# Caleb Carr

COMPOSITOR

#### **Details**

Wellington, Wellington Region New Zealand 211032889 mrcalebcarr@gmail.com

#### Links

Portfolio

### **Skills**

Nuke

Silhouette

Shake

Mocha

Python

Linux

Final Cut Pro

Shotgun

# **Profile**

I am a Kiwi compositor based in Wellington, New Zealand. I have a real passion for visualeects and working with fun people on cool stu. Over the last decade I have worked in bothNew Zealand and Canada compositing at high end companies. I'm always up for newopportunities and adventures. I pride myself on my ability to get along well with everyone lwork with and my high output of quality shots.

#### Education

Certificate in film production, New Zealand Film School

2007

# **Employment History**

# Compositor, Weta FX

2021 - 2025

I returned to Weta in 2021 and worked on many high profile shows. I got a lot of experience with their deep compositing pipeline and very much enjoyed my time there.

## Compositor, Image Engine Design

2017 - 2020

I enjoyed my three years at Image Engine and worked on many projects bringing comps to final. The work included a deep compositing workflow, fully CG projects, pure 2D comp and everything in between.

#### Compositor, Hydraulx

2016 - 2017

I joined Hydraulx as a junior compositor. I was there for eight months before leaving for Image Engine.

# Senior Paint Artist, Digital Domain 3.0

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On arriving in Vancouver I took an eight month contract at DD to help with their first stereo project, X-Men Apocalypse. Then I did extensive paint work for Beauty and the Beast.

#### Senior Roto/Paint, Weta Digital

2010 - 2015

I loved my introduction to the industry at Weta with the prep team. Two and a half years were spent in the roto department before moving onto paint work. I ran the training sessions for new intakes of roto artists.

### References

Keith Herft - Compositing Supervisor, Weta Digital

Ben McEwan - Head of compositing, Image Engine

Simeon Duncombe - Animation Supervisor, Weta fx

