

Caleb Carr

Compositor

46 Kiwi Crescent
Tawa
Wellington

+64 21 103 2889

mrcalebcarr@gmail.com

Profile

I am a Kiwi compositor based in Wellington, New Zealand. I have a real passion for visual effects and working with fun people on cool stuff. Over the last decade I have worked in both New Zealand and Canada compositing at high end companies. I'm always up for new opportunities and adventures. I pride myself on my ability to get along well with everyone I work with and my high output of quality shots.

Experience

Weta FX (2021 - 2025)

Compositor

I returned to Weta in 2021 and worked on many high profile shows. I got a lot of experience with their deep compositing pipeline and very much enjoyed my time there.

Image Engine Design (2017- 2020)

Compositor

I enjoyed my three years at Image Engine and worked on many projects bringing comps to final. The work included a deep compositing workflow, fully CG projects, pure 2D comp and everything in between.

Hydraulx (2016 - 2017)

Compositor

I joined Hydraulx as a junior compositor. I was there for eight months before leaving for Image Engine.

Digital Domain 3.0 (2016)

Senior Paint Artist

On arriving in Vancouver I took an eight month contract at DD to help with their first stereo project, X-Men Apocalypse. Then I did extensive paint work for Beauty and the Beast.

Weta Digital (2010-2015)

Senior Roto/Paint

I loved my introduction to the industry at Weta with the prep team. Two and a half years were spent in the roto department before moving onto paint work. I ran the training sessions for new intakes of roto artists.

Education

New Zealand Film School (2007)

Certificate in film production

Skills

Advanced experience using:

- Nuke
- Silhouette
- Shake
- Mocha
- Python
- Linux
- Final Cut Pro
- Shotgun

References

Keith Herft – Compositing Supervisor, Weta Digital keith.herft@gmail.com

Ben McEwan - Head of compositing, Image Engine benmcewanvfx@gmail.com

Simeon Duncombe - Animation Supervisor, Weta fx simeonben@gmail.com