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## 1.7.4 B-splines

We describe a system of B-splines (B stands for basis) from which other splines can be obtained.

We first start with B-splines of degree 0, i.e., piecewise constant splines defined as

$$B_i^0(x) = \begin{cases} 1 & x_i \le x < x_{i+1} \\ 0 & otherwise \end{cases}, i \in \mathbf{Z}$$
 (1.1.90)

Properties of  $B_i^0(x)$ :

- 1.  $B_i^0(x) \geq 0$ , for all x and i
- 2.  $\sum_{i=-\infty}^{\infty} B_i^0(x) = 1$ , for all x
- 3. The support of  $B_i^0(x)$  is  $[x_i, x_{i+1})$
- 4.  $B_i^0(x) \in C^{-1}$ .

We show property (2) by noting that for arbitrary x there exists m such that  $x \in [x_m, x_{m+1})$  then write

$$\sum_{i=-\infty}^{\infty} B_i^0(x) = B_m^0(x) = 1.$$

Use the recurrence formula to generate the next basis functions

$$B_i^k(x) = \frac{x - x_i}{x_{i+k} - x_i} B_i^{k-1}(x) + \frac{x_{i+k+1} - x}{x_{i+k+1} - x_{i+1}} B_{i+1}^{k-1}(x), \quad \text{for } k > 0. \quad (1.1.91)$$

Properties of  $B_i^1$ :

- 1.  $B_i^1(x)$  are the classical piecewise linear hat functions equal to 1 at  $x_{i+1}$  and zero all other nodes.
- 2.  $B_i^1(x) \in C^0$
- 3.  $\sum_{i=-\infty}^{\infty} B_i^1(x) = 1 \text{ for all } x$

- 4. The support of  $B_i^1(x)$  is  $(x_i, x_{i+2})$
- 5.  $B_i^1(x) \geq 0$  for all x and i

In general for arbitrary k one can show that:

- 1.  $B_i^k(x)$  are piecewise polynomials of degree k
- 2.  $B_i^k(x) \in C^{k-1}$
- 3.  $\sum_{i=-\infty}^{\infty} B_i^k(x) = 1 \text{ for all } x$
- 4. The support of  $B_i^k(x)$  is  $(x_i, x_{i+k+1})$
- 5.  $B_i^k(x) \ge 0$  for all x and i
- 6.  $B_i^k(x)$ ,  $-\infty < i < \infty$  are linearly independent, i.e., they form a basis.

See Figure 1.7.4 for plots of the first four b-splines.

Interpolation using B-splines:

(i) For k = 0, we construct a piecewise constant spline interpolation by writing

$$f(x) \approx P_0(x) = \sum_{i=-\infty}^{\infty} c_i B_i^0(x)$$
 (1.1.92)

Using the properties of  $B_i^0(x)$  we show that  $c_i = f(x_i)$ .

(ii) For k = 1, we construct a piecewise linear spline interpolation by writing

$$f(x) \approx P_1(x) = \sum_{i=-\infty}^{\infty} c_i B_i^1(x)$$
 (1.1.93)

Again using  $B_i^1(x_{j+1}) = \delta_{ij}$  we show that  $c_i = f(x_{i+1})$ .

(ii) For k = 3, we construct a piecewise cubic spline interpolation by writing

$$f(x) \approx P_3(x) = \sum_{i=-\infty}^{\infty} c_i B_i^3(x)$$
 (1.1.94)

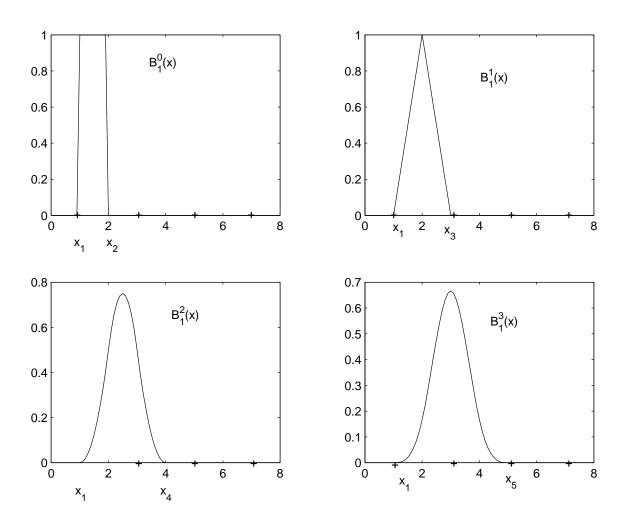


Figure 1.1: B-splines of degree k = 0, 1, 2, 3, upper left to lower right.

We recall that  $B_i^3 \in C^2$  are piecewise cubic polynomials with support in  $(x_i, x_{i+3})$ .

In order to interpolate f at  $x_i$ ,  $i = 0, \dots, n$ , we

- 1. Write  $S(x) = \sum_{i=-3}^{n-1} c_i B_i^3(x)$  (include basis functions whose support intersect  $[x_0, x_n]$ ).
- 2. Set n+1 equations

$$f(x_i) = c_{i-3}B_{i-3}^3(x_i) + c_{i-2}B_{i-2}^3(x_i) + c_{i-1}B_{i-1}^3(x_i), \quad i = 0, 1, \cdot, n,$$
(1.1.95a)

where  $c_{-3}, c_{-2}, c_{-1}, c_0, \cdots, c_n$  are the unknowns.

3. Close the system, for natural Spline, by setting

$$S''(x_0) = 0, \quad S''(x_n) = 0,$$
 (1.1.95b)

4. Solve the system (1.1.95).

Remarks:

- 1. If  $x_i$  are uniformly distributed we have  $B_i^2(x_j) = 0, \ j \le i \ or \ j \ge i+3,$   $B_i^2(x_{i+1}) = B_i^2(x_{i+2}) = 1/2$   $B_i^3(x_j) = 0, \ j \le i \ or \ j \ge i+4,$   $B_i^3(x_{i+1}) = B_i^3(x_{i+3}) = 1/6, \ B_i^3(x_{i+2}) = 2/3$
- 2. The system (1.1.95) has a unique solution
- 3. B-splines may be used to construct clamped splines

## 1.8 Interpolation in multiple dimensions

Read section of 6.10 of textbook (Kincaid and Cheney).

## 1.9 Least-squares Approximations

Read section 6.8 of Textbook (Kincaid and Cheney).