

The video I created is a bit on the longer side, however I must say that it is worth finishing as I had an odd result near the end. I did more attempts later with prewritten prompts however I was never able to get a conversation as good as what I have recorded and edited for you in this submission. I sped up portions of the video to get it close to the time max due to my writing out many of the prompts during the video. I must say that this Davinci 3 ChatGPT was HIGHLY difficult and annoying to create a good story with. It cannot remember information from previous prompts which made it very difficult thus I have much context in each question to lead it to interesting conclusions where it fills out a good portion of the story. A better version of chatgpt would provide more of an interesting discussion on its usefulness as this version was often pretty useless. It did try to describe a proof reasonably well a couple of times. It also had some interesting approaches to helping develop my character however it often would completely ignore context queues that I gave it which made it extremely difficult to make a good story as perfect as I'd like with all of the restarts I had to do.

I do think the implementation could be very interesting. I am considering going back to do the react tutorial to get experience with react and it would help me gain a better understanding of what is going on behind the scenes.

Near the end of the story chatgpt starts to have some issues and I end it a little early due to the issues I encountered however I thought it was very interesting and wanted to share it with you.

Chatgpt when it works as expected can be very useful for learning various tools in programming and theoretical education subjects like graph theory in Algorithms or proofs among other things. While I would not recommend this version, I would recommend AI be used in learning with limitations. It has been an interesting journey through my classes trying to figure out what is or isn't okay when using AI but it has been a good experience and I have also learned a lot.