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2. Matrix approach to B.V.P.: Implicit methods

How does this become a linear algebra (matrix · vector = vector) problem? Consider $d_x^2T-T=0$, $T(0)=T_0$, $T(1)=T_1$.



- a. Set up grid -- here, constant Δx .
- b. Store solution in array [T(1), T(2), T(3)...] = T(I).
- c. Linear algebra (**A · T=B**). Setting up the **A** matrix:

Say $d_x^2T - T = 0$ with $T(0) = T_0$; $T(1) = T_1$. Recall second order central

$$\frac{\delta^2 T_i}{\delta x^2} = \frac{T_{i+1} - 2T_i + T_{i-1}}{\Delta x^2}$$

$$(T(i),i=1...I)$$
 i.e. $T(i) = T$

As a vector product: column solution vector

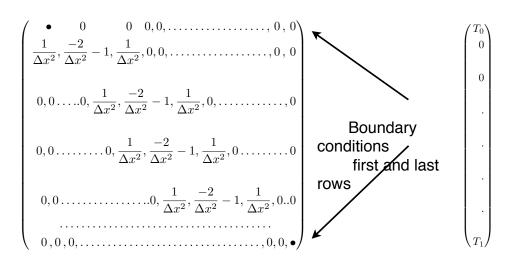
$$\frac{\delta^2 T_i}{\delta x^2} = \left(\underbrace{0,0,\ldots,0}_{i-2},\frac{1}{\Delta x^2},\frac{-2}{\Delta x^2},\frac{1}{\Delta x^2},\underbrace{0,\ldots,0}_{I-i-1}\right) \cdot \boldsymbol{T}$$

Stack this for all i=2,I-1. B.c.s on first and last row (add -1 to diag for diff eq.)

d. Solve simultaneous equations for T(i) including boundary conditions

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Store only the 3 diagonal elements, not the whole matrix



 $A_{i,i-1}=1/\Delta x^2$, $A_{i,i=-2/\Delta x^2-1}$, $A_{i,i+1}=1/\Delta x^2$; all other $A_{i,j}$'s are 0: matrix of size A(N,3) Note first and last row have only two elements inside tridiag-structure. (Another element could be handled by modifying Gauss elimination.)

Matrix for $d^2xT-T=0$

What goes into the B.C. rows?

If $T(1) = T_0$ then first row is

$$(1,0,0...0)$$
 or $A(1,2)=1$, $A(1,3)=0$

because $(1,0,0...0) \cdot (T(1),T(2),...)=T(1)$ so

$$B(1)=T_0$$

Or, if heat flux is given, using one-sided, first order difference

If $\delta T/\delta x(1) = Q$ then first row is

$$(-1/\Delta x, 1/\Delta x, 0...0)$$
 or $A(1,2)=-1/\Delta x, A(1,3)=1/\Delta x$ and

$$B(1)=Q$$

because $(-1/\Delta x, 1/\Delta x, 0...0) \cdot (T(1), T(2), ...) = (T(2) - T(1))/\Delta x$

Similarly for last row A(I,2)=1, A(I,3)=0, B(I)= T_1

Formally $\mathbf{A} \cdot \mathbf{T} = \mathbf{B}$ is solved: $\mathbf{T} = \mathbf{A}^{-1} \cdot \mathbf{B}$.

However, almost never invert a matrix explicitly. Will review Gauss elimination

- 3. Gauss elimination; Thomas algorithm for tri-diagonal matrices
 - a. Reminder on linear algebra. System of equations $\mathbf{A} \cdot \mathbf{x} = \mathbf{b}$ <- includes b.c. E.g.

$$m{A} = egin{pmatrix} a_{11} & a_{12} \ a_{21} & a_{22} \end{pmatrix} \quad m{x} = egin{pmatrix} x_1 \ x_2 \end{pmatrix} \quad m{b} = egin{pmatrix} b_1 \ b_2 \end{pmatrix}$$

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} a_{11}x_1 + a_{12}x_2 \\ a_{21}x_1 + a_{22}x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

Formal solution $\mathbf{x} = \mathbf{A}^{-1} \cdot \mathbf{b}$. In CFD **A** might be $10^6 \times 10^6 = \#$ grid points. \mathbf{A}^{-1} very expensive to compute; rarely done. But, don't have to find A-1, just solve equations.

Will see: for large systems even this is done approximately. Gauss elimination is an exact method.

b. Reminder on Gauss elimination

e.g.
$$x_1 + x_2 + x_3 = 0$$

$$2x_1 + 4x_2 + 3x_3 = 1$$

$$2x_1 + 2x_2 + x_3 = 2$$

$$\begin{pmatrix} 1 & 1 & 1 \\ 2 & 4 & 3 \\ 2 & 2 & 1 \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 1 \\ 2 & 4 & 3 \\ 2 & 2 & 1 \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$$

Convert to lower triangular form

$$\begin{pmatrix} 1 & 1 & 1 \\ 2 & 4 & 3 \\ 2 & 2 & 1 \end{pmatrix} \qquad \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 \\ 4 & 2 & 0 \\ 2 & 2 & 1 \end{pmatrix} \qquad \begin{pmatrix} 2 \\ 5 \\ 2 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 0 & 0 \\ 4 & 2 & 0 \\ 2 & 2 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 \\ 5 \\ 2 \end{pmatrix}$$

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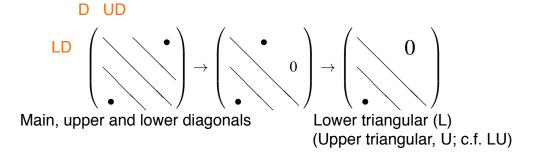
Back substitute

$$2x_1 = 1$$
 $\rightarrow x_1 = 1/2$
 $4x_1 + 2x_2 = 5$ $\rightarrow x_2 = 3/2$
 $2x_1 + 2x_2 + x_3 = 2$ $\rightarrow x_3 = -2$

Schematic of elimination step

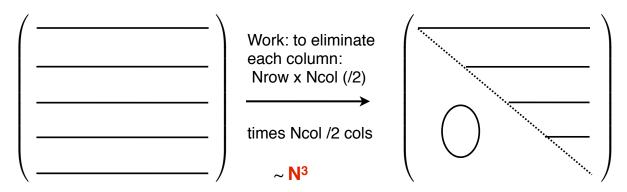
$$\begin{pmatrix} \bullet & \bullet & \bullet \\ \bullet & \bullet & \bullet \end{pmatrix} \rightarrow \begin{pmatrix} \bullet & \bullet & 0 \\ \bullet & \bullet & 0 \\ \bullet & \bullet & \bullet \end{pmatrix} \rightarrow \begin{pmatrix} \bullet & 0 & 0 \\ \bullet & \bullet & 0 \\ \bullet & \bullet & \bullet \end{pmatrix}$$

Or, sometimes think of it like this:



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c. Schematic of complexity (explain representation)



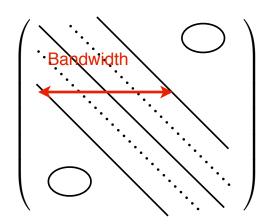
N³ operations means 3 nested loops from 1 to N; i.e.,

DO nrow=1,N ! Use the elements of current row DO i=nrow,N rows ! To eliminate whole column DO j=nrow,N cols operate on A(i,j)

N x N/2 x N/2 \sim N³ Hence work increases as size of matrix cubed: *computational complexity* in CFD, N may be \sim 10⁶ So work \sim 10¹⁸ ops

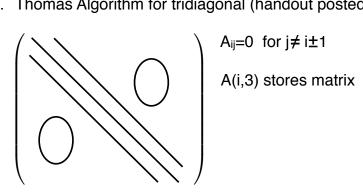
d. Simplifications: special form of matrix

Sparse - mostly 0's $\rm < N^3$ Banded - 0's outside diagonal band $\rm N \ x \ BW^2$ Tridiagonal $\rm N \ (BW=3)$



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a. Thomas Algorithm for tridiagonal (handout posted on BlackBoard)



Solve

$$\begin{pmatrix} A_{12} & A_{13} & 0 & 0 & 0 & \dots \\ A_{21} & A_{22} & A_{23} & 0 & 0 & \dots \\ 0 & A_{31} & A_{32} & A_{33} & 0 & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ 0 & 0 & 0 & A_{N-1,1} & A_{N-1,2} & A_{N-1,3} \\ 0 & 0 & 0 & 0 & A_{N,1} & A_{N,2} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ \dots \\ x_N \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \\ \dots \\ b_N \end{pmatrix}$$

by eliminating upper diagonal and back substituting.

```
!***********
SUBROUTINE TDAG(a,b,N)
!***********
  REAL :: A(N,3),b(N),x(n)
1----
! eliminate A(*,3)
1----
DO i=N-1,1,-1
   fac = A(i,3)/A(i+1,2)
   A(i,2) = A(i,2)-fac*A(i+1,1)
   b(i) = b(i)-fac*b(i+1)
ENDDO
! Now A is lower triangular. Back substitution
!----
 x(1) = b(1)/A(1,2)
DO j=2,N
   x(j) = (b(j)-A(j,1)*x(j-1))/A(j,2)
ENDDO
RETURN
END
```