## **Problems**

1.

(i) Given  $x_0 = -0.2$ ,  $x_1 = 0$ , and  $x_2 = 0.2$  construct a second degree polynomial to approximate  $f(x) = e^x$  via Newton's divided differences.

We want to derive a polynomial of the form

$$p(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1)$$

where  $a_i = [x_0, \dots, x_{i-1}]$  are the Newton Divided differences. For this problem, we have

$$a_0 = f[x_0] = e^{x_0} = e^{-0.2},$$
  
 $a_1 = f[x_0, x_1] = \frac{e^{x_1} - e^{x_0}}{x_1 - x_0} = \frac{1 - e^{-0.2}}{0.2},$ 

and

$$a_2 = f[x_0, x_1, x_2] = \frac{f[x_1, x_2] - f[x_0, x_1]}{x_2 - x_0} = \frac{\frac{e^{0.2} - 1}{0.2} - \frac{1 - e^{-0.2}}{0.2}}{0.4}$$

which makes our polynomial

$$p(x) = e^{-0.2} + \frac{1 - e^{-0.2}}{0.2}(x + 0.2) + \frac{\frac{e^{0.2} - 1}{0.2} - \frac{1 - e^{-0.2}}{0.2}}{0.4}(x + 0.2)(x)$$
  
= 1 + 1.00668x + 0.501669x<sup>2</sup>.

(ii) Derive an error bound for  $p_2(x)$  when  $x \in [-0.2, 0.2]$ .

First, note that the third derivative of f is maximized over [-0.2, 0.2] when x = 0.2. Then, we can obtain a bound on our error as

$$E(t) \le \max_{t \in [-0.2, 0.2]} E(t)$$

$$= \max_{t \in [-0.2, 0.2]} \frac{(t + 0.2)(t)(t - 0.2)}{6} e^{0.2}$$

$$= \frac{(-\frac{\sqrt{3}}{15} + 0.2)(-\frac{\sqrt{3}}{15})(-\frac{\sqrt{3}}{15} - 0.2)}{6} e^{0.2}$$

$$= 6.26824 \cdot 10^{-4}$$

(iii) Compute the error  $E(0.1) = f(0.1) - p_2(0.1)$ . How does this compare with the error bound? Our error is

$$E(0.1) = |1.10517 - 1.10568| = 5.136621 \cdot 10^{-4}$$

which is within our error bound! So our error bound holds x = 0.1.

2.

(i) Show there is a unique cubic polynomial p(x) for which

$$p(x_0) = f(x_0)$$
  $p(x_2) = f(x_2)$   
 $p'(x_1) = f'(x_1)$   $p''(x_1) = f''(x_1)$ 

where f(x) is a given function and  $x_0 \neq x_2$ .

Suppose p(x) and q(x) are two cubic polynomials satisfying

$$p(x_0) = q(x_0) = f(x_0)$$
  $p(x_2) = q(x_2) = f(x_2)$   
 $p'(x_1) = q(x_1) = f'(x_1)$   $p''(x_1) = q''(x_1) = f''(x_1).$ 

Now let v(x) + p(x) - q(x). Then, by linearity, v(x) is a cubic polynomial that satisfies

$$v(x_0) = 0$$
  $v(x_2) = 0$   
 $v'(x_1) = 0$   $v''(x_1) = 0$ .

Furthermore, because v(x) is a cubic polynomial, there exists constants  $a_0, a_1, a_2$ , and  $a_3$  such that

$$v(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3$$
  

$$v'(x) = a_1 + 2a_2 x + 3a_3 x^2$$
  

$$v''(x) = 2a_2 + 6a_3 x.$$

Then,

$$v''(x_1) = 2a_2 + 6a_3x_1 = 0$$

which implies

$$a_2 = -3a_3.$$

Using this expression in our first derivative yields

$$v'(x_1) = a_1 - 6a_3x_1^2 + 3a_3x_1^2 = 0$$

which implies

$$a_1 = 3a_3 x_1^2.$$

Finally,

$$v(x) = a_0 + 3a_3x_1^2x - 3a_3x_1x^2 + a_3x^3$$
  
=  $a_0 + 3a_3x_1^2x - 3a_3x_1x^2 + a_3x^3 - a_3x_1^3 + a_3x_1^3$   
=  $(a_0 + a_3x_1^3) - a_3(x - x_1)^3$ .

Then, using our last constraints, we have the system

$$v(x_0) = (a_0 + a_3 x_1^3) - a_3 (x_0 - x_1)^3 = 0$$
  
$$v(x_2) = (a_0 + a_3 x_1^3) - a_3 (x_2 - x_1)^3 = 0$$

which yields

$$a_3(x_0 - x_1)^3 = a_3(x_2 - x_1)^3.$$

Then, because  $x_0 \neq x_2$ , we must have  $a_3 = 3$  which implies  $a_0 = 0$ . Therefore,

$$v(x) = 0$$

and so we must have

$$p(x) = q(x)$$

showing the uniqueness of our polynomial.

(ii) Derive a formula for p(x).

We know p(x) has the form

$$p(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3$$

for some constants  $a_0, a_1, a_2$ , and  $a_3$ . Then, using our second derivative information, we have

$$p''(x_1) = 2a_2 + 6a_3x_1 = f''(x_1)$$

which implies

$$a_2 = \frac{1}{2}f''(x_1) - 3a_3x_1.$$

Then, using our first derivative information, we have

$$p'(x_1) = a_1 + 2\left(\frac{1}{2}f''(x_1) - 3a_3x_1\right)x_1 + 3a_3x_1^2 = f'(x_1)$$

which implies

$$a_1 = f'(x_1) - f''(x_1)x_1 + 3a_3x_1^2$$

Next, we can use our function information to get the system

$$p(x_0) = a_0 + f'(x_1)x_0 - f''(x_1)x_0x_1 + 3a_3x_0x_1^2 + \frac{1}{2}f''(x_1)x_0^2 - 3a_3x_0^2x_1 + a_3x_0^3 = f(x_0)$$

$$p(x_2) = a_0 + f'(x_1)x_2 - f''(x_1)x_1x_2 + 3a_3x_1^2x_2 + \frac{1}{2}f''(x_1)x_2^2 - 3a_3x_1x_2^2 + a_3x_2^3 = f(x_2)$$
which implies

$$a_{3} = \frac{f(x_{2}) - f(x_{0}) + f'(x_{1})(x_{0} - x_{2}) - f''(x_{1})x_{1}(x_{0} - x_{2}) + \frac{1}{2}f''(x_{1})(x_{0}^{2} - x_{2}^{2})}{3x_{1}^{2}(x_{2} - x_{0}) + 3x_{1}(x_{0}^{2} - x_{2}^{2}) + x_{2}^{3} - x_{0}^{3}}$$

$$a_{0} = f(x_{0}) - f'(x_{1})x_{0} + f''(x_{1})x_{0}x_{1} + 3a_{3}x_{0}x_{1}^{2} - \frac{1}{2}f''(x_{1})x_{0}^{2} + 3a_{3}x_{0}^{2}x_{1} - a_{3}x_{0}^{3}.$$

Now, we construct our polynomial by first computing  $a_3, a_0, a_1$ , and  $a_2$  in that order and then plugging them into our polynomial

$$p(x) = a_0 + a_1 x + a_2 x^2 + a_3 x^3.$$

(iii) Let  $x_0 = -1, x_1 = 0$ , and  $x_2 = 1$ . Assuming  $f(x) \in C^4[-1, 1]$ , show that for  $x \in [-1, 1]$ ,

$$f(x) - p(x) = \frac{x^4 - 1}{4!} f^4(\eta_x)$$

for some  $\eta_x \in [-1, 1]$ .

Suppose we have a fixed  $t \in [-1,1]$  such that  $t \neq x_0$  and  $t \neq x_2$ . Next, define

$$G(x) = E(x) - \frac{x^4 - 1}{t^4 - 1}E(t)$$

where E(x) = f(x) - p(x). Then, by construction, we have  $G(x_0) = G(x_2) = G(t) = 0$ . Next, using Rolle's theorem, we have must have at least two roots to G'(x). But,  $G'(x_1) = 0$  by construction and so as long as the two roots from Rolle's theorem do not coincide with  $x_1$ , G'(x) has three roots (Note it is highly unlikely that  $x_1$  will be the point given from Rolle's theorem). Then, using Rolle's theorem again implies that G''(x) also has two roots that are not equal to  $x_1$ . So, because  $G''(x_1) = 0$ , we know G''(x) also has at least three roots. Using Rolle's theorem twice more tells us that  $G^{(3)}(x)$  has two roots which implies  $G^{(4)}(x)$  has one root; call this root  $\eta_x \in [-1, 1]$ . Then, we have

$$G^{(4)} = E^{(4)}(\eta_4) - \frac{4!}{t^4 - 1}E(t)$$
$$= f^{(4)}(\eta_x) - \frac{4!}{t^4 - 1}E(t) = 0$$

which implies

$$E(t) = \frac{t^4 - 1}{4!} f^{(4)}(\eta_x).$$

Then, if we rename t to x, we have

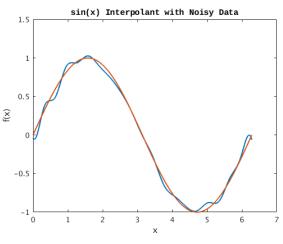
$$E(x) = f(x) - p(x) = \frac{x^4 - 1}{4!} f^{(4)}(\eta_x).$$

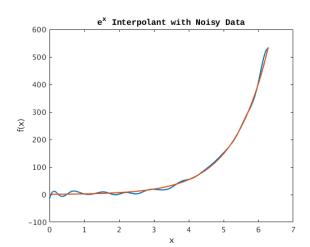
3. Suppose we have m data points  $\{(t_i, y_i)\}_{i=1}^m$ , where the t-values all occur in some interval  $[x_0, x_n]$ . We subdivide the interval  $[x_0, x_n]$  into n subintervals  $\{[x_k, x_{k+1}]_{k=0}^{n-1}\}$  of equal length h and attempt to choose a spline function s(x) with nodes at  $\{x_k\}_{k=0}^n$  in such a way so that

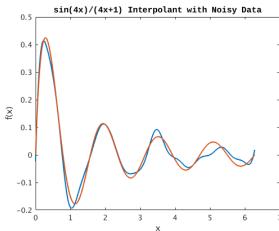
$$\sum_{i=1}^{m} |y_i - s(t_i)|^2$$

is minimized.

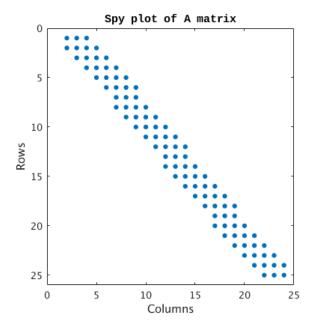
- (i) My B-Spline code is given at the end of the document
- (ii) Using my code, I was able to produce the following noisy plots:







(iii) My spy plot is given below. We can see that we have nice and relatively uniform sparse structure throughout the matrix. Each row has at most 4 nonzero entries that are all consecutive. Furthermore, each new row either shifts the 4 consecutive non entries to the right by 1 or not at all.



## Code Used

```
2 % B-Spline interpolation routine for Problem 3 of HW08
3 % Author: Caleb Jacobs
_4 % Date last modified: 20-10-2021
6 %% Clean workspace
7 clear
9 %% Settings
10 format longE
_{11} a = 0;
                   % Left side of interval
_{12} b = 2*pi;
                   % Right side of interval
                   % Number of intervals
13 n = 20;
                   % Number of data points
_{14} m = 25;
16 %% Initialize data
   = (b - a) / m;
                                     % Step size
    = linspace(a, b, n + 1);
                                     % Interval boundaries
    = linspace(a, b, m);
                                     % Nodes
21 A = constructA(t, x);
                                    % Find A matrix for computing weights
23 %% Interpololate sin(x)
_{24} f = 0(x) sin(x);
                                     % Function definition
25 bb = f(t)' + 0.05*randn(m, 1); % Data function values
                                     % Interpolation weights
_{26} c = A \ bb;
28 figure (1)
_{29} T = linspace(a, b, 1000);
_{30} plot(T, S(T, x, c), T, f(T), 'LineWidth', 1.5)
31 title('sin(x) Interpolant with Noisy Data')
32 xlabel('x')
33 ylabel('f(x)')
35 %% Interpolate exp(x)
                                     % Function definition
_{36} f = @(x) exp(x);
37 bb = f(t), + 6*randn(m, 1);
                                    % Data function values
38 c = A \setminus bb;
                                     % Interpolation weights
40 figure (2)
_{41} T = linspace(a, b, 1000);
42 plot(T, S(T, x, c), T, f(T), 'LineWidth', 1.5)
43 title ('e^x Interpolant with Noisy Data')
44 xlabel('x')
45 ylabel('f(x)')
47 %% Interpolate sin(x)/x
```

```
48 f = Q(x) \sin(4*x) ./ (4*x + 1); % Function definition
49 bb = f(t)' + 0.02*randn(m, 1);
                                    % Data function values
50 c = A \setminus bb;
                                     % Interpolation weights
52 figure (3)
53 T = linspace(a, b, 1000);
54 plot(T, S(T, x, c), T, f(T), 'LineWidth', 1.5)
55 title ('sin(4x)/(4x+1) Interpolant with Noisy Data')
56 xlabel('x')
57 ylabel('f(x)')
59 %% Plot matrix structure
60 figure (4)
61 spy (A)
62 title ('Spy plot of A matrix')
63 xlabel('Columns')
64 ylabel('Rows')
66 %% Routine definitions
67 % Basis spline
_{68} function val = B(t, x, i)
      h = x(2) - x(1);
      n = length(x);
70
      if i - 2 > 0 \&\& t < x(i - 2)
72
      elseif i - 2 > 0 && x(i - 2) \le t & t \le x(i - 1)
74
          val = (t - x(i - 2)).^3 / h^3;
      elseif i - 1 > 0 && x(i - 1) \le t & t \le x(i)
76
              = x(i - 1);
          val = 1 + 3*(t - xi) / h + 3*(t - xi).^2 / h^2 - 3*(t - xi)^3 / h^3;
78
      elseif i + 1 <= n \&\& x(i) <= t \&\& t <= x(i + 1)
               = x(i + 1);
          val = 1 + 3*(xi - t) / h + 3*(xi - t).^2 / h^2 - 3*(xi - t)^3 / h^3;
81
      elseif i + 2 <= n \&\& x(i + 1) <= t \&\& t <= x(i + 2)
82
          val = (x(i + 2) - t).^3 / h^3;
83
      else
          val = 0;
      end
87 end
89 % Get interval indices of data
  function idx = getIdx(t, x)
                                % Number of nodes
      m = length(t);
                               % Number of intervals + 1
      n = length(x);
93
      idx = ones(m, 1);
94
      for i = 1 : m
95
          for j = 2 : n
               if t(i) < x(j)
                   break
98
```

```
end
99
           end
100
           idx(i) = j - 1;
       end
103 end
104
105 % Constuct A matrix
  function A = constructA(t, x)
                                          % Number of nodes
       m = length(t);
      n = length(x);
                                          % Number of intervals + 1
108
       h = x(2) - x(1);
                                          % Data spacing
109
       idx = getIdx(t, x) + 2;
                                          % Interval indices of data
112
       x = [(x(1) - h*[2 1]) x (x(n) + h*[1 2])]; % Append extra intervals
114
       A = spalloc(m, n + 2, 4 * m); % Initialize sparse A
       for i = 1 : m
           for j = -1 : 2
117
               A(i, idx(i) + j) = B(t(i), x, idx(i) + j);
118
           end
120
       end
  end
121
122
123 % Evaluate Interpolant
  function f = S(t, x, c)
124
      m = length(t);
125
      h = x(2) - x(1);
126
       n = length(x);
127
       x = [(x(1) - h*[2 1]) x (x(n) + h*[1 2])]; % Append extra intervals
128
       n = length(x);
130
       f = zeros(m, 1);
       for j = 1 : m
           for i = 1 : n - 1
133
               f(j) = f(j) + c(i) * B(t(j), x, i);
134
135
       end
136
137 end
```