Caleb O'Malley



Education

University of Florida | Gainesville, FL

Graduating Fall 2022

Bachelor of Science in Computer Engineering | GPA: 3.70

Relevant Coursework

- Data Structures and Algorithms, Programming I and II, Human-Computer Interaction
- Microprocessor Applications, Operating Systems, Databases I, Intro Software Engineering

Skills

Skill Level	Languages	Technologies + Frameworks
Proficient	C++, C, JavaScript	Git, Node.js, Figma, React
Intermediate	Java, Rust, MATLAB, Python	Express, MongoDB, Unity
Familiar	C#, SQL, VHDL	OracleDB, Atmel Studio, Quartus, Waveforms

Projects

UF Virtual Tours | Currently In Development

Spring 2022

- Employs context-specific conversational AI to guide you through the UF campus
- Fully customizable tours allow for a tailored experience on mobile devices

Spotify Six | React, Node, Express, Spotify API

Summer 2020

- Developed a React app to calculate and display the degrees of separation between any two Spotify artists
- Collaborated with team members using Git, GitHub, Trello, and weekly standups

Climate Change Web App | React, Express, Oracle DB

Spring 2020

- Deployed a data-driven web application presenting global climate change data
- Queried data with SQL and visualized it interactively with Chart.js

Node.js Automation | Various APIs

Fall 2021

- Developed and deployed autonomous solutions to tedious tasks:
 - 1. Jeopardy! Twitter Bot posts a daily random clue using two APIs
 - 2. iBUYPOWER Order Bot checks my order daily and emails results through a headless browser

Experience

Assistant Office Manager | Irish Electrical Service, Naples, FL

Summer 2019 & 2021

- Created and published an official company website to attract new customers
- Completed accurate estimations and proposals for future work

Census Enumerator | US Census Bureau, Gainesville, FL

Summer 2020

- Developed communication and interpersonal skills by talking with local Gainesville residents
- Achieved the highest completed cases-per-hour in my team of 17 other enumerators

Research Assistant | Computational Reasoning Group, UF

Fall 2018 - Fall 2020

- Investigated factors of success and failure for students starting learning to program
- Presented virtually at ASEE 2020, ACE 2020, and SIGCSE 2020

Leadership

ACE Mentorship Chair | Association of Computer Engineers

Spring 2019 - Spring 2020

- Worked with executive board and other chairs to plan and deliver 10 events for ACE members
- Encouraged and facilitated professional, academic, and social growth of new members

ACE Secretary | Association of Computer Engineers

Spring 2020 – Spring 2021

- Provided advice and insight to the Art and Marketing Chairs
- Managed club resources and keep careful notes at meetings