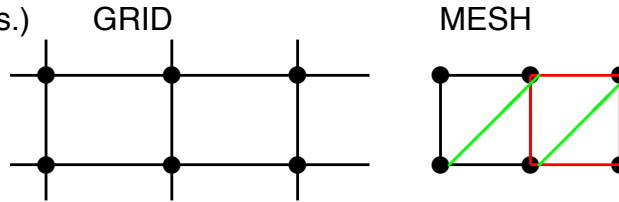
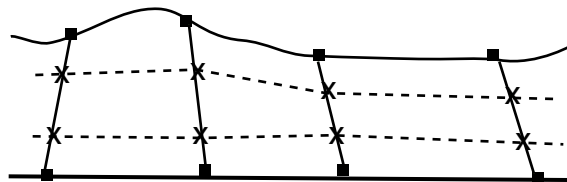


Algebraic grid generation

- A. A simple, algebraic grid. Grid is a set of points connected by lines (Mesh is the set of points joined into cells.)



General idea: mesh surface, propagate into interior -- sometimes by solving elliptic boundary value problem for $x(i,j)$.



Choose points on wall, connect them, place tic marks along connecting line = grid; i.e., define surfaces by $(x_{in}(i), y_{in}(i))$

Specify x, y inner and outer then: $x(s) = x_{in} + (x_{out} - x_{in}) s$ ($0 \leq s \leq 1$)

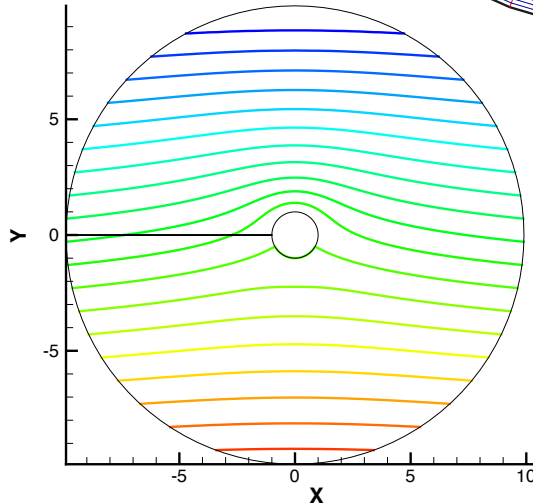
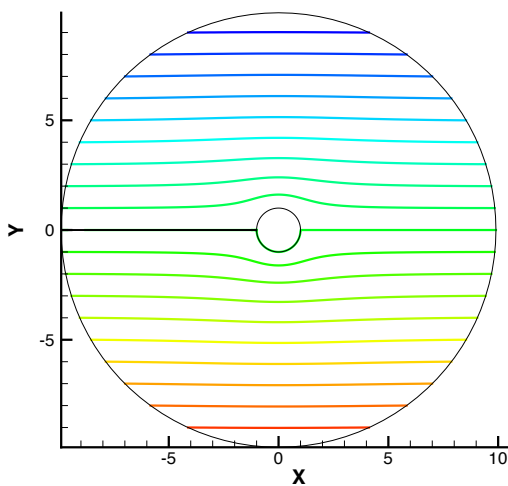
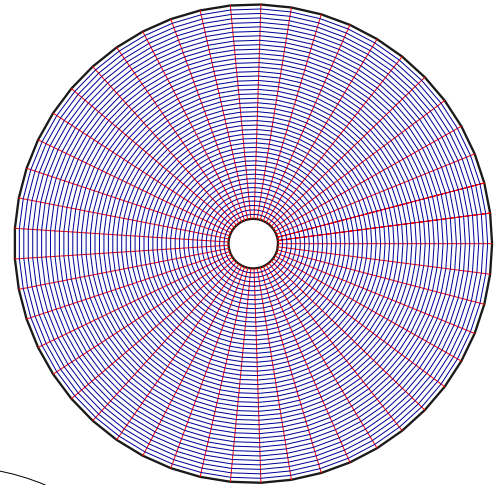
```
DO i=1,I
  DO j=1,J
    x(i,j) = xin(i) + (xout(i)-xin(i))*(j-1)/(J-1)
    y(i,j) = yin(i) + (yout(i)-yin(i))*(j-1)/(J-1)
  ENDDO
ENDDO
```

This is the *two-surface* method. Could add a line inside the domain and make it 3 surface.

O-grid for cylinder by same method:

```
DO it = 1,NTH ! grid walls
  th = 2π (it-1)/float(NTH-1) !1=NTH
  xo = 10 cos(th)
  yo = 10 sin(th)
  xi = cos(th)
  yi = sin(th)
```

```
DO ir=1,NR ! grid interior
  xx(it,ir)=xi+(xo-xi)*(ir-1)/(NR-1)
  yy(it,ir)=yi+(yo-yi)*(ir-1)/(NR-1)
ENDDO
ENDDO
```



B. **Grid stretching**: change to $(0 < S < 1)$: either $S(j)$ is non-linear or $\Delta S(j)$ is specified.

```
DO i=1,I
  DO j=1,J
    x(i,j) = xin(i) + (xout(i)-xin(i))*S(j)
    y(i,j) = yin(i) + (yout(i)-yin(i))*S(j)
  ENDDO
ENDDO
```

where $0 \leq S(j) \leq 1$ is non-uniformly spaced.

1. ΔS method: Compound interest grid:

$S(j+1) = S(j) + r^j \Delta S_1$, $j > 1$ with $S(1)=0$
 r is expansion ratio of grid spacing.

$r = 1.05$, $J = 100$ gives $\Delta S_1 = 4 \cdot 10^{-4}$

$r = .95$, $J = 100$ gives $\Delta S_1 = 0.05$

$$\sum_1^{J-1} S(j+1) = \sum_1^{J-1} S(j) + \sum_1^{J-1} r^j \Delta S_1$$

$$S(J) = S(1) + \Delta S_1 \sum_1^{J-1} r^j = \Delta S_1 \frac{r^J - 1}{r - 1} = 1$$

$$\Delta S_1 = \frac{r - 1}{r^J - 1}$$

2. Stretching formula example (Fletcher's book).

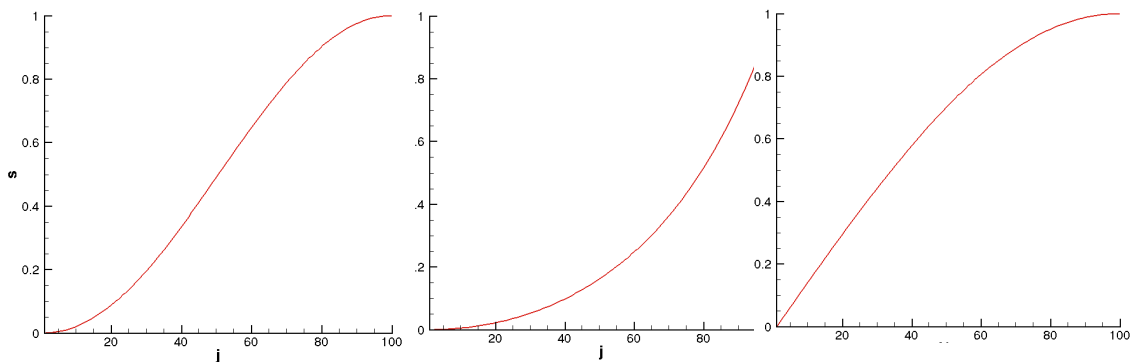
Let $r_j = j-1/J-1$

$$S(j) = P r_j + (1-P) \left\{ 1 - \tanh[Q(1-r_j)] / \tanh Q \right\}$$

E.g.: $P=0.1$; $Q=2.0$

```
DO i=1,I
  DO j=1,J
    r = float(j-1)/float(J-1)
    S(j) = r*P+(1-P)*(1.-tanh(Q*(1-r)))/tanh(Q))
    x(i,j) = xin(i) + (xout(i)-xin(i))*S(j)
    y(i,j) = yin(i) + (yout(i)-yin(i))*S(j)
  ENDDO
ENDDO
```

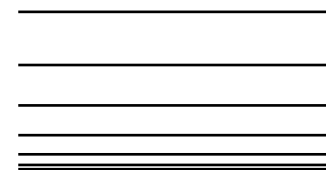
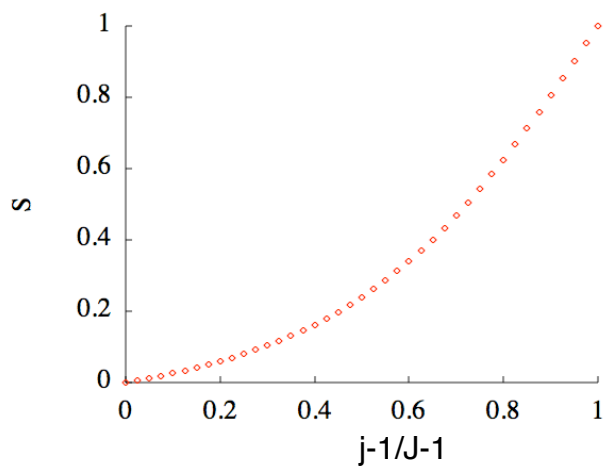
General idea:



Stretch at both ends

Stretch at lower wall

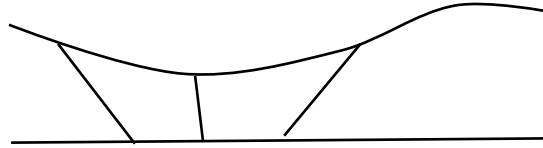
or upper wall



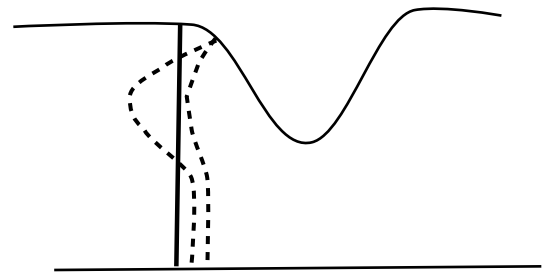
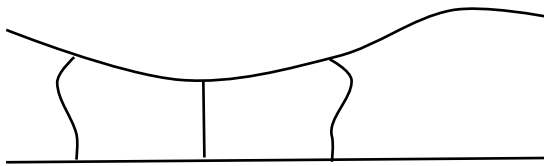
grid lines

C. Orthogonality at walls

1. Simply connecting lines between wall points may produce a very skewed grid



Make normal to walls



Why orthogonal? Heat flux, tri-diagonal implicit matrix

2. Interpolate grid line based on value and derivative at ends, i.e., $X(1)$, $dX(1)/dn$

Value only: $(x,y) = \mathbf{X} = \mathbf{a} + \mathbf{b} s$, $0 < s < 1$ is straight line between walls: $\mathbf{a} = \mathbf{X}_{in}$,
 $\mathbf{b} = \mathbf{X}_{out} - \mathbf{X}_{in}$

If slope is specified at both walls, need two more parameters

$$\mathbf{X} = \mathbf{a} + \mathbf{b} s + \mathbf{c} s^2 + \mathbf{d} s^3$$

3. Hermite interpolation

Value and derivative

Given wall shape, can find tangent, then normal
 $\mathbf{t}_{in} = (dx_{in}, dy_{in}) / dl_{in}$ $dl^2 = dx^2 + dy^2$ unit tangent.

$$(\mathbf{n}_x, \mathbf{n}_y)_{in} = \pm (-dy_{in}, dx_{in}) / dl_{in} \quad \text{unit normal} \quad (\mathbf{t}_1 \times \mathbf{t}_2; \text{ in 2-D } \mathbf{t}_2 = \hat{\mathbf{z}})$$

$$\text{Numerically } dx_{\text{surface}}(i) = (x_{\text{surface}}(i+1) - x_{\text{surface}}(i-1)) / 2 = \delta x / \delta \xi$$

Grid line \parallel to normal: $(dx/ds, dy/ds)_{in} = P \mathbf{n}_{in}$ where P is a constant

Similarly $(dx, dy)_{out} = Q \mathbf{n}_{out}$ where Q is a constant. These plus specified endpoints $(x, y)_{in}$, $(x, y)_{out}$ provide 4 conditions in x and y . Choose P, Q small enough to avoid crossing, but ~ 1 .

Cubic polynomial for x and y coordinates

$$x = a + b s + c s^2 + d s^3 \quad 0 < s < 1$$

$$y = e + f s + g s^2 + h s^3$$

4. Hermite interpretation (recall Lagrange)

$$H(s) = a + b s + c s^2 + d s^3$$

	H1	H2	H3	H4
H(0)	1	0	0	0
H'(0)	0	0	1	0
H(1)	0	1	0	0
H'(1)	0	0	0	1

$$H1 = a + b s + c s^2 + d s^3$$

At $s=0$ $a=1$, $b=0$ obvious. At $s=1$ $1+c+d=0$, $2c+3d=0$; $c=-3d/2$, $d=2$

$H2$: $a=b=0$, $c+d=1$, $2c+3d=0$; $c=-3d/2$, $d=-2$

etc.

$$H1(s) = 1 - 3s^2 + 2s^3$$

$$H2(s) = 3s^2 - 2s^3$$

$$H3(s) = s - 2s^2 + s^3$$

$$H4(s) = -s^2 + s^3$$

Used as

$$x(s) = x_{in} H1 + x_{out} H2 + P n_{x in} H3 + Q n_{x out} H4$$

$$y(s) = y_{in} H1 + y_{out} H2 + P n_{y in} H3 + Q n_{y out} H4$$

Grid

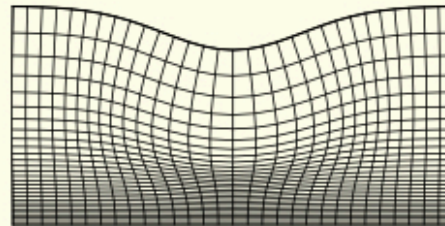
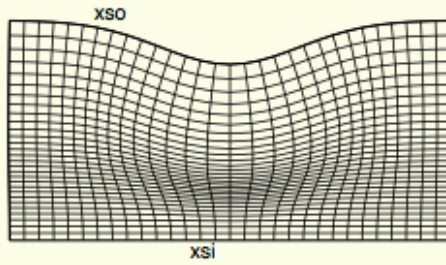
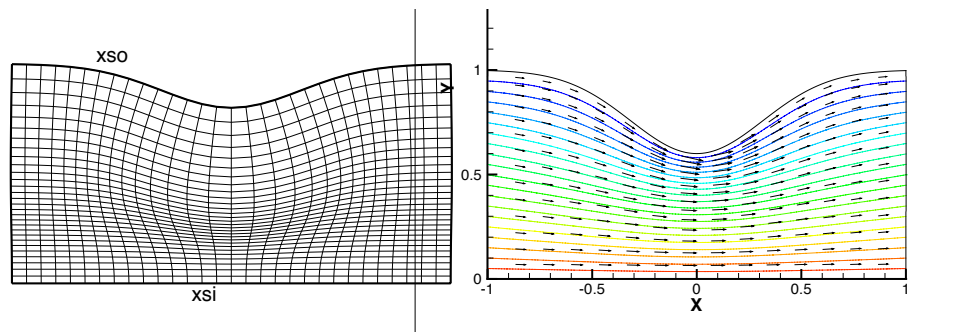
DO i ; DO j $s_j = f(j)$, e.g. $(j-1)/(J-1)$

$$x(i,j) = x_{in}(i) H1(s_j) + x_{out}(i) H2(s_j) + P n_{x in}(i) H3(s_j) + Q n_{x out}(s) H4(s_j)$$

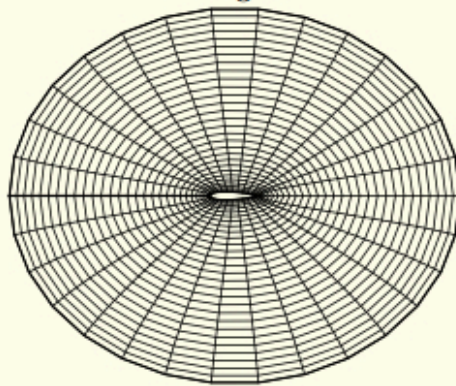
$$y(i,j) = y_{in}(i) H1(s_j) + y_{out}(i) H2(s_j) + P n_{y in}(i) H3(s_j) + Q n_{y out}(s) H4(s_j)$$

ENDDO

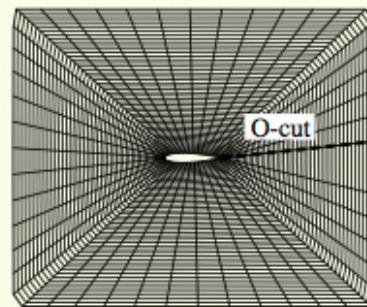
Two-surface method → *Multi-surface method*



H-grid

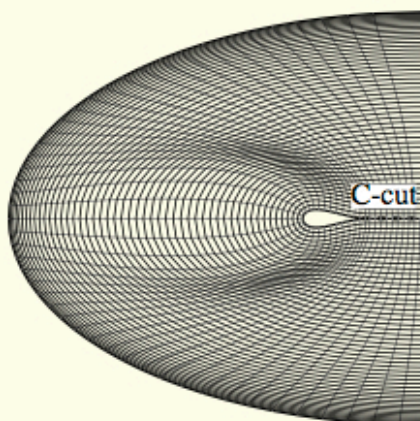


H-grid, with stretching



O-grid (periodic)

O grid in rectangular domain



C-grid

Pseudo Code

! Prescribe or read in the shape of the inner and outer surfaces for $i=1,NX$

```
geometry: SELECT CASE(geom)
case(1)          ! O-grid
  kperiodic = .true.
  xi,yi = ellipse for example
  xo,yo = circle for example
case(2)          ! H-grid
  -1 < xi < 1, yi = 0 is lower wall
  -1 < xo < 1, yo = H(xo) is duct shape
case(3)          ! C-grid
  xso , yo is half ellipse
  xsi , yi is airfoil plus C-cut
END SELECT geometry
```

!---- Two Surface Method Pseudo code ----

! Arrays (xo,yo) and (xi,yi) define outer and inner walls

! **NB**: Assumes that normal direction is $(-dy,dx)$:

! if grid goes into wall, reverse sign on r.h.s.

!----

xloop: DO i = 1,NX

! ----

! Evaluate unit normal at inner and outer walls

! ----

(xni,yni) = $(-dyi,dxi)/\sqrt{dxi^2+d yi^2}$ = normal to inner wall

(xno,yno) = $(-dyo,dxo)/\sqrt{dxo^2+d yo^2}$ = normal to outer wall

E.G. : $dxi(i) = [xi(i+1)-xi(i-1)]/2$ etc for yi and xo, xo ; IF(i=1,NX) use periodicity (O-grid) or 1-sided formula

!----

! Hermite interpolation: define cubic polynomials $H_i(s)$ such that

!----

Pp = 1.0 ! adjustable parameter for inner wall

Qq = 2.0 ! parameter for outer wall

yloop: DO j=1,NY

s = float(j-1)/float(NY-1) ! recall stretching $s = r*P+(1.-P)*(1.-\tanh(Q*(1.-r))/\tanh(Q))$

H1 = $1-3s^2+2s^3$

H2 = $3s^2-2s^3$

H3 = (s^3-2s^2+s)

H4 = (s^3-s^2)

xx(i,j) = $xi*H1+xo*H2+Pp*xni*H3+Qq*xno*H4$! x-coordinates of grid

yy(i,j) = $yi*H1+yo*H2+Pp*yi*H3+Qq*yi*H4$! y-coordinates of grid

ENDDO yloop

ENDDO xloop