

COURSE SYLLABUS

AerE/ME 546 Computational Methods for Fluid Dynamics

Professor: Paul Durbin, Room 2237 Howe Hall, 294-7234, durbin@iastate.edu

Office Hours: 1:00-3:00 MW

Class Hours: 2:10 ~ 3:25 pm, TuTh

Classroom: Room 1226 Howe Hall

Textbook: Pletcher, R.H., Tannehill, J.C. and Anderson, D.A. Computational Fluid Mechanics and Heat Transfer, 3rd Edition, Taylor & Francis Book Company, Washington, DC, 2013.

Course Grade:	Mid-Term Exam ~15%
	Final Exam ~35%
	Homework ~50%

Students may consult with each other on homework, but **each student must hand in a complete, independent assignment**. It will include a listing of (relevant parts of) computer programs. This is an important part of the course and the student is encouraged to spend time debugging codes until they work. *Late homework will not be accepted.*

The physical motivation behind governing equations will be discussed for students with various backgrounds.

Homework assignments will be posted on **BlackBoard**.

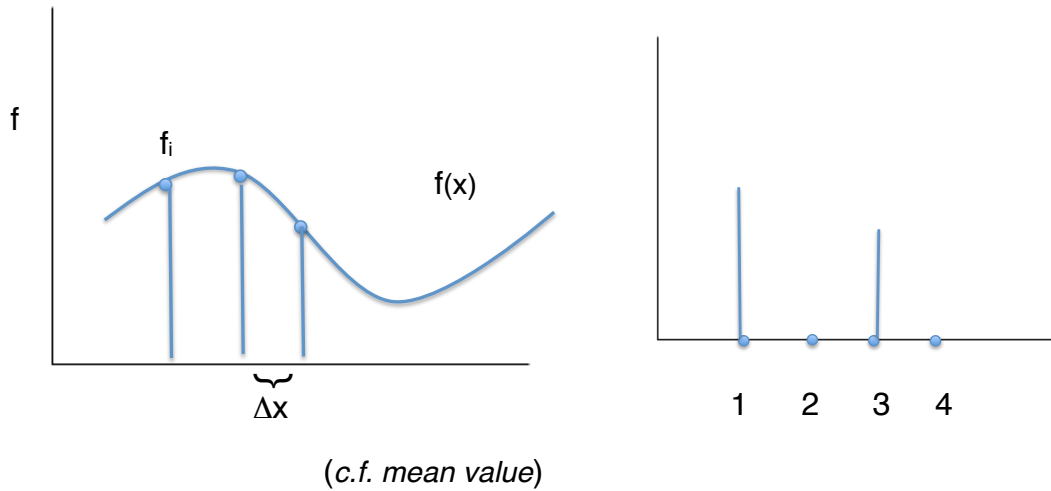
Scope: approximately part 1: chapters 1-4.

Numerical methods for p.d.e.'s (start with o.d.e.'s, but they are used in NS solvers). Not CFD, per se: that will be cited descriptively at times; but could be geophys, electromag., solid mech. (but not finite element -- finite diff & finite vol.)

Lecture Topics

- Introduction to discrete analysis
 - Introduction to Ordinary Differential Equations
 - Classification
 - Initial Value Problems
 - Boundary Value Problems
 - Numerical methods for ODE's
 - Euler, Runge-Kutta, Adams-Bashforth
 - Introduction to Partial Differential Equations
 - Classification and Mathematical Properties
 - Qualitative properties
 - Model Equations
 - Parabolic equations
 - Heat conduction, 1 and 2-D
 - Temporal discretization
 - Factorization and integration methods
 - Elliptic equations
 - Irrotational flow
 - Iteration methods, acceleration of convergence
 - Curvilinear geometry
 - Hyperbolic equations
 - Linear and nonlinear waves
 - Explicit methods
 - Upwinding, shock capturing
 - Grid generation
 - Computational and physical space
 - Algebraic methods
 - Change of coordinates
 - Other Considerations (within previous topics)
 - Stability, and Convergence
 - Numerical errors; Order of accuracy
 - Computational complexity
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A. Discretization. Calculus in reverse: p.d.e. \rightarrow discrete
 $f(x) \rightarrow$ in computer $f(x(i))=f_i$ Store f_i (& x_i) at $f(i)$



or

$$\frac{df}{dx} \approx \left. \frac{\delta f}{\delta x} \right|_2 = \frac{f_3 - f_1}{x_3 - x_1}$$

$$\frac{f_2 - f_1}{x_2 - x_1}$$

Discrete formula is not unique, for finite Δx . Order of accuracy; stability; dispersive/dissipative; conservation/convection form; we will see.

B. Interpolation or reconstruction

given $f_i \leftrightarrow f(x)$

1) Polynomial interpolation

$f = a + bx + O(x^2)$ need two data points

aside on order of accuracy, NB $x/L \ll 1$

$$f_1 = a + b x_1$$

$$f_2 = a + b x_2$$

$$b = (f_2 - f_1) / (x_2 - x_1) \quad \Leftarrow \text{finite difference for } \delta f / \delta x$$

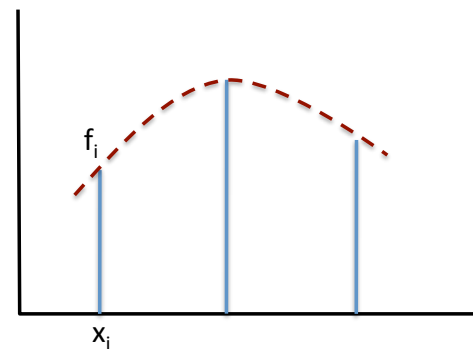
$f = a + bx + c x^2 + O(x^3)$ need 3 points

$$f_0 = a$$

$$f_1 = a + b \Delta x + c \Delta x^2$$

$$f_2 = a + 2b \Delta x + 4c \Delta x^2$$

$$b = (4f_1 - f_2 - 3f_0) / 2\Delta x \quad \Leftarrow \text{one-sided formula for } \delta f / \delta x \text{ at } x=0$$



2) Lagrange interpolation

Get polynomial w/o solving equations

Define interpolation polynomials

$$L_1 = 1 \text{ @ } 1$$

$$L_1 = 0 \text{ @ } 2, 3$$

$$L_1 = \frac{(x_2 - x)(x_3 - x)}{(x_2 - x_1)(x_3 - x_1)}$$

Similarly for L_2 and L_3 . Evaluate in subroutine, then

$$f(x) = f_1 L_1 + f_2 L_2 + f_3 L_3$$

$$f(x) = \sum f_n L_n \quad \text{order} = N-1$$

Linear case

$$L_1 = \frac{(x_2 - x)}{(x_2 - x_1)}; \quad L_2 = \frac{(x - x_1)}{(x_2 - x_1)}$$

$$f = f_1 L_1 + f_2 L_2 = \frac{(x_2 - x)}{(x_2 - x_1)} f_1 + \frac{(x - x_1)}{(x_2 - x_1)} f_2$$

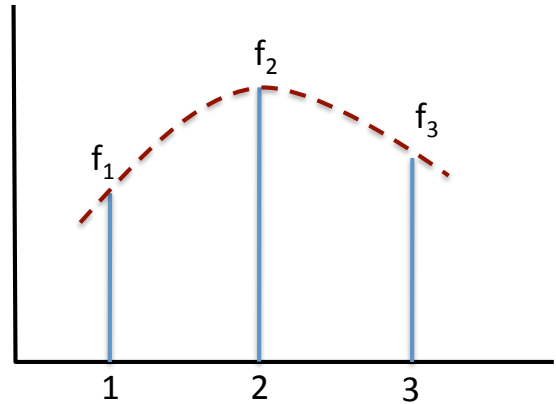
$$= \underbrace{\frac{f_2 - f_1}{\Delta x}}_{\delta f / \delta x} x + \frac{f_1 x_2 - f_2 x_1}{\Delta x}$$

Similarly $\int_{x_1}^{x_2} f dx = \int_{x_1}^{x_2} f_1 L_1 + f_2 L_2 dx = \frac{f_1 + f_2}{2} \Delta x$; Trapezoidal rule

(Bi-linear reconstruction in 2-D $f = a + bx + cy + dxy$ $\begin{pmatrix} \bullet & \bullet \\ \bullet & \bullet \\ \circ & \circ \end{pmatrix}$)

3) Other interpolation methods (not covered)

Fourier series/Tchebychev, rational polynomials (Pade), least squares...



C. Taylor series

1. Order of accuracy e.g. if error goes to zero like Δx^3 method is second order accurate.

Consistency: error $\rightarrow 0$ as $\Delta x \rightarrow 0$ ($\Delta x/L \rightarrow 0$; discuss)

But, how fast? Answer, like Δx^n so method is accurate to $n-1$.

2. Taylor series with remainder:

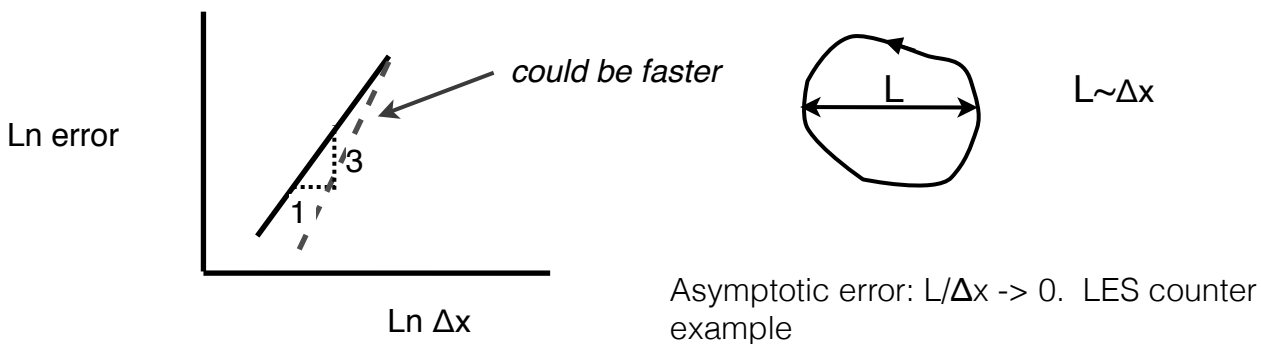
$$f(x) = f(0) + xf'(0) + \frac{1}{2}x^2 f''(0) + \frac{1}{3!}x^3 f'''(sx), \quad 0 \leq s \leq 1$$

$\|f'''\|$ bounded

written as

$$f(\Delta x) = f(0) + \Delta x f'(0) + \frac{1}{2}\Delta x^2 f''(0) + O(\Delta x^3)$$

called second order accurate; means error goes to zero at least as Δx^3 : asymptotic error



3. Discrete derivatives via Taylor series

$$f_1 = f_0 + f'_0 \Delta x + \frac{1}{2}f''_0 \Delta x^2 + O(\Delta x)^3$$

$$f_{-1} = f_0 - f'_0 \Delta x + \frac{1}{2}f''_0 \Delta x^2 + O(\Delta x)^3$$

Add:

$$f_1 + f_{-1} - 2f_0 = 0 + f''_0 \Delta x^2 + O(\Delta x^3)$$

$$\frac{\delta^2 f_0}{\delta x^2} = \frac{f_1 - 2f_0 + f_{-1}}{\Delta x^2}$$

Second order accurate because f is. (Can be a point of confusion)

Subtract $\delta f_0 / \delta x = (f_1 - f_{-1}) / 2\Delta x$