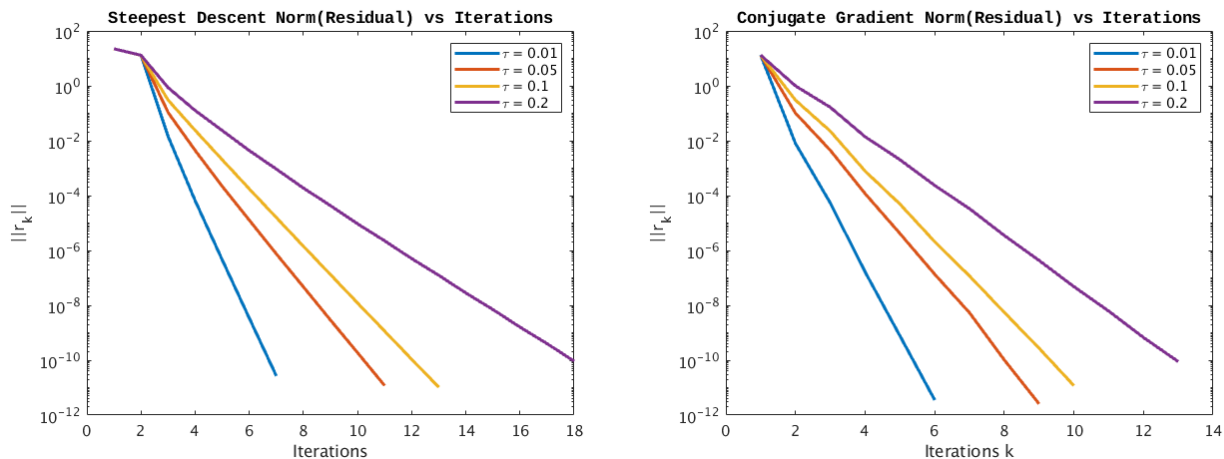


Figure 1: Convergence plot of the steepest descent method (left) and the conjugate gradient method (right).

(a) Write the Steepest Descent (SD) and Conjugate Gradient (CG) solver.

My code is given at the end of the document.

(b) Apply SD to solve each of the linear systems and plot the residual for each iteration $\|r_n\|$ versus the iteration n on a *semilogy* scale.

Using SD from my code, the convergence plot can be seen in left graphic of Figure 1.

(c) Apply CG to solve each of the linear systems and plot the residual for each iteration $\|r_n\|$ versus the iteration n on a *semilogy* scale.

Using CG from my code, the convergence plot can be seen in right graphic of Figure 1.

(d) What do you observe about the convergence of these methods? If the methods do not converge for any choices of τ explain what's happening.

In the case of my stochastic matrix, both methods converged for each value of τ but with a few key differences. The most prominent difference is that SD routinely took a few iterations longer to converge than CG for each τ . Furthermore, the very first iteration of SD did see much improvement in the residual while CG usually had it's greatest reduction in the residual for the very first iteration. We can explain the greatest initial improvement of CG by noting that CG resolves the solution in the direction of the eigenvectors which the greatest modulus eigenvalues. Thus, when we apply CG to each matrix, CG resolves the eigenvalues with magnitude one because they are the most prominent in each matrix. Therefore, the first iteration of CG makes the most ground in solving the system.

Another trend to note that is true for both SD and CG plots is the decrease in convergence rate as τ increases. As τ increases, the eigenvalues of each matrix become more spread out

and the matrix might even obtain some negative eigenvalues which means the matrix is no longer SPD. Thus, as τ increases the conditioning of each system increases causing each method to converge at a slower rate.

- (e) How do the residual compare with the error bounds provided in class?

For SD, the error bound from class states that

$$\|e_{k+1}\|_A \leq \sqrt{\frac{\lambda_{\max} - \lambda_{\min}}{\lambda_{\max} + \lambda_{\min}}} \|e_k\|_A.$$

For my random matrices, we have

$$\sqrt{\frac{\lambda_{\max} - \lambda_{\min}}{\lambda_{\max} + \lambda_{\min}}} = \begin{cases} 9.360477432564406e - 02, & \tau = 0.01 \\ 2.583812920609023e - 01, & \tau = 0.05 \\ 3.154992405543542e - 01, & \tau = 0.1 \\ 4.939322020464611e - 01, & \tau = 0.2 \end{cases}.$$

Thus, looking at our initial guess of 0 which has an approximate error of 10^1 and $\tau = 0.01$, we would expect SD to converge with a tolerance of 10^{10} in under 10 iterations because our error coefficient is on the order of 10^{-2} . This is exactly what our residual plot shows and each iteration appears to increase the accuracy by 2 digits! For each of the other values of τ , we should expect convergence in a little over 10 iterations because the error coefficient is on the order of 10^{-1} which means the we should get about another digit of accuracy per iteration. Once again, our residual plot for SD shows this trend as well.

For CG, our error bound from class states

$$\|e_k\|_A \leq 2 \left(\frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \right)^k \|e_0\|_A.$$

For my random matrices, we have

$$\frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} = \begin{cases} 4.381010972533616e - 03, & \tau = 0.01 \\ 3.341772346442987e - 02, & \tau = 0.05 \\ 4.989378202454497e - 02, & \tau = 0.1 \\ 1.238557836168690e - 01, & \tau = 0.2 \end{cases}.$$

Using these error coefficients for the first three values of τ , we would expect CG to converge in under 10 iterations because the error which starts at about 10^1 decreases by 10^{-3} or 10^{-2} at each iteration. This is exactly what our plot for the convergence of CG shows. Finally, for $\tau = 0.2$, the error bound decreases by 10^{-1} at each iteration and so we should expect convergence in over 10 iterations. Once again, the convergence plot for CG shows this trend as well.

Therefore, our theoretical error bounds apply to both of our actual test problems!

- 3) Suppose CG is applied to a symmetric positive definite matrix A with the result $\|e_0\|_A = 1$, and $\|e_{10}\|_A = 2 \cdot 2^{-10}$, where $\|e_k\|_A = \|x_k - x^*\|_A$ and x^* is the true solution. Based solely on this data,

(a) What bound can you give on $\kappa(A)$?

To compute a bound for $\kappa(A)$, note that the error bound for CG applied to SPD matrices is given by

$$\|e_k\|_A \leq 2 \left(\frac{1 - \sqrt{\frac{1}{\kappa(A)}}}{1 + \sqrt{\frac{1}{\kappa(A)}}} \right)^n \|e_0\|_A = 2 \left(\frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \right)^n \|e_0\|_A.$$

Then, putting our given errors together, we have

$$\|e_{10}\|_A = 2 \cdot 2^{-10} \leq 2 \left(\frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \right)^{10} 1$$

which implies

$$\begin{aligned} 2^{-10} &\leq \left(\frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \right)^{10} \\ \implies \frac{1}{2} &\leq \frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \\ \implies \frac{1}{2} \sqrt{\kappa(A)} + \frac{1}{2} &\leq \sqrt{\kappa(A)} - 1 \\ \implies \frac{3}{2} &\leq \frac{1}{2} \sqrt{\kappa(A)} \\ \implies 9 &\leq \kappa(A) \end{aligned}$$

(b) What bound can you give on $\|e_{20}\|_A$?

If we take the lower bound on $\kappa(A) = 9$, then we have the error bound

$$\|e_{20}\|_A \leq 2 \left(\frac{\sqrt{\kappa(A)} - 1}{\sqrt{\kappa(A)} + 1} \right)^{20} \|e_0\|_A = 2 \cdot 2^{-20}.$$

4) Consider the task of solving the following system of nonlinear equations.

$$f_1(x, y) = 3x^2 + 4y^2 - 1 = 0 \text{ and } f_2(x, y) = y^3 - 8x^3 - 1 = 0$$

for the solution α near $(x, y) = (-0.5, 0.25)$.

(a) Apply the fixed point iteration with

$$g(x) = x - \begin{pmatrix} 0.016 & -0.17 \\ 0.52 & -0.26 \end{pmatrix} \begin{pmatrix} 3x^2 + 4y^2 - 1 \\ y^3 - 8x^3 - 1 \end{pmatrix}.$$

You can use $(-0.5, 0.25)$ as the initial condition. How many steps are needed to get an approximation to 7 digits of accuracy?

Using my code (given at the end of the document), the fixed point iteration converges in 4 iterations to an answer of

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -0.497251208023980 \\ 0.254078591468912 \end{pmatrix}$$

which is surprisingly fast!

(b) Why is this a good choice for $g(x)$.

To understand why this is a good choice for $g(x)$, let's look at the Jacobian of f_1 and f_2 at $(-0.5, 0.25)$:

$$J = \begin{pmatrix} -3 & 2 \\ -6 & 3/16 \end{pmatrix}.$$

Then, inverting J yields

$$J^{-1} = \begin{pmatrix} 1/61 & -32/183 \\ 32/61 & -16/61 \end{pmatrix} \approx \begin{pmatrix} 0.016393 & -0.174863 \\ 0.52459 & -0.262295 \end{pmatrix}.$$

Thus, J^{-1} is the almost exactly the same as the 2×2 matrix in $g(x)$. Furthermore, the vector function in $g(x)$ is just the vector function formed from f_1 and f_2 . All of this together implies that $g(x)$ is sort of Newton's Method but with a fixed inverse Jacobian. Then, because our initial solution guess is close to the true solution, $g(x)$ should almost have quadratic convergence to the solution because it is like a local Newton's method.

Code Used

Problem 2

```
1 %%
2 % Homework 6, problem 2 code
3 % Linear system solving using SD and CG
4 %
5 % Author: Caleb Jacobs
6 % Date last modified: 6-10-2021
7
8 close all
9 clear
10 format longE
11
12 %% Settings
13 tau      = [0.01; 0.05; 0.1; 0.2]; % Cutoff values
14 N        = 500;                    % Size of matrices
15 seed     = 210;                    % Random number seed
16 tol      = 1e-10;                 % Error Tolerance
17 maxIts   = 50;                    % Maximum allowed iterations
18 x0       = zeros(N, 1);           % Initial solution guess
19
20
21 %% Linear system setup
22 % Construct test matrices
23 A = zeros(N, N, length(tau));
24 for i = 1 : length(tau)
25     A(:,:,i) = genMat(N, tau(i), seed);
26 end
27
28 % Construct b
29 b = rand(N, 1);
30
31 % True solutions for error calculations
32 xTrue = zeros(N, length(tau));
33 for i = 1 : length(tau)
34     xTrue(:, i) = A(:, :, i) \ b;
35 end
36
37 %% Driver
38 % Run steepest descent
39 figure()
40 x1 = zeros(N, length(tau));
41 for i = 1 : length(tau)
42     [x1(:, i), r] = sd(A(:,:,i), b, x0, tol, maxIts);
43
44     % norm(A(:,:,i) * x1(:,i) - b);
45     semilogy(r, 'LineWidth', 2)
```

```

46     hold on
47 end
48 title('Steepest Descent Norm(Residual) vs Iterations')
49 xlabel('Iterations')
50 ylabel('||r_k||')
51 legend('\tau = 0.01', '\tau = 0.05', '\tau = 0.1', '\tau = 0.2')
52
53 % Run conjugate gradient
54 figure()
55 x2 = zeros(N, length(tau));
56 for i = 1 : length(tau)
57     [x2(:, i), r] = cg(A(:, :, i), b, x0, tol, maxIts);
58
59     norm(A(:, :, i) * x2(:, i) - b);
60     semilogy(r, 'LineWidth', 2)
61     hold on
62 end
63 title('Conjugate Gradient Norm(Residual) vs Iterations')
64 xlabel('Iterations k')
65 ylabel('||r_k||')
66 legend('\tau = 0.01', '\tau = 0.05', '\tau = 0.1', '\tau = 0.2')
67
68 %% Compute error bounds
69 % Get largest and smallest eigenvalues of each matrix
70 lambda = zeros(length(tau), 2);
71 for i = 1 : length(tau)
72     lambda(i, 1) = eigs(A(:, :, i), 1, 'smallestabs'); % Smallest modulus
73     lambda(i, 2) = eigs(A(:, :, i), 1, 'largestabs'); % Largest modulus
74 end
75
76 % Get condition number of each matrix
77 conds = zeros(length(tau), 1);
78 for i = 1 : length(tau)
79     conds(i) = cond(A(:, :, i));
80 end
81
82 % SD error coefficients
83 sdErrCoef = zeros(length(tau), 1);
84 for i = 1 : length(tau)
85     sdErrCoef(i) = sqrt((lambda(i, 2) - lambda(i, 1)) ./ (lambda(i, 2) +
86         lambda(i, 1)));
87 end
88 sdErrCoef
89
90 % CG error bounds
91 c = (sqrt(conds) - 1) ./ (sqrt(conds) + 1)
92
93 %% Generate random matrix with specified tau
94 function A = genMat(n, tau, s)

```

```
94     rng(s);                                % Reset random # generator
95     tmp = 2 * rand(n-1, 1) - 1;            % Random vector
96
97     % Strip random vector
98     for i = 1 : n-1
99         if abs(tmp(i)) > tau
100             tmp(i) = 0;
101         end
102     end
103
104     A = diag(tmp, -1) + diag(ones(n, 1)) + diag(tmp, 1);
105 end
106
107 %% Steepest Descent solver
108 function [x, r] = sd(A, b, x0, tol, maxIts)
109     rk = 1 - A * x0;                        % Initialize residual
110
111     r = zeros(maxIts + 1, 1);              % Initial residual norm storage
112     r(1) = norm(rk);                       % Store first residual
113
114     for i = 1 : maxIts
115         % Check convergence criteria
116         if r(i) < tol
117             break;
118         end
119
120         % Compute next iterate
121         x0 = x0 + (rk' * rk) / (rk' * A * rk) * rk;
122
123         rk = b - A * x0;                   % Compute new residual
124         r(i + 1) = norm(rk);               % Store new residual
125     end
126
127     x = x0;                               % Return solution
128 end
129
130 %% Conjugate Gradient solver
131 function [x, r] = cg(A, b, x0, tol, maxIts)
132     rk = b - A * x0;                       % Initial residual
133     p = rk;                                % Initial search direction
134     rri = rk' * rk;                        % ||r_k||^2
135
136     r = zeros(maxIts + 1, 1);              % Full residual storage
137     r(1) = sqrt(rri);                     % Store initial residual
138
139     for i = 1:maxIts
140         Ap = A * p;                       % A*p
141         a = rri / (p' * Ap);              % search length
142         x0 = x0 + a * p;                  % Get next iterate
143         rk = rk - a * Ap;                 % Compute new residual
144         rri = rk' * rk;                   % Compute new ||r_k||^2
```


[illegible]

Problem 4

```
1 %%
2 % Homework 6, problem 4 code
3 % Newton like iteration
4 %
5 % Author: Caleb Jacobs
6 % Date last modified: 07-10-2021
7
8 clear
9 close all
10 format long
11
12 %% Setup
13 f1 = @(x) 3*x(1).^2 + 4*x(2).^2 - 1;
14 f2 = @(x) x(2).^3 - 8*x(1).^3 - 1;
15 g = @(x) x - [0.016, -0.17; 0.52, -0.26] * [f1(x); f2(x)];
16
17 %% Begin fixed point iterations
18 x0 = [-0.5; 0.25];
19 for i = 1:100
20     x0 = g(x0);
21     if abs(f1(x0) - f2(x0)) < 1e-7
22         break
23     end
24 end
25
26 %% Display information
27 i
28 x0
29 f1(x0)
30 f2(x0)
```
