- 1. Let $A \in \mathbb{R}^{n \times n}$ be a tridiagonal matrix where the diagonal entries are given by a_j for $j = 1, \ldots, n$, the lower diagonal entries are b_j for $j = 2, \ldots, n$ and the upper diagonal entries are c_j for $j = 1, \ldots, n-1$.
 - (a) For n = 3, derive the LU factorization of the matrix A.

$$U = \begin{pmatrix} a_1 & c_1 & 0 \\ b_1 & a_2 & c_2 \\ 0 & b_2 & a_3 \end{pmatrix} \rightarrow \begin{pmatrix} a_1 & c_1 & 0 \\ 0 & a_2 - \frac{c_1 b_1}{a_1} & c_2 \\ 0 & b_2 & a_3 \end{pmatrix} \rightarrow \begin{pmatrix} a_1 & c_1 & 0 \\ 0 & a_2 - \frac{c_1 b_1}{a_1} & c_2 \\ 0 & 0 & a_3 - \frac{c_2 b_2}{a_2 - \frac{c_1 b_1}{a_1}} \end{pmatrix}$$

$$L = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 0 \\ \frac{b_1}{a_1} & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} \frac{b_1}{a_1} & 1 & 0 \\ 0 & \frac{b_2}{a_2 - \frac{c_1 b_1}{a_1}} & 1 \end{pmatrix}.$$

So, our LU factorization in n = 3 is given by

$$L = \begin{pmatrix} 1 & 0 & 0\\ \frac{b_1}{a_1} & 1 & 0\\ 0 & \frac{b_2}{a_2 - \frac{c_1 b_1}{a_1}} & 1 \end{pmatrix}$$

and

$$U = \begin{pmatrix} a_1 & c_1 & 0\\ 0 & a_2 - \frac{c_1 b_1}{a_1} & c_2\\ 0 & 0 & a_3 - \frac{c_2 b_2}{a_2 - \frac{c_1 b_1}{a_1}} \end{pmatrix}.$$

(b) What is the extension of the LU factorization for general n?

Looking at the n=3 case, we can see that the next entry in U and L can be turned into an iterative process. The iteration process is as follows.

- (1) Set U to be the zero $n \times n$ matrix and set L to be the $n \times n$ identity matrix.
- (2) Set $U_{11} = a_1$.
- (3) Set k = 1.
- (4) Set $U_{k+1,k+1} = a_k \frac{c_k b_k}{U_{k,k}}$.
- (5) Set $U_{k,k+1} = c_k$.
- (6) Set $L_{k+1,k} = \frac{b_k}{U_{k,k}}$
- (7) Increase k by 1 and then repeat at step (4) until done.
- (c) What is the operation count when applying Gaussian Elimination to a tridiagonal system without pivoting.

Looking at our operation count in part (b), we can see that step 1, 2, and 3, take 0 flops. Next, step 4 takes 3 flops. Because we are just doing Gaussian Elimination and we don't need to form LU, we can skip the rest of the steps except for the repeat step which occurs n-1 times. Thus, the total cost is given by

$$3(n-1) = 3n - 3$$
 flops.

2. Consider the linear system

$$6x + 2y + 2z = -2$$
$$2x + \frac{2}{3}y + \frac{1}{3}z = 1$$
$$x + 2y - z = 0$$

(a) Verify that (x, y, z) = (2.6, -3.8, -5) is the exact solution.

To verify the solution, let's first rewrite the LHS of the system and multiply by our vector to get

$$\begin{pmatrix} 6 & 2 & 2 \\ 2 & \frac{2}{3} & \frac{1}{3} \\ 1 & 2 & -1 \end{pmatrix} \begin{pmatrix} 2.6 \\ -3.8 \\ -5 \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix}$$

which shows the exact solution is given by (x, y, z) = (2.6, -3.8, -5).

(b) Let's create our augmented matrix and begin Gaussian elimination

$$\begin{pmatrix} 6 & 2 & 2 & | & -2 \\ 2 & \frac{2}{3} & \frac{1}{3} & | & 1 \\ 1 & 2 & -1 & | & 0 \end{pmatrix} \sim \begin{pmatrix} 1 & 0.3333 & 0.3333 & | & -0.3333 \\ 2 & 0.6667 & 0.3333 & | & 1 \\ 1 & 2 & -1 & | & 0 \end{pmatrix}$$

$$\sim \begin{pmatrix} 1 & 0.3333 & 0.3333 & | & -2 \\ 0 & 0.0001 & -0.3333 & | & 1.666 \\ 0 & 1.666 & -1.333 & | & 0.3333 \end{pmatrix}$$

$$\sim \begin{pmatrix} 1 & 0.3333 & 0.3333 & | & -2 \\ 0 & 1 & -3333 & | & 16660 \\ 0 & 1.666 & -1.333 & | & 16660 \\ 0 & 0 & 5551 & | & -27740 \end{pmatrix}$$

$$\sim \begin{pmatrix} 1 & 0 & 1111 & | & -5554 \\ 0 & 1 & -3333 & | & 16660 \\ 0 & 0 & 5551 & | & -27740 \end{pmatrix}$$

$$\sim \begin{pmatrix} 1 & 0 & 1111 & | & -5554 \\ 0 & 1 & -3333 & | & 16660 \\ 0 & 0 & 1 & | & -4.997 \end{pmatrix}$$

$$\sim \begin{pmatrix} 1 & 0 & 0 & | & -3 \\ 0 & 1 & 0 & | & 10 \\ 0 & 0 & 1 & | & -4.997 \end{pmatrix}.$$

So, our solution in 4 digit arithmetic without pivoting is given by (x, y, z) = (-3, 10, -4.997) which has an absolute error of 14.893

(c) Repeat part (b) with partial pivoting.

$$\begin{pmatrix} 6 & 2 & 2 & | & -2 \\ 2 & \frac{2}{3} & \frac{1}{3} & | & 1 \\ 1 & 2 & -1 & | & 0 \end{pmatrix} \sim \begin{pmatrix} 6 & 2 & 2 & | & -2 \\ 2 & 0.6667 & 0.3333 & | & 1 \\ 1 & 2 & -1 & | & 0 \end{pmatrix}$$

$$\sim \begin{pmatrix} 6 & 2 & 2 & | & -2 \\ 0 & 0.0001 & 0.3333 & | & 1 \\ 0 & 1.666 & -1.333 & | & 0.3333 \end{pmatrix}$$

$$\sim \begin{pmatrix} 6 & 2 & 2 & | & -2 \\ 0 & 1.666 & -1.333 & | & 0.3333 \\ 0 & 0.0001 & 0.3333 & | & 1 \end{pmatrix}$$

$$\sim \begin{pmatrix} 6 & 2 & 2 & | & -2 \\ 0 & 1.666 & -1.333 & | & 0.3333 \\ 0 & 0 & 0.3333 & | & 1 \end{pmatrix}$$

which implies z = 3.000, y = 2.6, and x = -2.644 which has an absolute error of 11.5091.

- (d) Gaussian elimination with partial pivoting was slightly more accurate in this case and kept us from losing so many significant digits by reducing divisions by relatively small numbers.
- 3. Consider the system Ax = b where

$$A = \begin{pmatrix} 4 & -1 & 0 & -1 & 0 & 0 \\ -1 & 4 & -1 & 0 & -1 & 0 \\ 0 & -1 & 4 & -1 & 0 & -1 \\ -1 & 0 & -1 & 4 & -1 & 0 \\ 0 & -1 & 0 & -1 & 4 & -1 \\ 0 & 0 & -1 & 0 & -1 & 4 \end{pmatrix} \quad b = \begin{pmatrix} 2 \\ 1 \\ 2 \\ 2 \\ 1 \\ 2 \end{pmatrix}.$$